

*Personal Computer XT
Hardware Reference
Library*

Technical Reference

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First Edition (January 1983)

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PREFACE

The IBM Personal Computer XT Technical Reference manual describes the hardware design and provides interface information for the IBM Personal Computer XT. This publication also has information about the basic input/output system (BIOS) and programming support.

The information in this publication is both introductory and for reference, and is intended for hardware and software designers, programmers, engineers, and interested persons who need to understand the design and operation of the computer.

You should be familiar with the use of the Personal Computer XT, and you should understand the concepts of computer architecture and programming.

This manual has two sections:

“Section 1: Hardware” describes each functional part of the system. This section also has specifications for power, timing, and interface. Programming considerations are supported by coding tables, command codes, and registers.

“Section 2: ROM BIOS and System Usage” describes the basic input/output system and its use. This section also contains the software interrupt listing, a BIOS memory map, descriptions of vectors with special meanings, and a set of low memory maps. In addition, keyboard encoding and usage is discussed.

The publication has six appendixes:

Appendix A: ROM BIOS Listings

Appendix B: 8088 Assembly Instruction Set Reference

Appendix C: Of Characters, Keystrokes, and Color

Appendix D: Logic Diagrams

Appendix E: Specifications

Appendix F: Communications

A glossary and bibliography are included.

Prerequisite Publication:

Guide to Operations for the IBM Personal Computer XT
Part Number 6936810

Suggested Reading:

BASIC for the IBM Personal Computer
Part Number 6025010

Disk Operating System (DOS) for the IBM Personal Computer
Part Number 6024001

Hardware Maintenance and Service for the IBM Personal
Computer XT
Part Number 6936809

MACRO Assembler for the IBM Personal Computer
Part Number 6024002

Related publications are listed in the bibliography.

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SECTION 2. ROM BIOS AND SYSTEM USAGE

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ROM BIOS

The basic input/output system (BIOS) resides in ROM on the system board and provides device level control for the major I/O devices in the system. Additional ROM modules may be located on option adapters to provide device level control for that option adapter. BIOS routines enable the assembly language programmer to perform block (disk and diskette) or character-level I/O operations without concern for device address and operating characteristics. System services, such as time-of-day and memory size determination, are provided by the BIOS.

The goal is to provide an operational interface to the system and relieve the programmer of the concern about the characteristics of hardware devices. The BIOS interface insulates the user from the hardware, thus allowing new devices to be added to the system, yet retaining the BIOS level interface to the device. In this manner, user programs become transparent to hardware modifications and enhancements.

The IBM Personal Computer MACRO Assembler manual and the IBM Personal Computer Disk Operating System (DOS) manual provide useful programming information related to this section. A complete listing of the BIOS is given in Appendix A.

Use of BIOS

Access to BIOS is through the 8088 software interrupts. Each BIOS entry point is available through its own interrupt, which can be found in the "8088 Software Interrupt Listing."

The software interrupts, hex 10 through hex 1A, each access a different BIOS routine. For example, to determine the amount of memory available in the system,

INT 12H

will invoke the BIOS routine for determining memory size and will return the value to the caller.

Parameter Passing

All parameters passed to and from the BIOS routines go through the 8088 registers. The prolog of each BIOS function indicates the registers used on the call and the return. For the memory size example, no parameters are passed. The memory size, in 1K byte increments, is returned in the AX register.

If a BIOS function has several possible operations, the AH register is used at input to indicate the desired operation. For example, to set the time of day, the following code is required:

```
MOV  AH,1           ;function is to set time of day.
MOV  CX,HIGH_COUNT ;establish the current time.
MOV  DX,LOW_COUNT
INT  1AH           ;set the time.
```

To read the time of day:

```
MOV  AH,0           ;function is to read time of day.
INT  1AH           ;read the timer.
```

Generally, the BIOS routines save all registers except for AX and the flags. Other registers are modified on return only if they are returning a value to the caller. The exact register usage can be seen in the prolog of each BIOS function.

Address (Hex)	Interrupt Number	Name	BIOS Entry
0-3	0	Divide by Zero	D11
4-7	1	Single Step	D11
8-B	2	Nonmaskable	NMI_INT
C-F	3	Breakpoint	D11
10-13	4	Overflow	D11
14-17	5	Print Screen	PRINT_SCREEN
18-1B	6	Reserved	D11
1D-1F	7	Reserved	D11
20-23	8	Time of Day	TIMER_INT
24-27	9	Keyboard	KB_INT
28-2B	A	Reserved	D11
2C-2F	B	Communications	D11
30-33	C	Communications	D11
34-37	D	Disk	D11
38-3B	E	Diskette	DISK_INT
3C-3F	F	Printer	D11
40-43	10	Video	VIDEO_IO
44-47	11	Equipment Check	EQUIPMENT
48-4B	12	Memory	MEMORY_SIZE_DETERMINE
4C-4F	13	Diskette/Disk	DISKETTE_IO
50-53	14	Communications	RS232_IO
54-57	15	Cassette	CASSETTE_IO
58-5B	16	Keyboard	KEYBOARD_IO
5C-5F	17	Printer	PRINTER_IO
60-63	18	Resident BASIC	F600:0000
64-67	19	Bootstrap	BOOT_STRAP
68-6B	1A	Time of Day	TIME_OF_DAY
6C-6F	1B	Keyboard Break	DUMMY_RETURN
70-73	1C	Timer Tick	DUMMY_RETURN
74-77	1D	Video Initialization	VIDEO_PARMS,
78-7B	1E	Diskette Parameters	DISK_BASE
7C-7F	1F	Video Graphics Chars	0

8088 Software Interrupt Listing

Vectors with Special Meanings

Interrupt Hex 1B - Keyboard Break Address

This vector points to the code to be exercised when the Ctrl and Break keys are pressed on the keyboard. The vector is invoked while responding to the keyboard interrupt, and control should be returned through an IRET instruction. The power-on routines initialize this vector to point to an IRET instruction, so that nothing will occur when the Ctrl and Break keys are pressed unless the application program sets a different value.

Control may be retained by this routine, with the following problems. The Break may have occurred during interrupt processing, so that one or more End of Interrupt commands must be sent to the 8259 controller. Also, all I/O devices should be reset in case an operation was underway at that time.

Interrupt Hex 1C - Timer Tick

This vector points to the code to be executed on every system-clock tick. This vector is invoked while responding to the timer interrupt, and control should be returned through an IRET instruction. The power-on routines initialize this vector to point to an IRET instruction, so that nothing will occur unless the application modifies the pointer. It is the responsibility of the application to save and restore all registers that will be modified.

Interrupt Hex 1D - Video Parameters

This vector points to a data region containing the parameters required for the initialization of the 6845 on the video card. Note that there are four separate tables, and all four must be reproduced if all modes of operation are to be supported. The power-on routines initialize this vector to point to the parameters contained in the ROM video routines.

Interrupt Hex 1E - Diskette Parameters

This vector points to a data region containing the parameters required for the diskette drive. The power-on routines initialize the vector to point to the parameters contained in the ROM diskette routine. These default parameters represent the specified values for any IBM drives attached to the machine. Changing this parameter block may be necessary to reflect the specifications of the other drives attached.

Interrupt Hex 1F - Graphics Character Extensions

When operating in the graphics modes of the IBM Color/Graphics Monitor Adapter (320 by 200 or 640 by 200), the read/write character interface will form the character from the ASCII code point, using a set of dot patterns. The dot patterns for the first 128 code points are contained in ROM. To access the second 128 code points, this vector must be established to point at a table of up to 1K bytes, where each code point is represented by eight bytes of graphic information. At power-on, this vector is initialized to 000:0, and it is the responsibility of the user to change this vector if the additional code points are required.

Interrupt Hex 40 - Reserved

When an IBM Fixed Disk Drive Adapter is installed, the BIOS routines use interrupt hex 40 to revector the diskette pointer.

Interrupt Hex 41 - Fixed Disk Parameters

This vector points to a data region containing the parameters required for the fixed disk drive. The power-on routines initialize the vector to point to the parameters contained in the ROM disk routine. These default parameters represent the specified values for any IBM Fixed Disk Drives attached to the machine. Changing this parameter block may be necessary to reflect the specifications of the other fixed disk drives attached.

Other Read/Write Memory Usage

The IBM BIOS routines use 256 bytes of memory starting at absolute hex 400 to hex 4FF. Locations hex 400 to 407 contain the base addresses of any RS-232C cards attached to the system. Locations hex 408 to 40F contain the base addresses of the printer adapter.

Memory locations hex 300 to 3FF are used as a stack area during the power-on initialization, and bootstrap, when control is passed to it from power-on. If the user desires the stack in a different area, the area must be set by the application.

Address (Hex)	Interrupt (Hex)	Function
80-83	20	DOS Program Terminate
84-87	21	DOS Function Call
88-8B	22	DOS Terminate Address
8C-8F	23	DOS Ctrl Break Exit Address
90-93	24	DOS Fatal Error Vector
94-97	25	DOS Absolute Disk Read
98-9B	26	DOS Absolute Disk Write
9C-9F	27	DOS Terminate, Fix In Storage
A0-FF	28-3F	Reserved for DOS
100-17F	40-5F	Reserved
180-19F	60-67	Reserved for User Software Interrupts
1A0-1FF	68-7F	Not Used
200-217	80-85	Reserved by BASIC
218-3C3	86-F0	Used by BASIC Interpreter while BASIC is running
3C4-3FF	F1-FF	Not Used

BASIC and DOS Reserved Interrupts

Address (Hex)	Mode	Function
400-48F 490-4EF 4F0-4FF	ROM BIOS	See BIOS Listing Reserved Reserved as Intra-Application Communication Area for any application
500-5FF 500	DOS	Reserved for DOS and BASIC Print Screen Status Flag Store 0-Print Screen Not Active or Successful Print Screen Operation 1-Print Screen In Progress 255-Error Encountered during Print Screen Operation
504	DOS	Single Drive Mode Status Byte
510-511	BASIC	BASIC's Segment Address Store
512-515	BASIC	Clock Interrupt Vector Segment: Offset Store
516-519	BASIC	Break Key Interrupt Vector Segment: Offset Store
51A-51D	BASIC	Disk Error Interrupt Vector Segment: Offset Store

Reserved Memory Locations

If you do DEF SEG (Default workspace segment):

	Offset (Hex Value)	Length
Line number of current line being executed	2E	2
Line number of last error	347	2
Offset into segment of start of program text	30	2
Offset into segment of start of variables (end of program text 1-1)	358	2
Keyboard buffer contents if 0-no characters in buffer if 1-characters in buffer	6A	1
Character color in graphics mode Set to 1, 2, or 3 to get text in colors 1 to 3. Do not set to 0. (Default = 3)	4E	1
<p>Example</p> <pre>100 Print PEEK (&H2E) + 256*PEEK (&H2F)</pre> <p style="margin-left: 40px;"> } L H </p> <div style="display: flex; align-items: center; margin-left: 40px;"> } <div style="border: 1px solid black; padding: 5px; margin: 0 10px;">Hex 64</div> <div style="border: 1px solid black; padding: 5px; margin: 0 10px;">Hex 00</div> </div>		

BASIC Workspace Variables

2-8 ROM BIOS

Starting Address in Hex

00000	BIOS Interrupt Vectors
00080	Available Interrupt Vectors
00400	BIOS Data Area
00500	User Read/Write Memory
C8000	Disk Adapter
F0000	Read Only Memory
FE000	BIOS Program Area

BIOS Memory Map

BIOS Programming Hints

The BIOS code is invoked through software interrupts. The programmer should not "hard code" BIOS addresses into applications. The internal workings and absolute addresses within BIOS are subject to change without notice.

If an error is reported by the disk or diskette code, you should reset the drive adapter and retry the operation. A specified number of retries should be required on diskette reads to ensure the problem is not due to motor start-up.

When altering I/O port bit values, the programmer should change only those bits which are necessary to the current task. Upon completion, the programmer should restore the original environment. Failure to adhere to this practice may be incompatible with present and future applications.

Adapter Cards with System-Accessible ROM Modules

The ROM BIOS provides a facility to integrate adapter cards with on board ROM code into the system. During the POST, interrupt vectors are established for the BIOS calls. After the default vectors are in place, a scan for additional ROM modules takes place. At this point, a ROM routine on the adapter card may gain control. The routine may establish or intercept interrupt vectors to hook themselves into the system.

The absolute addresses hex C8000 through hex F4000 are scanned in 2K blocks in search of a valid adapter card ROM. A valid ROM is defined as follows:

Byte 0: Hex 55

Byte 1: Hex AA

Byte 2: A length indicator representing the number of 512 byte blocks in the ROM. (length/512)

A checksum is also done to test the integrity of the ROM module. Each byte in the defined ROM is summed modulo hex 100. This sum must be 0 for the module to be deemed valid.

When the POST identifies a valid ROM, it does a far call to byte 3 of the ROM (which should be executable code). The adapter card may now perform its power-on initialization tasks. The feature ROM should return control to the BIOS routines by executing a far return.

Keyboard Encoding and Usage

Encoding

The keyboard routine provided by IBM in the ROM BIOS is responsible for converting the keyboard scan codes into what will be termed "Extended ASCII."

Extended ASCII encompasses one-byte character codes with possible values of 0 to 255, an extended code for certain extended keyboard functions, and functions handled within the keyboard routine or through interrupts.

Character Codes

The following character codes are passed through the BIOS keyboard routine to the system or application program. A "-1" means the combination is suppressed in the keyboard routine. The codes are returned in AL. See Appendix C for the exact codes. Also, see "Keyboard Scan Code Diagram" (in Section 1).

Key Number	Base Case	Upper Case	Ctrl	Alt
1	Esc	Esc	Esc	-1
2	1	½	-1	Note 1
3	2	@	Nul (000) Note 1	Note 1
4	3	#	-1	Note 1
5	4	\$	-1	Note 1
6	5	%	-1	Note 1
7	6	^	RS(030)	Note 1
8	7	&	-1	Note 1
9	8	*	-1	Note 1
10	9	(-1	Note 1
11	0)	-1	Note 1
12	-	—	US(031)	Note 1
13	=	+	-1	Note 1
14	Backspace (008)	Backspace (008)	Del (127)	-1
15	→ (009)	← (Note 1)	-1	-1
16	q	Q	DC1 (017)	Note 1
17	w	W	ETB (023)	Note 1

Character Codes (Part 1 of 3)

Key Number	Base Case	Upper Case	Ctrl	Alt
18	e	E	ENQ (005)	Note 1
19	r	R	DC2 (018)	Note 1
20	t	T	DC4 (020)	Note 1
21	y	Y	EM (025)	Note 1
22	u	U	NAK (021)	Note 1
23	i	I	HT (009)	Note 1
24	o	O	SI (015)	Note 1
25	p	P	DLE (016)	Note 1
26	[{	Esc (027)	-1
27]	}	GS (029)	-1
28	CR	CR	LF (010)	-1
29 Ctrl	-1	-1	-1	-1
30	a	A	SOH (001)	Note 1
31	s	S	DC3 (019)	Note 1
32	d	D	EOT (004)	Note 1
33	f	F	ACK (006)	Note 1
34	g	G	BEL (007)	Note 1
35	h	H	BS (008)	Note 1
36	j	J	LF (010)	Note 1
37	k	K	VT (011)	Note 1
38	l	L	FF (012)	Note 1
39	;	:	-1	-1
40	,	"	-1	-1
41	`	~	-1	-1
42 Shift	-1	-1	-1	-1
43	\		FS (028)	-1
44	z	Z	SUB (026)	Note 1
45	x	X	CAN (024)	Note 1
46	c	C	ETX (003)	Note 1
47	v	V	SYN (022)	Note 1
48	b	B	STX (002)	Note 1
49	n	N	SO (014)	Note 1
50	m	M	CR (013)	Note 1
51	,	<	-1	-1
52	.	>	-1	-1
53	/	?	-1	-1
54 Shift	-1	-1	-1	-1
55	*	(Note 2)	(Note 1)	-1
56 Alt	-1	-1	-1	-1
57	SP	SP	SP	SP
58	-1	-1	-1	-1
Caps Lock				
59	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)
60	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)
61	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)
62	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)
63	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)
64	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)

Character Codes (Part 2 of 3)

2-12 Keyboard Encoding

Key Number	Base Case	Upper Case	Ctrl	Alt
65	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)
66	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)
67	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)
68	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)	Nul (Note 1)
69 Num Lock	-1	-1	Pause (Note 2)	-1
70	-1	-1	Break (Note 2)	-1
Scroll Lock				

Notes: 1. Refer to "Extended Codes" in this section.
2. Refer to "Special Handling" in this section.

Character Codes (Part 3 of 3)

Keys 71 to 83 have meaning only in base case, in Num Lock (or shifted) states, or in Ctrl state. It should be noted that the shift key temporarily reverses the current Num Lock state.

Key Number	Num Lock	Base Case	Alt	Ctrl
71	7	Home (Note 1)	-1	Clear Screen
72	8	↑ (Note 1)	-1	-1
73	9	Page Up (Note 1)	-1	Top of Text and Home
74	-	-----	-1	-1
75	4	← (Note 1)	-1	Reverse Word (Note 1)
76	5	-1	-1	-1
77	6	→ (Note 1)	-1	Advance Word (Note 1)
78	+	+	-1	-1
79	1	End (Note 1)	-1	Erase to EOL (Note 1)
80	2	↓ (Note 1)	-1	-1
81	3	Page Down (Note 1)	-1	Erase to EOS (Note 1)
82	0	Ins	-1	-1
83		Del (Notes 1,2)	Note 2	Note 2

Notes: 1. Refer to "Extended Codes" in this section.
2. Refer to "Special Handling" in this section.

Extended Codes

Extended Functions

For certain functions that cannot be represented in the standard ASCII code, an extended code is used. A character code of 000 (Nul) is returned in AL. This indicates that the system or application program should examine a second code that will indicate the actual function. Usually, by not always, this second code is the scan code of the primary key that was pressed. This code is returned in AH.

Second Code	Function
3	Nul Character
15	←
16-25	Alt Q, W, E, R, T, Y, U, I, O, P
30-38	Alt A, S, D, F, G, H, J, K, L
44-50	Alt Z, X, C, V, B, N, M
59-68	F1 to F10 Function Keys Base Case
71	Home
72	↑
73	Page Up and Home Cursor
75	←
77	→
79	End
80	↓
81	Page Down and Home Cursor
82	Ins (Insert)
83	Del (Delete)
84-93	F11 to F20 (Upper Case F1 to F10)
94-103	F21 to F30 (Ctrl F1 to F10)
104-113	F31 to F40 (Alt F1 to F10)
114	Ctrl PrtSc (Start/Stop Echo to Printer)
115	Ctrl ← (Reverse Word)
116	Ctrl → (Advance Word)
117	Ctrl End [Erase to End of Line (EOL)]
118	Ctrl PgDn [Erase to End of Screen (EOS)]
119	Ctrl Home (Clear Screen and Home)
120-131	Alt 1, 2, 3, 4, 5, 6, 7, 8, 9, 0, -, = (Keys 2-13)
132	Ctrl PgUp (Top 25 Lines of Text and Home Cursor)

Keyboard Extended Functions

Shift States

Most shift states are handled within the keyboard routine, transparent to the system or application program. In any case, the current set of active shift states are available by calling an entry point in the ROM keyboard routine. The following keys result in altered shift states:

Shift

This key temporarily shifts keys 2-13, 15-27, 30-41, 43-53, 55, and 59-68 to upper case (base case if in Caps Lock state). Also, the Shift key temporarily reverses the Num Lock or non-Num-Lock state of keys 71-73, 75, 77, and 79-83.

Ctrl

This key temporarily shifts keys 3, 7, 12, 14, 16-28, 30-38, 43-50, 55, 59-71, 73, 75, 77, 79, and 81 to the Ctrl state. Also, the Ctrl key is used with the Alt and Del keys to cause the "system reset" function, with the Scroll Lock key to cause the "break" function, and with the Num Lock key to cause the "pause" function. The system reset, break, and pause functions are described in "Special Handling" on the following pages.

Alt

The key temporarily shifts keys 2-13, 16-25, 30-38, 44-50, and 59-68 to the Alt state. Also, the Alt key is used with the Ctrl and Del keys to cause the "system reset" function described in "Special Handling" on the following pages.

The Alt key has another use. This key allows the user to enter any character code from 0 to 255 into the system from the keyboard. The user holds down the Alt key and types the decimal value of the characters desired using the numeric keypad (keys 71-73, 75-77, and 79-82). The Alt key is then released. If more than three digits are typed, a modulo-256 result is created. These three digits are interpreted as a character code and are transmitted through the keyboard routine to the system or application program. Alt is handled internal to the keyboard routine.

Caps Lock

This key shifts keys 16-25, 30-38, and 44-50 to upper case. A second depression of the Caps Lock key reverses the action. Caps Lock is handled internal to the keyboard routine.

Scroll Lock

This key is interpreted by appropriate application programs as indicating use of the cursor-control keys should cause windowing over the text rather than cursor movement. A second depression of the Scroll Lock key reverses the action. The keyboard routine simply records the current shift state of the Scroll Lock key. It is the responsibility of the system or application program to perform the function.

Shift Key Priorities and Combinations

If combinations of the Alt, Ctrl, and Shift keys are pressed and only one is valid, the precedence is as follows: the Alt key is first, the Ctrl key is second, and the Shift key is third. The only valid combination is Alt and Ctrl, which is used in the "system reset" function.

Special Handling

System Reset

The combination of the Alt, Ctrl, and Del keys will result in the keyboard routine initiating the equivalent of a "system reset" or "reboot." System reset is handled internal to the keyboard.

Break

The combination of the Ctrl and Break keys will result in the keyboard routine signaling interrupt hex 1A. Also, the extended characters (AL = hex 00, AH = hex 00) will be returned.

Pause

The combination of the Ctrl and Num Lock keys will cause the keyboard interrupt routine to loop, waiting for any key except the Num Lock key to be pressed. This provides a system- or application-transparent method of temporarily suspending list, print, and so on, and then resuming the operation. The “unpause” key is thrown away. Pause is handled internal to the keyboard routine.

Print Screen

The combination of the Shift and PrtSc (key 55) keys will result in an interrupt invoking the print screen routine. This routine works in the alphanumeric or graphics mode, with unrecognizable characters printing as blanks.

Other Characteristics

The keyboard routine does its own buffering. The keyboard buffer is large enough to support a fast typist. However, if a key is entered when the buffer is full, the key will be ignored and the “bell” will be sounded.

Also, the keyboard routine suppresses the typematic action of the following keys: Ctrl, Shift, Alt, Num Lock, Scroll Lock, Caps Lock, and Ins.

Keyboard Usage

This section is intended to outline a set of guidelines of key usage when performing commonly used functions.

Function	Key(s)	Comment
Home Cursor	Home	Editors; word processors
Return to outermost menu	Home	Menu driven applications
Move cursor up	↑	Full screen editor, word processor
Page up, scroll backwards 25 lines and home	PgUp	Editors; word processors
Move cursor left	← Key 75	Text, command entry
Move cursor right	→	Text, command entry
Scroll to end of text Place cursor at end of line	End	Editors; word processors
Move cursor down	↓	Full screen editor, word processor
Page down, scroll forwards 25 lines and home	Pg Dn	Editors; word processors
Start/Stop insert text at cursor, shift text right in buffer	Ins	Text, command entry
Delete character at cursor	Del	Text, command entry
Destructive backspace	← Key 14	Text, command entry
Tab forward	→	Text entry
Tab reverse	←	Text entry
Clear screen and home	Ctrl Home	Command entry
Scroll up	↑	In scroll lock mode
Scroll down	↓	In scroll lock mode
Scroll left	←	In scroll lock mode
Scroll right	→	In scroll lock mode
Delete from cursor to EOL	Ctrl End	Text, command entry
Exit/Escape	Esc	Editor, 1 level of menu, and so on
Start/Stop Echo screen to printer	Ctrl PrtSc (Key 55)	Any time
Delete from cursor to EOS	Ctrl PgDn	Text, command entry
Advance word	Ctrl →	Text entry
Reverse word	Ctrl ←	Text entry
Window Right	Ctrl →	When text is too wide to fit screen
Window Left	Ctrl ←	When text is too wide to fit screen
Enter insert mode	Ins	Line editor

Keyboard - Commonly Used Functions (Part 1 of 2)

2-18 Keyboard Encoding

Function	Key(s)	Comment
Exit insert mode	Ins	Line editor
Cancel current line	Esc	Command entry, text entry
Suspend system (pause)	Ctrl Num Lock	Stop list, stop program, and so on Resumes on any key
Break interrupt	Ctrl Break	Interrupt current process
System reset	Alt Ctrl Del	Reboot
Top of document and home cursor	Ctrl PgUp	Editors, word processors
Standard function keys	F1-F10	Primary function keys
Secondary function keys	Shift F1-F10 Ctrl F1-F10 Alt F1-F10	Extra function keys if 10 are not sufficient
Extra function keys	Alt Keys 2-13 (1-9,0,-,=)	Used when templates are put along top of keyboard
Extra function keys	Alt A-Z	Used when function starts with same letter as one of the alpha keys

Keyboard - Commonly Used Functions (Part 2 of 2)

Function	Key
Carriage return	↵
Line feed	Ctrl ↵
Bell	Ctrl G
Home	Home
Cursor up	↑
Cursor down	↓
Cursor left	←
Cursor right	→
Advance one word	Ctrl →
Reverse one word	Ctrl ←
Insert	Ins
Delete	Del
Clear screen	Ctrl Home
Freeze output	Ctrl Num Lock
Tab advance	→
Stop execution (break)	Ctrl Break
Delete current line	Esc
Delete to end of line	Ctrl End
Position cursor to end of line	End

BASIC Screen Editor Special Functions

Function	Key
Suspend	Ctrl Num Lock
Echo to printer	Ctrl PrtSc
Stop echo to printer	Ctrl PrtSc (Key 55 any case)
Exit current function (break)	Ctrl Break
Backspace	← Key 14
Line feed	Ctrl ↵
Cancel line	Esc
Copy character	F1 or →
Copy until match	F2
Copy remaining	F3
Skip character	Del
Skip until match	F4
Enter insert mode	Ins
Exit insert mode	Ins
Make new line the template	F5
String separator in REPLACE	F6
End of file in keyboard input	F6

DOS Special Functions

APPENDIX A: ROM BIOS LISTINGS

	Page	Line Number
System ROM BIOS		
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Appendix A

```

1  $TITLE(BIOS FOR THE IBM PERSONAL COMPUTER XT)
2
3  ;-----;
4  ; THE BIOS ROUTINES ARE MEANT TO BE ACCESSED THROUGH :
5  ; SOFTWARE INTERRUPTS ONLY. ANY ADDRESSES PRESENT IN :
6  ; THE LISTINGS ARE INCLUDED ONLY FOR COMPLETENESS, :
7  ; NOT FOR REFERENCE. APPLICATIONS WHICH REFERENCE :
8  ; ABSOLUTE ADDRESSES WITHIN THE CODE SEGMENT :
9  ; VIOLATE THE STRUCTURE AND DESIGN OF BIOS. :
10 ;-----;
11
12 ;-----;
13 ; EQUATES :
14 ;-----;
0060 15 PORT_A EQU 60H ; 8255 PORT A ADDR
0061 16 PORT_B EQU 61H ; 8255 PORT B ADDR
0062 17 PORT_C EQU 62H ; 8255 PORT C ADDR
0063 18 CHD_PORT EQU 63H
0020 19 INTA00 EQU 20H ; 8259 PORT
0021 20 INTA01 EQU 21H ; 8259 PORT
0020 21 EOI EQU 20H
0040 22 TIMER EQU 40H
0043 23 TIM_CTL EQU 43H ; 8253 TIMER CONTROL PORT ADDR
0040 24 TIMERO EQU 40H ; 8253 TIMER/CNTER 0 PORT ADDR
0001 25 THINT EQU 01 ; TIMER 0 INTR RECVD MASK
0008 26 DMA08 EQU 08 ; DMA STATUS REG PORT ADDR
0000 27 DMA EQU 00 ; DMA CH.0 ADDR. REG PORT ADDR
0540 28 MAX_PERIOD EQU 540H
0410 29 MIN_PERIOD EQU 410H
0060 30 KBD_IN EQU 60H ; KEYBOARD DATA IN ADDR PORT
0002 31 KBDINT EQU 02 ; KEYBOARD INTR MASK
0060 32 KB_DATA EQU 60H ; KEYBOARD SCAN CODE PORT
0061 33 KB_CTL EQU 61H ; CONTROL BITS FOR KEYBOARD SENSE DATA
34
35 ;-----;
36 ; 8088 INTERRUPT LOCATIONS :
37 ;-----;
38
39 ABS0 SEGMENT AT 0
0000 40 STG_LOC0 LABEL BYTE
0008 41 ORG 2*4
0008 42 NMI_PTR LABEL WORD
0014 43 ORG 5*4
0014 44 INT5_PTR LABEL WORD
0020 45 ORG 8*4
0020 46 INT_ADDR LABEL WORD
0020 47 INT_PTR LABEL DWORD
0040 48 ORG 10H*4
0040 49 VIDEO_INT LABEL WORD
0074 50 ORG 1DH*4
0074 51 PARM_PTR LABEL DWORD ; POINTER TO VIDEO PARMS
0060 52 ORG 18H*4
0060 53 BASIC_PTR LABEL WORD ; ENTRY POINT FOR CASSETTE BASIC
0078 54 ORG 01EH*4 ; INTERRUPT IEH
0078 55 DISK_POINTER LABEL DWORD
007C 56 ORG 01FH*4 ; LOCATION OF POINTER
007C 57 EXT_PTR LABEL DWORD ; POINTER TO EXTENSION
0400 58 ORG 400H
0400 59 DATA_AREA LABEL BYTE ; ABSOLUTE LOCATION OF DATA SEGMENT
0400 60 DATA_WORD LABEL WORD
0500 61 ORG 0500H
0500 62 MFG_TEST_RTN LABEL FAR
7C00 63 ORG 7C00H
7C00 64 BOOT_LOCN LABEL FAR
---- 65 ABS0 ENDS
66
67 ;-----;
68 ; STACK -- USED DURING INITIALIZATION ONLY :
69 ;-----;
70
71 STACK SEGMENT AT 30H
0000 (128 72 DW 128 DUP(?)
)
)
0100 73 TOS LABEL WORD
---- 74 STACK ENDS
75
76 ;-----;
77 ; ROM BIOS DATA AREAS :

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LOC OBJ

LINE SOURCE

```

78 ;-----
79
----
80 DATA SEGMENT AT 40H
0000 (4 81 RS232_BASE DW 4 DUP(?) ; ADDRESSES OF RS232 ADAPTERS
      )
      ????)
0008 (4 82 PRINTER_BASE DW 4 DUP(?) ; ADDRESSES OF PRINTERS
      )
      ????)
0010 ????) 83 EQUIP_FLAG DW ? ; INSTALLED HARDWARE
0012 ?? 84 MFG_TST DB ? ; INITIALIZATION FLAG
40 0013 ????) 85 MEMORY_SIZE DW ? ; MEMORY SIZE IN K BYTES
0015 ?? 86 MFG_ERR_FLAG DB ? ; SCRATCHPAD FOR MANUFACTURING
0016 ?? 87 DB ? ; ERROR CODES
88
89 ;-----
90 ; KEYBOARD DATA AREAS :
91 ;-----
92
0017 ?? 93 KB_FLAG DB ?
94
95 ;----- SHIFT FLAG EQUATES WITHIN KB_FLAG
96
0080 97 INS_STATE EQU 80H ; INSERT STATE IS ACTIVE
0040 98 CAPS_STATE EQU 40H ; CAPS LOCK STATE HAS BEEN TOGGLED
0020 99 NUM_STATE EQU 20H ; NUM LOCK STATE HAS BEEN TOGGLED
0010 100 SCROLL_STATE EQU 10H ; SCROLL LOCK STATE HAS BEEN TOGGLED
0008 101 ALT_SHIFT EQU 08H ; ALTERNATE SHIFT KEY DEPRESSED
0004 102 CTL_SHIFT EQU 04H ; CONTROL SHIFT KEY DEPRESSED
0002 103 LEFT_SHIFT EQU 02H ; LEFT SHIFT KEY DEPRESSED
0001 104 RIGHT_SHIFT EQU 01H ; RIGHT SHIFT KEY DEPRESSED
105
0018 ?? 106 KB_FLAG_1 DB ? ; SECOND BYTE OF KEYBOARD STATUS
107
0080 108 INS_SHIFT EQU 80H ; INSERT KEY IS DEPRESSED
0040 109 CAPS_SHIFT EQU 40H ; CAPS LOCK KEY IS DEPRESSED
0020 110 NUM_SHIFT EQU 20H ; NUM LOCK KEY IS DEPRESSED
0010 111 SCROLL_SHIFT EQU 10H ; SCROLL LOCK KEY IS DEPRESSED
0008 112 HOLD_STATE EQU 08H ; SUSPEND KEY HAS BEEN TOGGLED
113
0019 ?? 114 ALT_INPUT DB ? ; STORAGE FOR ALTERNATE KEYPAD ENTRY
001A ????) 115 BUFFER_HEAD DW ? ; POINTER TO HEAD OF KEYBOARD BUFFER
001C ????) 116 BUFFER_TAIL DW ? ; POINTER TO TAIL OF KEYBOARD BUFFER
001E (16 117 KB_BUFFER DW 16 DUP(?) ; ROOM FOR 15 ENTRIES
      )
003E 118 KB_BUFFER_END LABEL WORD
119
120 ;----- HEAD = TAIL INDICATES THAT THE BUFFER IS EMPTY
121
0045 122 NUM_KEY EQU 69 ; SCAN CODE FOR NUMBER LOCK
0046 123 SCROLL_KEY EQU 70 ; SCROLL LOCK KEY
0038 124 ALT_KEY EQU 56 ; ALTERNATE SHIFT KEY SCAN CODE
001D 125 CTL_KEY EQU 29 ; SCAN CODE FOR CONTROL KEY
003A 126 CAPS_KEY EQU 58 ; SCAN CODE FOR SHIFT LOCK
002A 127 LEFT_KEY EQU 42 ; SCAN CODE FOR LEFT SHIFT
0036 128 RIGHT_KEY EQU 54 ; SCAN CODE FOR RIGHT SHIFT
0052 129 INS_KEY EQU 82 ; SCAN CODE FOR INSERT KEY
0053 130 DEL_KEY EQU 83 ; SCAN CODE FOR DELETE KEY
131
132 ;-----
133 ; DISKETTE DATA AREAS :
134 ;-----
003E ?? 135 SEEK_STATUS DB ? ; DRIVE RECALIBRATION STATUS
136 ; BIT 3-0 = DRIVE 3-0 NEEDS RECAL
137 ; BEFORE NEXT SEEK IF BIT IS = 0
138
0080 139 INT_FLAG EQU 080H ; INTERRUPT OCCURRENCE FLAG
003F ?? 140 MOTOR_STATUS DB ? ; MOTOR STATUS
141 ; BIT 3-0 = DRIVE 3-0 IS CURRENTLY
142 ; RUNNING
143 ; BIT 7 = CURRENT OPERATION IS A WRITE,
144 ; REQUIRES DELAY
145
0040 ?? 146 MOTOR_COUNT DB ? ; TIME OUT COUNTER FOR DRIVE TURN OFF
0025 147 MOTOR_WAIT EQU 37 ; 2 SECS OF COUNTS FOR MOTOR TURN OFF
148

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```

LOC OBJ          LINE   SOURCE
0041 ??          149   DISKETTE_STATUS DB      ?           ; RETURN CODE STATUS BYTE
0080             150   TIME_OUT      EQU    80H           ; ATTACHMENT FAILED TO RESPOND
0040             151   BAD_SEEK     EQU    40H           ; SEEK OPERATION FAILED
0020             152   BAD_NEC     EQU    20H           ; NEC CONTROLLER HAS FAILED
0010             153   BAD_CRC     EQU    10H           ; BAD CRC ON DISKETTE READ
0009             154   DMA_BOUNDARY EQU    09H           ; ATTEMPT TO DMA ACROSS 64K BOUNDARY
0008             155   BAD_DMA     EQU    08H           ; DMA OVERRUN ON OPERATION
0004             156   RECORD_NOT_FND EQU 04H           ; REQUESTED SECTOR NOT FOUND
0003             157   WRITE_PROTECT EQU 03H           ; WRITE ATTEMPTED ON WRITE PROT DISK
0002             158   BAD_ADDR_MARK EQU 02H           ; ADDRESS MARK NOT FOUND
0001             159   BAD_CMD     EQU    01H           ; BAD COMMAND PASSED TO DISKETTE I/O
160
0042 ( ?         161   NEC_STATUS   DB      7 DUP(?)       ; STATUS BYTES FROM NEC
??
)

162
163   ;-----
164   ; VIDEO DISPLAY DATA AREA :
165   ;-----
0049 ??         166   CRT_MODE    DB      ?           ; CURRENT CRT MODE
004A ????       167   CRT_COLS   DW      ?           ; NUMBER OF COLUMNS ON SCREEN
004C ????       168   CRT_LEN    DW      ?           ; LENGTH OF REGEN IN BYTES
004E ????       169   CRT_START  DW      ?           ; STARTING ADDRESS IN REGEN BUFFER
0050 ( 8        170   CURSOR_POSN DW    8 DUP(?)       ; CURSOR FOR EACH OF UP TO 8 PAGES
????
)

0060 ????       171   CURSOR_MODE DW      ?           ; CURRENT CURSOR MODE SETTING
0062 ??         172   ACTIVE_PAGE DB      ?           ; CURRENT PAGE BEING DISPLAYED
0063 ????       173   ADDR_6845 DW      ?           ; BASE ADDRESS FOR ACTIVE DISPLAY CARD
0065 ??         174   CRT_MODE_SET DB      ?           ; CURRENT SETTING OF THE 3X8 REGISTER
0066 ??         175   CRT_PALETTE DB      ?           ; CURRENT PALETTE SETTING COLOR CARD
176
177   ;-----
178   ; POST DATA AREA :
179   ;-----
0067 ????       180   IO_ROM_INIT DW      ?           ; PNTR TO OPTIONAL I/O ROM INIT ROUTINE
0069 ????       181   IO_ROM_SEG DW      ?           ; POINTER TO IO ROM SEGMENT
006B ??         182   INTR_FLAG DB      ?           ; FLAG TO INDICATE AN INTERRUPT HAPPEND
183
184   ;-----
185   ; TIMER DATA AREA :
186   ;-----
006C ????       187   TIMER_LOW  DW      ?           ; LOW WORD OF TIMER COUNT
006E ????       188   TIMER_HIGH DW      ?           ; HIGH WORD OF TIMER COUNT
1070 ??         189   TIMER_OFL  DB      ?           ; TIMER HAS ROLLED OVER SINCE LAST READ
190   ; COUNTS_SEC EQU    18
191   ; COUNTS_MIN EQU   1092
192   ; COUNTS_HOUR EQU  65543
193   ; COUNTS_DAY EQU  1573040 = 1800B0H
194
195   ;-----
196   ; SYSTEM DATA AREA :
197   ;-----
0071 ??         198   BIOS_BREAK DB      ?           ; BIT 7=1 IF BREAK KEY HAS BEEN HIT
0072 ????       199   RESET_FLAG DW      ?           ; WORD=1234H IF KEYBOARD RESET UNDERWAY
200
201   ;-----
202   ; FIXED DISK DATA AREAS :
203   ;-----
0074 ????       203   DW      ?
0076 ????       204   DW      ?
205
206   ;-----
207   ; PRINTER AND RS232 TIME-OUT VARIABLES :
208   ;-----
0078 ( 4        208   PRINT_TIM_OUT DB    4 DUP(?)
??
)

007C ( 4        209   RS232_TIM_OUT DB    4 DUP(?)
??
)

210   ;-----
211   ; ADDITIONAL KEYBOARD DATA AREA :
212   ;-----
0080 ????       213   BUFFER_START DW      ?
0082 ????       214   BUFFER_END  DW      ?
----          215   DATA ENDS
216
217   ;-----
218   ; EXTRA DATA AREA :
219   ;-----

```

LOC OBJ

LINE SOURCE

```

----
0000 ??
----
219 XXDATA SEGMENT AT 50H
220 STATUS_BYTE DB ?
221 XXDATA ENDS
222 ;-----
223 ; VIDEO DISPLAY BUFFER :
224 ;-----
----
0000
0000
0000 (16384
??
)
----
225 VIDEO_RAM SEGMENT AT 0B800H
226 REGEN LABEL BYTE
227 REGENM LABEL WORD
228 DB 16384 DUP(?)

229 VIDEO_RAM ENDS
230 ;-----
231 ; ROM RESIDENT CODE :
232 ;-----
----
0000 (57344
??
)
233 CODE SEGMENT AT 0F000H
234 DB 57344 DUP(?) ; FILL LOWEST 56K

235
E000 31353031353132
20434F50522E20
49424D20313938
32
236 DB '1501512 COPR. IBM 1981' ; COPYRIGHT NOTICE

237
238
239 ;-----
240 ; INITIAL RELIABILITY TESTS -- PHASE 1 :
241 ;-----
242
243 ASSUME CS:CODE,SS:CODE,ES:ABS0,DS:DATA
244
245 ;-----
246 ; DATA DEFINITIONS :
247 ;-----
248
E016 07E0
E018 7EE1
249 C1 DW C11 ; RETURN ADDRESS
250 C2 DW C24 ; RETURN ADDRESS FOR DUMMY STACK
251
E01A 204B42204F4B
E020 0D
252 F3B DB ' KB OK',13 ; KB FOR MEMORY SIZE

253
254 ;-----
255 ; LOAD A BLOCK OF TEST CODE THROUGH THE KEYBOARD PORT :
256 ; FOR MANUFACTURING TEST. :
257 ; THIS ROUTINE WILL LOAD A TEST (MAX LENGTH=FAFFH) THROUGH :
258 ; THE KEYBOARD PORT. CODE WILL BE LOADED AT LOCATION :
259 ; 0000:0500. AFTER LOADING, CONTROL WILL BE TRANSFERED :
260 ; TO LOCATION 0000:0500. STACK WILL BE LOCATED JUST BELOW :
261 ; THE TEST CODE. THIS ROUTINE ASSUMES THAT THE FRIST 2 :
262 ; BYTES TRANSFERED CONTAIN THE COUNT OF BYTES TO BE LOADED :
263 ; (BYTE 1=COUNT LOW, BYTE 2=COUNT HI.) :
264 ;-----
265
266 ;----- FIRST, GET THE COUNT
267
E021
268 MFG_BOOT:
E021 E8131A
269 CALL SP_TEST ; GET COUNT LOW
E024 8AFB
270 MOV BH,BL ; SAVE IT
E026 E80E1A
271 CALL SP_TEST ; GET COUNT HI
E029 8AEB
272 MOV CH,BL
E02B 8ACF
273 MOV CL,BH ; CX NOW HAS COUNT
E02D FC
274 CLD ; SET DIR. FLAG TO INCRIMENT
E02E FA
275 CLI
E02F BF0005
276 MOV DI,0500H ; SET TARGET OFFSET (DS=0000)
E032 B0FD
277 MOV AL,0FDH ; UNMASK K/B INTERRUPT
E034 E621
278 OUT INTA01,AL
E036 B00A
279 MOV AL,0AH ; SEND READ INT. REQUEST REG. CMD
E038 E620
280 OUT INTA00,AL
E03A BA6100
281 MOV DX,61H ; SET UP PORT B ADDRESS
E03D BBCC4C
282 MOV BX,4CCCH ; CONTROL BITS FOR PORT B
E040 B402
283 MOV AH,02H ; K/B REQUEST PENDING MASK
E042
284 TST:
E042 8AC3
285 MOV AL,BL
E044 EE
286 OUT DX,AL ; TOGGLE K/B CLOCK

```

```

LOC OBJ          LINE    SOURCE
E045 8AC7        287      MOV    AL,BH
E047 EE          288      OUT   DX,AL
E048 4A          289      DEC   DX                ; POINT DX AT ADDR. 60 (KB DATA)
E049             290      TST1:
E049 E420        291      IN    AL,INTA00        ; GET IRR REG
E04B 22C4        292      AND   AL,AH            ; KB REQUEST PENDING?
E04D 74FA        293      JZ    TST1             ; LOOP TILL DATA PRESENT
E04F EC          294      IN    AL,DX            ; GET DATA
E050 AA          295      STOSB                ; STORE IT
E051 42          296      INC   DX                ; POINT DX BACK AT PORT B (61)
E052 E2EE        297      LOOP  TST              ; LOOP TILL ALL BYTES READ
                298
E054 EA00050000  299      JMP   MFG_TEST_RTN    ; FAR JUMP TO CODE THAT WAS JUST
                300      ; LOADED
                301
                302      ;-----
                303      ;      8088 PROCESSOR TEST      :
                304      ; DESCRIPTION                  :
                305      ;      VERIFY 8088 FLAGS, REGISTERS  :
                306      ;      AND CONDITIONAL JUMPS      :
                307      ;-----
                308      ASSUME CS:CODE,DS:NOTHING,ES:NOTHING,SS:NOTHING
E05B             309      ORG   0E05BH
E05B             310      RESET LABEL FAR
E05B FA          311      START: CLI                ; DISABLE INTERRUPTS
E05C B4D5        312      MOV   AH,0D5H          ; SET SF, CF, ZF, AND AF FLAGS ON
E05E 9E          313      SAHF
E05F 734C        314      JNC   ERR01            ; GO TO ERR ROUTINE IF CF NOT SET
E061 754A        315      JNZ   ERR01            ; GO TO ERR ROUTINE IF ZF NOT SET
E063 7B48        316      JNP   ERR01            ; GO TO ERR ROUTINE IF PF NOT SET
E065 7946        317      JNS   ERR01            ; GO TO ERR ROUTINE IF SF NOT SET
E067 9F          318      LAHF                ; LOAD FLAG IMAGE TO AH
E068 B105        319      MOV   CL,5             ; LOAD CNT REG WITH SHIFT CNT
E06A D2EC        320      SHR  AH,CL            ; SHIFT AF INTO CARRY BIT POS
E06C 733F        321      JNC   ERR01            ; GO TO ERR ROUTINE IF AF NOT SET
E06E B040        322      MOV   AL,40H          ; SET THE OF FLAG ON
E070 D0E0        323      SHL  AL,1             ; SETUP FOR TESTING
E072 7139        324      JNO   ERR01            ; GO TO ERR ROUTINE IF OF NOT SET
E074 32E4        325      XOR  AH,AH            ; SET AH = 0
E076 9E          326      SAHF                ; CLEAR SF, CF, ZF, AND PF
E077 7634        327      JBE   ERR01            ; GO TO ERR ROUTINE IF CF ON
                328      ; GO TO ERR ROUTINE IF ZF ON
                329      ; GO TO ERR ROUTINE IF SF ON
E079 7832        329      JS    ERR01            ; GO TO ERR ROUTINE IF PF ON
E07B 7A30        330      JP    ERR01            ; GO TO ERR ROUTINE IF ON
E07D 9F          331      LAHF                ; LOAD FLAG IMAGE TO AH
E07E B105        332      MOV   CL,5             ; LOAD CNT REG WITH SHIFT CNT
E080 D2EC        333      SHR  AH,CL            ; SHIFT AF INTO CARRY BIT POS
E082 7229        334      JC    ERR01            ; GO TO ERR ROUTINE IF ON
E084 D0E4        335      SHL  AH,1             ; CHECK THAT OF IS CLEAR
E086 7025        336      JO    ERR01            ; GO TO ERR ROUTINE IF ON
                337
                338      ;----- READ/WRITE THE 8088 GENERAL AND SEGMENTATION REGISTERS
                339      ;      WITH ALL ONE'S AND ZEROES'S.
                340
E088 B8FFFF      341      MOV   AX,0FFFFH        ; SETUP ONE'S PATTERN IN AX
E088 F9          342      STC
E08C 8ED8        343      C8:  MOV   DS,AX        ; WRITE PATTERN TO ALL REGS
E08E 8CDB        344      MOV   BX,DS
E090 8EC3        345      MOV   ES,BX
E092 8CC1        346      MOV   CX,ES
E094 8ED1        347      MOV   SS,CX
E096 8CD2        348      MOV   DX,SS
E098 8BE2        349      MOV   SP,DX
E09A 8BEC        350      MOV   BP,SP
E09C 8BF5        351      MOV   SI,BP
E09E 8BFE        352      MOV   DI,SI
E0A0 7307        353      JNC   C9                ; TST1A
E0A2 33C7        354      XOR  AX,DI            ; PATTERN MAKE IT THRU ALL REGS
E0A4 7507        355      JNZ   ERR01            ; NO - GO TO ERR ROUTINE
E0A6 F8          356      CLC
E0A7 EBE3        357      JMP   C8
E0A9             358      C9:
E0A9 0BC7        359      OR   AX,DI            ; ZERO PATTERN MAKE IT THRU?
E0AB 7401        360      JZ    C10              ; YES - GO TO NEXT TEST
E0AD F4          361      ERR01: HLT            ; HALT SYSTEM
                362      ;-----
                363      ;      ROS CHECKSUM TEST I      :

```



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LOC OBJ          LINE      SOURCE
E10B E2F2       441      LOOP  C14          ; TIMER_LOOP
E10D F4         442      HLT          ; HALT SYSTEM
443
444 ;----- INITIALIZE TIMER 1 TO REFRESH MEMORY
445
E10E B003       446      C15:  MOV  AL,03H     ; <<<<<<<<<<<<<<<<<<<<<<<<>>
E110 E660       447      OUT  PORT_A,AL     ; <<<<<<<<<<<<<<<<<<<<<<<<>>
448              ; WRAP_DMA_REG
E112 E60D       449      OUT  DMA+0DH,AL   ; SEND MASTER CLEAR TO DMA
450
451 ;----- WRAP DMA CHANNELS ADDRESS AND COUNT REGISTERS
452
E114 B0FF       453      MOV  AL,OFFH      ; WRITE PATTERN FF TO ALL REGS
E116 8AD8       454      C16:  MOV  BL,AL      ; SAVE PATTERN FOR COMPARE
E118 8AF8       455      MOV  BH,AL
E11A B90800     456      MOV  CX,8          ; SETUP LOOP CNT
E11D BA0000     457      MOV  DX,DMA        ; SETUP I/O PORT ADDR OF REG
E120 EE         458      C17:  OUT  DX,AL        ; WRITE PATTERN TO REG, LSB
E121 50         459      PUSH AX           ; SATISIFY 8237 I/O TIMINGS
E122 EE         460      OUT  DX,AL        ; MSB OF 16 BIT REG
E123 B001       461      MOV  AL,01H       ; AL TO ANOTHER PAT BEFORE RD
E125 EC         462      IN   AL,DX        ; READ 16-BIT DMA CH REG, LSB
E126 8AE0       463      MOV  AH,AL        ; SAVE LSB OF 16-BIT REG
E128 EC         464      IN   AL,DX        ; READ MSB OF DMA CH REG
E129 3B08       465      CMP  BX,AX        ; PATTERN READ AS WRITTEN?
E12B 7401       466      JE   C18          ; YES - CHECK NEXT REG
E12D F4         467      HLT              ; NO - HALT THE SYSTEM
E12E            468      C18:
E12E 42         469      INC  DX           ; NXT_DMA_CH
E12F E2EF       470      LOOP C17          ; SET I/O PORT TO NEXT CH REG
E131 FEC0       471      INC  AL           ; WRITE PATTERN TO NEXT REG
E133 74E1       472      JZ   C16          ; SET PATTERN TO 0
473
474 ;----- INITIALIZE AND START DMA FOR MEMORY REFRESH.
475
E135 8ED8       476      MOV  DS,BX        ; SET UP ABS0 INTO DS AND ES
E137 8EC3       477      MOV  ES,BX
478      ASSUME DS:ABS0,ES:ABS0
E139 B0FF       479      MOV  AL,OFFH     ; SET CNT OF 64K FOR REFRESH
E13B E601       480      OUT  DMA+1,AL
E13D 50         481      PUSH AX
E13E E601       482      OUT  DMA+1,AL
E140 B058       483      MOV  AL,058H     ; SET DMA MODE,CH 0,RD.,AOUTINT
E142 E60B       484      OUT  DMA+0BH,AL ; WRITE DMA MODE REG
E144 B000       485      MOV  AL,0        ; ENABLE DMA CONTROLLER
E146 8AE8       486      MOV  CH,AL       ; SET COUNT HIGH=00
E148 E608       487      OUT  DMA+8,AL    ; SETUP DMA COMMAND REG
E14A 50         488      PUSH AX
E14B E60A       489      OUT  DMA+10,AL   ; ENABLE DMA CH 0
E14D B012       490      MOV  AL,18       ; START TIMER 1
E14F E641       491      OUT  TIMER+1,AL
E151 B041       492      MOV  AL,41H      ; SET MODE FOR CHANNEL 1
E153 E60B       493      OUT  DMA+0BH,AL
E155 50         494      PUSH AX
E156 E408       495      IN   AL,DMA+08   ; GET DMA STATUS
E158 2410       496      AND  AL,00010000B ; IS TIMER REQUEST THERE?
E15A 7401       497      JZ   C18C        ; (IT SHOULD'NT BE)
E15C F4         498      HLT              ; HALT SYS.(NOT TIMER 1 OUTPUT)
E15D B042       499      C18C: MOV  AL,42H   ; SET MODE FOR CHANNEL 2
E15F E60B       500      OUT  DMA+0BH,AL
E161 B043       501      MOV  AL,43H      ; SET MODE FOR CHANNEL 3
E163 E60B       502      OUT  DMA+0BH,AL
503 ;-----
504 ; BASE 16K READ/WRITE STORAGE TEST :
505 ; DESCRIPTION :
506 ; WRITE/READ/VERIFY DATA PATTERNS :
507 ; AA,55,FF,01, AND 00 TO 1ST 32K OF :
508 ; STORAGE. VERIFY STORAGE ADDRESSABILITY. :
509 ;-----
510
511 ;----- DETERMINE MEMORY SIZE AND FILL MEMORY WITH DATA
512
E165 BA1302     513      MOV  DX,0213H    ; ENABLE I/O EXPANSION BOX
E168 8001       514      MOV  AL,01H
E16A EE         515      OUT  DX,AL
516
E16B 8B1E7204   517      MOV  BX,DATA_WORD[OFFSET RESET_FLAG] ; SAVE 'RESET_FLAG' IN BX

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LOC OBJ          LINE      SOURCE
E16F B90020      518      MOV      CX,2000H          ; SET FOR 16K WORDS
E172 81FB3412    519      CMP      BX,1234H        ; WARM START?
E176 7416        520      JE       CLR_STG
E178 BC18E0      521      MOV      SP,OFFSET C2
E17B E9F104      522      JMP      STGTST_CNT
E17E 7412        523      C24:    JE       HOW_BIG          ; STORAGE OK, DETERMINE SIZE
E180 8A08        524      MOV      BL,AL           ; SAVE FAILING BIT PATTERN
E182 B004        525      MOV      AL,04H         ; <><><><><><><><><><><><><><><>
E184 E660        526      C24A:   OUT     PORT_A,AL       ; <><><>CHECKPOINT 4<><><>
E186 2BC9        527      SUB     CX,CX           ; BASE RAM FAILURE - HANG
E188 E2FE        528      C24B:   LOOP    C24B           ; FLIPPING BETWEEN 04 AND
E18A 8608        529      XCHG   BL,AL           ; FAILING BIT PATTERN
E18C EBF6        530      JMP     C24A
E18E             531      CLR_STG:
E18E 2BC0        532      SUB     AX,AX           ; MAKE AX=0000
E190 F3          533      REP     STOSW          ; STORE 8K WORDS OF 0000
E191 AB
E192             534      HOW_BIG:
E192 891E7204     535      MOV     DATA_WORD[OFFSET RESET_FLAG],BX ; RESTORE RESET FLAG
E196 BA0004      536      MOV     DX,0400H       ; SET POINTER TO JUST>16KB
E199 BB1000      537      MOV     BX,16          ; BASIC COUNT OF 16K
E19C             538      FILL_LOOP:
E19C 8EC2         539      MOV     ES,DX          ; SET SEG. REG.
E19E 2BFF        540      SUB     DI,DI
E1A0 8855AA     541      MOV     AX,0A55H       ; TEST PATTERN
E1A3 8BC8        542      MOV     CX,AX          ; SAVE PATTERN
E1A5 268905     543      MOV     ES:(DI),AX     ; SEND PATTERN TO MEM.
E1A8 B00F        544      MOV     AL,0FH         ; PUT SOMETHING IN AL
E1AA 268B05     545      MOV     AX,ES:(DI)     ; GET PATTERN
E1AD 33C1        546      XOR     AX,CX          ; COMPARE PATTERNS
E1AF 7511        547      JNZ    HOW_BIG_END    ; GO END IF NO COMPARE
E1B1 B90020      548      MOV     CX,2000H       ; SET COUNT FOR 8K WORDS
E1B4 F3          549      REP     STOSW          ; FILL 8K WORDS
E1B5 AB
E1B6 81C20004    550      ADD     DX,400H        ; POINT TO NEXT 16KB BLOCK
E1B8 83C310      551      ADD     BX,16          ; BUMP COUNT BY 16KB
E1BD 80FEA0      552      CMP     DH,0A0H        ; TOP OF RAM AREA YET? (A0000)
E1C0 75DA        553      JNZ    FILL_LOOP
E1C2             554      HOW_BIG_END:
E1C2 891E1304    555      MOV     DATA_WORD[OFFSET MEMORY_SIZE],BX ; SAVE MEMORY SIZE
E1C3             556
E1C4             557      ;----- SETUP STACK SEG AND SP
E1C5             558
E1C6 B83000      559      MOV     AX,STACK       ; GET STACK VALUE
E1C9 8ED0        560      MOV     SS,AX          ; SET THE STACK UP
E1CB BC0001      561      MOV     SP,OFFSET TOS  ; STACK IS READY TO GO
E1CC             562      ;-----
E1CC             563      ;   INITIALIZE THE 8259 INTERRUPT CONTROLLER CHIP   ;
E1CD             564      ;-----
E1CE B013        565      C25:    MOV     AL,13H         ; ICW1 - EDGE, SNGL, ICW4
E1D0 E620        566      OUT     INTA00,AL
E1D2 B008        567      MOV     AL,8           ; SETUP ICW2 - INT TYPE 8 (8-F)
E1D4 E621        568      OUT     INTA01,AL
E1D6 B009        569      MOV     AL,9           ; SETUP ICW4 - BUFFRD,8086 MODE
E1D8 E621        570      OUT     INTA01,AL
E1DA B0FF        571      MOV     AL,0FFH        ; MASK ALL INTS. OFF
E1DC E621        572      OUT     INTA01,AL      ; (VIDEO ROUTINE ENABLES INTS.)
E1DD             573
E1DE             574      ;----- SET UP THE INTERRUPT VECTORS TO TEMP INTERRUPT
E1DF             575
E1DE 1E         576      PUSH   DS
E1DF B92000      577      MOV     CX,32          ; FILL ALL 32 INTERRUPTS
E1E2 2BFF        578      SUB     DI,DI          ; FIRST INTERRUPT LOCATION
E1E4 8EC7        579      MOV     ES,DI          ; SET ES=0000 ALSO
E1E6 B823FF     580      D3:    MOV     AX,OFFSET D11  ; MOVE ADDR OF INTR PROC TO TBL
E1E9 AB          581      STOSW
E1EA 8CC8        582      MOV     AX,CS          ; GET ADDR OF INTR PROC SEG
E1EC AB          583      STOSW
E1ED E2F7        584      LOOP   D3              ; VECTBLO
E1EE             585
E1EE             586      ;----- ESTABLISH BIOS SUBROUTINE CALL INTERRUPT VECTORS
E1EF             587
E1EF BF4000      588      MOV     DI,OFFSET VIDEO_INT ; SETUP ADDR TO INTR AREA
E1F2 0E         589      PUSH   CS
E1F3 1F         590      POP    DS              ; SETUP ADDR OF VECTOR TABLE
E1F4 8CD8        591      MOV     AX,DS          ; SET AX=SEGMENT
E1F6 BE03FF90    592      MOV     SI,OFFSET VECTOR_TABLE+16 ; START WITH VIDEO ENTRY

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LOC OBJ

LINE SOURCE

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E1FA B91000      593      MOV      CX,16
E1FD A5          594      D3A:    MOVSH           ; MOVE VECTOR TABLE TO RAM
E1FE 47          595      INC      DI           ; SKIP SEGMENT POINTER
E1FF 47          596      INC      DI
E200 E2FB       597      LOOP    D3A
598
599      ;-----
600      ; DETERMINE CONFIGURATION AND MFG. MODE :
601      ;-----
E202 1F         602      POP      DS
E203 1E         603      PUSH     DS           ; RECOVER DATA SEG
E204 E462       604      IN      AL,PORT_C    ; GET SWITCH INFO
E206 240F       605      AND     AL,00001111B ; ISOLATE SWITCHES
E208 8AE0       606      MOV     AH,AL         ; SAVE
E20A B0AD       607      MOV     AL,10101101B ; ENABLE OTHER BANK OF SWS.
E20C E661       608      OUT     PORT_B,AL
E20E 90         609      NOP
E20F E462       610      IN      AL,PORT_C
E211 B104       611      MOV     CL,4
E213 D2C0       612      ROL     AL,CL         ; ROTATE TO HIGH NIBBLE
E215 24F0       613      AND     AL,11110000B ; ISOLATE
E217 0AC4       614      OR      AL,AH         ; COMBINE WITH OTHER BANK
E219 2AE4       615      SUB     AH,AH
E21B A31004     616      MOV     DATA_WORD[OFFSET EQUIP_FLAG],AX ; SAVE SWITCH INFO
E21E B099       617      MOV     AL,99H
E220 E663       618      OUT     CMD_PORT,AL
E222 E80518     619      CALL   KBD_RESET     ; SEE IF MFG. JUMPER IN
E225 80FBAA     620      CMP     BL,0AAH      ; KEYBOARD PRESENT?
E228 7418       621      JE      E6
E22A 80FB65     622      CMP     BL,065H      ; LOAD MFG. TEST REQUEST?
E22D 7503       623      JNE     D3B
E22F E9EFFF     624      JMP     MFG_BOOT     ; GO TO BOOTSTRAP IF SO
E232 B038       625      D3B:    MOV     AL,38H
E234 E661       626      OUT     PORT_B,AL
E236 90         627      NOP
E237 90         628      NOP
E238 E460       629      IN      AL,PORT_A
E23A 24FF       630      AND     AL,0FFH      ; WAS DATA LINE GROUND.cD
E23C 7504       631      JNZ     E6
E23E FE061204   632      DATA_AREA[OFFSET MFG_TST] ; SET MANUFACTURING TEST FLAG
633
634      ;-----
635      ; INITIALIZE AND START CRT CONTROLLER (6845) :
636      ; TEST VIDEO READ/WRITE STORAGE. :
637      ; DESCRIPTION :
638      ; RESET THE VIDEO ENABLE SIGNAL. :
639      ; SELECT ALPHANUMERIC MODE, 40 * 25, B & W. :
640      ; READ/WRITE DATA PATTERNS TO STG. CHECK STG :
641      ; ADDRESSABILITY. :
642      ; ERROR = 1 LONG AND 2 SHORT BEEPS :
643      ;-----
E242           644      E6:    MOV     AX,DATA_WORD[OFFSET EQUIP_FLAG] ; GET SENSE SWITCH INFO
E244 A11004     645      PUSH   AX           ; SAVE IT
E245 50         646      MOV     AL,30H
E246 B030       647      MOV     DATA_WORD[OFFSET EQUIP_FLAG],AX
E248 A31004     648      SUB     AH,AH
E24B 2AE4       649      INT     10H         ; SEND INIT TO B/W CARD
E24D CD10       650      MOV     AL,20H
E24F B020       651      MOV     DATA_WORD[OFFSET EQUIP_FLAG],AX
E251 A31004     652      SUB     AH,AH         ; AND INIT COLOR CARD
E254 2AE4       653      INT     10H
E256 CD10       654      POP     AX           ; RECOVER REAL SWITCH INFO
E258 58         655      MOV     DATA_WORD[OFFSET EQUIP_FLAG],AX ; RESTORE IT
E259 A31004     656      AND     CONTINUE     ; AND CONTINUE
E25C 2430       657      AND     AL,30H       ; ISOLATE VIDEO SWS
E25E 750A       658      JNZ     E7           ; VIDEO SWS SET TO 0?
E260 BF4000     659      MOV     DI,OFFSET VIDEO_INT ; SET INT 10H TO DUMMY
E263 C7054BFF   660      MOV     [DI],OFFSET DUMMY_RETURN ; RETURN IF NO VIDEO CARD
E267 E9A000     661      JMP     E18_1        ; BYPASS VIDEO TEST
E26A           662      E7:    ; TEST_VIDEO:
E26A 3C30       663      CMP     AL,30H       ; B/W CARD ATTACHED?
E26C 7408       664      JE      E8           ; YES - SET MODE FOR B/W CARD
E26E FEC4       665      INC     AH           ; SET COLOR MODE FOR COLOR CD
E270 3C20       666      CMP     AL,20H       ; 80X25 MODE SELECTED?
E272 7502       667      JNE     E8           ; NO - SET MODE FOR 40X25
E274 B403       668      MOV     AH,3         ; SET MODE FOR 80X25

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E276 86E0      670  E8:  XCHG  AH,AL      ; SET_MODE:
E278 50        671      PUSH  AX            ; SAVE VIDEO MODE ON STACK
E279 2AE4      672      SUB   AH,AH        ; INITIALIZE TO ALPHANUMERIC MD
E27B CD10      673      INT  10H          ; CALL VIDEO_IO
E27D 58        674      POP   AX           ; RESTORE VIDEO SENSE SMS IN AH
E27E 50        675      PUSH  AX           ; RESAVE VALUE
E27F BB00B0    676      MOV   BX,0B000H   ; BEG VIDEO RAM ADDR B/W CD
E282 BAB803    677      MOV   DX,3B8H     ; MODE REG FOR B/W
E285 B90008    678      MOV   CX,2048     ; RAM WORD CNT FOR B/W CD
E288 B001      679      MOV   AL,1        ; SET MODE FOR BW CARD
E28A 80FC30    680      CMP   AH,30H      ; B/W VIDEO CARD ATTACHED?
E28D 7409      681      JE    E9          ; YES - GO TEST VIDEO STG
E28F B7B8      682      MOV   BH,0B8H    ; BEG VIDEO RAM ADDR COLOR CD
E291 BAD803    683      MOV   DX,3D8H    ; MODE REG FOR COLOR CD
E294 B520      684      MOV   CH,20H     ; RAM WORD CNT FOR COLOR CD
E296 FEC8      685      DEC   AL          ; SET MODE TO 0 FOR COLOR CD
E298           686  E9:           ; TEST_VIDEO_STG:
E298 EE        687      OUT  DX,AL       ; DISABLE VIDEO FOR COLOR CD
E299 813E72043412 688      CMP   DATA_WORD[OFFSET RESET_FLAG],1234H ; POD INIT BY KBD RESET?
E29F 8EC3      689      MOV   ES,BX      ; POINT ES TO VIDEO RAM STG
E2A1 7407      690      JE    E10        ; YES - SKIP VIDEO RAM TEST
E2A3 8EDB      691      MOV   DS,BX      ; POINT DS TO VIDEO RAM STG
E2A5 E8C703    692      ASSUME DS:NOTHING,ES:NOTHING
E2A8 7546      693      CALL STGTST_CNT  ; GO TEST VIDEO R/W STG
E2A8 7546      694      JNE  E17        ; R/W STG FAILURE - BEEP SPK
695      ;-----
696      ;   SETUP VIDEO DATA ON SCREEN FOR VIDEO   :
697      ;   LINE TEST.                             :
698      ; DESCRIPTION                               :
699      ;   ENABLE VIDEO SIGNAL AND SET MODE.      :
700      ;   DISPLAY A HORIZONTAL BAR ON SCREEN.    :
701      ;-----
E2AA           702  E10:
E2AA 58        703      POP   AX          ; GET VIDEO SENSE SMS (AH)
E2AB 50        704      PUSH  AX          ; SAVE IT
E2AC B400      705      MOV   AH,0        ; ENABLE VIDEO AND SET MODE
E2AE CD10      706      INT  10H          ; VIDEO
E2B0 B82070    707      MOV   AX,7020H   ; WRT BLANKS IN REVERSE VIDEO
708
709      ;----- UNNATURAL ACT FOR ADDRESS COMPATIBILITY
710
E2B3 EB11      711      JMP   SHORT E10A
E2C3           712      ORG   0E2C3H
E2C3 E99915    713      JMP   NMI_INT
714
E2C6           715  E10A:
E2C6 2BFF      716      SUB   DI,DI       ; SETUP STARTING LOC
E2C8 B92800    717      MOV   CX,40       ; NO. OF BLANKS TO DISPLAY
E2CB F3        718      REP  STOSW       ; WRITE VIDEO STORAGE
E2CC AB
719      ;-----
720      ;   CRT INTERFACE LINES TEST               :
721      ; DESCRIPTION                               :
722      ;   SENSE ON/OFF TRANSITION OF THE       :
723      ;   VIDEO ENABLE AND HORIZONTAL          :
724      ;   SYNC LINES.                           :
725      ;-----
E2CD 58        726      POP   AX          ; GET VIDEO SENSE SW INFO
E2CE 50        727      PUSH  AX          ; SAVE IT
E2CF 80FC30    728      CMP   AH,30H      ; B/W CARD ATTACHED?
E2D2 BABA03    729      MOV   DX,03BAH   ; SETUP ADDR OF BW STATUS PORT
E2D5 7403      730      JE    E11        ; YES - GO TEST LINES
E2D7 BADA03    731      MOV   DX,03DAH   ; COLOR CARD IS ATTACHED
E2DA           732  E11:
E2DA B408      733      MOV   AH,8        ; LINE_TST:
E2DC           734  E12:
E2DC 2BC9      735      SUB   CX,CX       ; OFLOOP_CNT:
E2DE           736  E13:
E2DE EC        737      IN   AL,DX       ; READ CRT STATUS PORT
E2DF 22C4      738      AND  AL,AH       ; CHECK VIDEO/HORZ LINE
E2E1 7504      739      JNZ  E14        ; ITS ON - CHECK IF IT GOES OFF
E2E3 E2F9      740      LOOP E13        ; LOOP TILL ON OR TIMEOUT
E2E5 EB09      741      JMP  SHORT E17   ; GO PRINT ERROR MSG
E2E7           742  E14:
E2E7 2BC9      743      SUB   CX,CX
E2E9           744  E15:
E2E9 EC        745      IN   AL,DX       ; READ CRT STATUS PORT

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LOC OBJ          LINE      SOURCE
E2EA 22C4        746      AND    AL,AH          ; CHECK VIDEO/HORZ LINE
E2EC 7411        747      JZ     E16          ; ITS ON - CHECK NEXT LINE
E2EE E2F9        748      LOOP   E15          ; LOOP IF OFF TILL IT GOES ON
E2F0             749      E17:                ; CRT_ERR:
E2F0 1F          750      POP    DS
E2F1 1E          751      PUSH   DS
E2F2 C606150006  752      MOV    DS:MFG_ERR_FLAG,06H ; <<>>>>CRT ERR CHKPT. 06<<>>>>
E2F7 BA0201      753      MOV    DX,102H
E2FA E8DB16      754      CALL  ERR_BEEP      ; GO BEEP SPEAKER
E2FD EB06        755      JMP    SHORT E18
E2FF             756      E16:                ; NXT_LINE:
E2FF B103        757      MOV    CL,3          ; GET NEXT BIT TO CHECK
E301 D2EC        758      SHR   AH,CL
E303 75D7        759      JNZ   E12            ; GO CHECK HORIZONTAL LINE
E305             760      E18:                ; DISPLAY_CURSOR:
E305 5B          761      POP    AX            ; GET VIDEO SENSE SWS (AH)
E306 B400        762      MOV    AH,0          ; SET MODE AND DISPLAY CURSOR
E308 CD10        763      INT   10H           ; CALL VIDEO I/O PROCEDURE
E30A             764      E18_1:
E30A BA00C0      765      MOV    DX,0C000H     ; SEE IF ADVANCED VIDEO CARD
E30D             766      E18A:
E30D 8EDA        767      MOV    DS,DX          ; IS PRESENT
E30F 2BDB        768      SUB    BX,BX
E311 8B07        769      MOV    AX,[BX]       ; GET FIRST 2 LOCATIONS
E313 53          770      PUSH  BX
E314 5B          771      POP   BX              ; LET BUS SETTLE
E315 3D55AA      772      CMP   AX,0AA55H     ; PRESENT?
E318 7505        773      JNZ   E18B           ; NO? GO LOOK FOR OTHER MODULES
E31A E83616      774      CALL  ROM_CHECK      ; GO SCAN MODULE
E31D EB04        775      JMP    SHORT E18C
E31F             776      E18B:
E31F 81C28000    777      ADD   DX,0080H       ; POINT TO NEXT 2K BLOCK
E323             778      E18C:
E323 81FA00C8    779      CMP   DX,0C800H     ; TOP OF VIDEO ROM AREA YET?
E327 7CE4        780      JL    E18A           ; GO SCAN FOR ANOTHER MODULE
781      ;-----
782      ; 8259 INTERRUPT CONTROLLER TEST :
783      ; DESCRIPTION :
784      ; READ/WRITE THE INTERRUPT MASK REGISTER (IMR) :
785      ; WITH ALL ONES AND ZEROES. ENABLE SYSTEM :
786      ; INTERRUPTS. MASK DEVICE INTERRUPTS OFF. CHECK :
787      ; FOR HOT INTERRUPTS (UNEXPECTED). :
788      ;-----
789      ASSUME DS:ABS0
E329 1F          790      C21:  POP    DS
791
792      ;---- TEST THE IMR REGISTER
793
E32A C606150405  794      C21A:  MOV    DATA_AREA[OFFSET MFR_ERR_FLAG],05H
795                          ; <<>>>><<>>>><<>><<>><<>><<>>
796                          ; <<>>>>CHECKPOINT 5<<>>>>
797
E32F B000        797      MOV    AL,0
E331 E621        798      OUT   INTA01,AL
E333 E421        799      IN    AL,INTA01      ; READ IMR
E335 0AC0        800      OR    AL,AL          ; IMR = 0?
E337 751B        801      JNZ   D6              ; GO TO ERR ROUTINE IF NOT 0
E339 B0FF        802      MOV    AL,0FFH       ; DISABLE DEVICE INTERRUPTS
E33B E621        803      OUT   INTA01,AL      ; WRITE TO IMR
E33D E421        804      IN    AL,INTA01      ; READ IMR
E33F 0401        805      ADD   AL,1            ; ALL IMR BIT ON?
E341 7511        806      JNZ   D6              ; NO - GO TO ERR ROUTINE
807
808      ;---- CHECK FOR HOT INTERRUPTS
809
810      ;---- INTERRUPTS ARE MASKED OFF. CHECK THAT NO INTERRUPTS OCCUR.
811
E343 A26B04      812      MOV    DATA_AREA[OFFSET INTR_FLAG],AL ; CLEAR INTERRUPT FLAG
E346 FB          813      STI                          ; ENABLE EXTERNAL INTERRUPTS
E347 2BC9        814      SUB    CX,CX          ; WAIT 1 SEC FOR ANY INTRs THAT
E349             815      D4:
E349 E2FE        816      LOOP  D4              ; MIGHT OCCUR
E34B             817      D5:
E34B E2FE        818      LOOP  D5
E34D 803E6B0400  819      CMP   DATA_AREA[OFFSET INTR_FLAG],00H ; DID ANY INTERRUPTS OCCUR?
E352 7409        820      JZ    D7              ; NO - GO TO NEXT TEST
E354             821      D6:
E354 BEFFF890     822      MOV    SI,OFFSET E0   ; DISPLAY 101 ERROR

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LOC OBJ

LINE

SOURCE

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E350 E84E16      823      CALL    E_MSG
E35B FA         824      CLI
E35C F4         825      HLT                    ; HALT THE SYSTEM
826      ;-----
827      ;      8253 TIMER CHECKOUT              :
828      ; DESCRIPTION                          :
829      ;      VERIFY THAT THE SYSTEM TIMER (0) DOESN'T COUNT :
830      ;      TOO FAST OR TOO SLOW.          :
831      ;-----
E35D            832      D7:
E35D C060150402 833      MOV     DATA_AREA[OFFSET MFR_ERR_FLAG],02H
834                                 ; <><><><><><><><><><><><><><><><><>
835                                 ; <><><>>TIMER CHECKPOINT (2)<><><>
E362 B0FE      836      MOV     AL,0FEH                    ; MASK ALL INTRs EXCEPT LVL 0
E364 E621      837      OUT    INTA01,AL                ; WRITE THE 8259 IMR
E366 B010      838      MOV     AL,00010000B            ; SEL TIM 0, LSB, MODE 0, BINARY
E368 E643      839      OUT    TIM_CTL,AL              ; WRITE TIMER CONTROL MODE REG
E36A B91600    840      MOV     CX,16H                    ; SET PGM LOOP CNT
E36D 8AC1      841      MOV     AL,CL                       ; SET TIMER 0 CNT REG
E36F E640      842      OUT    TIMER0,AL                 ; WRITE TIMER 0 CNT REG
E371           843      D8:
E371 F066B0401 844      TEST   DATA_AREA[OFFSET INTR_FLAG],01H
845                                 ; DID TIMER 0 INTERRUPT OCCUR?
E376 7504      846      JNZ   D9                          ; YES - CHECK TIMER OP FOR SLOW TIME
E378 E2F7      847      LOOP  D8                          ; WAIT FOR INTR FOR SPECIFIED TIME
E37A EBD8      848      JMP   D6                          ; TIMER 0 INTR DIDN T OCCUR - ERR
E37C           849      D9:
E37C B10C      850      MOV     CL,12                       ; SET PGM LOOP CNT
E37E B0FF      851      MOV     AL,OFFH                    ; WRITE TIMER 0 CNT REG
E380 E640      852      OUT    TIMER0,AL
E382 C066B0400 853      MOV     DATA_AREA[OFFSET INTR_FLAG],0 ; RESET INTR RECEIVED FLAG
E387 B0FE      854      MOV     AL,0FEH                    ; REENABLE TIMER 0 INTERRUPTS
E389 E621      855      OUT    INTA01,AL
E38B           856      D10:
E38B F066B0401 857      TEST   DATA_AREA[OFFSET INTR_FLAG],01H ; DID TIMER 0 INTERRUPT OCCUR?
E390 75C2      858      JNZ   D6                          ; YES - TIMER CNTING TOO FAST, ERR
E392 E2F7      859      LOOP  D10                         ; WAIT FOR INTR FOR SPECIFIED TIME
860
861      ;---- SETUP TIMER 0 TO MODE 3
862
E394 B0FF      863      MOV     AL,OFFH                    ; DISABLE ALL DEVICE INTERRUPTS
E396 E621      864      OUT    INTA01,AL
E398 B036      865      MOV     AL,36H                     ; SEL TIM 0,LSB,MSB,MODE 3
E39A E643      866      OUT    TIMER+3,AL                ; WRITE TIMER MODE REG
E39C B000      867      MOV     AL,0
E39E E640      868      OUT    TIMER,AL                    ; WRITE LSB TO TIMER 0 REG
E3A0 E640      869      OUT    TIMER,AL                    ; WRITE MSB TO TIMER 0 REG
870      ;-----
871      ;      KEYBOARD TEST                    :
872      ; DESCRIPTION                          :
873      ;      RESET THE KEYBOARD AND CHECK THAT SCAN :
874      ;      CODE AA' IS RETURNED TO THE CPU.      :
875      ;      CHECK FOR STUCK KEYS.                :
876      ;-----
E3A2           877      TST12:
E3A2 B099      878      MOV     AL,99H                      ; SET 8255 MOOE A,C=IN B=OUT
E3A4 E663      879      OUT    CMD_PORT,AL
E3A6 A01004    880      MOV     AL,DATA_AREA[OFFSET EQUIP_FLAG]
E3A9 2401      881      AND    AL,01                       ; TEST CHAMBER?
E3AB 7431      882      JZ     F7                          ; BYPASS IF SO
E3AD 803E120401 883      CMP    DATA_AREA[OFFSET MFG_TST],1 ; MANUFACTURING TEST MODE?
E3B2 742A      884      JE     F7                          ; YES - SKIP KEYBOARD TEST
E3B4 E87316    885      CALL   KBD_RESET                    ; ISSUE RESET TO KEYBRD
E3B7 E31E      886      JCXZ  F6                          ; PRINT ERR MSG IF NO INTERRUPT
E3B9 B049      887      MOV     AL,49H                      ; ENABLE KEYBOARD
E3BB E661      888      OUT    PORT_B,AL
E3BD 80FBAA    889      CMP    BL,0AAH                    ; SCAN CODE AS EXPECTED?
E3C0 7515      890      JNE   F6                          ; NO - DISPLAY ERROR MSG
891
892      ;---- CHECK FOR STUCK KEYS
893
E3C2 B0C8      894      MOV     AL,0C8H                    ; CLR KBD, SET CLK LINE HIGH
E3C4 E661      895      OUT    PORT_B,AL
E3C6 B048      896      MOV     AL,48H                      ; ENABLE KBD,CLK IN NEXT BYTE
E3C8 E661      897      OUT    PORT_B,AL
E3CA 2BC9      898      SUB    CX,CX
E3CC           899      F5:                                ; KBD_WAIT:

```

Appendix A

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LOC OBJ          LINE      SOURCE
E3CC E2FE        900          LOOP    F5                ; DELAY FOR A WHILE
E3CE E460        901          IN      AL,KBD_IN         ; CHECK FOR STUCK KEYS
E300 3C00        902          CMP     AL,0              ; SCAN CODE = 0?
E3D2 740A        903          JE      F7                ; YES - CONTINUE TESTING
E3D4 E8B415      904          CALL   XPC_BYTE          ; CONVERT AND PRINT
E3D7             905          F6:
E3D7 BE4CEC90    906          MOV     SI,OFFSET F1     ; GET MSG ADDR
E3D8 E8CB15      907          CALL   E_MSG            ; PRINT MSG ON SCREEN
908             ;-----
909             ;   SETUP HARDWARE INT. VECTOR TABLE   ;
910             ;-----
E3DE             911          F7:
E3DE 1E          912          PUSH   DS                ; SETUP_INT_TABLE:
E3DF 2BC0        913          SUB    AX,AX
E3E1 8EC0        914          MOV    ES,AX
E3E3 B90800      915          MOV    CX,08             ; GET VECTOR CNT
E3E6 0E          916          PUSH  CS                ; SETUP DS SEG REG
E3E7 1F          917          POP   DS
E3E8 BEF3FE90    918          MOV    SI,OFFSET VECTOR_TABLE
E3EC BF2000      919          MOV    DI,OFFSET INT_PTR
E3EF             920          F7A:
E3EF A5          921          MOVSW
E3F0 47          922          INC   DI                ; SKIP OVER SEGMENT
E3F1 47          923          INC   DI
E3F2 E2FB        924          LOOP  F7A
E3F4 1F          925          POP   DS
926
927             ;----- SET UP OTHER INTERRUPTS AS NECESSARY
928
E3F5 C70608005FF8 929          MOV    NMI_PTR,OFFSET NMI_INT ; NMI INTERRUPT
E3FB C706140054FF 930          MOV    INT5_PTR,OFFSET PRINT_SCREEN ; PRINT SCREEN
E401 C706620000F6 931          MOV    BASIC_PTR+2,0F600H    ; SEGMENT FOR CASSETTE BASIC
932
933             ;----- SETUP TIMER 0 TO BLINK LED IF MANUFACTURING TEST MODE
934
E407 803E120401 935          CMP    DATA_AREA[OFFSET MFG_TST],01H ; MFG. TEST MODE?
E40C 750A        936          JNZ   EXP_IO
E40E C70670003CF9 937          MOV    WORD PRT(1CH*4),OFFSET BLINK_INT; SETUP TIMER INTR TO BLINK LED
E414 B0FE        938          MOV    AL,0FEH          ; ENABLE TIMER INTERRUPT
E416 E621        939          OUT   INTA01,AL
940
941             ;-----
942             ; EXPANSION I/O BOX TEST
943             ;   CHECK TO SEE IF EXPANSION BOX PRESENT - IF INSTALLED,
944             ;   TEST DATA AND ADDRESS BUSES TO I/O BOX
945             ;   ERROR='1801'
946             ;-----
947             ;----- DETERMINE IF BOX IS PRESENT
948
E418             949          EXP_IO:
E418 BA1002      950          MOV    DX,0210H         ; (CARD WAS ENABLED EARLIER)
E41B B85555      951          MOV    AX,5555H         ; CONTROL PORT ADDRESS
E41E EE          952          OUT   DX,AL            ; SET DATA PATTERN
E41F B001        953          MOV    AL,01H           ; MAKE AL DIFFERENT
E421 EC          954          IN    AL,DX            ; RECOVER DATA
E422 3AC4        955          CMP    AL,AH            ; REPLY?
E424 7544        956          JNE   E19              ; NO RESPONSE, GO TO NEXT TEST
E426 F7D0        957          NOT   AX                ; MAKE DATA=AAAA
E428 EE          958          OUT   DX,AL
E429 B001        959          MOV    AL,01H           ; RECOVER DATA
E42B EC          960          IN    AL,DX
E42C 3AC4        961          CMP    AL,AH
E42E 753A        962          JNE   E19
963
964             ;----- CHECK ADDRESS BUS
965
E430             966          EXP2:
E430 BB0100      967          MOV    BX,0001H         ; LOAD HI ADDR. REG ADDRESS
E433 BA1502      968          MOV    DX,0215H         ; GO ACROSS 16 BITS
E436 B91000      969          MOV    CX,0016
E439             970          EXP3:
E439 2E8807      971          MOV    CS:[BX],AL       ; WRITE ADDRESS F0000+BX
E43C 90          972          NOP
E43D EC          973          IN    AL,DX            ; READ ADDR. HIGH
E43E 3AC7        974          CMP    AL,BH
E440 7521        975          JNE   EXP_ERR          ; GO ERROR IF MISCOMPARE
E442 42          976          INC   DX                ; DX=216H (ADDR. LOW REG)

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LOC OBJ

LINE SOURCE

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E443 EC          977      IN      AL,DX
E444 3AC3        978      CMP      AL,BL          ; COMPARE TO LOW ADDRESS
E446 751B        979      JNE      EXP_ERR
E448 4A          980      DEC      DX            ; DX BACK TO 215H
E449 D1E3        981      SHL      BX,1
E44B E2EC        982      LOOP     EXP3          ; LOOP TILL '1' WALKS ACROSS BX
983
984      ;----- CHECK DATA BUS
985
E44D B90800      986      MOV      CX,0008       ; DO 8 TIMES
E450 B001        987      MOV      AL,01
E452 4A          988      DEC      DX            ; MAKE DX=214H (DATA BUS REG)
E453            989      EXP4:
E453 8AE0        990      MOV      AH,AL         ; SAVE DATA BUS VALUE
E455 EE          991      OUT      DX,AL        ; SEND VALUE TO REG
E456 B001        992      MOV      AL,01H
E458 EC          993      IN      AL,DX         ; RETRIVE VALUE FROM REG
E459 3AC4        994      CMP      AL,AH         ; = TO SAVED VALUE
E45B 7506        995      JNE      SHORT EXP_ERR
E45D 00E0        996      SHL      AL,1         ; FORM NEW DATA PATTERN
E45F E2F2        997      LOOP     EXP4          ; LOOP TILL BIT WALKS ACROSS AL
E461 EB07        998      JMP      SHORT E19     ; GO ON TO NEXT TEST
E463            999      EXP_ERR:
E463 BE0FF990     1000     MOV      SI,OFFSET F3C
E467 E83F15      1001     CALL     E_MSG
1002     ;-----
1003     ;      ADDITIONAL READ/WRITE STORAGE TEST      :
1004     ;      DESCRIPTION                              :
1005     ;      WRITE/READ DATA PATTERNS TO ANY READ/WRITE :
1006     ;      STORAGE AFTER THE FIRST 32K. STORAGE   :
1007     ;      ADDRESSABILITY IS CHECKED.             :
1008     ;-----
1009     ASSUME DS:DATA
E46A            1010     E19:
E46A E8EC15      1011     CALL     DDS
E46D 1E          1012     PUSH    DS
E46E            1013     E20:
E46E 813E72003412 1014     CMP      RESET_FLAG,1234H ; WARM START?
E474 7503        1015     JNE      E20A         ; CONTINUE TEST IF NOT
E476 E99F00      1016     JMP      ROM_SCAN     ; GO TO NEXT ROUTINE IF SO
E479            1017     E20A:
E479 B81000      1018     MOV      AX,16        ; STARTING AMT. OF MEMORY OK
E47C EB28        1019     JMP      SHORT PRT_SIZ ; POST MESSAGE
E47E            1020     E20B:
E47E 8B1E1300     1021     MOV      BX,MEMORY_SIZE ; GET MEM. SIZE WORD
E482 83EB10      1022     SUB      BX,16        ; 1ST 16K ALREADY DONE
E485 B104        1023     MOV      CL,04H
E487 D3EB        1024     SHR      BX,CL        ; DIVIDE BY 16
E489 8BCB        1025     MOV      CX,BX        ; SAVE COUNT OF 16K BLOCKS
E48B BB0004      1026     MOV      BX,0400H     ; SET PTR. TO RAM SEGMENT>16K
E48E            1027     E21:
E48E 8EDB        1028     MOV      DS,BX        ; SET SEG. REG
E490 8EC3        1029     MOV      ES,BX
E492 81C30004    1030     ADD      BX,0400H     ; POINT TO NEXT 16K
E496 52          1031     PUSH    DX
E497 51          1032     PUSH    CX            ; SAVE WORK REGS
E498 53          1033     PUSH    BX
E499 50          1034     PUSH    AX
E49A B90020      1035     MOV      CX,2000H     ; SET COUNT FOR 8K WORDS
E49D E8CF01      1036     CALL     STGTST_CNT
E4A0 754C        1037     JNZ      E21A         ; GO PRINT ERROR
E4A2 58          1038     POP     AX            ; RECOVER TESTED MEM NUMBER
E4A3 051000      1039     ADD     AX,16
E4A6            1040     PRT_SIZ:
E4A6 50          1041     PUSH    AX
E4A7 BB0A00      1042     MOV     BX,10         ; SET UP FOR DECIMAL CONVERT
E4AA B90300      1043     MOV     CX,3          ; OF 3 NIBBLES
E4AD            1044     DECIMAL_LOOP:
E4AD 33D2        1045     XOR     DX,DX
E4AF F7F3        1046     DIV     BX            ; DIVIDE BY 10
E4B1 80CA30      1047     OR     DL,30H         ; MAKE INTO ASCII
E4B4 52          1048     PUSH    DX            ; SAVE
E4B5 E2F6        1049     LOOP   DECIMAL_LOOP
E4B7 B90300      1050     MOV     CX,3
E4BA            1051     PRT_DEC_LOOP:
E4BA 58          1052     POP     AX            ; RECOVER A NUMBER
E4BB E8DE14      1053     CALL   PRT_HEX

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E530          1131  E4:
E530 2B0B     1132          SUB    BX,BX          ; SETUP STARTING ROS ADDR
E53F 8EDA     1133          MOV    DS,DX          ; CHECK ROS
              1134
E541 E8AE13   1135          CALL   ROS_CHECKSUM
E544 7403     1136          JE     E5              ; CONTINUE IF OK
E546 E88201   1137          CALL   ROM_ERR        ; POST ERROR
E549          1138  E5:
E549 81C20002 1139          ADD    DX,0200H       ; POINT TO NEXT 8K MODULE
E54D FECC     1140          DEC    AH              ; ANY MORE TO DO?
E54F 75EC     1141          JNZ   E4              ; YES - CONTINUE
              1142  ;-----
              1143  ; DISKETTE ATTACHMENT TEST
              1144  ; DESCRIPTION
              1145  ; CHECK IF IPL DISKETTE DRIVE IS ATTACHED TO SYSTEM. IF
              1146  ; ATTACHED, VERIFY STATUS OF NEC FDC AFTER A RESET. ISSUE
              1147  ; A RECAL AND SEEK CMD TO FDC AND CHECK STATUS. COMPLETE
              1148  ; SYSTEM INITIALIZATION THEN PASS CONTROL TO THE BOOT
              1149  ; LOADER PROGRAM.
              1150  ;-----
E551          1151  F9:
E551 1F       1152          POP    DS
E552 A01000   1153          MOV    AL,BYTE PTR EQUIP_FLAG ; DISKETTE PRESENT?
E555 2401     1154          AND    AL,01H         ; NO - BYPASS DISKETTE TEST
E557 743E     1155          JZ     F15
E559          1156  F10:
E559 E421     1157          IN     AL,INTA01
E55B 24BF     1158          AND    AL,0BFH       ; ENABLE DISKETTE INTERRUPTS
E55D E621     1159          OUT   INTA01,AL
E55F B400     1160          MOV    AH,0          ; RESET NEC FDC
E561 8AD4     1161          MOV    DL,AH         ; SET FOR DRIVE 0
E563 CD13     1162          INT    13H          ; VERIFY STATUS AFTER RESET
E565 F6C4FF   1163          TEST   AH,0FFH      ; STATUS OK?
E568 7520     1164          JNZ   F13           ; NO - FDC FAILED
              1165
              1166  ;----- TURN DRIVE 0 MOTOR ON
              1167
E56A BAF203   1168          MOV    DX,03F2H      ; GET ADDR OF FDC CARD
E56D B01C     1169          MOV    AL,1CH       ; TURN MOTOR ON, EN DMA/INT
E56F EE       1170          OUT   DX,AL        ; WRITE FDC CONTROL REG
E570 2BC9     1171          SUB    CX,CX
E572          1172  F11:
E572 E2FE     1173          LOOP  F11           ; MOTOR_WAIT:
E574          1174  F12:
E574 E2FE     1175          LOOP  F12           ; WAIT FOR 1 SECOND
E576 33D2     1176          XOR    DX,DX        ; MOTOR_WAIT1:
E578 B501     1177          MOV    CH,1         ; SELECT DRIVE 0
E57A 88163E00 1178          MOV    SEEK_STATUS,DL ; SELECT TRACK 1
E57E E8FC08   1179          CALL   SEEK         ; RECALIBRATE DISKETTE
E581 7207     1180          JC     F13         ; GO TO ERR SUBROUTINE IF ERR
E583 B522     1181          MOV    CH,34        ; SELECT TRACK 34
E585 E8F508   1182          CALL   SEEK         ; SEEK TO TRACK 34
E588 7307     1183          JNC   F14         ; OK, TURN MOTOR OFF
E58A          1184  F13:
E58A BE52EC90 1185          MOV    SI,OFFSET F3 ; DSK_ERR:
E58E E81814   1186          CALL   E_MSG        ; GET ADDR OF MSG
              1187          ; GO PRINT ERROR MSG
              1188  ;----- TURN DRIVE 0 MOTOR OFF
              1189
E591          1190  F14:
E591 B00C     1191          MOV    AL,0CH       ; DR0_OFF:
E593 BAF203   1192          MOV    DX,03F2H     ; TURN DRIVE 0 MOTOR OFF
E596 EE       1193          OUT   DX,AL        ; FDC CTL ADDRESS
              1194
              1195  ;----- SETUP PRINTER AND RS232 BASE ADDRESSES IF DEVICE ATTACHED
              1196
E597          1197  F15:
E597 C066B0000 1198          MOV    INTR_FLAG,00H ; SET STRAY INTERRUPT FLAG = 00
E59C BE1E00   1199          MOV    SI,OFFSET KB_BUFFER ; SETUP KEYBOARD PARAMETERS
E59F 89361A00 1200          MOV    BUFFER_HEAD,SI
E5A3 89361C00 1201          MOV    BUFFER_TAIL,SI
E5A7 89368000 1202          MOV    BUFFER_START,SI
E5AB 83C620   1203          ADD    SI,32        ;DEFAULT BUFFER OF 32 BYTES
E5AE 89368200 1204          MOV    BUFFER_END,SI
E5B2 BF7800   1205          MOV    DI,OFFSET PRINT_TIM_OUT ;SET DEFAULT PRINTER TIMEOUT
E5B5 1E       1206          PUSH  DS
E5B6 07       1207          POP   ES

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LOC OBJ	LINE	SOURCE		
E5B7 B81414	1208	MOV	AX,1414H	; DEFAULT=20
E5BA AB	1209	STOSW		
E5BB AB	1210	STOSW		
E5BC B80101	1211	MOV	AX,0101H	;RS232 DEFAULT=01
E5BF AB	1212	STOSW		
E5C0 AB	1213	STOSW		
E5C1 E421	1214	IN	AL,INTA01	
E5C3 24FC	1215	AND	AL,0FCH	; ENABLE TIMER AND KB INTS
E5C5 E621	1216	OUT	INTA01,AL	
E5C7 83FD00	1217	CMF	BP,0000H	; CHECK FOR BP= NON-ZERO
	1218			; (ERROR HAPPENED)
	1219	JE	F15A_0	; CONTINUE IF NO ERROR
E5CC BA0200	1220	MOV	DX,2	; 2 SHORT BEEPS (ERROR)
E5CF E80614	1221	CALL	ERR_BEEP	
E502 BE09E890	1222	MOV	SI,OFFSET F30	; LOAD ERROR MSG
E5D6 E8F113	1223	CALL	P_MSG	
E5D9	1224	ERR_WAIT:		
E5D9 B400	1225	MOV	AH,00	
E5DB CD16	1226	INT	16H	; WAIT FOR 'F1' KEY
E5DD 80FC3B	1227	CMF	AH,3BH	
E5E0 75F7	1228	JNE	ERR_WAIT	
E5E2 EB0E90	1229	JMP	F15A	; BYPASS ERROR
E5E5	1230	F15A_0:		
E5E5 803E120001	1231	CMF	MFG_TST,1	; MFG MODE
E5EA 7406	1232	JE	F15A	; BYPASS BEEP
E5EC BA0100	1233	MOV	DX,1	; 1 SHORT BEEP (NO ERRORS)
E5EF E8E613	1234	CALL	ERR_BEEP	
E5F2 A01000	1235	F15A: MOV	AL,BYTE PTR EQUIP_FLAG	; GET SWITCHES
E5F5 2401	1236	AND	AL,00000001B	; 'LOOP POST' SWITCH ON
E5F7 7503	1237	JNZ	F15B	; CONTINUE WITH BRING-UP
E5F9 E95FFA	1238	JMP	START	
E5FC 2AE4	1239	F15B: SUB	AH,AH	
E5FE A04900	1240	MOV	AL,CRT_MODE	
E601 CD10	1241	INT	10H	; CLEAR SCREEN
E603	1242	F15C:		
E603 BDA3F990	1243	MOV	BP,OFFSET F4	; PRT_SRC_TBL
E607 BE0000	1244	MOV	SI,0	
E60A	1245	F16:		
E60A 2E8B5600	1246	MOV	DX,CS:[BP]	; GET PRINTER BASE ADDR
E60E B0AA	1247	MOV	AL,0AAH	; WRITE DATA TO PORT A
E610 EE	1248	OUT	DX,AL	
E611 1E	1249	PUSH	DS	; BUS SETTLEING
E612 EC	1250	IN	AL,DX	; READ PORT A
E613 1F	1251	POP	DS	
E614 3CAA	1252	CMF	AL,0AAH	; DATA PATTERN SAME
E616 7505	1253	JNE	F17	; NO - CHECK NEXT PRT CD
E618 895408	1254	MOV	PRINTER_BASE[SI],DX	; YES - STORE PRT BASE ADDR
E61B 46	1255	INC	SI	; INCREMENT TO NEXT WORD
E61C 46	1256	INC	SI	
E61D	1257	F17:		
E61D 45	1258	INC	BP	; POINT TO NEXT BASE ADDR
E61E 45	1259	INC	BP	
E61F 81FDA9F9	1260	CMF	BP,OFFSET F4E	; ALL POSSIBLE ADDRS CHECKED?
E623 75E5	1261	JNE	F16	; PRT_BASE
E625 BB0000	1262	MOV	BX,0	; POINTER TO RS232 TABLE
E62B BAF03	1263	MOV	DX,3FAH	; CHECK IF RS232 CD 1 ATTCH?
E62B EC	1264	IN	AL,DX	; READ INTR ID REG
E62C A8F8	1265	TEST	AL,0F8H	
E62E 7506	1266	JNZ	F18	
E630 C707F803	1267	MOV	RS232_BASE[BX],3F8H	; SETUP RS232 CD #1 ADDR
E634 43	1268	INC	BX	
E635 43	1269	INC	BX	
E636	1270	F18:		
E636 BAF02	1271	MOV	DX,2FAH	; CHECK IF RS232 CD 2 ATTCH
E639 EC	1272	IN	AL,DX	; READ INTERRUPT ID REG
E63A A8F8	1273	TEST	AL,0F8H	
E63C 7506	1274	JNZ	F19	; BASE_END
E63E C707F802	1275	MOV	RS232_BASE[BX],2F8H	; SETUP RS232 CD #2
E642 43	1276	INC	BX	
E643 43	1277	INC	BX	
	1278			
	1279			;----- SET UP EQUIP FLAG TO INDICATE NUMBER OF PRINTERS AND RS232 CARDS
	1280			
E644	1281	F19:		; BASE_END:
E644 8BC6	1282	MOV	AX,SI	; SI HAS 2* NUMBER OF RS232
E646 B103	1283	MOV	CL,3	; SHIFT COUNT
E648 D2C8	1284	ROR	AL,CL	; ROTATE RIGHT 3 POSITIONS


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E64A 0AC3      1285      OR      AL,BL      ; OR IN THE PRINTER COUNT
E64C A21100    1286      MOV      BYTE PTR EQUIP_FLAG+1,AL      ; STORE AS SECOND BYTE
E64F BA0102    1287      MOV      DX,201H
E652 EC        1288      IN       AL,DX
E653 90        1289      NOP
E654 90        1290      NOP
E655 90        1291      NOP
E656 A80F      1292      TEST     AL,0FH
E658 7505      1293      JNZ      F20      ; NO_GAME_CARD
E65A 800E110010 1294      OR       BYTE PTR EQUIP_FLAG+1,16
E65F          1295      F20:     ; NO_GAME_CARD:
          1296
          1297      ;----- ENABLE NMI INTERRUPTS
          1298
E65F E461      1299      IN       AL,PORT_B      ; RESET CHECK ENABLES
E661 0C30      1300      OR       AL,30H
E663 E661      1301      OUT      PORT_B,AL
E665 24CF      1302      AND      AL,0CFH
E667 E661      1303      OUT      PORT_B,AL
E669 B080      1304      MOV      AL,80H      ; ENABLE NMI INTERRUPTS
E66B E6A0      1305      OUT      0A0H,AL
E66D          1306      F21:     ; LOAD_BOOT_STRAP:
E66D CD19      1307      INT      19H      ; GO TO THE BOOT LOADER
          1308
          1309      ;-----
          1310      ; THIS SUBROUTINE PERFORMS A READ/WRITE STORAGE TEST ON A BLOCK :
          1311      ; OF STORAGE. :
          1312      ; ENTRY REQUIREMENTS: :
          1313      ; ES = ADDRESS OF STORAGE SEGMENT BEING TESTED :
          1314      ; DS = ADDRESS OF STORAGE SEGMENT BEING TESTED :
          1315      ; CX = WORD COUNT OF STORAGE BLOCK TO BE TESTED :
          1316      ; EXIT PARAMETERS: :
          1317      ; ZERO FLAG = 0 IF STORAGE ERROR (DATA COMPARE OR PARITY :
          1318      ; CHECK. AL=0 DENOTES A PARITY CHECK. ELSE AL=XOR'ED :
          1319      ; BIT PATTERN OF THE EXPECTED DATA PATTERN VS THE ACTUAL :
          1320      ; DATA READ. :
          1321      ; AX,BX,CX,DX,DI, AND SI ARE ALL DESTROYED. :
          1322      ;-----
          1323
E66F          1324      STGST_CNT      PROC      NEAR
E66F FC        1325      CLD      ; SET DIR FLAG TO INCREMENT
E670 2BFF      1326      SUB      DI,DI      ; SET DI=OFFSET 0 REL TO ES REG
E672 2BC0      1327      SUB      AX,AX      ; SETUP FOR 0->FF PATTERN TEST
E674          1328      C2_1:
E674 8805      1329      MOV      [DI],AL      ; ON FIRST BYTE
E676 8A05      1330      MOV      AL,[DI]
E678 32C4      1331      XOR      AL,AH      ; O.K.?
E67A 754D      1332      JNZ      C7      ; GO ERROR IF NOT
E67C FEC4      1333      INC      AH
E67E 8AC4      1334      MOV      AL,AH
E680 75F2      1335      JNZ      C2_1      ; LOOP TILL WRAP THROUGH FF
E682 8BD9      1336      MOV      BX,CX      ; SAVE WORD COUNT OF BLOCK TO TEST
E684 D1E3      1337      SHL      BX,1      ; CONVERT TO A BYTE COUNT
E686 B8AAAA      1338      MOV      AX,0AAAAH      ; GET INITIAL DATA PATTERN TO WRITE
E689 BA55FF      1339      MOV      DX,0FF55H      ; SETUP OTHER DATA PATTERNS TO USE
E68C F3        1340      REP      STOSW      ; FILL STORAGE LOCATIONS IN BLOCK
E68D AB
E68E E461      1341      IN       AL,PORT_B
E690 0C30      1342      OR       AL,00110000B      ; TOGGLE PARITY CHECK LATCHES
E692 E661      1343      OUT      PORT_B,AL
E694 90        1344      NOP
E695 24CF      1345      AND      AL,11001111B
E697 E661      1346      OUT      PORT_B,AL
E699          1347      C3:
E699 4F        1348      DEC      DI      ; POINT TO LAST BYTE JUST WRITTEN
E69A FD        1349      STD      ; SET DIR FLAG TO GO BACKWARDS
E69B          1350      C4:
E69B 8BF7      1351      MOV      SI,DI      ; INITIALIZE DESTINATION POINTER
E69D 8BCB      1352      MOV      CX,BX      ; SETUP BYTE COUNT FOR LOOP
E69F          1353      C5:     ; INNER TEST LOOP
E69F AC        1354      LODSB      ; READ OLD TEST BYTE FROM STORAGE (SI)E6A0 32
E6A0 32C4      1355      XOR      AL,AH      ; DATA READ AS EXPECTED ?
E6A2 7525      1356      JNE      C7      ; NO - GO TO ERROR ROUTINE
E6A4 8AC2      1357      MOV      AL,DL      ; GET NEXT DATA PATTERN TO WRITE
E6A6 AA        1358      STOSB      ; WRITE INTO LOC JUST READ [DI]+
E6A7 E2F6      1359      LOOP     C5      ; DECREMENT BYTE COUNT AND LOOP CX
          1360
E6A9 22E4      1361      AND      AH,AH      ; ENDING ZERO PATTERN WRITTEN TO STG ?
E6AB 7416      1362      JZ       C6X      ; YES - RETURN TO CALLER WITH AL=0

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E710 8EC2          1440      MOV     ES,DX
E712 BB007C       1441      MOV     BX,OFFSET BOOT_LOCN
                  1442                      ; DRIVE 0, HEAD 0
E715 B90100       1443      MOV     CX,1          ; SECTOR 1, TRACK 0
E718 CD13         1444      INT     13H          ; DISKETTE_IO
E71A              1445      H2:
E71A 59           1446      POP     CX          ; RECOVER RETRY COUNT
E71B 7304        1447      JNC     H4          ; CF SET BY UNSUCCESSFUL READ
E71D E2E5        1448      LOOP   H1          ; DO IT FOR RETRY TIMES
                  1449
                  1450      ;----- UNABLE TO IPL FROM THE DISKETTE
                  1451
E71F              1452      H3:
E71F CD18        1453      INT     18H          ; GO TO RESIDENT BASIC
                  1454
                  1455      ;----- IPL WAS SUCCESSFUL
                  1456
E721              1457      H4:
E721 EA007C0000  1458      JMP     BOOT_LOCN
                  1459      BOOT_STRAP      ENDP
                  1460
                  1461      ;-----INT 14-----
                  1462      ; RS232_IO
                  1463      ; THIS ROUTINE PROVIDES BYTE STREAM I/O TO THE COMMUNICATIONS
                  1464      ; PORT ACCORDING TO THE PARAMETERS:
                  1465      ; (AH)=0 INITIALIZE THE COMMUNICATIONS PORT
                  1466      ; (AL) HAS PARAMETERS FOR INITIALIZATION
                  1467      ;
                  1468      ; 7 6 5 4 3 2 1 0
                  1469      ; ----- BAUD RATE -- -PARITY-- STOPBIT --WORD LENGTH--
                  1470      ; 000 - 110 X0 - NONE 0 - 1 10 - 7 BITS
                  1471      ; 001 - 150 01 - ODD 1 - 2 11 - 8 BITS
                  1472      ; 010 - 300 11 - EVEN
                  1473      ; 011 - 600
                  1474      ; 100 - 1200
                  1475      ; 101 - 2400
                  1476      ; 110 - 4800
                  1477      ; 111 - 9600
                  1478      ;
                  1479      ; ON RETURN, CONDITIONS SET AS IN CALL TO COMMO STATUS (AH=3)
                  1480      ; (AH)=1 SEND THE CHARACTER IN (AL) OVER THE COMMO LINE
                  1481      ; (AL) REGISTER IS PRESERVED
                  1482      ; ON EXIT, BIT 7 OF AH IS SET IF THE ROUTINE WAS UNABLE
                  1483      ; TO TRANSMIT THE BYTE OF DATA OVER THE LINE.
                  1484      ; IF BIT 7 OF AH IS NOT SET, THE REMAINDER OF AH
                  1485      ; IS SET AS IN A STATUS REQUEST, REFLECTING THE
                  1486      ; CURRENT STATUS OF THE LINE.
                  1487      ; (AH)=2 RECEIVE A CHARACTER IN (AL) FROM COMMO LINE BEFORE
                  1488      ; RETURNING TO CALLER
                  1489      ; ON EXIT, AH HAS THE CURRENT LINE STATUS, AS SET BY THE
                  1490      ; THE STATUS ROUTINE, EXCEPT THAT THE ONLY BITS
                  1491      ; LEFT ON ARE THE ERROR BITS (7,4,3,2,1)
                  1492      ; IF AH HAS BIT 7 ON (TIME OUT) THE REMAINING
                  1493      ; BITS ARE NOT PREDICTABLE.
                  1494      ; THUS, AH IS NON ZERO ONLY WHEN AN ERROR
                  1495      ; OCCURRED.
                  1496      ; (AH)=3 RETURN THE COMMO PORT STATUS IN (AX)
                  1497      ; AH CONTAINS THE LINE STATUS
                  1498      ; BIT 7 = TIME OUT
                  1499      ; BIT 6 = TRANS SHIFT REGISTER EMPTY
                  1500      ; BIT 5 = TRAN HOLDING REGISTER EMPTY
                  1501      ; BIT 4 = BREAK DETECT
                  1502      ; BIT 3 = FRAMING ERROR
                  1503      ; BIT 2 = PARITY ERROR
                  1504      ; BIT 1 = OVERRUN ERROR
                  1505      ; BIT 0 = DATA READY
                  1506      ; AL CONTAINS THE MODEM STATUS
                  1507      ; BIT 7 = RECEIVED LINE SIGNAL DETECT
                  1508      ; BIT 6 = RING INDICATOR
                  1509      ; BIT 5 = DATA SET READY
                  1510      ; BIT 4 = CLEAR TO SEND
                  1511      ; BIT 3 = DELTA RECEIVE LINE SIGNAL DETECT
                  1512      ; BIT 2 = TRAILING EDGE RING DETECTOR
                  1513      ; BIT 1 = DELTA DATA SET READY
                  1514      ; BIT 0 = DELTA CLEAR TO SEND
                  1515      ;
                  1516      ; (DX) = PARAMETER INDICATING WHICH RS232 CARD (0,1 ALLOWED)

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1517 ;
1518 ; DATA AREA RS232_BASE CONTAINS THE BASE ADDRESS OF THE 8250 ON THE ;
1519 ; CARD LOCATION 400H CONTAINS UP TO 4 RS232 ADDRESSES POSSIBLE ;
1520 ; DATA AREA LABEL RS232_TIM_OUT (BYTE) CONTAINS OUTER LOOP COUNT ;
1521 ; VALUE FOR TIMEOUT (DEFAULT=1) ;
1522 ; OUTPUT ;
1523 ; AX MODIFIED ACCORDING TO PARMS OF CALL ;
1524 ; ALL OTHERS UNCHANGED ;
1525 ;-----
1526 ASSUME CS:CODE,DS:DATA
E729 1527 ORG 0E729H
E729 1528 A1 LABEL WORD ; TABLE OF INIT VALUES
E729 1704 1529 DW 1047 ; 110 BAUD
E72B 0003 1530 DW 768 ; 150
E72D 8001 1531 DW 384 ; 300
E72F C000 1532 DW 192 ; 600
E731 6000 1533 DW 96 ; 1200
E733 3000 1534 DW 48 ; 2400
E735 1800 1535 DW 24 ; 4800
E737 0C00 1536 DW 12 ; 9600
1537
E739 1538 RS232_IO PROC FAR
1539
1540 ;----- VECTOR TO APPROPRIATE ROUTINE
1541
E739 FB 1542 STI ; INTERRUPTS BACK ON
E73A 1E 1543 PUSH DS ; SAVE SEGMENT
E73B 52 1544 PUSH DX
E73C 56 1545 PUSH SI
E73D 57 1546 PUSH DI
E73E 51 1547 PUSH CX
E73F 53 1548 PUSH BX
E740 8BF2 1549 MOV SI,DX ; RS232 VALUE TO SI
E742 8BFA 1550 MOV DI,DX
E744 D1E6 1551 SHL SI,1 ; WORD OFFSET
E746 E81013 1552 CALL DDS
E7 49 8B14 1553 MOV DX,RS232_BASE[SI] ; GET BASE ADDRESS
E74B 0B02 1554 OR DX,DX ; TEST FOR 0 BASE ADDRESS
E74D 7413 1555 JZ A3 ; RETURN
E74F 0AE4 1556 OR AH,AH ; TEST FOR (AH)=0
E751 7416 1557 JZ A4 ; COMMUN INIT
E753 FECC 1558 DEC AH ; TEST FOR (AH)=1
E755 7445 1559 JZ A5 ; SEND AL
E757 FECC 1560 DEC AH ; TEST FOR (AH)=2
E759 746A 1561 JZ A12 ; RECEIVE INTO AL
E75B 1562 A2:
E75B FECC 1563 DEC AH ; TEST FOR (AH)=3
E75D 7503 1564 JNZ A3
E75F E98300 1565 JMP A18 ; COMMUNICATION STATUS
E762 1566 A3: ; RETURN FROM RS232
E762 5B 1567 POP BX
E763 59 1568 POP CX
E764 5F 1569 POP DI
E765 5E 1570 POP SI
E766 5A 1571 POP DX
E767 1F 1572 POP DS
E768 CF 1573 IRET ; RETURN TO CALLER, NO ACTION
1574
1575 ;----- INITIALIZE THE COMMUNICATIONS PORT
1576
E769 1577 A4:
E769 8AE0 1578 MOV AH,AL ; SAVE INIT PARMS IN AH
E76B 83C203 1579 ADD DX,3 ; POINT TO 8250 CONTROL REGISTER
E76E B080 1580 MOV AL,80H
E770 EE 1581 OUT DX,AL ; SET DLAB=1
1582
1583 ;----- DETERMINE BAUD RATE DIVISOR
1584
E771 8AD4 1585 MOV DL,AH ; GET PARMS TO DL
E773 B104 1586 MOV CL,4
E775 D2C2 1587 ROL DL,CL
E777 81E20E00 1588 AND DX,0EH ; ISOLATE THEM
E77B BF29E7 1589 MOV DI,OFFSET A1 ; BASE OF TABLE
E77E 03FA 1590 ADD DI,DX ; PUT INTO INDEX REGISTER
E780 8B14 1591 MOV DX,RS232_BASE[SI] ; POINT TO HIGH ORDER OF DIVISOR
E782 42 1592 INC DX
E783 2E8A4501 1593 MOV AL,CS:[DI]+1 ; GET HIGH ORDER OF DIVISOR

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E787 EE          1594      OUT    DX,AL          ; SET MS OF DIV TO 0
E788 4A          1595      DEC    DX
E789 2E8A05      1596      MOV    AL,SC:[DI]    ; GET LOW ORDER OF DIVISOR
E78C EE          1597      OUT    DX,AL          ; SET LOW OF DIVISOR
E78D 83C203      1598      ADD    DX,3
E790 8AC4        1599      MOV    AL,AH          ; GET PARMS BACK
E792 241F        1600      AND    AL,01FH       ; STRIP OFF THE BAUD BITS
E794 EE          1601      OUT    DX,AL          ; LINE CONTROL TO 8 BITS
E795 4A          1602      DEC    DX
E796 4A          1603      DEC    DX
E797 B000        1604      MOV    AL,0
E799 EE          1605      OUT    DX,AL          ; INTERRUPT ENABLES ALL OFF
E79A EB49        1606      JMP    SHORT A18      ; COM_STATUS
1607
1608      ;----- SEND CHARACTER IN (AL) OVER COMMO LINE
1609
E79C            1610      A5:
E79C 50          1611      PUSH   AX            ; SAVE CHAR TO SEND
E79D 83C204      1612      ADD    DX,4          ; MODEM CONTROL REGISTER
E7A0 B003        1613      MOV    AL,3          ; DTR AND RTS
E7A2 EE          1614      OUT    DX,AL          ; DATA TERMINAL READY, REQUEST TO SEND
E7A3 42          1615      INC    DX            ; MODEM STATUS REGISTER
E7A4 42          1616      INC    DX
E7A5 B730        1617      MOV    BH,30H        ; DATA SET READY & CLEAR TO SEND
E7A7 E84800      1618      CALL   WAIT_FOR_STATUS ; ARE BOTH TRUE
E7AA 7408        1619      JE     A9             ; YES, READY TO TRANSHIT CHAR
E7AC            1620      A7:
E7AC 59          1621      POP    CX
E7AD 8AC1        1622      MOV    AL,CL          ; RELOAD DATA BYTE
E7AF            1623      A8:
E7AF 80CC80      1624      OR     AH,80H        ; INDICATE TIME OUT
E7B2 EBAE        1625      JMP    A3             ; RETURN
E7B4            1626      A9:
E7B4 4A          1627      DEC    DX            ; LINE STATUS REGISTER
E7B5            1628      A10:
E7B5 B720        1629      MOV    BH,20H        ; IS TRANSMITTER READY
E7B7 E83800      1630      CALL   WAIT_FOR_STATUS ; TEST FOR TRANSMITTER READY
E7BA 75F0        1631      JNZ   A7             ; RETURN WITH TIME OUT SET
E7BC            1632      A11:
E7BC 83EA05      1633      SUB    DX,5          ; DATA PORT
E7BF 59          1634      POP    CX            ; RECOVER IN CX TEMPORARILY
E7C0 8AC1        1635      MOV    AL,CL          ; MOVE CHAR TO AL FOR OUT, STATUS IN AH
E7C2 EE          1636      OUT    DX,AL          ; OUTPUT CHARACTER
E7C3 EB9D        1637      JMP    A3             ; RETURN
1638
1639      ;----- RECEIVE CHARACTER FROM COMMO LINE
1640
E7C5            1641      A12:
E7C5 83C204      1642      ADD    DX,4          ; MODEM CONTROL REGISTER
E7C8 B001        1643      MOV    AL,1          ; DATA TERMINAL READY
E7CA EE          1644      OUT    DX,AL          ; MODEM STATUS REGISTER
E7CB 42          1645      INC    DX
E7CC 42          1646      INC    DX
E7CD            1647      A13:
E7CD B720        1648      MOV    BH,20H        ; DATA SET READY
E7CF E82000      1649      CALL   WAIT_FOR_STATUS ; TEST FOR DSR
E7D2 75DB        1650      JNZ   A8             ; RETURN WITH ERROR
E7D4            1651      A15:
E7D4 4A          1652      DEC    DX            ; LINE STATUS REGISTER
E7D5            1653      A16:
E7D5 B701        1654      MOV    BH,1          ; RECEIVE BUFFER FULL
E7D7 E81800      1655      CALL   WAIT_FOR_STATUS ; TEST FOR REC. BUFF. FULL
E7DA 75D3        1656      JNZ   A8             ; SET TIME OUT ERROR
E7DC            1657      A17:
E7DC 80E41E      1658      AND    AH,0001110B   ; TEST FOR ERR CONDITIONS ON REC'V CHAR
E7DF 8B14        1659      MOV    DX,RS232_BASE[SI] ; DATA PORT
E7E1 EC          1660      IN     AL,DX          ; GET CHARACTER FROM LINE
E7E2 E97DFF      1661      JMP    A3             ; RETURN
1662
1663      ;----- COMMO PORT STATUS ROUTINE
1664
E7E5            1665      A18:
E7E5 8B14        1666      MOV    DX,RS232_BASE[SI]
E7E7 83C205      1667      ADD    DX,5          ; CONTROL PORT
E7EA EC          1668      IN     AL,DX          ; GET LINE CONTROL STATUS
E7EB 8AE0        1669      MOV    AH,AL          ; PUT IN AH FOR RETURN
E7ED 42          1670      INC    DX            ; POINT TO MODEM STATUS REGISTER

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LOC OBJ

LINE SOURCE

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E7EE EC          1671          IN    AL,DX          ; GET MODEM CONTROL STATUS
E7EF E970FF      1672          JMP    A3          ; RETURN
1673          ;-----
1674          ; WAIT FOR STATUS ROUTINE          :
1675          ;                                :
1676          ; ENTRY:                          :
1677          ;     BH=STATUS BIT(S) TO LOOK FOR, :
1678          ;     DX=ADDR. OF STATUS REG        :
1679          ; EXIT:                            :
1680          ;     ZERO FLAG ON = STATUS FOUND   :
1681          ;     ZERO FLAG OFF = TIMEOUT.     :
1682          ;     AH=LAST STATUS READ         :
1683          ;-----
E7F2          1684          WAIT_FOR_STATUS PROC NEAR
E7F2 8A5D7C      1685          MOV    BL,RS232_TIM_OUT[DI] ; LOAD OUTER LOOP COUNT
E7F5          1686          MFS0:
E7F5 2BC9        1687          SUB    CX,CX
E7F7          1688          MFS1:
E7F7 EC          1689          IN    AL,DX          ; GET STATUS
E7F8 8AE0        1690          MOV    AH,AL          ; MOVE TO AH
E7FA 22C7        1691          AND    AL,BH          ; ISOLATE BITS TO TEST
E7FC 3AC7        1692          CMP    AL,BH          ; EXACTLY = TO MASK
E7FE 7408        1693          JE    WFS_END        ; RETURN WITH ZERO FLAG ON
E800 E2F5        1694          LOOP WFS1           ; TRY AGAIN
E802 FECB        1695          DEC    BL
E804 75EF        1696          JNZ   WFS0
1697
E806 0AFF        1698          OR    BH,BH          ; SET ZERO FLAG OFF
E808          1699          WFS_END:
E808 C3          1700          RET
1701          WAIT_FOR_STATUS ENDP
1702          RS232_IO ENDP
1703
E809 4552524F522E20 1704          F3D DB 'ERROR. (RESUME = F1 KEY)',13,10 ; ERROR PROMPT
28524553554045
20302022463122
204B455929
E823 0D
E824 0A

1705
1706          ;---- INT 16 -----
1707          ; KEYBOARD I/O
1708          ; THESE ROUTINES PROVIDE KEYBOARD SUPPORT
1709          ; INPUT
1710          ; (AH)=0 READ THE NEXT ASCII CHARACTER STRUCK FROM THE KEYBOARD
1711          ; RETURN THE RESULT IN (AL), SCAN CODE IN (AH)
1712          ; (AH)=1 SET THE Z FLAG TO INDICATE IF AN ASCII CHARACTER IS
1713          ; AVAILABLE TO BE READ.
1714          ; (ZF)=1 -- NO CODE AVAILABLE
1715          ; (ZF)=0 -- CODE IS AVAILABLE
1716          ; IF ZF = 0, THE NEXT CHARACTER IN THE BUFFER TO BE READ
1717          ; IS IN AX, AND THE ENTRY REMAINS IN THE BUFFER
1718          ; (AH)=2 RETURN THE CURRENT SHIFT STATUS IN AL REGISTER
1719          ; THE BIT SETTINGS FOR THIS CODE ARE INDICATED IN THE
1720          ; THE EQUATES FOR KB_FLAG
1721          ; OUTPUT
1722          ; AS NOTED ABOVE, ONLY AX AND FLAGS CHANGED
1723          ; ALL REGISTERS PRESERVED
1724          ;-----
1725          ASSUME CS:CODE,DS:DATA
E82E          1726          ORG    0E82EH
E82E          1727          KEYBOARD_IO PROC FAR
E82E FB          1728          STI          ; INTERRUPTS BACK ON
E82F 1E          1729          PUSH DS       ; SAVE CURRENT DS
E830 53          1730          PUSH BX       ; SAVE BX TEMPORARILY
E831 E82512      1731          CALL ODS
E834 0AE4        1732          OR    AH,AH     ; AH=0
E836 740A        1733          JZ    K1        ; ASCII_READ
E838 FECC        1734          DEC  AH         ; AH=1
E83A 741E        1735          JZ    K2        ; ASCII_STATUS
E83C FECC        1736          DEC  AH         ; AH=2
E83E 742B        1737          JZ    K3        ; SHIFT_STATUS
E840 EB2C        1738          JMP   SHORT INT10_END ; EXIT
1739
1740          ;----- READ THE KEY TO FIGURE OUT WHAT TO DO
1741
E842          1742          K1:          ; ASCII READ

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LOC OBJ          LINE      SOURCE
E842 FB          1743      STI                ; INTERRUPTS BACK ON DURING LOOP
E843 90          1744      NOP                ; ALLOW AN INTERRUPT TO OCCUR
E844 FA          1745      CLI                ; INTERRUPTS BACK OFF
E845 8B1E1A00    1746      MOV    BX,BUFFER_HEAD ; GET POINTER TO HEAD OF BUFFER
E849 3B1E1C00    1747      CMP    BX,BUFFER_TAIL ; TEST END OF BUFFER
E84D 74F3        1748      JZ     K1           ; LOOP UNTIL SOMETHING IN BUFFER
E84F 8B07        1749      MOV    AX,[BX]     ; GET SCAN CODE AND ASCII CODE
E851 E81D00      1750      CALL   K4           ; MOVE POINTER TO NEXT POSITION
E854 891E1A00    1751      MOV    BUFFER_HEAD,BX ; STORE VALUE IN VARIABLE
E858 EB14        1752      JMP    SHORT INT10_END ; RETURN
1753
1754      ;----- ASCII STATUS
1755
E85A            1756      K2:
E85A FA          1757      CLI                ; INTERRUPTS OFF
E85B 8B1E1A00    1758      MOV    BX,BUFFER_HEAD ; GET HEAD POINTER
E85F 3B1E1C00    1759      CMP    BX,BUFFER_TAIL ; IF EQUAL (Z=1) THEN NOTHING THERE
E863 8B07        1760      MOV    AX,[BX]
E865 FB          1761      STI                ; INTERRUPTS BACK ON
E866 5B          1762      POP    BX           ; RECOVER REGISTER
E867 1F          1763      POP    DS           ; RECOVER SEGMENT
E868 CA0200      1764      RET     2           ; THROW AWAY FLAGS
1765
1766      ;----- SHIFT STATUS
1767
E86B            1768      K3:
E86B A01700      1769      MOV    AL,KB_FLAG   ; GET THE SHIFT STATUS FLAGS
E86E            1770      INT10_END:
E86E 5B          1771      POP    BX           ; RECOVER REGISTER
E86F 1F          1772      POP    DS           ; RECOVER REGISTERS
E870 CF          1773      IRET              ; RETURN TO CALLER
1774      KEYBOARD_IO     ENDP
1775
1776      ;----- INCREMENT A BUFFER POINTER
1777
E871            1778      K4  PROC    NEAR
E871 43          1779      INC    BX           ; MOVE TO NEXT WORD IN LIST
E872 43          1780      INC    BX
E873 3B1E8200    1781      CMP    BX,BUFFER_END ; AT END OF BUFFER?
E877 7504        1782      JNE    K5           ; NO, CONTINUE
E879 8B1E8000    1783      MOV    BX,BUFFER_START ; YES, RESET TO BUFFER BEGINNING
E87D            1784      K5:
E87D C3          1785      RET
1786      K4  ENDP
1787
1788      ;----- TABLE OF SHIFT KEYS AND MASK VALUES
1789
E87E            1790      K6  LABEL  BYTE
E87E 52          1791      DB    INS_KEY       ; INSERT KEY
E87F 3A          1792      DB    CAPS_KEY,NUM_KEY,SCROLL_KEY,ALT_KEY,CTL_KEY
E880 45
E881 46
E882 38
E883 1D
E884 2A          1793      DB    LEFT_KEY,RIGHT_KEY
E885 36
0008            1794      K6L EQU    $-K6
1795
1796      ;----- SHIFT_MASK_TABLE
1797
E886            1798      K7  LABEL  BYTE
E886 80          1799      DB    INS_SHIFT     ; INSERT MODE SHIFT
E887 40          1800      DB    CAPS_SHIFT,NUM_SHIFT,SCROLL_SHIFT,ALT_SHIFT,CTL_SHIFT
E888 20
E889 10
E88A 08
E88B 04
E88C 02          1801      DB    LEFT_SHIFT,RIGHT_SHIFT
E88D 01
1802
1803      ;----- SCAN CODE TABLES
1804
E88E 1B          1805      K8  DB    27,-1,0,-1,-1,-1,30,-1
E88F FF
E890 00
E891 FF
E892 FF

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LOC OBJ	LINE	SOURCE	
E893 FF			
E894 1E			
E895 FF			
E896 FF	1806	DB	-1,-1,-1,31,-1,127,-1,17
E897 FF			
E898 FF			
E899 1F			
E89A FF			
E89B 7F			
E89C FF			
E89D 11			
E89E 17	1807	DB	23,5,18,20,25,21,9,15
E89F 05			
E8A0 12			
E8A1 14			
E8A2 19			
E8A3 15			
E8A4 09			
E8A5 0F			
E8A6 10	1808	DB	16,27,29,10,-1,1,19
E8A7 1B			
E8A8 1D			
E8A9 0A			
E8AA FF			
E8AB 01			
E8AC 13			
E8AD 04	1809	DB	4,6,7,8,10,11,12,-1,-1
E8AE 06			
E8AF 07			
E8B0 08			
E8B1 0A			
E8B2 0B			
E8B3 0C			
E8B4 FF			
E8B5 FF			
E8B6 FF	1810	DB	-1,-1,28,26,24,3,22,2
E8B7 FF			
E8B8 1C			
E8B9 1A			
E8BA 18			
E8BB 03			
E8BC 16			
E8BD 02			
E8BE 0E	1811	DB	14,13,-1,-1,-1,-1,-1
E8BF 0D			
E8C0 FF			
E8C1 FF			
E8C2 FF			
E8C3 FF			
E8C4 FF			
E8C5 FF			
E8C6 20	1812	DB	' ', -1
E8C7 FF			
E8C8	1813	;----- CTL TABLE SCAN	
E8C8 5E	1814	K9	LABEL BYTE
E8C9 5F	1815	DB	94,95,96,97,98,99,100,101
E8CA 60			
E8CB 61			
E8CC 62			
E8CD 63			
E8CE 64			
E8CF 65			
E8D0 66	1816	DB	102,103,-1,-1,119,-1,132,-1
E8D1 67			
E8D2 FF			
E8D3 FF			
E8D4 77			
E8D5 FF			
E8D6 84			
E8D7 FF			
E8D8 73	1817	DB	115,-1,116,-1,117,-1,118,-1
E8D9 FF			
E8DA 74			
E8DB FF			
E8DC 75			
E8DD FF			

LOC OBJ	LINE	SOURCE
E80E 76		
E80F FF		
E8E0 FF	1818	DB -1
	1819	;----- LC TABLE
E8E1	1820	K10 LABEL BYTE
E8E1 1B	1821	DB 01BH,'1234567890-','=','08H,09H
E8E2 31323334353637		
3839302D3D		
E8EE 08		
E8EF 09		
E8F0 71776572747975	1822	DB 'qwertyuiop[]',0DH,-1,'asdfghjkl;',027H
696F705B5D		
E8FC 0D		
E8FD FF		
E8FE 6173646667686A		
6B6C3B		
E908 27		
E909 60	1823	DB 60H,-1,5CH,'zxcvbnm,./',-1,'*,-1,' '
E90A FF		
E90B 5C		
E90C 7A786376626E6D		
2C2E2F		
E916 FF		
E917 2A		
E918 FF		
E919 20		
E91A FF	1824	DB -1
	1825	;----- UC TABLE
E91B	1826	K11 LABEL BYTE
E91B 1B	1827	DB 27,'!@#&',37,05EH,'&*(*)_+',08H,0
E91C 21402324		
E920 25		
E921 5E		
E922 262A28295F2B		
E928 08		
E929 00		
E92A 51574552545955	1828	DB 'QWERTYUIOP()',0DH,-1,'ASDFGHJKL:'''
494F507B7D		
E936 0D		
E937 FF		
E938 4153444647484A		
4B4C3A22		
E943 7E	1829	DB 07EH,-1,' ZXCVBNM<>?',-1,0,-1,' ',-1
E944 FF		
E945 7C5A584356424E		
4D3C3E3F		
E950 FF		
E951 00		
E952 FF		
E953 20		
E954 FF		
	1830	;----- UC TABLE SCAN
E955	1831	K12 LABEL BYTE
E955 54	1832	DB 84,85,86,87,88,89,90
E956 55		
E957 56		
E958 57		
E959 58		
E95A 59		
E95B 5A		
E95C 5B	1833	DB 91,92,93
E95D 5C		
E95E 5D		
	1834	;----- ALT TABLE SCAN
E95F	1835	K13 LABEL BYTE
E95F 68	1836	DB 104,105,106,107,108
E960 69		
E961 6A		
E962 6B		
E963 6C		
E964 6D	1837	DB 109,110,111,112,113
E965 6E		
E966 6F		
E967 70		
E968 71		
	1838	;----- NUM STATE TABLE
E969	1839	K14 LABEL BYTE

Appendix A

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E969 3738392D343536      1840          DB      '789-456+1230.'
      2B313233302E

E976                        1841      ;----- BASE CASE TABLE
E976 47                     1842      K15      LABEL  BYTE
E977 48                     1843          DB      71,72,73,-1,75,-1,77
E978 49
E979 FF
E97A 4B
E97B FF
E97C 4D
E97D FF                     1844          DB      -1,79,80,81,82,83
E97E 4F
E97F 50
E980 51
E981 52
E982 53

      1845
      1846      ;----- KEYBOARD INTERRUPT ROUTINE
      1847
E987                        1848          ORG      0E987H
E987                        1849      KB_INT  PROC  FAR
E987 FB                     1850          STI          ; ALLOW FURTHER INTERRUPTS
E988 50                     1851          PUSH     AX
E989 53                     1852          PUSH     BX
E98A 51                     1853          PUSH     CX
E98B 52                     1854          PUSH     DX
E98C 56                     1855          PUSH     SI
E98D 57                     1856          PUSH     DI
E98E 1E                     1857          PUSH     DS
E98F 06                     1858          PUSH     ES
E990 FC                     1859          CLD          ; FORWARD DIRECTION
E991 E8C510                 1860          CALL     DDS
E994 E460                 1861          IN      AL,KB_DATA ; READ IN THE CHARACTER
E996 50                     1862          PUSH     AX          ; SAVE IT
E997 E461                 1863          IN      AL,KB_CTL   ; GET THE CONTROL PORT
E999 8AE0                 1864          MOV     AH,AL        ; SAVE VALUE
E99B 0C80                 1865          OR     AL,80H       ; RESET BIT FOR KEYBOARD
E99D E661                 1866          OUT     KB_CTL,AL
E99F 86E0                 1867          XCHG   AH,AL        ; GET BACK ORIGINAL CONTROL
E9A1 E661                 1868          OUT     KB_CTL,AL   ; KB HAS BEEN RESET
E9A3 58                     1869          POP     AX          ; RECOVER SCAN CODE
E9A4 8AE0                 1870          MOV     AH,AL        ; SAVE SCAN CODE IN AH ALSO
      1871
      1872      ;----- TEST FOR OVERRUN SCAN CODE FROM KEYBOARD
      1873
E9A6 3CFF                 1874          CMP     AL,0FFH     ; IS THIS AN OVERRUN CHAR
E9A8 7503                 1875          JNZ     K16        ; NO, TEST FOR SHIFT KEY
E9AA E97A02              1876          JMP     K62        ; BUFFER_FULL_BEEP
      1877
      1878      ;----- TEST FOR SHIFT KEYS
      1879
E9AD                        1880      K16:          ; TEST_SHIFT
E9AD 247F                 1881          AND     AL,07FH     ; TURN OFF THE BREAK BIT
E9AF 0E                     1882          PUSH     CS
E9B0 07                     1883          POP     ES          ; ESTABLISH ADDRESS OF SHIFT TABLE
E9B1 BF7EE8               1884          MOV     DI,OFFSET K ; SHIFT KEY TABLE
E9B4 B90800              1885          MOV     CX,K6L      ; LENGTH
E9B7 F2                     1886          REPNE  SCASB       ; LOOK THROUGH THE TABLE FOR A MATCH
E9B8 AE
E9B9 8AC4                 1887          MOV     AL,AH       ; RECOVER SCAN CODE
E9BB 7403                 1888          JE      K17        ; JUMP IF MATCH FOUND
E9BD E98500              1889          JMP     K25        ; IF NO MATCH, THEN SHIFT NOT FOUND
      1890
      1891      ;----- SHIFT KEY FOUND
      1892
E9C0 81E7FE8             1893      K17:      SUB     DI,OFFSET K6+1 ; ADJUST PTR TO SCAN CODE MTC
E9C4 2E8AA586E8         1894          MOV     AH,CS:K7[DI] ; GET MASK INTO AH
E9C9 A880                 1895          TEST    AL,80H     ; TEST FOR BREAK KEY
E9CB 7551                 1896          JNZ     K23        ; BREAK_SHIFT_FOUND
      1897
      1898      ;----- SHIFT MAKE FOUND, DETERMINE SET OR TOGGLE
      1899
E9CD 80FC10              1900          CMP     AH,SCROLL_SHIFT
E9D0 7307                 1901          JAE     K18        ; IF SCROLL SHIFT OR ABOVE, TOGGLE KEY
      1902
      1903      ;----- PLAIN SHIFT KEY, SET SHIFT ON

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1904
E902 08261700      1905      OR      KB_FLAG,AH      ; TURN ON SHIFT BIT
E906 E98000        1906      JMP      K26           ; INTERRUPT_RETURN
1907
1908      ;----- TOGGLED SHIFT KEY, TEST FOR 1ST MAKE OR NOT
1909
E909      1910      K18:           ; SHIFT-TOGGLE
E909 F606170004    1911      TEST     KB_FLAG, CTL_SHIFT ; CHECK CTL SHIFT STATE
E90E 7565          1912      JNZ      K25           ; JUMP IF CTL STATE
E9E0 3C52          1913      CMP      AL, INS_KEY    ; CHECK FOR INSERT KEY
E9E2 7522          1914      JNZ      K22           ; JUMP IF NOT INSERT KEY
E9E4 F606170008    1915      TEST     KB_FLAG, ALT_SHIFT ; CHECK FOR ALTERNATE SHIFT
E9E9 755A          1916      JNZ      K25           ; JUMP IF ALTERNATE SHIFT
E9EB F606170020    1917      K19:      TEST     KB_FLAG, NUM_STATE  ; CHECK FOR BASE STATE
E9F0 750D          1918      JNZ      K21           ; JUMP IF NUM LOCK IS ON
E9F2 F606170003    1919      TEST     KB_FLAG, LEFT_SHIFT+ RIGHT_SHIFT
E9F7 740D          1920      JZ       K22           ; JUMP IF BASE STATE
1921
E9F9      1922      K20:           ; NUMERIC ZERO, NOT INSERT KEY
E9F9 883052        1923      MOV      AX, 5230H      ; PUT OUT AN ASCII ZERO
E9FC E9D601        1924      JMP      K57           ; BUFFER_FILL
E9FF      1925      K21:           ; MIGHT BE NUMERIC
E9FF F606170003    1926      TEST     KB_FLAG, LEFT_SHIFT+ RIGHT_SHIFT
EA04 74F3          1927      JZ       K20           ; JUMP NUMERIC, NOT INSERT
1928
EA06      1929      K22:           ; SHIFT TOGGLE KEY HIT; PROCESS IT
EA06 84261800      1930      TEST     AH,KB_FLAG_1    ; IS KEY ALREADY DEPRESSED
EA0A 754D          1931      JNZ      K26           ; JUMP IF KEY ALREADY DEPRESSED
EA0C 08261800      1932      OR       KB_FLAG_1,AH    ; INDICATE THAT THE KEY IS DEPRESSED
EA10 30261700      1933      XOR      KB_FLAG,AH     ; TOGGLE THE SHIFT STATE
EA14 3C52          1934      CMP      AL,INS_KEY     ; TEST FOR 1ST MAKE OF INSERT KEY
EA16 7541          1935      JNE      K26           ; JUMP IF NOT INSERT KEY
EA18 B80052        1936      MOV      AX,INS_KEY*256  ; SET SCAN CODE INTO AH, 0 INTO AL
EA1B E9B701        1937      JMP      K57           ; PUT INTO OUTPUT BUFFER
1938
1939      ;----- BREAK SHIFT FOUND
1940
EA1E      1941      K23:           ; BREAK-SHIFT-FOUND
EA1E 80FC10        1942      CMP      AH,SCROLL_SHIFT ; IS THIS A TOGGLE KEY
EA21 731A          1943      JAE      K24           ; YES, HANDLE BREAK TOGGLE
EA23 F6D4          1944      NOT      AH             ; INVERT MASK
EA25 20261700      1945      AND      KB_FLAG,AH     ; TURN OFF SHIFT BIT
EA29 3CB8          1946      CMP      AL,ALT_KEY+80H  ; IS THIS ALTERNATE SHIFT RELEASE
EA2B 752C          1947      JNE      K26           ; INTERRUPT_RETURN
1948
1949      ;----- ALTERNATE SHIFT KEY RELEASED, GET THE VALUE INTO BUFFER
1950
EA2D A01900        1951      MOV      AL,ALT_INPUT   ;
EA30 B400          1952      MOV      AH,0           ; SCAN CODE OF 0
EA32 88261900      1953      MOV      ALT_INPUT,AH   ; ZERO OUT THE FIELD
EA36 3C00          1954      CMP      AL,0           ; WAS THE INPUT=0
EA38 741F          1955      JE       K26           ; INTERRUPT_RETURN
EA3A E9A101        1956      JMP      K58           ; IT WASN'T, SO PUT IN BUFFER
EA3D      1957      K24:           ; BREAK-TOGGLE
EA3D F6D4          1958      NOT      AH             ; INVERT MASK
EA3F 20261800      1959      AND      KB_FLAG_1,AH   ; INDICATE NO LONGER DEPRESSED
EA43 EB14          1960      JMP      SHORT K26      ; INTERRUPT_RETURN
1961
1962      ;----- TEST FOR HOLD STATE
1963
EA45      1964      K25:           ; NO-SHIFT-FOUND
EA45 3C80          1965      CMP      AL,80H        ; TEST FOR BREAK KEY
EA47 7310          1966      JAE      K26           ; NOTHING FOR BREAK CHARS FROM HERE ON
EA49 F606180008    1967      TEST     KB_FLAG_1,HOLD_STATE ; ARE WE IN HOLD STATE
EA4E 7417          1968      JZ       K28           ; BRANCH AROUND TEST IF NOT
EA50 3C45          1969      CMP      AL,NUM_KEY     ;
EA52 7405          1970      JE       K26           ; CAN'T END HOLD ON NUM_LOCK
EA54 80261800F7    1971      AND      KB_FLAG_1,NOT_HOLD_STATE ; TURN OFF THE HOLD STATE BIT
EA59      1972      K26:           ; INTERRUPT-RETURN
EA59 FA            1973      CLI           ; TURN OFF INTERRUPTS
EA5A B020          1974      MOV      AL,E0I        ; END OF INTERRUPT COMMAND
EA5C E620          1975      OUT      020H,AL       ; SEND COMMAND TO INT CONTROL PORT
EA5E      1976      K27:           ; INTERRUPT-RETURN-NO-E0I
EA5E 07            1977      POP      ES
EA5F 1F            1978      POP      DS
EA60 5F            1979      POP      DI
EA61 5E            1980      POP      SI

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LOC OBJ          LINE      SOURCE
EA62 5A          1981          POP      DX
EA63 59          1982          POP      CX
EA64 5B          1983          POP      BX
EA65 58          1984          POP      AX
EA66 CF          1985          IRET
1986
1987
1988          ;----- NOT IN   HOLD STATE, TEST FOR SPECIAL CHARS
1989
EA67            1990          K28:
EA67 F06170008  1991          TEST     KB_FLAG,ALT_SHIFT      ; NO-HOLD-STATE
EA6C 7503        1992          JNZ      K29                    ; ARE WE IN ALTERNATE SHIFT
EA6E E99100      1993          JMP      K38                    ; JUMP IF ALTERNATE SHIFT
1994
1995          ;----- TEST FOR RESET KEY SEQUENCE (CTL ALT DEL)
1996
EA71            1997          K29:
EA71 F606170004  1998          TEST     KB_FLAG,CTL_SHIFT      ; TEST-RESET
EA76 7433        1999          JZ       K31                    ; ARE WE IN CONTROL SHIFT ALSO
EA78 3C53        2000          CMP      AL,DEL_KEY            ; NO_RESET
EA7A 752F        2001          JNE      K31                    ; SHIFT STATE IS THERE, TEST KEY
2002
2003          ;----- CTL-ALT-DEL HAS BEEN FOUND, DO I/O CLEANUP
2004
EA7C C70672003412 2005          MOV      RESET_FLAG, 1234H      ; SET FLAG FOR RESET FUNCTION
EA82 EA5BE000F0  2006          JMP      RESET                 ; JUMP TO POWER ON DIAGNOSTICS
2007
2008          ;----- ALT-INPUT-TABLE
2009          K30      LABEL  BYTE
EA87            2010          DB       82,79,80,81,75,76,77
EA87 52
EA88 4F
EA89 50
EA8A 51
EA8B 4B
EA8C 4C
EA8D 4D
EA8E 47          2011          DB       71,72,73              ; 10 NUMBERS ON KEYPAD
EA8F 48
EA90 49
2012          ;----- SUPER-SHIFT-TABLE
EA91 10          2013          DB       16,17,18,19,20,21,22,23 ; A-Z TYPEWRITER CHARS
EA92 11
EA93 12
EA94 13
EA95 14
EA96 15
EA97 16
EA98 17
EA99 18          2014          DB       24,25,30,31,32,33,34,35
EA9A 19
EA9B 1E
EA9C 1F
EA9D 20
EA9E 21
EA9F 22
EAA0 23
EAA1 24          2015          DB       36,37,38,44,45,46,47,48
EAA2 25
EAA3 26
EAA4 2C
EAA5 2D
EAA6 2E
EAA7 2F
EAA8 30
EAA9 31          2016          DB       49,50
EAAA 32
2017
2018          ;----- IN ALTERNATE SHIFT, RESET NOT FOUND
2019
EAAB            2020          K31:
EAAB 3C39        2021          CMP      AL,57                 ; NO-RESET
EAAD 7505        2022          JNE      K32                 ; TEST FOR SPACE KEY
EAAF B020        2023          MOV      AL,' '              ; NOT THERE
EAB1 E92101      2024          JMP      K57                 ; SET SPACE CHAR
2025
2026          ;----- LOOK FOR KEY PAD ENTRY
2027

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LOC OBJ LINE SOURCE

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EAB4          2028    K32:                ; ALT-KEY-PAD
EAB4 BF87EA   2029          MOV    DI,OFFSET K30   ; ALT-INPUT-TABLE
EAB7 B90A00   2030          MOV    CX,10           ; LOOK FOR ENTRY USING KEYPAD
EABA F2       2031          REPNE SCASB           ; LOOK FOR MATCH
EABB AE
EABC 7512     2032          JNE    K33             ; NO_ALT_KEYPAD
EABE 81EF88EA 2033          SUB    DI,OFFSET K30+1 ; DI NOW HAS ENTRY VALUE
EAC2 A01900   2034          MOV    AL,ALT_INPUT    ; GET THE CURRENT BYTE
EAC5 B40A     2035          MOV    AH,10           ; MULTIPLY BY 10
EAC7 F6E4     2036          MUL    AH
EAC9 03C7     2037          ADD    AX,DI           ; ADD IN THE LATEST ENTRY
EACB A21900   2038          MOV    ALT_INPUT,AL    ; STORE IT AWAY
EACE EB89     2039          JMP    K26             ; THROW AWAY THAT KEYSTROKE
                2040
                2041 ;----- LOOK FOR SUPERSHIFT ENTRY
                2042
EAD0          2043    K33:                ; NO-ALT-KEYPAD
EAD0 C606190000 2044          MOV    ALT_INPUT,0     ; ZERO ANY PREVIOUS ENTRY INTO INPUT
EAD5 B91A00   2045          MOV    CX,26           ; DI,ES ALREADY POINTING
EAD8 F2       2046          REPNE SCASB           ; LOOK FOR MATCH IN ALPHABET
EAD9 AE
EADA 7505     2047          JNE    K34             ; NOT FOUND, FUNCTION KEY OR OTHER
EADC B000     2048          MOV    AL,0            ; ASCII CODE OF ZERO
EADE E9F400   2049          JMP    K57             ; PUT IT IN THE BUFFER
                2050
                2051 ;----- LOOK FOR TOP ROW OF ALTERNATE SHIFT
                2052
EAE1          2053    K34:                ; ALT-TOP-ROW
EAE1 3C02     2054          CMP    AL,2            ; KEY WITH '1' ON IT
EAE3 720C     2055          JB     K35             ; NOT ONE OF INTERESTING KEYS
EAE5 3C0E     2056          CMP    AL,14           ; IS IT IN THE REGION
EAE7 7308     2057          JAE    K35             ; ALT-FUNCTION
EAE9 80C476   2058          ADD    AH,118          ; CONVERT PSEUDO SCAN CODE TO RANGE
EAEC B000     2059          MOV    AL,0            ; INDICATE AS SUCH
EAEE E9E400   2060          JMP    K57             ; BUFFER_FILL
                2061
                2062 ;----- TRANSLATE ALTERNATE SHIFT PSEUDO SCAN CODES
                2063
EAF1          2064    K35:                ; ALT-FUNCTION
EAF1 3C3E     2065          CMP    AL,59           ; TEST FOR IN TABLE
EAF3 7303     2066          JAE    K37             ; ALT-CONTINUE
EAF5          2067    K36:                ; CLOSE-RETURN
EAF5 E961FF   2068          JMP    K26             ; IGNORE THE KEY
EAF8          2069    K37:                ; ALT-CONTINUE
EAF8 3C47     2070          CMP    AL,71           ; IN KEYPAD REGION
EAF9 73F9     2071          JAE    K36             ; IF SO, IGNORE
EAFB BB5FE9   2072          MOV    BX,OFFSET K13   ; ALT SHIFT PSEUDO SCAN TABLE
EAFF E91B01   2073          JMP    K63             ; TRANSLATE THAT
                2074
                2075 ;----- NOT IN ALTERNATE SHIFT
                2076
EB02          2077    K38:                ; NOT-ALT-SHIFT
EB02 F606170004 2078          TEST   KB_FLAG,CTL_SHIFT ; ARE WE IN CONTROL SHIFT
EB07 7458     2079          JZ     K44             ; NOT-CTL-SHIFT
                2080
                2081 ;----- CONTROL SHIFT, TEST SPECIAL CHARACTERS
                2082 ;----- TEST FOR BREAK AND PAUSE KEYS
                2083
EB09 3C46     2084          CMP    AL,SCROLL_KEY   ; TEST FOR BREAK
EB0B 7518     2085          JNE    K39             ; NO-BREAK
EB0D 8B1E8000 2086          MOV    BX,BUFFER_START ; RESET BUFFER TO EMPTY
EB11 891E1A00 2087          MOV    BUFFER_HEAD,BX
EB15 891E1C00 2088          MOV    BUFFER_TAIL,BX
EB19 C606710080 2089          MOV    BIOS_BREAK,80H  ; TURN ON BIOS_BREAK BIT
EB1E CD1B     2090          INT    1BH            ; BREAK INTERRUPT VECTOR
EB20 2BC0     2091          SUB    AX,AX           ; PUT OUT DUMMY CHARACTER
EB22 E9B000   2092          JMP    K57             ; BUFFER_FILL
EB25          2093    K39:                ; NO-BREAK
EB25 3C45     2094          CMP    AL,NUM_KEY      ; LOOK FOR PAUSE KEY
EB27 7521     2095          JNE    K41             ; NO-PAUSE
EB29 800E180008 2096          OR     KB_FLAG_1,HOLD_STATE ; TURN ON THE HOLD FLAG
EB2E B020     2097          MOV    AL,EOI          ; END OF INTERRUPT TO CONTROL PORT
EB30 E620     2098          OUT   020H,AL         ; ALLOW FURTHER KEYSTROKE INTS
                2099
                2100 ;----- DURING PAUSE INTERVAL, TURN CRT BACK ON
                2101
EB32 803E490007 2102          CMP    CRT_MODE,7      ; IS THIS BLACK AND WHITE CARD

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Appendix A

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EB37 7407          2103          JE      K40          ; YES, NOTHING TO DO
EB39 BAD803       2104          MOV     DX,03D8H     ; PORT FOR COLOR CARD
EB3C A06500       2105          MOV     AL,CRT_MODE_SET ; GET THE VALUE OF THE CURRENT MODE
EB3F EE          2106          OUT     DX,AL        ; SET THE CRT MODE, SO THAT CRT IS ON
EB40             2107          K40:          ; PAUSE-LOOP
EB40 F606180008   2108          TEST    KB_FLAG_1,HOLD_STATE
EB45 75F9         2109          JNZ     K40          ; LOOP UNTIL FLAG TURNED OFF
EB47 E914FF       2110          JMP     K27          ; INTERRUPT_RETURN_NO_EOI
EB4A             2111          K41:          ; NO-PAUSE
                2112
                2113          ;----- TEST SPECIAL CASE KEY 55
                2114
EB4A 3C37         2115          CMP     AL,55
EB4C 7506         2116          JNE     K42          ; NOT-KEY-55
EB4E B80072       2117          MOV     AX,114*256   ; START/STOP PRINTING SWITCH
EB51 E98100       2118          JMP     K57          ; BUFFER_FILL
                2119
                2120          ;----- SET UP TO TRANSLATE CONTROL SHIFT
                2121
EB54             2122          K42:          ; NOT-KEY-55
EB54 B88EE8       2123          MOV     BX,OFFSET K8 ; SET UP TO TRANSLATE CTL
EB57 3C3B         2124          CMP     AL,59        ; IS IT IN TABLE
                2125          ; CTL-TABLE-TRANSLATE
EB59 7276         2126          JB      K56          ; YES, GO TRANSLATE CHAR
EB5B             2127          K43:          ; CTL-TABLE-TRANSLATE
EB5B B8C8E8       2128          MOV     BX,OFFSET K9 ; CTL TABLE SCAN
EB5E E98C00       2129          JMP     K63          ; TRANSLATE_SCAN
                2130
                2131          ;----- NOT IN CONTROL SHIFT
                2132
EB61             2133          K44:          ; NOT-CTL-SHIFT
EB61 3C47         2134          CMP     AL,71        ; TEST FOR KEYPAD REGION
EB63 732C         2135          JAE     K48          ; HANDLE KEYPAD REGION
EB65 F606170003   2136          TEST    KB_FLAG,LEFT_SHIFT+RIGHT_SHIFT
EB6A 745A         2137          JZ      K54          ; TEST FOR SHIFT STATE
                2138
                2139          ;----- UPPER CASE, HANDLE SPECIAL CASES
                2140
EB6C 3C0F         2141          CMP     AL,15        ; BACK TAB KEY
EB6E 7505         2142          JNE     K45          ; NOT-BACK-TAB
EB70 B8000F       2143          MOV     AX,15*256    ; SET PSEUDO SCAN CODE
EB73 EB60         2144          JMP     SHORT K57    ; BUFFER_FILL
EB75             2145          K45:          ; NOT-BACK-TAB
EB75 3C37         2146          CMP     AL,55        ; PRINT SCREEN KEY
EB77 7509         2147          JNE     K46          ; NOT-PRINT-SCREEN
                2148
                2149          ;----- ISSUE INTERRUPT TO INDICATE PRINT SCREEN FUNCTION
                2150
EB79 B020         2151          MOV     AL,E0I       ; END OF CURRENT INTERRUPT
EB7B E620         2152          OUT     020H,AL     ; SO FURTHER THINGS CAN HAPPEN
EB7D C005         2153          INT     5H          ; ISSUE PRINT SCREEN INTERRUPT
EB7F E90CFE       2154          JMP     K27          ; GO BACK WITHOUT EOI OCCURRING
EB82             2155          K46:          ; NOT-PRINT-SCREEN
EB82 3C3B         2156          CMP     AL,59        ; FUNCTION KEYS
EB84 7206         2157          JB      K47          ; NOT-UPPER-FUNCTION
EB86 B855E9       2158          MOV     BX,OFFSET K12 ; UPPER CASE PSEUDO SCAN CODES
EB89 E99100       2159          JMP     K63          ; TRANSLATE_SCAN
EB8C             2160          K47:          ; NOT-UPPER-FUNCTION
EB8C BB1BE9       2161          MOV     BX,OFFSET K11 ; POINT TO UPPER CASE TABLE
EB8F EB40         2162          JMP     SHORT K56    ; OK, TRANSLATE THE CHAR
                2163
                2164          ;----- KEYPAD KEYS, MUST TEST NUM LOCK FOR DETERMINATION
                2165
EB91             2166          K48:          ; KEYPAD-REGION
EB91 F606170020   2167          TEST    KB_FLAG,NUM_STATE ; ARE WE IN NUM_LOCK
EB96 7520         2168          JNZ     K52          ; TEST FOR SURE
EB98 F606170003   2169          TEST    KB_FLAG,LEFT_SHIFT+RIGHT_SHIFT ; ARE WE IN SHIFT STATE
EB9D 7520         2170          JNZ     K53          ; IF SHIFTED, REALLY NUM STATE
                2171
                2172          ;----- BASE CASE FOR KEYPAD
                2173
EB9F             2174          K49:          ; BASE-CASE
EB9F 3C4A         2175          CMP     AL,74        ; SPECIAL CASE FOR A COUPLE OF KEYS
EBA1 740B         2176          JE      K50          ; MINUS
EBA3 3C4E         2177          CMP     AL,78        ;
EBA5 740C         2178          JE      K51          ;
EBA7 2C47         2179          SUB     AL,71        ; CONVERT ORIGIN

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LOC OBJ	LINE	SOURCE
EBA9 BB76E9	2180	MOV BX,OFFSET K15 ; BASE CASE TABLE
EBAC EB71	2181	JMP SHORT K64 ; CONVERT TO PSEUDO SCAN
EBAE	2182	K50:
EBAE B82D4A	2183	MOV AX,74*256+'-' ; MINUS
EBB1 EB22	2184	JMP SHORT K57 ; BUFFER_FILL
EBB3	2185	K51:
EBB3 B82B4E	2186	MOV AX,78*256+'+' ; PLUS
EBB6 EB1D	2187	JMP SHORT K57 ; BUFFER_FILL
	2188	
	2189	;----- MIGHT BE NUM LOCK, TEST SHIFT STATUS
	2190	
EBB8	2191	K52: ; ALMOST-NUM-STATE
EBB8 F606170003	2192	TEST KB_FLAG,LEFT_SHIFT+RIGHT_SHIFT
EBBD 75E0	2193	JNZ K49 ; SHIFTED TEMP OUT OF NUM STATE
EBBF	2194	K53: ; REALLY_NUM_STATE
EBBF 2C46	2195	SUB AL,70 ; CONVERT ORIGIN
EBC1 B869E9	2196	MOV BX,OFFSET K14 ; NUM STATE TABLE
EBC4 EB0B	2197	JMP SHORT K56 ; TRANSLATE_CHAR
	2198	
	2199	;----- PLAIN OLD LOWER CASE
	2200	
EBC6	2201	K54: ; NOT-SHIFT
EBC6 3C3B	2202	CMP AL,59 ; TEST FOR FUNCTION KEYS
EBC8 7204	2203	JB K55 ; NOT-LOWER-FUNCTION
EBCA B000	2204	MOV AL,0 ; SCAN CODE IN AH ALREADY
EBCB EB07	2205	JMP SHORT K57 ; BUFFER_FILL
EBCE	2206	K55: ; NOT-LOWER-FUNCTION
EBCE BBE1E8	2207	MOV BX,OFFSET K10 ; LC TABLE
	2208	
	2209	;----- TRANSLATE THE CHARACTER
	2210	
EBD1	2211	K56: ; TRANSLATE-CHAR
EBD1 FEC8	2212	DEC AL ; CONVERT ORIGIN
EBD3 2ED7	2213	XLAT CS:K11 ; CONVERT THE SCAN CODE TO ASCII
	2214	
	2215	;----- PUT CHARACTER INTO BUFFER
	2216	
EBD5	2217	K57: ; BUFFER-FILL
EBD5 3CFF	2218	CMP AL,-1 ; IS THIS AN IGNORE CHAR
EBD7 741F	2219	JE K59 ; YES, DO NOTHING WITH IT
EBD9 80FCFF	2220	CMPL AH,-1 ; LOOK FOR -1 PSEUDO SCAN
EBDC 741A	2221	JE K59 ; NEAR_INTERRUPT_RETURN
	2222	
	2223	;----- HANDLE THE CAPS LOCK PROBLEM
	2224	
EBDE	2225	K58: ; BUFFER-FILL-NOTEST
EBDE F606170040	2226	TEST KB_FLAG,CAPS_STATE ; ARE WE IN CAPS LOCK STATE
EBE3 7420	2227	JZ K61 ; SKIP IF NOT
	2228	
	2229	;----- IN CAPS LOCK STATE
	2230	
EBE5 F606170003	2231	TEST KB_FLAG,LEFT_SHIFT+RIGHT_SHIFT ; TEST FOR SHIFT STATE
EBEA 740F	2232	JZ K60 ; IF NOT SHIFT, CONVERT LOWER TO UPPER
	2233	
	2234	;----- CONVERT ANY UPPER CASE TO LOWER CASE
	2235	
EBEC 3C41	2236	CMPL AL,'A' ; FIND OUT IF ALPHABETIC
EBEE 7215	2237	JB K61 ; NOT_CAPS_STATE
EBF0 3C5A	2238	CMPL AL,'Z'
EBF2 7711	2239	JA K61 ; NOT_CAPS_STATE
EBF4 0420	2240	ADD AL,'a'-'A'
EBF6 EB0D	2241	JMP SHORT K61 ; NOT_CAPS_STATE
EBF8	2242	K59: ; NEAR_INTERRUPT_RETURN
EBF8 E95EFE	2243	JMP K26 ; INTERRUPT_RETURN
	2244	
	2245	;----- CONVERT ANY LOWER CASE TO UPPER CASE
	2246	
EBFB	2247	K60: ; LOWER-TO-UPPER
EBFB 3C61	2248	CMPL AL,'a'
EBFD 7206	2249	JB K61 ; FIND OUT IF ALPHABETIC
EBFF 3C7A	2250	CMPL AL,'z'
EC01 7702	2251	JA K61 ; NOT_CAPS_STATE
EC03 2C20	2252	SUB AL,'a'-'A'
EC05	2253	K61: ; CONVERT TO UPPER CASE
EC05 8B1E1C00	2254	MOV BX,BUFFER_TAIL ; NOT-CAPS-STATE
EC09 8BF3	2255	MOV SI,BX ; GET THE END POINTER TO THE BUFFER
EC0B E863FC	2256	CALL K4 ; SAVE THE VALUE
		ADVANCE THE TAIL

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LOC OBJ          LINE  SOURCE
EC0E 3B1E1A00    2257      CMP    BX,BUFFER_HEAD      ; HAS THE BUFFER WRAPPED AROUND
EC12 7413        2258      JE     K62                  ; BUFFER_FULL_BEEP
EC14 8904        2259      MOV    [SI],AX              ; STORE THE VALUE
EC16 891E1C00    2260      MOV    BUFFER_TAIL,BX      ; MOVE THE POINTER UP
EC1A E93CFE      2261      JMP    K26                  ; INTERRUPT_RETURN
2262
2263 ;----- TRANSLATE SCAN FOR PSEUDO SCAN CODES
2264
EC1D            2265      K63:                      ; TRANSLATE-SCAN
EC1D 2C38        2266      SUB    AL,59                ; CONVERT ORIGIN TO FUNCTION KEYS
EC1F            2267      K64:                      ; TRANSLATE-SCAN-ORGD
EC1F 2ED7        2268      XLAT  CS:K9                ; CTL TABLE SCAN
EC21 8AE0        2269      MOV    AH,AL                ; PUT VALUE INTO AH
EC23 B000        2270      MOV    AL,0                 ; ZERO ASCII CODE
EC25 EBAE        2271      JMP    K57                  ; PUT IT INTO THE BUFFER
2272
2273      KB_INT  ENDP
2274
2275 ;----- BUFFER IS FULL, SOUND THE BEEPER
2276
EC27            2277      K62:                      ; BUFFER-FULL-BEEP
EC27 B020        2278      MOV    AL,EOI              ; END OF INTERRUPT COMMAND
EC29 E620        2279      OUT   20H,AL               ; SEND COMMAND TO INT CONTROL PORT
EC2B BB8000      2280      MOV    BX,080H             ; NUMBER OF CYCLES FOR 1/12 SECOND TONE
EC2E E461        2281      IN    AL,KB_CTL            ; GET CONTROL INFORMATION
EC30 50          2282      PUSH  AX                   ; SAVE
EC31            2283      K65:                      ; BEEP-CYCLE
EC31 24FC        2284      AND    AL,0FCH             ; TURN OFF TIMER GATE AND SPEAKER DATA
EC33 E661        2285      OUT   KB_CTL,AL           ; OUTPUT TO CONTROL
EC35 B94800      2286      MOV    CX,48H              ; HALF CYCLE TIME FOR TONE
EC38            2287      K66:                      ; SPEAKER OFF
EC38 E2FE        2288      LOOP  K66                  ; SPEAKER OFF
EC3A 0C02        2289      OR    AL,2                 ; TURN ON SPEAKER BIT
EC3C E661        2290      OUT   KB_CTL,AL           ; OUTPUT TO CONTROL
EC3E B94800      2291      MOV    CX,48H              ; SET UP COUNT
EC41            2292      K67:                      ; ANOTHER HALF CYCLE
EC41 E2FE        2293      LOOP  K67                  ; ANOTHER HALF CYCLE
EC43 4B          2294      DEC   BX                   ; TOTAL TIME COUNT
EC44 75EB        2295      JNZ   K65                  ; DO ANOTHER CYCLE
EC46 58          2296      POP   AX                   ; RECOVER CONTROL
EC47 E661        2297      OUT   KB_CTL,AL           ; OUTPUT THE CONTROL
EC49 E912FE      2298      JMP    K27                  ;
2299
EC4C 20333031    2300      F1   DB    ' 301',13,10    ; KEYBOARD ERROR
EC50 0D
EC51 0A
EC52 363031      2301      F3   DB    '601',13,10    ; DISKETTE ERROR
EC55 0D
EC56 0A
2302
2303 ;-- INT 13 -----
2304 ; DISKETTE I/O :
2305 ;   THIS INTERFACE PROVIDES ACCESS TO THE 5 1/4 DISKETTE DRIVES :
2306 ; INPUT :
2307 ;   (AH)=0  RESET DISKETTE SYSTEM :
2308 ;           HARD RESET TO NEC, PREPARE COMMAND, RECAL REQUIRED :
2309 ;           ON ALL DRIVES :
2310 ;   (AH)=1  READ THE STATUS OF THE SYSTEM INTO (AL) :
2311 ;           DISKETTE_STATUS FROM LAST OPERATION IS USED :
2312 ; :
2313 ; REGISTERS FOR READ/WRITE/VERIFY/FORMAT :
2314 ;   (DL) - DRIVE NUMBER (0-3 ALLOWED, VALUE CHECKED) :
2315 ;   (DH) - HEAD NUMBER (0-1 ALLOWED, NOT VALUE CHECKED) :
2316 ;   (CH) - TRACK NUMBER (0-39, NOT VALUE CHECKED) :
2317 ;   (CL) - SECTOR NUMBER (1-8, NOT VALUE CHECKED, :
2318 ;           NOT USED FOR FORMAT) :
2319 ;   (AL) - NUMBER OF SECTORS ( MAX = 8, NOT VALUE CHECKED, NOT USED :
2320 ;           FOR FORMAT) :
2321 ;   (ES:BX) - ADDRESS OF BUFFER ( NOT REQUIRED FOR VERIFY) :
2322 ; :
2323 ;   (AH)=2  READ THE DESIRED SECTORS INTO MEMORY :
2324 ;   (AH)=3  WRITE THE DESIRED SECTORS FROM MEMORY :
2325 ;   (AH)=4  VERIFY THE DESIRED SECTORS :
2326 ;   (AH)=5  FORMAT THE DESIRED TRACK :
2327 ;           FOR THE FORMAT OPERATION, THE BUFFER POINTER (ES,BX) :
2328 ;           MUST POINT TO THE COLLECTION OF DESIRED ADDRESS FIELDS :
2329 ;           FOR THE TRACK.  EACH FIELD IS COMPOSED OF 4 BYTES, :

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2330 ; (C,H,R,N), WHERE C = TRACK NUMBER, H=HEAD NUMBER, ;
2331 ; R = SECTOR NUMBER, N= NUMBER OF BYTES PER SECTOR ;
2332 ; (00=128, 01=256, 02=512, 03=1024). THERE MUST BE ONE ;
2333 ; ENTRY FOR EVERY SECTOR ON THE TRACK. THIS INFORMATION ;
2334 ; IS USED TO FIND THE REQUESTED SECTOR DURING READ/WRITE ;
2335 ; ACCESS. ;
2336 ; ;
2337 ; DATA VARIABLE -- DISK_POINTER ;
2338 ; DOUBLE WORD POINTER TO THE CURRENT SET OF DISKETTE PARAMETERS ;
2339 ; OUTPUT ;
2340 ; AH = STATUS OF OPERATION ;
2341 ; STATUS BITS ARE DEFINED IN THE EQUATES FOR ;
2342 ; DISKETTE_STATUS VARIABLE IN THE DATA SEGMENT OF THIS ;
2343 ; MODULE. ;
2344 ; CY = 0 SUCCESSFUL OPERATION (AH=0 ON RETURN) ;
2345 ; CY = 1 FAILED OPERATION (AH HAS ERROR REASON) ;
2346 ; FOR READ/WRITE/VERIFY ;
2347 ; DS,BX,DX,CH,CL PRESERVED ;
2348 ; AL = NUMBER OF SECTORS ACTUALLY READ ;
2349 ; ***** AL MAY NOT BE CORRECT IF TIME OUT ERROR OCCURS ;
2350 ; NOTE: IF AN ERROR IS REPORTED BY THE DISKETTE CODE, THE ;
2351 ; APPROPRIATE ACTION IS TO RESET THE DISKETTE, THEN RETRY ;
2352 ; THE OPERATION. ON READ ACCESSES, NO MOTOR START DELAY ;
2353 ; IS TAKEN, SO THAT THREE RETRIES ARE REQUIRED ON READS ;
2354 ; TO ENSURE THAT THE PROBLEM IS NOT DUE TO MOTOR ;
2355 ; START-UP. ;
2356 ;-----
2357 ASSUME CS:CODE,DS:DATA,ES:DATA
EC59 2358 ORG 0EC59H
EC59 2359 DISKETTE_IO PROC FAR
EC59 FB 2360 STI ; INTERRUPTS BACK ON
EC5A 53 2361 PUSH BX ; SAVE ADDRESS
EC5B 51 2362 PUSH CX
EC5C 1E 2363 PUSH DS ; SAVE SEGMENT REGISTER VALUE
EC5D 56 2364 PUSH SI ; SAVE ALL REGISTERS DURING OPERATION
EC5E 57 2365 PUSH DI
EC5F 55 2366 PUSH BP
EC60 52 2367 PUSH DX
EC61 8BEC 2368 MOV BP,SP ; SET UP POINTER TO HEAD PARM
EC63 E8F30D 2369 CALL DDS
EC66 E81C00 2370 CALL J1 ; CALL THE REST TO ENSURE DS RESTORED
EC69 BB0400 2371 MOV BX,4 ; GET THE MOTOR WAIT PARAMETER
EC6C E8FD01 2372 CALL GET_PARM
EC6F 88264000 2373 MOV MOTOR_COUNT,AH ; SET THE TIMER COUNT FOR THE MOTOR
EC73 8A264100 2374 MOV AH,DISKETTE_STATUS ; GET STATUS OF OPERATION
EC77 80FC01 2375 CMP AH,1 ; SET THE CARRY FLAG TO INDICATE
EC7A F5 2376 CMC ; SUCCESS OR FAILURE
EC7B 5A 2377 POP DX ; RESTORE ALL REGISTERS
EC7C 5D 2378 POP BP
EC7D 5F 2379 POP DI
EC7E 5E 2380 POP SI
EC7F 1F 2381 POP DS
EC80 59 2382 POP CX
EC81 5B 2383 POP BX ; RECOVER ADDRESS
EC82 CA0200 2384 RET 2 ; THROW AWAY SAVED FLAGS
2385 DISKETTE_IO ENDP
2386
EC85 2387 J1 PROC NEAR
EC85 8AF0 2388 MOV DH,AL ; SAVE # SECTORS IN DH
EC87 80263F007F 2389 AND MOTOR_STATUS,07FH ; INDICATE A READ OPERATION
EC8C 0AE4 2390 OR AH,AH ; AH=0
EC8E 7427 2391 JZ DISK_RESET
EC90 FECC 2392 DEC AH ; AH=1
EC92 7473 2393 JZ DISK_STATUS
EC94 C606410000 2394 MOV DISKETTE_STATUS,0 ; RESET THE STATUS INDICATOR
EC99 80FA04 2395 CMP DL,4 ; TEST FOR DRIVE IN 0-3 RANGE
EC9C 7313 2396 JAE J3 ; ERROR IF ABOVE
EC9E FECC 2397 DEC AH ; AH=2
ECA0 7469 2398 JZ DISK_READ
ECA2 FECC 2399 DEC AH ; AH=3
ECA4 7503 2400 JNZ J2 ; TEST_DISK_VERF
ECA6 E99500 2401 JMP DISK_WRITE
ECA9 2402 J2: ; TEST_DISK_VERF
ECA9 FECC 2403 DEC AH ; AH=4
ECAB 7467 2404 JZ DISK_VERF
ECAD FECC 2405 DEC AH ; AH=5
ECAF 7467 2406 JZ DISK_FORMAT

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Appendix A

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LOC OBJ          LINE    SOURCE
ECB1             2407    J3:                ; BAD_COMMAND
ECB1 C606410001  2408    MOV    DISKETTE_STATUS,BAD_CMD ; ERROR CODE, NO SECTORS TRANSFERRED
ECB6 C3          2409    RET                ; UNDEFINED OPERATION
                2410    J1    ENDP
                2411
                ;----- RESET THE DISKETTE SYSTEM
                2412
                2413
ECB7             2414    DISK_RESET    PROC    NEAR
ECB7 BAF203      2415    MOV    DX,03F2H    ; ADAPTER CONTROL PORT
ECBA FA         2416    CLI                ; NO INTERRUPTS
ECBB A03F00     2417    MOV    AL,MOTOR_STATUS ; WHICH MOTOR IS ON
ECBE B104       2418    MOV    CL,4        ; SHIFT COUNT
ECC0 D2E0       2419    SAL    AL,CL      ; MOVE MOTOR VALUE TO HIGH NYBBLE
ECC2 A820       2420    TEST   AL, 20H    ; SELECT CORRESPONDING DRIVE
ECC4 750C       2421    JNZ   J5          ; JUMP IF MOTOR ONE IS ON
ECC6 A840       2422    TEST   AL, 40H    ;
ECC8 7506       2423    JNZ   J4          ; JUMP IF MOTOR TWO IS ON
ECCA A880       2424    TEST   AL, 80H    ;
ECCC 7406       2425    JZ    J6          ; JUMP IF MOTOR ZERO IS ON
ECCE FEC0       2426    INC   AL
EC00            2427    J4:
EC00 FEC0       2428    INC   AL
ECD2            2429    J5:
ECD2 FEC0       2430    INC   AL
ECD4            2431    J6:
ECD4 0C08       2432    OR    AL,8        ; TURN ON INTERRUPT ENABLE
ECD6 EE         2433    OUT   DX,AL      ; RESET THE ADAPTER
ECD7 C6063E0000 2434    MOV    SEEK_STATUS,0 ; SET RECAL REQUIRED ON ALL DRIVES
ECDC C606410000 2435    MOV    DISKETTE_STATUS,0 ; SET OK STATUS FOR DISKETTE
ECE1 0C04       2436    OR    AL,4        ; TURN OFF RESET
ECE3 EE         2437    OUT   DX,AL      ; TURN OFF THE RESET
ECE4 FB         2438    STI                ; REENABLE THE INTERRUPTS
ECE5 E82A02     2439    CALL  CHK_STAT_2  ; DO SENSE INTERRUPT STATUS
                2440    ; FOLLOWING RESET
ECE8 A04200     2441    MOV    AL,NEC_STATUS ; IGNORE ERROR RETURN AND DO OWN TEST
ECEB 3CC0       2442    CMP   AL,0C0H    ; TEST FOR DRIVE READY TRANSITION
ECED 7406       2443    JZ    J7          ; EVERYTHING OK
ECEF 800E410020 2444    OR    DISKETTE_STATUS,BAD_NEC ; SET ERROR CODE
ECF4 C3         2445    RET
                2446
                ;----- SEND SPECIFY COMMAND TO NEC
                2447
                2448
ECF5            2449    J7:                ; DRIVE_READY
ECF5 B403       2450    MOV    AH,03H    ; SPECIFY COMMAND
ECF7 E84701     2451    CALL  NEC_OUTPUT ; OUTPUT THE COMMAND
ECFA BB0100     2452    MOV    BX,1      ; FIRST BYTE PARM IN BLOCK
ECFD E86C01     2453    CALL  GET_PARM   ; TO THE NEC CONTROLLER
ED00 BB0300     2454    MOV    BX,3      ; SECOND BYTE PARM IN BLOCK
ED03 E86601     2455    CALL  GET_PARM   ; TO THE NEC CONTROLLER
ED06            2456    J8:                ; RESET_RET
ED06 C3         2457    RET                ; RETURN TO CALLER
                2458    DISK_RESET    ENDP
                2459
                ;----- DISKETTE STATUS ROUTINE
                2460
                2461
ED07            2462    DISK_STATUS    PROC    NEAR
ED07 A04100     2463    MOV    AL,DISKETTE_STATUS
ED0A C3         2464    RET
                2465    DISK_STATUS    ENDP
                2466
                ;----- DISKETTE READ
                2467
                2468
ED0B            2469    DISK_READ      PROC    NEAR
ED0B B046       2470    MOV    AL,046H    ; READ COMMAND FOR DMA
ED0D            2471    J9:                ; DISK_READ_CONT
ED0D E8B801     2472    CALL  DMA_SETUP  ; SET UP THE DMA
ED10 B4E6       2473    MOV    AH,0E6H   ; SET UP RD COMMAND FOR NEC CONTROLLER
ED12 EB36       2474    JMP   SHORT RW_OPN ; GO DO THE OPERATION
                2475    DISK_READ      ENDP
                2476
                ;----- DISKETTE VERIFY
                2477
                2478
ED14            2479    DISK_VERF     PROC    NEAR
ED14 B042       2480    MOV    AL,042H   ; VERIFY COMMAND FOR DMA
ED16 EBF5       2481    JMP   J9          ; DO AS IF DISK READ
                2482    DISK_VERF     ENDP
                2483

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2484 ;----- DISKETTE FORMAT
2485
ED18
ED18 800E3F0080 2486 DISK_FORMAT PROC NEAR
ED1D B04A 2487 OR MOTOR_STATUS,80H ; INDICATE WRITE OPERATION
ED1F E8A601 2488 MOV AL,04AH ; WILL WRITE TO THE DISKETTE
ED22 B44D 2489 CALL DMA_SETUP ; SET UP THE DMA
ED24 EB24 2490 MOV AH,04DH ; ESTABLISH THE FORMAT COMMAND
ED26 2491 JMP SHORT RW_OPN ; DO THE OPERATION
ED26 BB0700 2492 J10: ; CONTINUATION OF RW_OPN FOR FMT
ED29 E84001 2493 MOV BX,7 ; GET THE
ED2C BB0900 2494 CALL GET_PARM ; BYTES/SECTOR VALUE TO NEC
ED2F E83A01 2495 MOV BX,9 ; GET THE
ED32 BB0F00 2496 CALL GET_PARM ; SECTORS/TRACK VALUE TO NEC
ED35 E83401 2497 MOV BX,15 ; GET THE
ED38 BB1100 2498 CALL GET_PARM ; GAP LENGTH VALUE TO NEC
ED3B E9AB00 2499 MOV BX,17 ; GET THE FILLER BYTE
2500 JMP J16 ; TO THE CONTROLLER
2501 DISK_FORMAT ENDP
2502
2503 ;----- DISKETTE WRITE ROUTINE
2504
ED3E
ED3E 800E3F0080 2505 DISK_WRITE PROC NEAR
ED43 B04A 2506 OR MOTOR_STATUS,80H ; INDICATE WRITE OPERATION
ED45 E88001 2507 MOV AL,04AH ; DMA WRITE COMMAND
ED48 B4C5 2508 CALL DMA_SETUP ; SET UP THE DMA
2509 MOV AH,0C5H ; NEC COMMAND TO WRITE TO DISKETTE
2510 DISK_WRITE ENDP
2511
2512 ;----- ALLOW WRITE ROUTINE TO FALL INTO RW_OPN
2513
2514 ;-----
2515 ; RW_OPN :
2516 ; THIS ROUTINE PERFORMS THE READ/WRITE/VERIFY OPERATION :
2517 ;-----
ED4A
ED4A 7308 2518 RW_OPN PROC NEAR
ED4C C606410009 2519 JNC J11 ; TEST FOR DMA ERROR
ED51 B000 2520 MOV DISKETTE_STATUS,DMA_BOUNDARY ; SET ERROR
ED53 C3 2521 MOV AL,0 ; NO SECTORS TRANSFERRED
ED54 2522 RET ; RETURN TO MAIN ROUTINE
ED54 50 2523 J11: ; DO_RW_OPN
2524 PUSH AX ; SAVE THE COMMAND
2525
2526 ;----- TURN ON THE MOTOR AND SELECT THE DRIVE
2527
ED55 51 2528 PUSH CX ; SAVE THE T/S PARMS
ED56 8ACA 2529 MOV CL,DL ; GET DRIVE NUMBER AS SHIFT COUNT
ED58 B001 2530 MOV AL,1 ; MASK FOR DETERMINING MOTOR BIT
ED5A D2E0 2531 SAL AL,CL ; SHIFT THE MASK BIT
ED5C FA 2532 CLI ; NO INTERRUPTS WHILE DETERMINING
2533 ; MOTOR STATUS
ED5D C6064000FF 2534 MOV MOTOR_COUNT,0FFH ; SET LARGE COUNT DURING OPERATION
ED62 84063F00 2535 TEST AL,MOTOR_STATUS ; TEST THAT MOTOR FOR OPERATING
ED66 7531 2536 JNZ J14 ; IF RUNNING, SKIP THE WAIT
ED68 80263F00F0 2537 AND MOTOR_STATUS,0F0H ; TURN OFF ALL MOTOR BITS
ED6D 08063F00 2538 OR MOTOR_STATUS,AL ; TURN ON THE CURRENT MOTOR
ED71 FB 2539 STI ; INTERRUPTS BACK ON
ED72 B010 2540 MOV AL,10H ; MASK BIT
ED74 D2E0 2541 SAL AL,CL ; DEVELOP BIT MASK FOR MOTOR ENABLE
ED76 0AC2 2542 OR AL,DL ; GET DRIVE SELECT BITS IN
ED78 0C0C 2543 OR AL,0CH ; NO RESET, ENABLE DMA/INT
ED7A 52 2544 PUSH DX ; SAVE REG
ED7B BAF203 2545 MOV DX,03F2H ; CONTROL PORT ADDRESS
ED7E EE 2546 OUT DX,AL
ED7F 5A 2547 POP DX ; RECOVER REGISTERS
2548
2549 ;----- WAIT FOR MOTOR IF WRITE OPERATION
2550
ED80 F6063F0080 2551 TEST MOTOR_STATUS,80H ; IS THIS A WRITE
ED85 7412 2552 JZ J14 ; NO, CONTINUE WITHOUT WAIT
ED87 BB1400 2553 MOV BX,20 ; GET THE MOTOR WAIT
ED8A E8DF00 2554 CALL GET_PARM ; PARAMETER
ED8D 0AE4 2555 OR AH,AH ; TEST FOR NO WAIT
ED8F 2556 J12: ; TEST_WAIT_TIME
ED8F 7408 2557 JZ J14 ; EXIT WITH TIME EXPIRED
ED91 2BC9 2558 SUB CX,CX ; SET UP 1/8 SECOND LOOP TIME
ED93 2559 J13:
ED93 E2FE 2560 LOOP J13 ; WAIT FOR THE REQUIRED TIME

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LOC OBJ

LINE SOURCE

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ED95 FECC      2561      DEC      AH          ; DECREMENT TIME VALUE
ED97 EBF6      2562      JMP      J12        ; ARE WE DONE YET
ED99           2563      J14:          ; MOTOR_RUNNING
ED99 FB        2564      STI          ; INTERRUPTS BACK ON FOR BYPASS WAIT
ED9A 59        2565      POP      CX
                2566
                2567      ;----- DO THE SEEK OPERATION
                2568
ED9B E8DF00    2569      CALL     SEEK      ; MOVE TO CORRECT TRACK
ED9E 58        2570      POP      AX        ; RECOVER COMMAND
ED9F 8AFC      2571      MOV      BH,AH     ; SAVE COMMAND IN BH
EDA1 B600      2572      MOV      DH,0      ; SET NO SECTORS READ IN CASE OF ERROR
EDA3 724B      2573      JC      J17        ; IF ERROR, THEN EXIT AFTER MOTOR OFF
EDA5 BEF0ED90  2574      MOV      SI,OFFSET J17 ; DUMMY RETURN ON STACK FOR NEC_OUTPUT
EDA9 56        2575      PUSH     SI        ; SO THAT IT WILL RETURN TO MOTOR OFF
                2576      ; LOCATION
                2577
                2578      ;----- SEND OUT THE PARAMETERS TO THE CONTROLLER
                2579
EDAA E89400    2580      CALL     NEC_OUTPUT ; OUTPUT THE OPERATION COMMAND
EDAD 8A6601    2581      MOV      AH,[BP+1] ; GET THE CURRENT HEAD NUMBER
EDB0 D0E4      2582      SAL     AH,1       ; MOVE IT TO BIT 2
EDB2 D0E4      2583      SAL     AH,1
EDB4 80E404    2584      AND     AH,4       ; ISOLATE THAT BIT
EDB7 0AE2      2585      OR      AH,DL      ; OR IN THE DRIVE NUMBER
EDB9 E88500    2586      CALL     NEC_OUTPUT
                2587
                2588      ;----- TEST FOR FORMAT COMMAND
                2589
EDBC 80FF40    2590      CMP     BH,040H    ; IS THIS A FORMAT OPERATION
EDBF 7503      2591      JNE     J15        ; NO. CONTINUE WITH R/W/V
EDC1 E962FF    2592      JMP     J10        ; IF SO, HANDLE SPECIAL
EDC4           2593      J15:
EDC4 8AE5      2594      MOV     AH,CH      ; CYLINDER NUMBER
EDC6 E87800    2595      CALL     NEC_OUTPUT
EDC9 8A6601    2596      MOV     AH,[BP+1] ; HEAD NUMBER FROM STACK
EDCC E87200    2597      CALL     NEC_OUTPUT
EDCF 8AE1      2598      MOV     AH,CL      ; SECTOR NUMBER
EDD1 E86000    2599      CALL     NEC_OUTPUT
EDD4 BB0700    2600      MOV     BX,7       ; BYTES/SECTOR PARM FROM BLOCK
EDD7 E89200    2601      CALL     GET_PARM  ; TO THE NEC
EDDA BB0900    2602      MOV     BX,9       ; EOT PARM FROM BLOCK
EDDD E88C00    2603      CALL     GET_PARM  ; TO THE NEC
EDE0 BB0800    2604      MOV     BX,11      ; GAP LENGTH PARM FROM BLOCK
EDE3 E88600    2605      CALL     GET_PARM  ; TO THE NEC
EDE6 BB0D00    2606      MOV     BX,13      ; DTL PARM FROM BLOCK
EDE9           2607      J16:
EDE9 E88000    2608      CALL     GET_PARM  ; TO THE NEC
EDEE 5E        2609      POP     SI        ; CAN NOW DISCARD THAT DUMMY
                2610      ; RETURN ADDRESS
                2611
                2612      ;----- LET THE OPERATION HAPPEN
                2613
EDEE E84301    2614      CALL     WAIT_INT  ; WAIT FOR THE INTERRUPT
EDF0           2615      J17:          ; MOTOR_OFF
EDF0 7245      2616      JC      J21        ; LOOK FOR ERROR
EDF2 E87401    2617      CALL     RESULTS   ; GET THE NEC STATUS
EDF5 723F      2618      JC      J20        ; LOOK FOR ERROR
                2619
                2620      ;----- CHECK THE RESULTS RETURNED BY THE CONTROLLER
                2621
EDF7 FC        2622      CLD          ; SET THE CORRECT DIRECTION
EDF8 BE4200    2623      MOV     SI,OFFSET NEC_STATUS ; POINT TO STATUS FIELD
EDFB AC        2624      LODS     NEC_STATUS ; GET ST0
EDFC 24C0      2625      AND     AL,0C0H   ; TEST FOR NORMAL TERMINATION
EDFE 743B      2626      JZ      J22        ; OPH_OK
EE00 3C40      2627      CMP     AL,040H   ; TEST FOR ABNORMAL TERMINATION
EE02 7529      2628      JNZ     J18        ; NOT ABNORMAL, BAD NEC
                2629
                2630      ;----- ABNORMAL TERMINATION, FIND OUT WHY
                2631
EE04 AC        2632      LODS     NEC_STATUS ; GET ST1
EE05 D0E0      2633      SAL     AL,1       ; TEST FOR EOT FOUND
EE07 B404      2634      MOV     AH,RECORD_NOT_FND
EE09 7224      2635      JC      J19        ; RM_FAIL
EE0B D0E0      2636      SAL     AL,1
EE0D D0E0      2637      SAL     AL,1       ; TEST FOR CRC ERROR

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LOC OBJ	LINE	SOURCE			
EE0F B410	2638	MOV	AH,BAD_CRC		
EE11 721C	2639	JC	J19		; RW_FAIL
EE13 D0E0	2640	SAL	AL,1		; TEST FOR DMA OVERRUN
EE15 B408	2641	MOV	AH,BAD_DMA		
EE17 7216	2642	JC	J19		; RW_FAIL
EE19 D0E0	2643	SAL	AL,1		
EE1B D0E0	2644	SAL	AL,1		; TEST FOR RECORD NOT FOUND
EE1D B404	2645	MOV	AH,RECORD_NOT_FND		
EE1F 720E	2646	JC	J19		; RW_FAIL
EE21 D0E0	2647	SAL	AL,1		
EE23 B403	2648	MOV	AH,WRITE_PROTECT		; TEST FOR WRITE_PROTECT
EE25 7208	2649	JC	J19		; RW_FAIL
EE27 D0E0	2650	SAL	AL,1		; TEST MISSING ADDRESS MARK
EE29 B402	2651	MOV	AH,BAD_ADDR_MARK		
EE2B 7202	2652	JC	J19		; RW_FAIL
	2653				
	2654		;----- NEC MUST HAVE FAILED		
	2655				
EE2D	2656	J18:			; RW-NEC-FAIL
EE2D B420	2657	MOV	AH,BAD_NEC		
EE2F	2658	J19:			; RW-FAIL
EE2F 08264100	2659	OR	DISKETTE_STATUS,AH		
EE33 E87801	2660	CALL	NUM_TRANS		; HOW MANY WERE REALLY TRANSFERRED
EE36	2661	J20:			; RW_ERR
EE36 C3	2662	RET			; RETURN TO CALLER
EE37	2663	J21:			; RW_ERR_RES
EE37 E82F01	2664	CALL	RESULTS		; FLUSH THE RESULTS BUFFER
EE3A C3	2665	RET			
	2666				
	2667		;----- OPERATION WAS SUCCESSFUL		
	2668				
EE3B	2669	J22:			; OPN_OK
EE3B E87001	2670	CALL	NUM_TRANS		; HOW MANY GOT MOVED
EE3E 32E4	2671	XOR	AH,AH		; NO ERRORS
EE40 C3	2672	RET			
	2673	RW_OPN	ENDP		
	2674				
	2675		;-----		
	2676		; NEC_OUTPUT		
	2677		; THIS ROUTINE SENDS A BYTE TO THE NEC CONTROLLER AFTER TESTING		
	2678		; FOR CORRECT DIRECTION AND CONTROLLER READY THIS ROUTINE WILL		
	2679		; TIME OUT IF THE BYTE IS NOT ACCEPTED WITHIN A REASONABLE		
	2680		; AMOUNT OF TIME, SETTING THE DISKETTE STATUS ON COMPLETION.		
	2681		; INPUT		
	2682		; (AH) BYTE TO BE OUTPUT		
	2683		; OUTPUT		
	2684		; CY = 0 SUCCESS		
	2685		; CY = 1 FAILURE -- DISKETTE STATUS UPDATED		
	2686		; IF A FAILURE HAS OCCURRED, THE RETURN IS MADE ONE LEVEL		
	2687		; HIGHER THAN THE CALLER OF NEC_OUTPUT.		
	2688		; THIS REMOVES THE REQUIREMENT OF TESTING AFTER EVERY		
	2689		; CALL OF NEC_OUTPUT.		
	2690		; (AL) DESTROYED		
	2691		;-----		
EE41	2691	NEC_OUTPUT	PROC NEAR		
EE41 52	2692	PUSH	DX		; SAVE REGISTERS
EE42 51	2693	PUSH	CX		
EE43 BAF403	2694	MOV	DX,03F4H		; STATUS PORT
EE46 33C9	2695	XOR	CX,CX		; COUNT FOR TIME OUT
EE48	2696	J23:			
EE48 EC	2697	IN	AL,DX		; GET STATUS
EE49 A840	2698	TEST	AL,040H		; TEST DIRECTION BIT
EE4B 740C	2699	JZ	J25		; DIRECTION OK
EE4D E2F9	2700	LOOP	J23		
EE4F	2701	J24:			; TIME_ERROR
EE4F 800E410080	2702	OR	DISKETTE_STATUS,TIME_OUT		
EE54 59	2703	POP	CX		
EE55 5A	2704	POP	DX		; SET ERROR CODE AND RESTORE REGS
EE56 58	2705	POP	AX		; DISCARD THE RETURN ADDRESS
EE57 F9	2706	STC			; INDICATE ERROR TO CALLER
EE58 C3	2707	RET			
EE59	2708	J25:			
EE59 33C9	2709	XOR	CX,CX		; RESET THE COUNT
EE5B	2710	J26:			
EE5B EC	2711	IN	AL,DX		; GET THE STATUS
EE5C A880	2712	TEST	AL,080H		; IS IT READY
EE5E 7504	2713	JNZ	J27		; YES, GO OUTPUT
EE60 E2F9	2714	LOOP	J26		; COUNT DOWN AND TRY AGAIN

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LOC OBJ          LINE  SOURCE
EE62 EBEB      2715          JMP     J24          ; ERROR CONDITION
EE64           2716      J27:          ; OUTPUT
EE64 8AC4      2717          MOV     AL,AH        ; GET BYTE TO OUTPUT
EE66 B2F5      2718          MOV     DL,0F5H      ; DATA PORT (3F5)
EE68 EE        2719          OUT     DX,AL        ; OUTPUT THE BYTE
EE69 59        2720          POP     CX           ; RECOVER REGISTERS
EE6A 5A        2721          POP     DX
EE6B C3        2722          RET
                2723      NEC_OUTPUT   ENDP
                2724          ;-----
                2725          ; GET_PARM
                2726          ; THIS ROUTINE FETCHES THE INDEXED POINTER FROM THE DISK_BASE
                2727          ; BLOCK POINTED AT BY THE DATA VARIABLE DISK_POINTER. A BYTE FROM
                2728          ; THAT TABLE IS THEN MOVED INTO AH, THE INDEX OF THAT BYTE BEING
                2729          ; THE PARM IN BX
                2730          ; ENTRY --
                2731          ; BX = INDEX OF BYTE TO BE FETCHED * 2
                2732          ; IF THE LOW BIT OF BX IS ON, THE BYTE IS IMMEDIATELY OUTPUT
                2733          ; TO THE NEC CONTROLLER
                2734          ; EXIT --
                2735          ; AH = THAT BYTE FROM BLOCK
                2736          ;-----
EE6C           2737      GET_PARM   PROC     NEAR
EE6C 1E        2738          PUSH    DS           ; SAVE SEGMENT
EE6D 2BC0      2739          SUB     AX,AX        ; ZERO TO AX
EE6F 0ED8      2740          MOV     DS,AX
                2741          ASSUME DS:ABS0
EE71 C5367800  2742          LDS    SI,DISK_POINTER ; POINT TO BLOCK
EE75 D1EB      2743          SHR    BX,1         ; DIVIDE BX BY 2, AND SET FLAG
                2744          ; FOR EXIT
EE77 8A20      2745          MOV     AH,[SI+BX]   ; GET THE WORD
EE79 1F        2746          POP     DS           ; RESTORE SEGMENT
                2747          ASSUME DS:DATA
EE7A 72C5      2748          JC     NEC_OUTPUT    ; IF FLAG SET, OUTPUT TO CONTROLLER
EE7C C3        2749          RET                 ; RETURN TO CALLER
                2750          GET_PARM   ENDP
                2751          ;-----
                2752          ; SEEK
                2753          ; THIS ROUTINE WILL MOVE THE HEAD ON THE NAMED DRIVE TO THE
                2754          ; NAMED TRACK. IF THE DRIVE HAS NOT BEEN ACCESSED SINCE THE
                2755          ; DRIVE RESET COMMAND WAS ISSUED, THE DRIVE WILL BE RECALIBRATED.
                2756          ; INPUT
                2757          ; (DL) = DRIVE TO SEEK ON
                2758          ; (CH) = TRACK TO SEEK TO
                2759          ; OUTPUT
                2760          ; CY = 0 SUCCESS
                2761          ; CY = 1 FAILURE -- DISKETTE_STATUS SET ACCORDINGLY
                2762          ; (AX) DESTROYED
                2763          ;-----
EE7D           2764          SEEK     PROC     NEAR
EE7D B001      2765          MOV     AL,1         ; ESTABLISH MASK FOR RECAL TEST
EE7F 51        2766          PUSH    CX           ; SAVE INPUT VALUES
EE80 8ACA      2767          MOV     CL,DL        ; GET DRIVE VALUE INTO CL
EE82 D2C0      2768          ROL    AL,CL        ; SHIFT IT BY THE DRIVE VALUE
EE84 59        2769          POP     CX           ; RECOVER TRACK VALUE
EE85 84063E00  2770          TEST   AL,SEEK_STATUS ; TEST FOR RECAL REQUIRED
EE89 7513      2771          JNZ    J28          ; NO_RECAL
EE8B 08063E00  2772          OR     SEEK_STATUS,AL ; TURN ON THE NO RECAL BIT IN FLAG
EE8F B407      2773          CALL   NEC_OUTPUT    ; RECALIBRATE COMMAND
EE91 E8ADFF    2774          MOV     AH,DL
EE94 8AE2      2775          CALL   NEC_OUTPUT    ; OUTPUT THE DRIVE NUMBER
EE96 E8A8FF    2776          CALL   CHK_STAT_2    ; GET THE INTERRUPT AND SENSE INT STATUS
EE99 E87600    2777          JC     J32          ; SEEK_ERROR
EE9C 7229      2778          ;-----
                2779          ;----- DRIVE IS IN SYNCH WITH CONTROLLER, SEEK TO TRACK
                2780          ;-----
                2781          ;-----
EE9E           2782      J28:          ; SEEK COMMAND TO NEC
EE9E B40F      2783          MOV     AH,0FH
EEA0 E89EFF    2784          CALL   NEC_OUTPUT    ; DRIVE NUMBER
EEA3 8AE2      2785          MOV     AH,DL
EEA5 E899FF    2786          CALL   NEC_OUTPUT    ; TRACK NUMBER
EEA8 8AE5      2787          MOV     AH,CH
EEAA E894FF    2788          CALL   NEC_OUTPUT
EEAD E86200    2789          CALL   CHK_STAT_2    ; GET ENDING INTERRUPT AND
                2790          ; SENSE STATUS
                2791

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2792 ;----- WAIT FOR HEAD SETTLE
2793
EEB0 9C 2794 PUSHF ; SAVE STATUS FLAGS
EEB1 BB1200 2795 MOV BX,16 ; GET HEAD SETTLE PARAMETER
EEB4 E8B5FF 2796 CALL GET_PARM
EEB7 51 2797 PUSH CX ; SAVE REGISTER
EEB8 2798 J29: ; HEAD_SETTLE
EEB8 B92602 2799 MOV CX,550 ; 1 MS LOOP
EEBB 0AE4 2800 OR AH,AH ; TEST FOR TIME EXPIRED
EEBD 7406 2801 JZ J31
EEBF 2802 J30:
EEBF E2FE 2803 LOOP J30 ; DELAY FOR 1 MS
EEC1 FECC 2804 DEC AH ; DECREMENT THE COUNT
EEC3 EBF3 2805 JMP J29 ; DO IT SOME MORE
EEC5 2806 J31:
EEC5 59 2807 POP CX ; RECOVER STATE
EEC6 9D 2808 POPF
EEC7 2809 J32: ; SEEK_ERROR
EEC7 C3 2810 RET ; RETURN TO CALLER
2811 SEEK ENDP
2812 ;-----
2813 ; DMA_SETUP ;
2814 ; THIS ROUTINE SETS UP THE DMA FOR READ/WRITE/VERIFY OPERATIONS. ;
2815 ; INPUT ;
2816 ; (AL) = MODE BYTE FOR THE DMA ;
2817 ; (ES:BX) - ADDRESS TO READ/WRITE THE DATA ;
2818 ; OUTPUT ;
2819 ; (AX) DESTROYED ;
2820 ;-----
EEC8 2821 DMA_SETUP PROC NEAR
EEC8 51 2822 PUSH CX ; SAVE THE REGISTER
EEC9 FA 2823 CLI ; NO MORE INTERRUPTS
EECA E60C 2824 OUT DMA+12,AL ; SET THE FIRST/LAST F/F
EECC 50 2825 PUSH AX
EECD 58 2826 POP AX
EECE E60B 2827 OUT DMA+11,AL ; OUTPUT THE MODE BYTE
EED0 8CC0 2828 MOV AX,ES ; GET THE ES VALUE
EED2 B104 2829 MOV CL,4 ; SHIFT COUNT
EED4 D3C0 2830 ROL AX,CL ; ROTATE LEFT
EED6 8AE8 2831 MOV CH,AL ; GET HIGHEST NYBBLE OF ES TO CH
EED8 24F0 2832 AND AL,0F0H ; ZERO THE LOW NYBBLE FROM SEGMENT
EEDA 03C3 2833 ADD AX,BX ; TEST FOR CARRY FROM ADDITION
EEDC 7302 2834 JNC J33
EED EFC5 2835 INC CH ; CARRY MEANS HIGH 4 BITS MUST BE INC
EEEE 2836 J33:
EEEE 50 2837 PUSH AX ; SAVE START ADDRESS
EEE1 E604 2838 OUT DMA+4,AL ; OUTPUT LOW ADDRESS
EEE3 8AC4 2839 MOV AL,AH
EEE5 E604 2840 OUT DMA+4,AL ; OUTPUT HIGH ADDRESS
EEE7 8AC5 2841 MOV AL,CH ; GET HIGH 4 BITS
EEE9 240F 2842 AND AL,0FH
EEEE E681 2843 OUT 081H,AL ; OUTPUT THE HIGH 4 BITS TO
2844 ; THE PAGE REGISTER
2845
2846 ;----- DETERMINE COUNT
2847
EEED 8AE6 2848 MOV AH,DH ; NUMBER OF SECTORS
EEEF 2AC0 2849 SUB AL,AL ; TIMES 256 INTO AX
EEF1 D1E8 2850 SHR AX,1 ; SECTORS * 128 INTO AX
EEF3 50 2851 PUSH AX
EEF4 BB0600 2852 MOV BX,6 ; GET THE BYTES/SECTOR PARM
EEF7 E872FF 2853 CALL GET_PARM
EEFA 8ACC 2854 MOV CL,AH ; USE AS SHIFT COUNT (0=128, 1=256 ETC)
EEFC 58 2855 POP AX
EEFD D3E0 2856 SHL AX,CL ; MULTIPLY BY CORRECT AMOUNT
EEFF 48 2857 DEC AX ; -1 FOR DMA VALUE
EF00 50 2858 PUSH AX ; SAVE COUNT VALUE
EF01 E605 2859 OUT DMA+5,AL ; LOW BYTE OF COUNT
EF03 8AC4 2860 MOV AL,AH
EF05 E605 2861 OUT DMA+5,AL ; HIGH BYTE OF COUNT
EF07 FB 2862 STI ; INTERRUPTS BACK ON
EF08 59 2863 POP CX ; RECOVER COUNT VALUE
EF09 58 2864 POP AX ; RECOVER ADDRESS VALUE
EF0A 03C1 2865 ADD AX,CX ; ADD, TEST FOR 64K OVERFLOW
EF0C 59 2866 POP CX ; RECOVER REGISTER
EF0D B002 2867 MOV AL,2 ; MODE FOR 8237
EF0F E60A 2868 OUT DMA+10,AL ; INITIALIZE THE DISKETTE CHANNEL

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LOC OBJ          LINE  SOURCE
EF11 C3          2869          RET                      ; RETURN TO CALLER,
                2870          ; CFL SET BY ABOVE IF ERROR
                2871  DMA_SETUP      ENDP
                2872  ;-----
                2873  ; CHK_STAT_2
                2874  ; THIS ROUTINE HANDLES THE INTERRUPT RECEIVED AFTER A
                2875  ; RECALIBRATE, SEEK, OR RESET TO THE ADAPTER.
                2876  ; THE INTERRUPT IS WAITED FOR, THE INTERRUPT STATUS SENSED,
                2877  ; AND THE RESULT RETURNED TO THE CALLER.
                2878  ; INPUT
                2879  ; NONE
                2880  ; OUTPUT
                2881  ; CY = 0 SUCCESS
                2882  ; CY = 1 FAILURE -- ERROR IS IN DISKETTE_STATUS
                2883  ; (AX) DESTROYED
                2884  ;-----
EF12             2885  CHK_STAT_2    PROC    NEAR
EF12 E81E00      2886          CALL    WAIT_INT          ; WAIT FOR THE INTERRUPT
EF15 7214        2887          JC     J34                ; IF ERROR, RETURN IT
EF17 B408        2888          MOV    AH,08H           ; SENSE INTERRUPT STATUS COMMAND
EF19 E825FF      2889          CALL    NEC_OUTPUT
EF1C E84A00      2890          CALL    RESULTS          ; READ IN THE RESULTS
EF1F 720A        2891          JC     J34                ; CHK2_RETURN
EF21 A04200      2892          MOV    AL,NEC_STATUS    ; GET THE FIRST STATUS BYTE
EF24 2460        2893          AND    AL,060H         ; ISOLATE THE BITS
EF26 3C60        2894          CMP    AL,060H         ; TEST FOR CORRECT VALUE
EF28 7402        2895          JZ     J35                ; IF ERROR, GO MARK IT
EF2A F8          2896          CLC
EF2B            2897  J34:
EF2B C3          2898          RET                      ; RETURN TO CALLER
EF2C            2899  J35:
EF2C 800E410040  2900          OR     DISKETTE_STATUS,BAD_SEEK
EF31 F9          2901          STC                      ; ERROR RETURN CODE
EF32 C3          2902          RET
                2903  CHK_STAT_2    ENDP
                2904  ;-----
                2905  ; WAIT_INT
                2906  ; THIS ROUTINE WAITS FOR AN INTERRUPT TO OCCUR. A TIME OUT
                2907  ; ROUTINE TAKES PLACE DURING THE WAIT, SO THAT AN ERROR MAY BE
                2908  ; RETURNED IF THE DRIVE IS NOT READY.
                2909  ; INPUT
                2910  ; NONE
                2911  ; OUTPUT
                2912  ; CY = 0 SUCCESS
                2913  ; CY = 1 FAILURE -- DISKETTE_STATUS IS SET ACCORDINGLY
                2914  ; (AX) DESTROYED
                2915  ;-----
EF33            2916  WAIT_INT    PROC    NEAR
EF33 FB          2917          STI                      ; TURN ON INTERRUPTS, JUST IN CASE
EF34 53          2918          PUSH   BX
EF35 51          2919          PUSH   CX
EF36 B302        2920          MOV    BL,2
EF38 33C9        2921          XOR    CX,CX
EF3A            2922  J36:
EF3A F6063E0080  2923          TEST   SEEK_STATUS,INT_FLAG ; TEST FOR INTERRUPT OCCURRING
EF3F 750C        2924          JNZ   J37
EF41 E2F7        2925          LOOP  J36
EF43 FECB        2926          DEC    BL
EF45 75F3        2927          JNZ   J36
EF47 800E410080  2928          OR     DISKETTE_STATUS,TIME_OUT ; NOTHING HAPPENED
EF4C F9          2929          STC                      ; ERROR RETURN
EF4D            2930  J37:
EF4D 9C          2931          PUSHF
EF4E 80263E007F  2932          AND    SEEK_STATUS,NOT INT_FLAG ; TURN OFF INTERRUPT FLAG
EF53 9D          2933          POPF
EF54 59          2934          POP    CX
EF55 5B          2935          POP    BX
EF56 C3          2936          RET                      ; GOOD RETURN CODE COMES
                2937          ; FROM TEST INST
                2938  WAIT_INT    ENDP
                2939  ;-----
                2940  ; DISK_INT
                2941  ; THIS ROUTINE HANDLES THE DISKETTE INTERRUPT
                2942  ; INPUT
                2943  ; NONE
                2944  ; OUTPUT
                2945  ; THE INTERRUPT FLAG IS SET IS SEEK_STATUS
                2946  ;-----

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LOC OBJ	LINE	SOURCE
EF57	2947	ORG 0EF57H
EF57	2948	DISK_INT PROC FAR
EF57 FB	2949	STI ; RE ENABLE INTERRUPTS
EF58 1E	2950	PUSH DS
EF59 50	2951	PUSH AX
EF5A E8FC0A	2952	CALL DDS
EF5D 800E3E0080	2953	OR SEEK_STATUS,INT_FLAG
EF62 B020	2954	MOV AL,20H ; END OF INTERRUPT MARKER
EF64 E620	2955	OUT 20H,AL ; INTERRUPT CONTROL PORT
EF66 58	2956	POP AX
EF67 1F	2957	POP DS ; RECOVER SYSTEM
EF68 CF	2958	IRET ; RETURN FROM INTERRUPT
	2959	DISK_INT ENDP
	2960	-----
	2961	; RESULTS ;
	2962	; THIS ROUTINE WILL READ ANYTHING THAT THE NEC CONTROLLER HAS ;
	2963	; TO SAY FOLLOWING AN INTERRUPT. ;
	2964	; INPUT ;
	2965	; NONE ;
	2966	; OUTPUT ;
	2967	; CY = 0 SUCCESSFUL TRANSFER ;
	2968	; CY = 1 FAILURE -- TIME OUT IN WAITING FOR STATUS ;
	2969	; NEC_STATUS AREA HAS STATUS BYTE LOADED INTO IT ;
	2970	; (AH) DESTROYED, ;
	2971	-----
EF69	2972	RESULTS PROC NEAR
EF69 FC	2973	CLD
EF6A BF4200	2974	MOV DI,OFFSET NEC_STATUS ; POINTER TO DATA AREA
EF6D 51	2975	PUSH CX ; SAVE COUNTER
EF6E 52	2976	PUSH DX
EF6F 53	2977	PUSH BX
EF70 B307	2978	MOV BL,7 ; MAX STATUS BYTES
	2979	
	2980	;----- WAIT FOR REQUEST FOR MASTER
	2981	
EF72	2982	J38: ; INPUT_LOOP
EF72 33C9	2983	XOR CX,CX ; COUNTER
EF74 BAF403	2984	MOV DX,03F4H ; STATUS PORT
EF77	2985	J39: ; WAIT FOR MASTER
EF77 EC	2986	IN AL,DX ; GET STATUS
EF78 A880	2987	TEST AL,080H ; MASTER READY
EF7A 750C	2988	JNZ J40A ; TEST_DIR
EF7C E2F9	2989	LOOP J39 ; WAIT_MASTER
EF7E 800E410080	2990	OR DISKETTE_STATUS,TIME_OUT
EF83	2991	J40: ; RESULTS_ERROR
EF83 F9	2992	STC ; SET ERROR RETURN
EF84 5B	2993	POP BX
EF85 5A	2994	POP DX
EF86 59	2995	POP CX
EF87 C3	2996	RET
	2997	
	2998	;----- TEST THE DIRECTION BIT
	2999	
EF88	3000	J40A: ; GET STATUS REG AGAIN
EF88 EC	3001	IN AL,DX ; TEST DIRECTION BIT
EF89 A840	3002	TEST AL,040H ; OK TO READ STATUS
EF8B 7507	3003	JNZ J42 ; NEC_FAIL
EF8D	3004	J41: ; RESULTS_ERROR
EF8D 800E410020	3005	OR DISKETTE_STATUS,BAD_NEC
EF92 EBEF	3006	JMP J40 ; RESULTS_ERROR
	3007	
	3008	;----- READ IN THE STATUS
	3009	
EF94	3010	J42: ; INPUT_STAT
EF94 42	3011	INC DX ; POINT AT DATA PORT
EF95 EC	3012	IN AL,DX ; GET THE DATA
EF96 8805	3013	MOV [DI],AL ; STORE THE BYTE
EF98 47	3014	INC DI ; INCREMENT THE POINTER
EF99 B90A00	3015	MOV CX,10 ; LOOP TO KILL TIME FOR NEC
EF9C E2FE	3016	J43: LOOP J43
EF9E 4A	3017	DEC DX ; POINT AT STATUS PORT
EF9F EC	3018	IN AL,DX ; GET STATUS
EFA0 A810	3019	TEST AL,010H ; TEST FOR NEC STILL BUSY
EFA2 7406	3020	JZ J44 ; RESULTS DONE
EFA4 FECB	3021	DEC BL ; DECREMENT THE STATUS COUNTER
EFA6 75CA	3022	JNZ J38 ; GO BACK FOR MORE

LOC OBJ

LINE SOURCE

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EFA0 EBE3      3023          JMP     J41          ; CHIP HAS FAILED
3024
3025          ;----- RESULT OPERATION IS DONE
3026
EFAA           3027      J44:
EFAA 5B       3028          POP     BX
EFAB 5A       3029          POP     DX
EFAC 59       3030          POP     CX          ; RECOVER REGISTERS
EFAD C3       3031          RET          ; GOOD RETURN CODE FROM TEST INST
3032          ;-----
3033          ; NUM_TRANS
3034          ; THIS ROUTINE CALCULATES THE NUMBER OF SECTORS THAT
3035          ; WERE ACTUALLY TRANSFERRED TO/FROM THE DISKETTE
3036          ; INPUT
3037          ; (CH) = CYLINDER OF OPERATION
3038          ; (CL) = START SECTOR OF OPERATION
3039          ; OUTPUT
3040          ; (AL) = NUMBER ACTUALLY TRANSFERRED
3041          ; NO OTHER REGISTERS MODIFIED
3042          ;-----
EFAE           3043      NUM_TRANS PROC NEAR
EFAE A04500   3044          MOV     AL,NEC_STATUS+3 ; GET CYLINDER ENDED UP ON
EFB1 3AC5     3045          CMP     AL,CH ; SAME AS WE STARTED
EFB3 A04700   3046          MOV     AL,NEC_STATUS+5 ; GET ENDING SECTOR
EFB6 740A     3047          JZ     J45 ; IF ON SAME CYL, THEN NO ADJUST
EFB8 BB0800   3048          MOV     BX,8
EFBB E8AEFE   3049          CALL  GET_PARM ; GET EOT VALUE
EFBE 8AC4     3050          MOV     AL,AH ; INTO AL
EFC0 FEC0     3051          INC     AL ; USE EOT+1 FOR CALCULATION
EFC2          3052      J45:
EFC2 2AC1     3053          SUB     AL,CL ; SUBTRACT START FROM END
EFC4 C3       3054          RET
3055      NUM_TRANS ENDP
3056      RESULTS ENDP
3057          ;-----
3058          ; DISK_BASE
3059          ; THIS IS THE SET OF PARAMETERS REQUIRED FOR DISKETTE OPERATION.
3060          ; THEY ARE POINTED AT BY THE DATA VARIABLE DISK_POINTER. TO
3061          ; MODIFY THE PARAMETERS, BUILD ANOTHER PARAMETER BLOCK AND POINT
3062          ; DISK_POINTER TO IT.
3063          ;-----
EFC7           3064      ORG     0EFC7H
EFC7           3065      DISK_BASE LABEL BYTE
EFC7 CF       3066          DB     11001111B ; SRT=C, HD UNLOAD=0F - 1ST SPECIFY BYTE
EFC8 02       3067          DB     2 ; HD LOAD=1, MODE=DMA - 2ND SPECIFY BYTE
EFC9 25       3068          DB     MOTOR_WAIT ; WAIT AFTER OPN TIL MOTOR OFF
EFCA 02       3069          DB     2 ; 512 BYTES/SECTOR
EFCB 08       3070          DB     8 ; EOT ( LAST SECTOR ON TRACK)
EFCC 2A       3071          DB     02AH ; GAP LENGTH
EFCD FF       3072          DB     0FFH ; DTL
EFCE 50       3073          DB     050H ; GAP LENGTH FOR FORMAT
EFCF F6       3074          DB     0F6H ; FILL BYTE FOR FORMAT
EFD0 19       3075          DB     25 ; HEAD SETTLE TIME (MILLISECONDS)
EFD1 04       3076          DB     4 ; MOTOR START TIME (1/8 SECONDS)
3077
3078          ;--- INT 17 -----
3079          ; PRINTER_IO
3080          ; THIS ROUTINE PROVIDES COMMUNICATION WITH THE PRINTER
3081          ; INPUT
3082          ; (AH)=0 PRINT THE CHARACTER IN (AL)
3083          ; ON RETURN, AH=1 IF CHARACTER COULD NOT BE PRINTED
3084          ; (TIME OUT). OTHER BITS SET AS ON NORMAL STATUS CALL
3085          ; (AH)=1 INITIALIZE THE PRINTER PORT
3086          ; RETURNS WITH (AH) SET WITH PRINTER STATUS
3087          ; (AH)=2 READ THE PRINTER STATUS INTO (AH)
3088          ; 7 6 5 4 3 2-1 0
3089          ; | | | | | | | _TIME OUT
3090          ; | | | | | | | _UNUSED
3091          ; | | | | | | | _ 1 = I/O ERROR
3092          ; | | | | | | | _ 1 = SELECTED
3093          ; | | | | | | | _ 1 = OUT OF PAPER
3094          ; | | | | | | | _ 1 = ACKNOWLEDGE
3095          ; | | | | | | | _ 1 = NOT BUSY
3096          ;
3097          ; (DX) = PRINTER TO BE USED (0,1,2) CORRESPONDING TO ACTUAL
3098          ; VALUES IN PRINTER_BASE AREA
3099          ;

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3100 ; DATA AREA PRINTER_BASE CONTAINS THE BASE ADDRESS OF THE PRINTER
3101 ; CARD(S) AVAILABLE (LOCATED AT BEGINNING OF DATA SEGMENT,
3102 ; 408H ABSOLUTE, 3 WORDS)
3103 ;
3104 ; DATA AREA PRINT_TIM_OUT (BYTE) MAY BE CHANGED TO CAUSE DIFFERENT
3105 ; TIME-OUT WAITS. DEFAULT=20
3106 ;
3107 ; REGISTERS AH IS MODIFIED
3108 ; ALL OTHERS UNCHANGED
3109 ;-----
3110 ASSUME CS:CODE,DS:DATA
EFD2 3111 ORG 0EFD2H
EFD2 3112 PRINTER_IO PROC FAR
EFD2 FB 3113 STI ; INTERRUPTS BACK ON
EFD3 1E 3114 PUSH DS ; SAVE SEGMENT
EFD4 52 3115 PUSH DX
EFD5 56 3116 PUSH SI
EFD6 51 3117 PUSH CX
EFD7 53 3118 PUSH BX
EFD8 E87E0A 3119 CALL DDS
EFDB 8BF2 3120 MOV SI,DX ; GET PRINTER PARM
EFDD 8A5C78 3121 MOV BL,PRINT_TIM_OUT[SI] ; LOAD TIME-OUT PARM
EFE0 D1E6 3122 SHL SI,1 ; WORD OFFSET INTO TABLE
EFE2 8B5408 3123 MOV DX,PRINTER_BASE[SI] ; GET BASE ADDRESS FOR PRINTER CARD
EFE5 0B02 3124 OR DX,DX \ ; TEST DX FOR ZERO,
3125 ; INDICATING NO PRINTER
EFE7 740C 3126 JZ B1 ; RETURN
EFE9 0AE4 3127 OR AH,AH ; TEST FOR (AH)=0
EFEB 740E 3128 JZ B2 ; PRINT_AL
EFED FECC 3129 DEC AH ; TEST FOR (AH)=1
EFEF 743F 3130 JZ B8 ; INIT_PRT
EFF1 FECC 3131 DEC AH ; TEST FOR (AH)=2
EFF3 7428 3132 JZ B5 ; PRINTER STATUS
EFF5 3133 B1: ; RETURN
EFF5 5B 3134 POP BX
EFF6 59 3135 POP CX
EFF7 5E 3136 POP SI ; RECOVER REGISTERS
EFF8 5A 3137 POP DX ; RECOVER REGISTERS
EFF9 1F 3138 POP DS
EFFA CF 3139 IRET
3140
3141 ;----- PRINT THE CHARACTER IN (AL)
3142
Effb 3143 B2:
Effb 50 3144 PUSH AX ; SAVE VALUE TO PRINT
Effc ee 3145 OUT DX,AL ; OUTPUT CHAR TO PORT
Effd 42 3146 INC DX ; POINT TO STATUS PORT
Effe 3147 B3:
Effe 2BC9 3148 SUB CX,CX ; WAIT_BUSY
F000 3149 B3_1:
F000 EC 3150 IN AL,DX ; GET STATUS
F001 8AE0 3151 MOV AH,AL ; STATUS TO AH ALSO
F003 A880 3152 TEST AL,80H ; IS THE PRINTER CURRENTLY BUSY
F005 750E 3153 JNZ B4 ; OUT_STROBE
F007 E2F7 3154 LOOP B3_1 ; TRY AGAIN
F009 FECB 3155 DEC BL ; DROP LOOP COUNT
F00B 75F1 3156 JNZ B3 ; GO TILL TIMEOUT ENDS
F00D 80CC01 3157 OR AH,1 ; SET ERROR FLAG
F010 80E4F9 3158 AND AH,0F9H ; TURN OFF THE OTHER BITS
F013 EB13 3159 JMP SHORT B7 ; RETURN WITH ERROR FLAG SET
F015 3160 B4: ; OUT_STROBE
F015 B00D 3161 MOV AL,0DH ; SET THE STROBE HIGH
F017 42 3162 INC DX ; STROBE IS BIT 0 OF PORT C OF 8255
F018 EE 3163 OUT DX,AL
F019 B00C 3164 MOV AL,0CH ; SET THE STROBE LOW
F01B EE 3165 OUT DX,AL
F01C 58 3166 POP AX ; RECOVER THE OUTPUT CHAR
3167
3168 ;----- PRINTER STATUS
3169
F01D 3170 B5:
F01D 50 3171 PUSH AX ; SAVE AL REG
F01E 3172 B6:
F01E 8B5408 3173 MOV DX,PRINTER_BASE[SI]
F021 42 3174 INC DX
F022 EC 3175 IN AL,DX ; GET PRINTER STATUS
F023 8AE0 3176 MOV AH,AL

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Appendix A

LOC OBJ

LINE SOURCE

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F025 80E4F8      3177      AND    AH,0F8H      ; TURN OFF UNUSED BITS
F028             3178      B7:                ; STATUS_SET
F028 5A          3179      POP     DX            ; RECOVER AL REG
F029 8AC2        3180      MOV     AL,DL        ; GET CHARACTER INTO AL
F02B 80F448      3181      XOR     AH,48H       ; FLIP A COUPLE OF BITS
F02E EBC5        3182      JMP     B1            ; RETURN FROM ROUTINE
3183
3184      ;----- INITIALIZE THE PRINTER PORT
3185
F030             3186      B8:                ;
F030 50          3187      PUSH   AX            ; SAVE AL
F031 42          3188      INC     DX            ; POINT TO OUTPUT PORT
F032 42          3189      INC     DX
F033 B008        3190      MOV     AL,8         ; SET INIT LINE LOW
F035 EE          3191      OUT     DX,AL
F036 B8E803      3192      MOV     AX,1000
F039             3193      B9:                ; INIT_LOOP
F039 48          3194      DEC     AX            ; LOOP FOR RESET TO TAKE
F03A 75FD        3195      JNZ     B9            ; INIT_LOOP
F03C B00C        3196      MOV     AL,0CH       ; NO INTERRUPTS, NON AUTO LF,
3197                                ; INIT HIGH
F03E EE          3198      OUT     DX,AL
F03F EBDD        3199      JMP     B6            ; PRT_STATUS_1
3200      PRINTER_IO     ENDP
3201
3202
3203      ;--- INT 10 -----
3204      ; VIDEO_IO
3205      ; THESE ROUTINES PROVIDE THE CRT INTERFACE
3206      ; THE FOLLOWING FUNCTIONS ARE PROVIDED:
3207      ; (AH)=0 SET MODE (AL) CONTAINS MODE VALUE
3208      ; (AL)=0 40X25 BW (POWER ON DEFAULT)
3209      ; (AL)=1 40X25 COLOR
3210      ; (AL)=2 80X25 BW
3211      ; (AL)=3 80X25 COLOR
3212      ; GRAPHICS MODES
3213      ; (AL)=4 320X200 COLOR
3214      ; (AL)=5 320X200 BW
3215      ; (AL)=6 640X200 BW
3216      ; CRT MODE=7 80X25 B&M CARD (USED INTERNAL TO VIDEO ONLY)
3217      ; *** NOTE BW MODES OPERATE SAME AS COLOR MODES, BUT
3218      ; COLOR BURST IS NOT ENABLED
3219      ; (AH)=1 SET CURSOR TYPE
3220      ; (CH) = BITS 4-0 = START LINE FOR CURSOR
3221      ; ** HARDWARE WILL ALWAYS CAUSE BLIN
3222      ; ** SETTING BIT 5 OR 6 WILL CAUSE ERRATIC
3223      ; BLINKING OR NO CURSOR AT ALL
3224      ; (CL) = BITS 4-0 = END LINE FOR CURSOR
3225      ; (AH)=2 SET CURSOR POSITION
3226      ; (DH,DL) = ROW,COLUMN (0,0) IS UPPER LEFT
3227      ; (BH) = PAGE NUMBER (MUST BE 0 FOR GRAPHICS MODES)
3228      ; (AH)=3 READ CURSOR POSITION
3229      ; (BH) = PAGE NUMBER (MUST BE 0 FOR GRAPHICS MODES)
3230      ; ON EXIT (DH,DL) = ROW,COLUMN OF CURRENT CURSOR
3231      ; (CH,CL) = CURSOR MODE CURRENTLY SET
3232      ; (AH)=4 READ LIGHT PEN POSITION
3233      ; ON EXIT:
3234      ; (AH) = 0 -- LIGHT PEN SWITCH NOT DOWN/NOT TRIGGERED
3235      ; (AH) = 1 -- VALID LIGHT PEN VALUE IN REGISTERS
3236      ; (DH,DL) = ROW,COLUMN OF CHARACTER LP POSN
3237      ; (CH) = RASTER LINE (0-199)
3238      ; (BX) = PIXEL COLUMN (0-319,639)
3239      ; (AH)=5 SELECT ACTIVE DISPLAY PAGE (VALID ONLY FOR ALPHA MODES)
3240      ; (AL)=NEW PAGE VAL (0-7 FOR MODES 0&1, 0-3 FOR MODES 2&3)
3241      ; (AH)=6 SCROLL ACTIVE PAGE UP
3242      ; (AL) = NUMBER OF LINES, INPUT LINES BLANKED AT BOTTOM
3243      ; OF WINDOW
3244      ; AL = 0 MEANS BLANK ENTIRE WINDOW
3245      ; (CH,CL) = ROW,COLUMN OF UPPER LEFT CORNER OF SCROLL
3246      ; (DH,DL) = ROW,COLUMN OF LOWER RIGHT CORNER OF SCROLL
3247      ; (BH) = ATTRIBUTE TO BE USED ON BLANK LINE
3248      ; (AH)=7 SCROLL ACTIVE PAGE DOWN
3249      ; (AL) = NUMBER OF LINES, INPUT LINES BLANKED AT TOP
3250      ; OF WINDOW
3251      ; AL = 0 MEANS BLANK ENTIRE WINDOW
3252      ; (CH,CL) = ROW,COLUMN OF UPPER LEFT CORNER OF SCROLL
3253      ; (DH,DL) = ROW,COLUMN OF LOWER RIGHT CORNER OF SCROLL

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3254 ;           (BH) = ATTRIBUTE TO BE USED ON BLANK LINE           ;
3255 ; ; ;
3256 ; CHARACTER HANDLING ROUTINES ; ;
3257 ; ; ;
3258 ; (AH) = 8 READ ATTRIBUTE/CHARACTER AT CURRENT CURSOR POSITION ;
3259 ; (BH) = DISPLAY PAGE (VALID FOR ALPHA MODES ONLY) ;
3260 ; ON EXIT: ;
3261 ; (AL) = CHAR READ ;
3262 ; (AH) = ATTRIBUTE OF CHARACTER READ (ALPHA MODES ONLY) ;
3263 ; (AH) = 9 WRITE ATTRIBUTE/CHARACTER AT CURRENT CURSOR POSITION ;
3264 ; (BH) = DISPLAY PAGE (VALID FOR ALPHA MODES ONLY) ;
3265 ; (CX) = COUNT OF CHARACTERS TO WRITE ;
3266 ; (AL) = CHAR TO WRITE ;
3267 ; (BL) = ATTRIBUTE OF CHARACTER (ALPHA)/COLOR OF CHAR ;
3268 ; (GRAPHICS) ;
3269 ; SEE NOTE ON WRITE DOT FOR BIT 7 OF BL = 1. ;
3270 ; (AH) = 10 WRITE CHARACTER ONLY AT CURRENT CURSOR POSITION ;
3271 ; (BH) = DISPLAY PAGE (VALID FOR ALPHA MODES ONLY) ;
3272 ; (CX) = COUNT OF CHARACTERS TO WRITE ;
3273 ; (AL) = CHAR TO WRITE ;
3274 ; FOR READ/WRITE CHARACTER INTERFACE WHILE IN GRAPHICS MODE, THE ;
3275 ; CHARACTERS ARE FORMED FROM A CHARACTER GENERATOR IMAGE ;
3276 ; MAINTAINED IN THE SYSTEM ROM. ONLY THE 1ST 128 CHARS ;
3277 ; ARE CONTAINED THERE. TO READ/WRITE THE SECOND 128 ;
3278 ; CHARS, THE USER MUST INITIALIZE THE POINTER AT ;
3279 ; INTERRUPT 1FH (LOCATION 0007CH) TO POINT TO THE 1K BYTE ;
3280 ; TABLE CONTAINING THE CODE POINTS FOR THE SECOND ;
3281 ; 128 CHARS (128-255). ;
3282 ; FOR WRITE CHARACTER INTERFACE IN GRAPHICS MODE, THE REPLICATION ;
3283 ; FACTOR CONTAINED IN (CX) ON ENTRY WILL PRODUCE VALID ;
3284 ; RESULTS ONLY FOR CHARACTERS CONTAINED ON THE SAME ROW. ;
3285 ; CONTINUATION TO SUCCEEDING LINES WILL NOT PRODUCE ;
3286 ; CORRECTLY. ;
3287 ; ;
3288 ; GRAPHICS INTERFACE ;
3289 ; (AH) = 11 SET COLOR PALETTE ;
3290 ; (BH) = PALETTE COLOR ID BEING SET (0-127) ;
3291 ; (AL) = COLOR VALUE TO BE USED WITH THAT COLOR ID ;
3292 ; NOTE: FOR THE CURRENT COLOR CARD, THIS ENTRY POINT ;
3293 ; HAS MEANING ONLY FOR 320X200 GRAPHICS. ;
3294 ; COLOR ID = 0 SELECTS THE BACKGROUND COLOR (0-15);
3295 ; COLOR ID = 1 SELECTS THE PALETTE TO BE USED: ;
3296 ; 0 = GREEN(1)/RED(2)/YELLOW(3) ;
3297 ; 1 = CYAN(1)/MAGENTA(2)/WHITE(3) ;
3298 ; IN 40X25 OR 80X25 ALPHA MODES, THE VALUE SET ;
3299 ; FOR PALETTE COLOR 0 INDICATES THE ;
3300 ; BORDER COLOR TO BE USED (VALUES 0-31, ;
3301 ; WHERE 16-31 SELECT THE HIGH INTENSITY ;
3302 ; BACKGROUND SET. ;
3303 ; (AH) = 12 WRITE DOT ;
3304 ; (DX) = ROW NUMBER ;
3305 ; (CX) = COLUMN NUMBER ;
3306 ; (AL) = COLOR VALUE ;
3307 ; IF BIT 7 OF AL = 1, THEN THE COLOR VALUE IS ;
3308 ; EXCLUSIVE OR'D WITH THE CURRENT CONTENTS OF ;
3309 ; THE DOT ;
3310 ; (AH) = 13 READ DOT ;
3311 ; (DX) = ROW NUMBER ;
3312 ; (CX) = COLUMN NUMBER ;
3313 ; (AL) RETURNS THE DOT READ ;
3314 ; ;
3315 ; ASCII TELETYPE ROUTINE FOR OUTPUT ;
3316 ; ;
3317 ; (AH) = 14 WRITE TELETYPE TO ACTIVE PAGE ;
3318 ; (AL) = CHAR TO WRITE ;
3319 ; (BL) = FOREGROUND COLOR IN GRAPHICS MODE ;
3320 ; NOTE -- SCREEN WIDTH IS CONTROLLED BY PREVIOUS MODE SET ;
3321 ; ;
3322 ; (AH) = 15 CURRENT VIDEO STATE ;
3323 ; RETURNS THE CURRENT VIDEO STATE ;
3324 ; (AL) = MODE CURRENTLY SET ( SEE AH=0 FOR EXPLANATION) ;
3325 ; (AH) = NUMBER OF CHARACTER COLUMNS ON SCREEN ;
3326 ; (BH) = CURRENT ACTIVE DISPLAY PAGE ;
3327 ; ;
3328 ; CS,SS,DS,ES,BX,CX,DX PRESERVED DURING CALL ;
3329 ; ALL OTHERS DESTROYED ;
3330 ;-----

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LOC OBJ

LINE SOURCE

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3331          ASSUME CS:CODE,DS:DATA,ES:VIDEO_RAM
F045          3332          ORG      0F045H
F045          3333          M1      LABEL  WORD          ; TABLE OF ROUTINES WITHIN VIDEO I/O
F045 FCF0     3334          DW      OFFSET SET_MODE
F047 CDF1     3335          DW      OFFSET SET_CTYPE
F049 EEF1     3336          DW      OFFSET SET_CPOS
F04B 39F2     3337          DW      OFFSET READ_CURSOR
F04D 9CF7     3338          DW      OFFSET READ_LPEN
F04F 17F2     3339          DW      OFFSET ACT_DISP_PAGE
F051 96F2     3340          DW      OFFSET SCROLL_UP
F053 38F3     3341          DW      OFFSET SCROLL_DOWN
F055 74F3     3342          DW      OFFSET READ_AC_CURRENT
F057 B9F3     3343          DW      OFFSET WRITE_AC_CURRENT
F059 ECF3     3344          DW      OFFSET WRITE_C_CURRENT
F05B 4EF2     3345          DW      OFFSET SET_COLOR
F05D 2FF4     3346          DW      OFFSET WRITE_DOT
F05F 1EF4     3347          DW      OFFSET READ_DOT
F061 18F7     3348          DW      OFFSET WRITE_TTY
F063 74F2     3349          DW      OFFSET VIDEO_STATE
          0020          3350          M1L   EQU      $-M1
          3351
F065          3352          ORG      0F065H
F065          3353          VIDEO_IO PROC   NEAR
F065 FB       3354          STI          ; INTERRUPTS BACK ON
F066 FC       3355          CLD          ; SET DIRECTION FORWARD
F067 06       3356          PUSH     ES
F068 1E       3357          PUSH     DS          ; SAVE SEGMENT REGISTERS
F069 52       3358          PUSH     DX
F06A 51       3359          PUSH     CX
F06B 53       3360          PUSH     BX
F06C 56       3361          PUSH     SI
F06D 57       3362          PUSH     DI
F06E 50       3363          PUSH     AX          ; SAVE AX VALUE
F06F 8AC4     3364          MOV      AL,AH          ; GET INTO LOW BYTE
F071 32E4     3365          XOR      AH,AH          ; ZERO TO HIGH BYTE
F073 D1E0     3366          SAL      AX,1          ; *2 FOR TABLE LOOKUP
F075 8BF0     3367          MOV      SI,AX          ; PUT INTO SI FOR BRANCH
F077 3D2000   3368          CMP      AX,M1L        ; TEST FOR WITHIN RANGE
F07A 7204     3369          JB       M2            ; BRANCH AROUND BRANCH
F07C 58       3370          POP      AX          ; THROW AWAY THE PARAMETER
F07D E94501   3371          JMP      VIDEO_RETURN  ; DO NOTHING IF NOT IN RANGE
F080          3372          M2:
F080 E8D609   3373          CALL    DDS
F083 B800B8   3374          MOV      AX,0B800H     ; SEGMENT FOR COLOR CARD
F086 8B3E1000 3375          MOV      DI,EQUIP_FLAG ; GET EQUIPMENT SETTING
F08A 81E73000 3376          AND      DI,30H        ; ISOLATE CRT SWITCHES
F08E 83FF30   3377          CMP      DI,30H        ; IS SETTING FOR BW CARD?
F091 7502     3378          JNE      M3
F093 B4B0     3379          MOV      AH,0B0H      ; SEGMENT FOR BW CARD
F095          3380          M3:
F095 8EC0     3381          MOV      ES,AX          ; SET UP TO POINT AT VIDEO RAM AREAS
F097 58       3382          POP      AX          ; RECOVER VALUE
F098 8A264900 3383          MOV      AH,CRT_MODE  ; GET CURRENT MODE INTO AH
F09C 2EFA445F0 3384          JMP      WORD PRT CS:[SI+OFFSET M1]
          3385          VIDEO_IO ENDP
          3386          ;-----
          3387          ; SET_MODE
          3388          ; THIS ROUTINE INITIALIZES THE ATTACHMENT TO
          3389          ; THE SELECTED MODE. THE SCREEN IS BLANKED.
          3390          ; INPUT
          3391          ; (AL) = MODE SELECTED (RANGE 0-9)
          3392          ; OUTPUT
          3393          ; NONE
          3394          ;-----
          3395
          3396          ;---- TABLES FOR USE IN SETTING OF MODE
          3397
F0A4          3398          ORG      0F0A4H
F0A4          3399          VIDEO_PARMS LABEL BYTE
          3400          ;---- INIT_TABLE
F0A4 38       3401          DB      38H,28H,20H,0AH,1FH,6,19H ; SET UP FOR 40X25
F0A5 28
F0A6 2D
F0A7 0A
F0A8 1F
F0A9 06
FOAA 19

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LOC OBJ	LINE	SOURCE			
FOAB 1C	3402	DB	1CH,2,7,6,7		
FOAC 02					
FOAD 07					
FOAE 06					
FOAF 07					
FOBO 00	3403	DB	0,0,0,0		
FOB1 00					
FOB2 00					
FOB3 00					
0010	3404	M4	EQU	\$-VIDEO_PARMS	
	3405				
FOB4 71	3406	DB	71H,50H,5AH,0AH,1FH,6,19H	; SET UP FOR 80X25	
FOB5 50					
FOB6 5A					
FOB7 0A					
FOB8 1F					
FOB9 06					
FOBA 19					
FOBB 1C	3407	DB	1CH,2,7,6,7		
FOBC 02					
FOBD 07					
FOBE 06					
FOBF 07					
FOCO 00	3408	DB	0,0,0,0		
FOC1 00					
FOC2 00					
FOC3 00					
	3409				
FOC4 38	3410	DB	38H,28H,2DH,0AH,7FH,6,64H	; SET UP FOR GRAPHICS	
FOC5 28					
FOC6 2D					
FOC7 0A					
FOC8 7F					
FOC9 06					
FOCA 64					
FOCB 70	3411	DB	70H,2,1,6,7		
FOCC 02					
FOCD 01					
FOCE 06					
FOCF 07					
FOD0 00	3412	DB	0,0,0,0		
FOD1 00					
FOD2 00					
FOD3 00					
	3413				
FOD4 61	3414	DB	61H,50H,52H,0FH,19H,6,19H	; SET UP FOR 80X25 8&W CARD	
FOD5 50					
FOD6 52					
FOD7 0F					
FOD8 19					
FOD9 06					
FODA 19					
FODB 19	3415	DB	19H,2,0DH,0BH,0CH		
FODC 02					
FODD 0D					
FODE 0B					
FODF 0C					
FOE0 00	3416	DB	0,0,0,0		
FOE1 00					
FOE2 00					
FOE3 00					
	3417				
FOE4	3418	M5	LABEL	WORD	; TABLE OF REGEN LENGTHS
FOE4 0008	3419		DM	2048	; 40X25
FOE6 0010	3420		DM	4096	; 80X25
FOE8 0040	3421		DM	16384	; GRAPHICS
FOEA 0040	3422		DM	16384	
	3423				
	3424				;----- COLUMNS
	3425				
FOEC	3426	M6	LABEL	BYTE	
FOEC 28	3427		DB	40,40,80,80,40,40,80,80	
FOED 28					
FOEE 50					
FOEF 50					
FOFO 28					
FOF1 28					

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LOC OBJ          LINE  SOURCE

FOF2 50
FOF3 50

3428
3429 ;----- C_REG_TAB
3430
FOF4            3431  M7      LABEL  BYTE          ; TABLE OF MODE SETS
FOF4 2C        3432          DB          2CH,28H,2DH,29H,2AH,2EH,1EH,29H
FOF5 28
FOF6 2D
FOF7 29
FOF8 2A
FOF9 2E
FOFA 1E
FOFB 29

3433
FOFC            3434  SET_MODE  PROC    NEAR
FOFC BAD403    3435          MOV     DX,03D4H      ; ADDRESS OF COLOR CARD
FOFF B300      3436          MOV     BL,0          ; MODE SET FOR COLOR CARD
F101 83FF30    3437          CMP     DI,30H        ; IS BW CARD INSTALLED
F104 7506      3438          JNE     M8            ; OK WITH COLOR
F106 B007      3439          MOV     AL,7          ; INDICATE BW CARD MODE
F108 B2B4      3440          MOV     DL,0B4H       ; ADDRESS OF BW CARD (3B4)
F10A FEC3      3441          INC     BL            ; MODE SET FOR BW CARD
F10C            3442  M8:
F10C 8AE0      3443          MOV     AH,AL         ; SAVE MODE IN AH
F10E A24900    3444          MOV     CRT_MODE,AL   ; SAVE IN GLOBAL VARIABLE
F111 89166300  3445          MOV     ADDR_6845,DX  ; SAVE ADDRESS OF BASE
F115 1E        3446          PUSH    DS            ; SAVE POINTER TO DATA SEGMENT
F116 50        3447          PUSH    AX            ; SAVE MODE
F117 52        3448          PUSH    DX            ; SAVE OUTPUT PORT VALUE
F118 83C204    3449          ADD     DX,4          ; POINT TO CONTROL REGISTER
F11B 8AC3      3450          MOV     AL,BL         ; GET MODE SET FOR CARD
F11D EE        3451          OUT     DX,AL         ; RESET VIDEO
F11E 5A        3452          POP     DX            ; BACK TO BASE REGISTER
F11F 2BC0      3453          SUB     AX,AX         ; SET UP FOR ABSO SEGMENT
F121 8ED8      3454          MOV     DS,AX         ; ESTABLISH VECTOR TABLE ADDRESSING
3455          ASSUME DS:ABS0
F123 C51E7400  3456          LDS     BX,PARM_PTR   ; GET POINTER TO VIDEO PARMS
F127 58        3457          POP     AX            ; RECOVER PARMS
3458          ASSUME DS:CODE
F128 B91000    3459          MOV     CX,M4         ; LENGTH OF EACH ROW OF TABLE
F12B 80FC02    3460          CMP     AH,2          ; DETERMINE WHICH ONE TO USE
F12E 7210      3461          JC     M9             ; MODE IS 0 OR 1
F130 03D9      3462          ADD     BX,CX         ; MOVE TO NEXT ROW OF INIT TABLE
F132 80FC04    3463          CMP     AH,4          ;
F135 7209      3464          JC     M9             ; MODE IS 2 OR 3
F137 03D9      3465          ADD     BX,CX         ; MOVE TO GRAPHICS ROW OF INIT_TABLE
F139 80FC07    3466          CMP     AH,7          ;
F13C 7202      3467          JC     M9             ; MODE IS 4,5, OR 6
F13E 03D9      3468          ADD     BX,CX         ; MOVE TO BW CARD ROW OF INIT_TABLE
3469
3470 ;----- BX POINTS TO CORRECT ROW OF INITIALIZATION TABLE
3471
F140            3472  M9:
F140 50        3473          PUSH    AX            ; OUT_INIT
F141 32E4      3474          XOR     AH,AH         ; SAVE MODE IN AH
3475          ; AH WILL SERVE AS REGISTER
3476          ; NUMBER DURING LOOP
3477 ;----- LOOP THROUGH TABLE, OUTPUTTING REG ADDRESS, THEN VALUE FROM TABLE
3478
F143            3479  M10:
F143 8AC4      3480          MOV     AL,AH         ; INIT LOOP
F145 EE        3481          OUT     DX,AL         ; GET 6845 REGISTER NUMBER
F146 42        3482          INC     DX            ; POINT TO DATA PORT
F147 FEC4      3483          INC     AH            ; NEXT REGISTER VALUE
F149 8A07      3484          MOV     AL,{BX}       ; GET TABLE VALUE
F14B EE        3485          OUT     DX,AL         ; OUT TO CHIP
F14C 43        3486          INC     BX            ; NEXT IN TABLE
F14D 4A        3487          DEC     DX            ; BACK TO POINTER REGISTER
F14E E2F3      3488          LOOP   M10           ; DO THE WHOLE TABLE
F150 58        3489          POP     AX            ; GET MODE BACK
F151 1F        3490          POP     DS            ; RECOVER SEGMENT VALUE
3491          ASSUME DS:DATA
3492
3493 ;----- FILL REGEN AREA WITH BLANK
3494
F152 33FF      3495          XOR     DI,DI         ; SET UP POINTER FOR REGEN

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LOC OBJ          LINE  SOURCE

F154 893E4E00    3496      MOV    CRT_START,DI          ; START ADDRESS SAVED IN GLOBAL
F158 C06620000   3497      MOV    ACTIVE_PAGE,0        ; SET PAGE VALUE
F15D B90020      3498      MOV    CX,8192              ; NUMBER OF WORDS IN COLOR CARD
F160 80FC04      3499      CMP    AH,4                  ; TEST FOR GRAPHICS
F163 720B        3500      JC     M12                   ; NO_GRAPHICS_INIT
F165 80FC07      3501      CMP    AH,7                  ; TEST FOR BW CARD
F168 7404        3502      JE     M11                   ; BW_CARD_INIT
F16A 33C0        3503      XOR    AX,AX                 ; FILL FOR GRAPHICS MODE
F16C EB05        3504      JMP    SHORT M13             ; CLEAR_BUFFER
F16E            3505      M11:                        ; BW_CARD_INIT
F16E B508        3506      MOV    CH,08H               ; BUFFER SIZE ON BW CARD
F170            3507      M12:                        ; NO_GRAPHICS_INIT
F170 B82007      3508      MOV    AX,' '+7*256         ; FILL CHAR FOR ALPHA
F173            3509      M13:                        ; CLEAR_BUFFER
F173 F3          3510      REP    STOSH                 ; FILL THE REGEN BUFFER WITH BLANKS
F174 AB

3511
3512 ;----- ENABLE VIDEO AND CORRECT PORT SETTING
3513
F175 C70660000706 3514      MOV    CURSOR_MODE,607H     ; SET CURRENT CURSOR MODE
F17B A04900      3515      MOV    AL,CRT_MODE         ; GET THE MODE
F17E 32E4        3516      XOR    AH,AH                ; INTO AX REGISTER
F180 8BF0        3517      MOV    SI,AX                ; TABLE POINTER, INDEXED BY MODE
F182 8B166300    3518      MOV    DX,ADDR_6845        ; PREPARE TO OUTPUT TO
3519 ; VIDEO ENABLE PORT
F186 83C204      3520      ADD    DX,4
F189 2E8A84F4F0 3521      MOV    AL,CS:[SI+OFFSET M7]
F18E EE         3522      OUT   DX,AL                ; SET VIDEO ENABLE PORT
F18F A26500      3523      MOV    CRT_MODE_SET,AL     ; SAVE THAT VALUE
3524
3525 ;----- DETERMINE NUMBER OF COLUMNS, BOTH FOR ENTIRE DISPLAY
3526 ;----- AND THE NUMBER TO BE USED FOR TTY INTERFACE
3527
F192 2E8A84ECF0 3528      MOV    AL,CS:[SI+OFFSET M6]
F197 32E4        3529      XOR    AH,AH
F199 A34A00      3530      MOV    CRT_COLS,AX         ; NUMBER OF COLUMNS IN THIS SCREEN
3531
3532 ;----- SET CURSOR POSITIONS
3533
F19C 81E60E00    3534      AND    SI,0EH              ; WORD OFFSET INTO CLEAR LENGTH TABLE
F1A0 2E8B8CE4F0 3535      MOV    CX,CS:[SI+OFFSET M5] ; LENGTH TO CLEAR
F1A5 890E4C00    3536      MOV    CRT_LEN,CX         ; SAVE LENGTH OF CRT -- NOT USED FOR BW
F1A9 B90800      3537      MOV    CX,8                ; CLEAR ALL CURSOR POSITIONS
F1AC BF5000      3538      MOV    DI,OFFSET CURSOR_POSH
F1AF 1E         3539      PUSH  DS                   ; ESTABLISH SEGMENT
F1B0 07         3540      POP   ES                   ; ADDRESSING
F1B1 33C0        3541      XOR    AX,AX
F1B3 F3          3542      REP    STOSH                 ; FILL WITH ZEROES
F1B4 AB

3543
3544 ;----- SET UP OVERSCAN REGISTER
3545
F1B5 42         3546      INC    DX                   ; SET OVERSCAN PORT TO A DEFAULT
F1B6 B030      3547      MOV    AL,30H              ; VALUE OF 30H FOR ALL MODES
3548 ; EXCEPT 640X200
F1B8 803E490006 3549      CMP    CRT_MODE,6          ; SEE IF THE MODE IS 640X200 BW
F1BD 7502      3550      JNZ   M14                  ; IF IT ISNT 640X200, THEN GOTO REGULAR
F1BF B03F      3551      MOV    AL,3FH              ; IF IT IS 640X200, THEN PUT IN 3FH
F1C1            3552      M14:
F1C1 EE         3553      OUT   DX,AL                ; OUTPUT THE CORRECT VALUE TO 3D9 PORT
F1C2 A26600      3554      MOV    CRT_PALETTE,AL     ; SAVE THE VALUE FOR FUTURE USE
3555
3556 ;----- NORMAL RETURN FROM ALL VIDEO RETURNS
3557
F1C5            3558      VIDEO_RETURN:
F1C5 5F         3559      POP   DI
F1C6 5E         3560      POP   SI
F1C7 5B         3561      POP   BX
F1C8            3562      M15:                        ; VIDEO_RETURN_C
F1C8 59         3563      POP   CX
F1C9 5A         3564      POP   DX
F1CA 1F         3565      POP   DS
F1CB 07         3566      POP   ES                   ; RECOVER SEGMENTS
F1CC CF         3567      IRET                      ; ALL DONE
3568 SET_MODE     ENDP
3569 ;-----
3570 ; SET_CTYPE

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3571 ; THIS ROUTINE SETS THE CURSOR VALUE ;
3572 ; INPUT ;
3573 ; (CX) HAS CURSOR VALUE CH-START LINE, CL-STOP LINE ;
3574 ; OUTPUT ;
3575 ; NONE ;
3576 ;-----
F1CD 3577 SET_CTYPE PROC NEAR
F1CD B40A 3578 MOV AH,10 ; 6845 REGISTER FOR CURSOR SET
F1CF 890E6000 3579 MOV CURSOR_MODE,CX ; SAVE IN DATA AREA
F1D3 E80200 3580 CALL M16 ; OUTPUT CX REG
F1D6 EBED 3581 JMP VIDEO_RETURN
3582
3583 ;----- THIS ROUTINE OUTPUTS THE CX REGISTER TO THE 6845 REGS NAMED IN AH
3584
F1D8 3585 M16:
F1D8 8B166300 3586 MOV DX,ADDR_6845 ; ADDRESS REGISTER
F1DC 8AC4 3587 MOV AL,AH ; GET VALUE
F1DE EE 3588 OUT DX,AL ; REGISTER SET
F1DF 42 3589 INC DX ; DATA REGISTER
F1E0 8AC5 3590 MOV AL,CH ; DATA
F1E2 EE 3591 OUT DX,AL
F1E3 4A 3592 DEC DX
F1E4 8AC4 3593 MOV AL,AH
F1E6 FEC0 3594 INC AL ; POINT TO OTHER DATA REGISTER
F1E8 EE 3595 OUT DX,AL ; SET FOR SECOND REGISTER
F1E9 42 3596 INC DX
F1EA 8AC1 3597 MOV AL,CL ; SECOND DATA VALUE
F1EC EE 3598 OUT DX,AL
F1ED C3 3599 RET ; ALL DONE
3600 SET_CTYPE ENDP
3601 ;-----
3602 ; SET_CPOS ;
3603 ; THIS ROUTINE SETS THE CURRENT CURSOR ;
3604 ; POSITION TO THE NEW X-Y VALUES PASSED ;
3605 ; INPUT ;
3606 ; DX - ROW,COLUMN OF NEW CURSOR ;
3607 ; BH - DISPLAY PAGE OF CURSOR ;
3608 ; OUTPUT ;
3609 ; CURSOR IS SET AT 6845 IF DISPLAY PAGE ;
3610 ; IS CURRENT DISPLAY ;
3611 ;-----
F1EE 3612 SET_CPOS PROC NEAR
F1EE 8ACF 3613 MOV CL,BH
F1F0 32ED 3614 XOR CH,CH ; ESTABLISH LOOP COUNT
F1F2 D1E1 3615 SAL CX,1 ; WORD OFFSET
F1F4 8BF1 3616 MOV SI,CX ; USE INDEX REGISTER
F1F6 895450 3617 MOV [SI+OFFSET_CURSOR_POSN],DX ; SAVE THE POINTER
F1F9 383E6200 3618 CMP ACTIVE_PAGE,BH
F1FD 7505 3619 JNZ M17 ; SET_CPOS_RETURN
F1FF 8BC2 3620 MOV AX,DX ; GET ROW/COLUMN TO AX
F201 E80200 3621 CALL M18 ; CURSOR_SET
F204 3622 M17: ; SET_CPOS_RETURN
F204 EBBF 3623 JMP VIDEO_RETURN
3624 SET_CPOS ENDP
3625
3626 ;----- SET CURSOR POSITION, AX HAS ROW/COLUMN FOR CURSOR
3627
F206 3628 M18 PROC NEAR
F206 E87C00 3629 CALL POSITION ; DETERMINE LOCATION IN REGEN BUFFER
F209 8BC8 3630 MOV CX,AX
F20B 030E4E00 3631 ADD CX,CRT_START ; ADD IN THE START ADDR FOR THIS PAGE
F20F D1F9 3632 SAR CX,1 ; DIVIDE BY 2 FOR CHAR ONLY COUNT
F211 B40E 3633 MOV AH,14 ; REGISTER NUMBER FOR CURSOR
F213 E8C2FF 3634 CALL M16 ; OUTPUT THE VALUE TO THE 6845
F216 C3 3635 RET
3636 M18 ENDP
3637 ;-----
3638 ; ACT_DISP_PAGE ;
3639 ; THIS ROUTINE SETS THE ACTIVE DISPLAY PAGE, ALLOWING THE ;
3640 ; FULL USE OF THE RAM SET ASIDE FOR THE VIDEO ATTACHMENT ;
3641 ; INPUT ;
3642 ; AL HAS THE NEW ACTIVE DISPLAY PAGE ;
3643 ; OUTPUT ;
3644 ; THE 6845 IS RESET TO DISPLAY THAT PAGE ;
3645 ;-----
F217 3646 ACT_DISP_PAGE PROC NEAR
F217 A26200 3647 MOV ACTIVE_PAGE,AL ; SAVE ACTIVE PAGE VALUE

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F21A 8B0E4C00      3648      MOV     CX,CRT_LEN           ; GET SAVED LENGTH OF REGEN BUFFER
F21E 98            3649      CBW                     ; CONVERT AL TO WORD
F21F 50            3650      PUSH    AX               ; SAVE PAGE VALUE
F220 F7E1          3651      MUL     CX               ; DISPLAY PAGE TIMES REGEN LENGTH
F222 A34E00        3652      MOV     CRT_START,AX     ; SAVE START ADDRESS FOR
                          3653                          ; LATER REQUIREMENTS
F225 8BC8          3654      MOV     CX,AX           ; START ADDRESS TO CX
F227 D1F9          3655      SAR     CX,1            ; DIVIDE BY 2 FOR 6845 HANDLING
F229 B40C          3656      MOV     AH,12           ; 6845 REGISTER FOR START ADDRESS
F22B E8AAFF        3657      CALL   M16              ;
F22E 5B           3658      POP     BX               ; RECOVER PAGE VALUE
F22F D1E3          3659      SAL     BX,1            ; *2 FOR WORD OFFSET
F231 8B4750        3660      MOV     AX,(BX + OFFSET_CURSOR_POSN) ; GET CURSOR FOR THIS PAGE
F234 E8CFFF        3661      CALL   M18              ; SET THE CURSOR POSITION
F237 EB8C          3662      JMP     SHORT VIDEO_RETURN
                          3663      ACT_DISP_PAGE      ENDP
                          3664      ;-----
                          3665      ; READ_CURSOR      :
                          3666      ;   THIS ROUTINE READS THE CURRENT CURSOR VALUE FROM THE :
                          3667      ;   6845, FORMATS IT, AND SENDS IT BACK TO THE CALLER :
                          3668      ; INPUT          :
                          3669      ;   BH - PAGE OF CURSOR :
                          3670      ; OUTPUT         :
                          3671      ;   DX - ROW, COLUMN OF THE CURRENT CURSOR POSITION :
                          3672      ;   CX - CURRENT CURSOR MOOE :
                          3673      ;-----
F239              3674      READ_CURSOR      PROC   NEAR
F239 8ADF          3675      MOV     BL,BH
F23B 32FF          3676      XOR     BH,BH
F23D D1E3          3677      SAL     BX,1            ; WORD OFFSET
F23F 8B5750        3678      MOV     DX,(BX+OFFSET_CURSOR_POSN)
F242 8B0E6000      3679      MOV     CX,CURSOR_MODE
F246 5F            3680      POP     DI
F247 5E            3681      POP     SI
F248 5B            3682      POP     BX
F249 58            3683      POP     AX               ; DISCARD SAVED CX AND DX
F24A 58            3684      POP     AX
F24B 1F            3685      POP     DS
F24C 07            3686      POP     ES
F24D CF            3687      IRET
                          3688      READ_CURSOR      ENDP
                          3689      ;-----
                          3690      ; SET COLOR      :
                          3691      ;   THIS ROUTINE WILL ESTABLISH THE BACKGROUND COLOR, THE OVERSCAN :
                          3692      ;   COLOR, AND THE FOREGROUND COLOR SET FOR MEDIUM RESOLUTION :
                          3693      ; GRAPHICS      :
                          3694      ; INPUT          :
                          3695      ;   (BH) HAS COLOR ID :
                          3696      ;   IF BH=0, THE BACKGROUND COLOR VALUE IS SET :
                          3697      ;   FROM THE LOW BITS OF BL (0-31) :
                          3698      ;   IF BH=1, THE PALETTE SELECTION IS MADE. :
                          3699      ;   BASED ON THE LOW BIT OF BL: :
                          3700      ;   0=GREEN, RED, YELLOW FOR COLORS 1,2,3 :
                          3701      ;   1=BLUE, CYAN, MAGENTA FOR COLORS 1,2,3 :
                          3702      ;   (BL) HAS THE COLOR VALUE TO BE USED :
                          3703      ; OUTPUT         :
                          3704      ;   THE COLOR SELECTION IS UPDATED :
                          3705      ;-----
F24E              3706      SET_COLOR      PROC   NEAR
F24E 8B166300      3707      MOV     DX,ADDR_6845    ; I/O PORT FOR PALETTE
F252 83C205        3708      ADD     DX,5             ; OVERSCAN PORT
F255 A06600        3709      MOV     AL,CRT_PALETTE ; GET THE CURRENT PALETTE VALUE
F258 0AFF          3710      OR     BH,BH            ; IS THIS COLOR 0?
F25A 750E          3711      JNZ    M20              ; OUTPUT COLOR 1
                          3712
                          3713      ;----- HANDLE COLOR 0 BY SETTING THE BACKGROUND COLOR
                          3714
F25C 24E0          3715      AND     AL,0E0H         ; TURN OFF LOW 5 BITS OF CURRENT
F25E 80E31F        3716      AND     BL,01FH         ; TURN OFF HIGH 3 BITS OF INPUT VALUE
F261 0AC3          3717      OR     AL,BL            ; PUT VALUE INTO REGISTER
F263              3718      M19:                ; OUTPUT THE PALETTE
F263 EE            3719      OUT    DX,AL           ; OUTPUT COLOR SELECTION TO 309 PORT
F264 A26600        3720      MOV     CRT_PALETTE,AL ; SAVE THE COLOR VALUE
F267 E958FF        3721      JMP     VIDEO_RETURN
                          3722
                          3723      ;----- HANDLE COLOR 1 BY SELECTING THE PALETTE TO BE USED
                          3724

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LOC OBJ	LINE	SOURCE
F26A	3725	M20:
F26A 24DF	3726	AND AL,0DFH ; TURN OFF PALETTE SELECT BIT
F26C D0EB	3727	SHR BL,1 ; TEST THE LOW ORDER BIT OF BL
F26E 73F3	3728	JNC M19 ; ALREADY DONE
F270 0C20	3729	OR AL,20H ; TURN ON PALETTE SELECT BIT
F272 EBEB	3730	JMP M19 ; GO DO IT
	3731	SET_COLOR ENDP
	3732	;
	3733	; VIDEO STATE ;
	3734	; RETURNS THE CURRENT VIDEO STATE IN AX ;
	3735	; AH = NUMBER OF COLUMNS ON THE SCREEN ;
	3736	; AL = CURRENT VIDEO MODE ;
	3737	; BH = CURRENT ACTIVE PAGE ;
	3738	;
F274	3739	VIDEO_STATE PROC NEAR
F274 8A264A00	3740	MOV AH,BYTE PTR CRT_COLS ; GET NUMBER OF COLUMNS
F278 A04900	3741	MOV AL,CRT_MODE ; CURRENT MODE
F27B 8A3E6200	3742	MOV BH,ACTIVE_PAGE ; GET CURRENT ACTIVE PAGE
F27F 5F	3743	POP DI ; RECOVER REGISTERS
F280 5E	3744	POP SI
F281 59	3745	POP CX ; DISCARD SAVED BX
F282 E943FF	3746	JMP M15 ; RETURN TO CALLER
	3747	VIDEO_STATE ENDP
	3748	;
	3749	; POSITION ;
	3750	; THIS SERVICE ROUTINE CALCULATES THE REGEN ;
	3751	; BUFFER ADDRESS OF A CHARACTER IN THE ALPHA MODE ;
	3752	; INPUT ;
	3753	; AX = ROW, COLUMN POSITION ;
	3754	; OUTPUT ;
	3755	; AX = OFFSET OF CHAR POSITION IN REGEN BUFFER ;
	3756	;
F285	3757	POSITION PROC NEAR
F285 53	3758	PUSH BX ; SAVE REGISTER
F286 88D8	3759	MOV BX,AX
F288 8AC4	3760	MOV AL,AH ; ROWS TO AL
F28A F6264A00	3761	MUL BYTE PTR CRT_COLS ; DETERMINE BYTES TO ROW
F28E 32FF	3762	XOR BH,BH
F290 03C3	3763	ADD AX,BX ; ADD IN COLUMN VALUE
F292 D1E0	3764	SAL AX,1 ; * 2 FOR ATTRIBUTE BYTES
F294 5B	3765	POP BX
F295 C3	3766	RET
	3767	POSITION ENDP
	3768	;
	3769	; SCROLL UP ;
	3770	; THIS ROUTINE MOVES A BLOCK OF CHARACTERS UP ;
	3771	; ON THE SCREEN ;
	3772	; INPUT ;
	3773	; (AH) = CURRENT CRT MODE ;
	3774	; (AL) = NUMBER OF ROWS TO SCROLL ;
	3775	; (CX) = ROW/COLUMN OF UPPER LEFT CORNER ;
	3776	; (DX) = ROW/COLUMN OF LOWER RIGHT CORNER ;
	3777	; (BH) = ATTRIBUTE TO BE USED ON BLANKED LINE ;
	3778	; (DS) = DATA SEGMENT ;
	3779	; (ES) = REGEN BUFFER SEGMENT ;
	3780	; OUTPUT ;
	3781	; NONE -- THE REGEN BUFFER IS MODIFIED ;
	3782	;
	3783	ASSUME CS:CODE,DS:DATA,ES:DATA
F296	3784	SCROLL_UP PROC NEAR
F296 8AD8	3785	MOV BL,AL ; SAVE LINE COUNT IN BL
F298 80FC04	3786	CMPL AH,4 ; TEST FOR GRAPHICS MODE
F29B 7208	3787	JC N1 ; HANDLE SEPARATELY
F29D 80FC07	3788	CMPL AH,7 ; TEST FOR BW CARD
F2A0 7403	3789	JE N1
F2A2 E9F001	3790	JMP GRAPHICS_UP
F2A5	3791	N1: ; UP_CONTINUE
F2A5 53	3792	PUSH BX ; SAVE FILL ATTRIBUTE IN BH
F2A6 8BC1	3793	MOV AX,CX ; UPPER LEFT POSITION
F2A8 E83700	3794	CALL SCROLL_POSITION ; DO SETUP FOR SCROLL
F2AB 7431	3795	JZ N7 ; BLANK_FIELD
F2AD 03F0	3796	ADD SI,AX ; FROM ADDRESS
F2AF 8AE6	3797	MOV AH,DH ; * ROWS IN BLOCK
F2B1 2AE3	3798	SUB AH,BL ; * ROWS TO BE MOVED
F2B3	3799	N2: ; ROW_LOOP
F2B3 E87200	3800	CALL N10 ; MOVE ONE ROW
F2B6 03F5	3801	ADD SI,BP

LOC OBJ	LINE	SOURCE			
F2B8 03FD	3802	ADD	DI,BP		; POINT TO NEXT LINE IN BLOCK
F2BA FECC	3803	DEC	AH		; COUNT OF LINES TO MOVE
F2BC 75F5	3804	JNZ	N2		; ROW_LOOP
F2BE	3805	N3:			; CLEAR_ENTRY
F2BE 58	3806	POP	AX		; RECOVER ATTRIBUTE IN AH
F2BF B020	3807	MOV	AL,' '		; FILL WITH BLANKS
F2C1	3808	N4:			; CLEAR_LOOP
F2C1 E86D00	3809	CALL	N11		; CLEAR THE ROW
F2C4 03FD	3810	ADD	DI,BP		; POINT TO NEXT LINE
F2C6 FECC	3811	DEC	BL		; COUNTER OF LINES TO SCROLL
F2C8 75F7	3812	JNZ	N4		; CLEAR_LOOP
F2CA	3813	N5:			; SCROLL_END
F2CA E88C07	3814	CALL	DDS		
F2CD 803E490007	3815	CMP	CRT_MODE,7		; IS THIS THE BLACK AND WHITE CARD
F2D2 7407	3816	JE	N6		; IF SO, SKIP THE MODE RESET
F2D4 A06500	3817	MOV	AL,CRT_MODE_SET		; GET THE VALUE OF THE MODE SET
F2D7 BAD803	3818	MOV	DX,03D8H		; ALWAYS SET COLOR CARD PORT
F2DA EE	3819	OUT	DX,AL		
F2DB	3820	N6:			; VIDEO_RET_HERE
F2DB E9E7FE	3821	JMP	VIDEO_RETURN		
F2DE	3822	N7:			; BLANK_FIELD
F2DE 8ADE	3823	MOV	BL,DH		; GET ROW COUNT
F2E0 EBDC	3824	JMP	N3		; GO CLEAR THAT AREA
	3825	SCROLL_UP	ENDP		
	3826				
	3827				;----- HANDLE COMMON SCROLL SET UP HERE
	3828				
F2E2	3829	SCROLL_POSITION PROC	NEAR		
F2E2 803E490002	3830	CMP	CRT_MODE,2		; TEST FOR SPECIAL CASE HERE
F2E7 7218	3831	JB	N9		; HAVE TO HANDLE 80X25 SEPARATELY
F2E9 803E490003	3832	CMP	CRT_MODE,3		
F2EE 7711	3833	JA	N9		
	3834				
	3835				;----- 80X25 COLOR CARD SCROLL
	3836				
F2F0 52	3837	PUSH	DX		
F2F1 BADA03	3838	MOV	DX,3DAH		; GUARANTEED TO BE COLOR CARD HERE
F2F4 50	3839	PUSH	AX		
F2F5	3840	N8:			; WAIT_DISP_ENABLE
F2F5 EC	3841	IN	AL,DX		; GET PORT
F2F6 A808	3842	TEST	AL,8		; WAIT FOR VERTICAL RETRACE
F2F8 74FB	3843	JZ	N8		; WAIT_DISP_ENABLE
F2FA B025	3844	MOV	AL,25H		
F2FC B2D8	3845	MOV	DL,0D8H		; DX=3D8
F2FE EE	3846	OUT	DX,AL		; TURN OFF VIDEO
F2FF 58	3847	POP	AX		; DURING VERTICAL RETRACE
F300 5A	3848	POP	DX		
F301	3849	N9:			
F301 E881FF	3850	CALL	POSITION		; CONVERT TO REGEN POINTER
F304 03064E00	3851	ADD	AX,CRT_START		; OFFSET OF ACTIVE PAGE
F308 8BF8	3852	MOV	DI,AX		; TO ADDRESS FOR SCROLL
F30A 8BF0	3853	MOV	SI,AX		; FROM ADDRESS FOR SCROLL
F30C 2BD1	3854	SUB	DX,CX		; DX = # ROWS, #COLS IN BLOCK
F30E FEC6	3855	INC	DH		
F310 FEC2	3856	INC	DL		; INCREMENT FOR 0 ORIGIN
F312 32ED	3857	XOR	CH,CH		; SET HIGH BYTE OF COUNT TO ZERO
F314 8B2E4A00	3858	MOV	BP,CRT_COLS		; GET NUMBER OF COLUMNS IN DISPLAY
F318 03ED	3859	ADD	BP,BP		; TIMES 2 FOR ATTRIBUTE BYTE
F31A 8AC3	3860	MOV	AL,BL		; GET LINE COUNT
F31C F6264A00	3861	MUL	BYTE PTR CRT_COLS		; DETERMINE OFFSET TO FROM ADDRESS
F320 03C0	3862	ADD	AX,AX		; *2 FOR ATTRIBUTE BYTE
F322 06	3863	PUSH	ES		; ESTABLISH ADDRESSING TO REGEN BUFFER
F323 1F	3864	POP	DS		; FOR BOTH POINTERS
F324 80FB00	3865	CMP	BL,0		; 0 SCROLL MEANS BLANK FIELD
F327 C3	3866	RET			; RETURN WITH FLAGS SET
	3867	SCROLL_POSITION ENDP			
	3868				
	3869				;----- MOVE_ROW
	3870				
F328	3871	N10	PROC	NEAR	
F328 8ACA	3872	MOV	CL,DL		; GET # OF COLS TO MOVE
F32A 56	3873	PUSH	SI		
F32B 57	3874	PUSH	DI		; SAVE START ADDRESS
F32C F3	3875	REP	MOVSW		; MOVE THAT LINE ON SCREEN
F32D A5					
F32E 5F	3876	POP	DI		
F32F 5E	3877	POP	SI		; RECOVER ADDRESSES

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LOC OBJ          LINE  SOURCE

F330 C3          3878      RET
                 3879      N10    ENDP
                 3880
                 3881      ;----- CLEAR_ROW
                 3882
F331            3883      N11    PROC    NEAR
F331 8ACA       3884      MOV    CL,DL      ; GET # COLUMNS TO CLEAR
F333 57         3885      PUSH   DI
F334 F3         3886      REP    STOSW      ; STORE THE FILL CHARACTER
F335 AB
F336 5F         3887      POP    DI
F337 C3         3888      RET
                 3889      N11    ENDP
                 3890      ;-----
                 3891      ; SCROLL_DOWN
                 3892      ; THIS ROUTINE MOVES THE CHARACTERS WITHIN A
                 3893      ; DEFINED BLOCK DOWN ON THE SCREEN, FILLING THE
                 3894      ; TOP LINES WITH A DEFINED CHARACTER
                 3895      ; INPUT
                 3896      ; (AH) = CURRENT CRT MODE
                 3897      ; (AL) = NUMBER OF LINES TO SCROLL
                 3898      ; (CX) = UPPER LEFT CORNER OF REGION
                 3899      ; (DX) = LOWER RIGHT CORNER OF REGION
                 3900      ; (BH) = FILL CHARACTER
                 3901      ; (DS) = DATA SEGMENT
                 3902      ; (ES) = REGEN SEGMENT
                 3903      ; OUTPUT
                 3904      ; NONE -- SCREEN IS SCROLLED
                 3905      ;-----
F338            3906      SCROLL_DOWN  PROC    NEAR
F338 FD         3907      STD
F339 8AD8       3908      MOV    BL,AL      ; DIRECTION FOR SCROLL DOWN
F33B 80FC04     3909      CMP    AH,4      ; LINE COUNT TO BL
F33E 7208       3910      JC     N12      ; TEST FOR GRAPHICS
F340 80FC07     3911      CMP    AH,7      ; TEST FOR BW CARD
F343 7403       3912      JE     N12
F345 E9A601     3913      JMP    GRAPHICS_DOWN
F348            3914      N12:
F348 53         3915      PUSH   BX
F349 8BC2       3916      MOV    AX,DX      ; SAVE ATTRIBUTE IN BH
F34B E894FF     3917      CALL   SCROLL_POSITION ; LOWER RIGHT CORNER
F34E 7420       3918      JZ     N16      ; GET REGEN LOCATION
F350 2BF0       3919      SUB    SI,AX      ; SI IS FROM ADDRESS
F352 8AE6       3920      MOV    AH,DH      ; GET TOTAL # ROWS
F354 2AE3       3921      SUB    AH,BL      ; COUNT TO MOVE IN SCROLL
F356            3922      N13:
F356 E8CFFF     3923      CALL   N10      ; MOVE ONE ROW
F359 2BF5       3924      SUB    SI,BP
F35B 2BFD       3925      SUB    DI,BP
F35D FECC       3926      DEC    AH
F35F 75F5       3927      JNZ   N13
F361            3928      N14:
F361 58         3929      POP    AX
F362 B020       3930      MOV    AL,' '      ; RECOVER ATTRIBUTE IN AH
F364            3931      N15:
F364 E8CAFF     3932      CALL   N11      ; CLEAR ONE ROW
F367 2BFD       3933      SUB    DI,BP      ; GO TO NEXT ROW
F369 FECB       3934      DEC    BL
F36B 75F7       3935      JNZ   N15
F36D E95AFF     3936      JMP    N5
F370            3937      N16:
F370 8ADE       3938      MOV    BL,DH
F372 EBED       3939      JMP    N14
                 3940      SCROLL_DOWN  ENDP
                 3941      ;-----
                 3942      ; READ_AC_CURRENT
                 3943      ; THIS ROUTINE READS THE ATTRIBUTE AND CHARACTER
                 3944      ; AT THE CURRENT CURSOR POSITION AND RETURNS THEM
                 3945      ; TO THE CALLER
                 3946      ; INPUT
                 3947      ; (AH) = CURRENT CRT MODE
                 3948      ; (BH) = DISPLAY PAGE ( ALPHA MODES ONLY )
                 3949      ; (DS) = DATA SEGMENT
                 3950      ; (ES) = REGEN SEGMENT
                 3951      ; OUTPUT
                 3952      ; (AL) = CHAR READ
                 3953      ; (AH) = ATTRIBUTE READ
                 3954      ;-----

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3955          ASSUME CS:CODE,DS:DATA,ES:DATA
F374          3956  READ_AC_CURRENT PROC NEAR
F374 80FC04   3957          CMP     AH,4           ; IS THIS GRAPHICS
F377 7208     3958          JC      P1
F379 80FC07   3959          CMP     AH,7           ; IS THIS BW CARD
F37C 7403     3960          JE      P1
F37E E9A802   3961          JMP     GRAPHICS_READ
F381          3962  P1:
F381 E81A00   3963          CALL    FIND_POSITION
F384 8BF3     3964          MOV     SI,BX           ; ESTABLISH ADDRESSING IN SI
3965
3966          ;----- WAIT FOR HORIZONTAL RETRACE
3967
F386 8B166300 3968          MOV     DX,ADDR_6845    ; GET BASE ADDRESS
F38A 83C206   3969          ADD     DX,6             ; POINT AT STATUS PORT
F38D 06       3970          PUSH    ES
F38E 1F       3971          POP     DS             ; GET SEGMENT FOR QUICK ACCESS
F38F          3972  P2:
F38F EC       3973          IN      AL,DX          ; WAIT FOR RETRACE LOW
F390 A801     3974          TEST   AL,1            ; GET STATUS
F392 75FB     3975          JNZ    P2              ; IS HORZ RETRACE LOW
F394 FA       3976          CLI
F395          3977  P3:
F395 EC       3978          IN      AL,DX          ; WAIT FOR RETRACE HIGH
F396 A801     3979          TEST   AL,1            ; GET STATUS
F398 74FB     3980          JZ     P3              ; IS IT HIGH
F39A AD       3981          LOOSh  ; NO MORE INTERRUPTS
F39B E927FE   3982          JMP     VIDEO_RETURN    ; WAIT FOR RETRACE HIGH
3983          READ_AC_CURRENT ENDP
3984
F39E          3985  FIND_POSITION PROC NEAR
F39E 8ACF     3986          MOV     CL,BH           ; DISPLAY PAGE TO CX
F3A0 32ED     3987          XOR     CH,CH
F3A2 8BF1     3988          MOV     SI,CX           ; MOVE TO SI FOR INDEX
F3A4 D1E6     3989          SAL     SI,1           ; * 2 FOR WORD OFFSET
F3A6 8B4450   3990          MOV     AX,[SI+OFFSET CURSOR_POSN] ; GET ROW/COLUMN OF THAT PAGE
F3A9 330B     3991          XOR     BX,BX           ; SET START ADDRESS TO ZERO
F3AB E306     3992          JCXZ   P5              ; NO_PAGE
F3AD          3993  P4:
F3AD 031E4C00 3994          ADD     BX,CRT_LEN     ; PAGE_LOOP
F3B1 E2FA     3995          LOOP   P4              ; LENGTH OF BUFFER
F3B3          3996  P5:
F3B3 E8CFFE   3997          CALL    POSITION         ; NO_PAGE
F3B6 03D8     3998          ADD     BX,AX           ; DETERMINE LOCATION IN REGEN
F3B8 C3       3999          RET                    ; ADD TO START OF REGEN
4000          FIND_POSITION ENDP
4001          ;-----
4002          ; WRITE_AC_CURRENT
4003          ; THIS ROUTINE WRITES THE ATTRIBUTE
4004          ; AND CHARACTER AT THE CURRENT CURSOR
4005          ; POSITION
4006          ; INPUT
4007          ; (AH) = CURRENT CRT MODE
4008          ; (BH) = DISPLAY PAGE
4009          ; (CX) = COUNT OF CHARACTERS TO WRITE
4010          ; (AL) = CHAR TO WRITE
4011          ; (BL) = ATTRIBUTE OF CHAR TO WRITE
4012          ; (DS) = DATA SEGMENT
4013          ; (ES) = REGEN SEGMENT
4014          ; OUTPUT
4015          ; NONE
4016          ;-----
F3B9          4017  WRITE_AC_CURRENT PROC NEAR
F3B9 80FC04   4018          CMP     AH,4           ; IS THIS GRAPHICS
F3BC 7208     4019          JC      P6
F3BE 80FC07   4020          CMP     AH,7           ; IS THIS BW CARD
F3C1 7403     4021          JE      P6
F3C3 E9B201   4022          JMP     GRAPHICS_WRITE
F3C6          4023  P6:
F3C6 8AE3     4024          MOV     AH,BL           ; WRITE_AC_CONTINUE
F3C8 50       4025          PUSH   AX              ; GET ATTRIBUTE TO AH
F3C9 51       4026          PUSH   CX              ; SAVE ON STACK
F3CA E8D1FF   4027          CALL    FIND_POSITION    ; SAVE WRITE COUNT
F3CD 8BF3     4028          MOV     DI,BX           ; ADDRESS TO DI REGISTER
F3CF 59       4029          POP     CX              ; WRITE COUNT
F3D0 5B       4030          POP     BX              ; CHARACTER IN BX REG

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LOC OBJ          LINE  SOURCE

F301             4031  P7:                ; WRITE_LOOP
                4032
                4033  ;----- WAIT FOR HORIZONTAL RETRACE
                4034
F301 8B166300   4035      MOV    DX,ADDR_6845    ; GET BASE ADDRESS
F305 83C206     4036      ADD    DX,6              ; POINT AT STATUS PORT
F308             4037  P8:
F308 EC        4038      IN     AL,DX              ; GET STATUS
F309 A801      4039      TEST   AL,1              ; IS IT LOW
F30B 75FB      4040      JNZ   P8                 ; WAIT UNTIL IT IS
F30D FA        4041      CLI                    ; NO MORE INTERRUPTS
F3DE             4042  P9:
F3DE EC        4043      IN     AL,DX              ; GET STATUS
F3DF A801      4044      TEST   AL,1              ; IS IT HIGH
F3E1 74FB      4045      JZ    P9                 ; WAIT UNTIL IT IS
F3E3 8BC3      4046      MOV    AX,BX              ; RECOVER THE CHAR/ATTR
F3E5 AB        4047      STOSH                ; PUT THE CHAR/ATTR
F3E6 FB        4048      STI                    ; INTERRUPTS BACK ON
F3E7 E2E8      4049      LOOP   P7                ; AS MANY TIMES AS REQUESTED
F3E9 E9D9FD    4050      JMP    VIDEO_RETURN
                4051  WRITE_AC_CURRENT  ENDP
                4052  ;-----
                4053  ; WRITE_C_CURRENT  :
                4054  ;   THIS ROUTINE WRITES THE CHARACTER AT  :
                4055  ;   THE CURRENT CURSOR POSITION, ATTRIBUTE  :
                4056  ;   UNCHANGED                               :
                4057  ; INPUT                                           :
                4058  ;   (AH) = CURRENT CRT MODE                               :
                4059  ;   (BH) = DISPLAY PAGE                                   :
                4060  ;   (CX) = COUNT OF CHARACTERS TO WRITE             :
                4061  ;   (AL) = CHAR TO WRITE                               :
                4062  ;   (DS) = DATA SEGMENT                               :
                4063  ;   (ES) = REGEN SEGMENT                               :
                4064  ; OUTPUT                                           :
                4065  ;   NONE                                           :
                4066  ;-----
F3EC             4067  WRITE_C_CURRENT PROC  NEAR
F3EC 80FC04     4068      CMP    AH,4              ; IS THIS GRAPHICS
F3EF 7208      4069      JC    P10
F3F1 80FC07     4070      CMP    AH,7              ; IS THIS BW CARD
F3F4 7403      4071      JE    P10
F3F6 E97F01    4072      JMP    GRAPHICS_WRITE
F3F9             4073  P10:
F3F9 50        4074      PUSH   AX                ; SAVE ON STACK
F3FA 51        4075      PUSH   CX                ; SAVE WRITE COUNT
F3FB E8A0FF    4076      CALL   FIND_POSITION
F3FE 8BFB      4077      MOV    DI,BX              ; ADDRESS TO DI
F400 59        4078      POP    CX                ; WRITE COUNT
F401 5B        4079      POP    BX                ; BL HAS CHAR TO WRITE
F402             4080  P11:                ; WRITE_LOOP
                4081
                4082  ;----- WAIT FOR HORIZONTAL RETRACE
                4083
F402 8B166300   4084      MOV    DX,ADDR_6845    ; GET BASE ADDRESS
F406 83C206     4085      ADD    DX,6              ; POINT AT STATUS PORT
F409             4086  P12:
F409 EC        4087      IN     AL,DX              ; GET STATUS
F40A A801      4088      TEST   AL,1              ; IS IT LOW
F40C 75FB      4089      JNZ   P12                ; WAIT UNTIL IT IS
F40E FA        4090      CLI                    ; NO MORE INTERRUPTS
F40F             4091  P13:
F40F EC        4092      IN     AL,DX              ; GET STATUS
F410 A801      4093      TEST   AL,1              ; IS IT HIGH
F412 74FB      4094      JZ    P13                ; WAIT UNTIL IT IS
F414 8AC3      4095      MOV    AL,BL              ; RECOVER CHAR
F416 AA        4096      STOSH                ; PUT THE CHAR/ATTR
F417 FB        4097      STI                    ; INTERRUPTS BACK ON
F418 47        4098      INC    DI                ; BUMP POINTER PAST ATTRIBUTE
F419 E2E7      4099      LOOP   P11                ; AS MANY TIMES AS REQUESTED
F41B E9A7FD    4100      JMP    VIDEO_RETURN
                4101  WRITE_C_CURRENT  ENDP
                4102  ;-----
                4103  ; READ DOT -- WRITE DOT  :
                4104  ;   THESE ROUTINES WILL WRITE A DOT, OR READ THE DOT AT  :
                4105  ;   THE INDICATED LOCATION                               :
                4106  ; ENTRY --                                           :
                4107  ;   DX = ROW (0-199)   (THE ACTUAL VALUE DEPENDS ON THE MODE) :

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4108 ; CX = COLUMN ( 0-639) ( THE VALUES ARE NOT RANGE CHECKED ) ;
4109 ; AL = DOT VALUE TO WRITE (1,2 OR 4 BITS DEPENDING ON MODE, ;
4110 ; REQ'D FOR WRITE DOT ONLY, RIGHT JUSTIFIED) ;
4111 ; BIT 7 OF AL=1 INDICATES XOR THE VALUE INTO THE LOCATION ;
4112 ; DS = DATA SEGMENT ;
4113 ; ES = REGEN SEGMENT ;
4114 ; ;
4115 ; EXIT ;
4116 ; AL = DOT VALUE READ, RIGHT JUSTIFIED, READ ONLY ;
4117 ;-----
4118 ASSUME CS:CODE,DS:DATA,ES:DATA
4119 READ_DOT PROC NEAR
4120 CALL R3 ; DETERMINE BYTE POSITION OF DOT
4121 MOV AL,ES:[SI] ; GET THE BYTE
4122 AND AL,AH ; MASK OFF THE OTHER BITS IN THE BYTE
4123 SHL AL,CL ; LEFT JUSTIFY THE VALUE
4124 MOV CL,DH ; GET NUMBER OF BITS IN RESULT
4125 ROL AL,CL ; RIGHT JUSTIFY THE RESULT
4126 JMP VIDEO_RETURN ; RETURN FROM VIDEO IO
4127 READ_DOT ENDP
4128
4129 WRITE_DOT PROC NEAR
4130 PUSH AX ; SAVE DOT VALUE
4131 PUSH AX ; TWICE
4132 CALL R3 ; DETERMINE BYTE POSITION OF THE DOT
4133 SHR AL,CL ; SHIFT TO SET UP THE BITS FOR OUTPUT
4134 AND AL,AH ; STRIP OFF THE OTHER BITS
4135 MOV CL,ES:[SI] ; GET THE CURRENT BYTE
4136 POP BX ; RECOVER XOR FLAG
4137 TEST BL,80H ; IS IT ON
4138 JNZ R2 ; YES, XOR THE DOT
4139 NOT AH ; SET THE MASK TO REMOVE THE
4140 AND CL,AH ; INDICATED BITS
4141 OR AL,CL ; OR IN THE NEW VALUE OF THOSE BITS
4142 R1: ; FINISH_DOT
4143 MOV ES:[SI],AL ; RESTORE THE BYTE IN MEMORY
4144 POP AX
4145 JMP VIDEO_RETURN ; RETURN FROM VIDEO IO
4146 R2: ; XOR_DOT
4147 XOR AL,CL ; EXCLUSIVE OR THE DOTS
4148 JMP R1 ; FINISH UP THE WRITING
4149 WRITE_DOT ENDP
4150 ;-----
4151 ; THIS SUBROUTINE DETERMINES THE REGEN BYTE LOCATION ;
4152 ; OF THE INDICATED ROW COLUMN VALUE IN GRAPHICS MODE. ;
4153 ; ENTRY -- ;
4154 ; DX = ROW VALUE (0-199) ;
4155 ; CX = COLUMN VALUE (0-639) ;
4156 ; EXIT -- ;
4157 ; SI = OFFSET INTO REGEN BUFFER FOR BYTE OF INTEREST ;
4158 ; AH = MASK TO STRIP OFF THE BITS OF INTEREST ;
4159 ; CL = BITS TO SHIFT TO RIGHT JUSTIFY THE MASK IN AH ;
4160 ; DH = # BITS IN RESULT ;
4161 ;-----
4162 R3 PROC NEAR
4163 PUSH BX ; SAVE BX DURING OPERATION
4164 PUSH AX ; WILL SAVE AL DURING OPERATION
4165
4166 ;----- DETERMINE 1ST BYTE IN IDICATED ROW BY MULTIPLYING ROW VALUE BY 40
4167 ;----- ( LOW BIT OF ROW DETERMINES EVEN/ODD, 80 BYTES/ROW
4168
4169 MOV AL,40
4170 PUSH DX ; SAVE ROW VALUE
4171 AND DL,0FEH ; STRIP OFF ODD/EVEN BIT
4172 MUL DL ; AX HAS ADDRESS OF 1ST BYTE
4173 ; OF INDICATED ROW
4174 POP DX ; RECOVER IT
4175 TEST DL,1 ; TEST FOR EVEN/ODD
4176 JZ R4 ; JUMP IF EVEN ROW
4177 ADD AX,2000H ; OFFSET TO LOCATION OF ODD ROWS
4178 R4: ; EVEN_ROW
4179 MOV SI,AX ; MOVE POINTER TO SI
4180 POP AX ; RECOVER AL VALUE
4181 MOV DX,CX ; COLUMN VALUE TO DX
4182
4183 ;----- DETERMINE GRAPHICS MODE CURRENTLY IN EFFECT
4184

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4185 ;-----
4186 ; SET UP THE REGISTERS ACCORDING TO THE MODE :
4187 ; CH = MASK FOR LOW OF COLUMN ADDRESS ( 7/3 FOR HIGH/MED RES ) :
4188 ; CL = # OF ADDRESS BITS IN COLUMN VALUE ( 3/2 FOR H/M ) :
4189 ; BL = MASK TO SELECT BITS FROM POINTED BYTE ( 80H/COH FOR H/M ) :
4190 ; BH = NUMBER OF VALID BITS IN POINTED BYTE ( 1/2 FOR H/M ) :
4191 ;-----
4192
F46A BBC002 4193 MOV BX,2C0H
F46D B90203 4194 MOV CX,302H ; SET PARMS FOR MED RES
F470 803E490006 4195 CMP CRT_MODE,6
F475 7206 4196 JC R5 ; HANDLE IF MED RES
F477 BB8001 4197 MOV BX,180H
F47A B90307 4198 MOV CX,703H ; SET PARMS FOR HIGH RES
4199
4200 ;----- DETERMINE BIT OFFSET IN BYTE FROM COLUMN MASK
4201
F47D 4202 R5:
F47D 22EA 4203 AND CH,DL ; ADDRESS OF PEL WITHIN BYTE TO CH
4204
4205 ;----- DETERMINE BYTE OFFSET FOR THIS LOCATION IN COLUMN
4206
F47F D3EA 4207 SHR DX,CL ; SHIFT BY CORRECT AMOUNT
F481 03F2 4208 ADD SI,DX ; INCREMENT THE POINTER
F483 8AF7 4209 MOV DH,BH ; GET THE # OF BITS IN RESULT TO DH
4210
4211 ;----- MULTIPLY BH (VALID BITS IN BYTE) BY CH (BIT OFFSET)
4212
F485 2AC9 4213 SUB CL,CL ; ZERO INTO STORAGE LOCATION
F487 4214 R6:
F487 D0C8 4215 ROR AL,1 ; LEFT JUSTIFY THE VALUE
4216 ; IN AL (FOR WRITE)
F489 02CD 4217 ADD CL,CH ; ADD IN THE BIT OFFSET VALUE
F48B FECF 4218 DEC BH ; LOOP CONTROL
F48D 75F8 4219 JNZ R6 ; ON EXIT, CL HAS SHIFT COUNT
4220 ; TO RESTORE BITS
F48F 8AE3 4221 MOV AH,BL ; GET MASK TO AH
F491 D2EC 4222 SHR AH,CL ; MOVE THE MASK TO CORRECT LOCATION
F493 5B 4223 POP BX ; RECOVER REG
F494 C3 4224 RET ; RETURN WITH EVERYTHING SET UP
4225 R3 ENDP
4226 ;-----
4227 ; SCROLL UP :
4228 ; THIS ROUTINE SCROLLS UP THE INFORMATION ON THE CRT :
4229 ; ENTRY :
4230 ; CH,CL = UPPER LEFT CORNER OF REGION TO SCROLL :
4231 ; DH,DL = LOWER RIGHT CORNER OF REGION TO SCROLL :
4232 ; BOTH OF THE ABOVE ARE IN CHARACTER POSITIONS :
4233 ; BH = FILL VALUE FOR BLANKED LINES :
4234 ; AL = # LINES TO SCROLL (AL=0 MEANS BLANK THE ENTIRE :
4235 ; FIELD) :
4236 ; DS = DATA SEGMENT :
4237 ; ES = REGEN SEGMENT :
4238 ; EXIT :
4239 ; NOTHING, THE SCREEN IS SCROLLED :
4240 ;-----
F495 4241 GRAPHICS_UP PROC NEAR
F495 8AD8 4242 MOV BL,AL ; SAVE LINE COUNT IN BL
F497 8BC1 4243 MOV AX,CX ; GET UPPER LEFT POSITION INTO AX REG
4244
4245 ;----- USE CHARACTER SUBROUTINE FOR POSITIONING
4246 ;----- ADDRESS RETURNED IS MULTIPLIED BY 2 FROM CORRECT VALUE
4247
F499 E86902 4248 CALL GRAPH_POSH
F49C 8BF8 4249 MOV DI,AX ; SAVE RESULT AS DESTINATION ADDRESS
4250
4251 ;----- DETERMINE SIZE OF WINDOW
4252
F49E 2BD1 4253 SUB DX,CX
F4A0 81C20101 4254 ADD DX,101H ; ADJUST VALUES
F4A4 D0E6 4255 SAL DH,1 ; MULTIPLY # ROWS BY 4
4256 ; SINCE 8 VERT DOTS/CHAR
F4A6 D0E6 4257 SAL DH,1 ; AND EVEN/ODD ROWS
4258
4259 ;----- DETERMINE CRT MODE
4260
F4A8 803E490006 4261 CMP CRT_MODE,6 ; TEST FOR MEDIUM RES

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LOC OBJ          LINE      SOURCE
F4AD 730A        4262          JNC      R7              ; FIND_SOURCE
                  4263
                  4264      ;----- MEDIUM RES UP
                  4265
F4AF D0E2        4266          SAL      DL,1            ; # COLUMNS * 2, SINCE 2 BYTES/CHAR
F4B1 D1E7        4267          SAL      DI,1            ; OFFSET *2 SINCE 2 BYTES/CHAR
                  4268
                  4269      ;----- DETERMINE THE SOURCE ADDRESS IN THE BUFFER
                  4270
F4B3             4271      R7:                  ; FIND_SOURCE
F4B3 06          4272          PUSH     ES              ; GET SEGMENTS BOTH POINTING TO REGEN
F4B4 1F          4273          POP      DS
F4B5 2AED        4274          SUB      CH,CH           ; ZERO TO HIGH OF COUNT REG
F4B7 D0E3        4275          SAL      BL,1            ; MULTIPLY NUMBER OF LINES BY 4
F4B9 D0E3        4276          SAL      BL,1
F4BB 742D        4277          JZ       R11             ; IF ZERO, THEN BLANK ENTIRE FIELD
F4BD 8AC3        4278          MOV      AL,BL           ; GET NUMBER OF LINES IN AL
F4BF B450        4279          MOV      AH,80           ; 80 BYTES/ROW
F4C1 F6E4        4280          MUL      AH              ; DETERMINE OFFSET TO SOURCE
F4C3 8BF7        4281          MOV      SI,DI           ; SET UP SOURCE
F4C5 03F0        4282          ADD      SI,AX           ; ADD IN OFFSET TO IT
F4C7 8AE6        4283          MOV      AH,DH           ; NUMBER OF ROWS IN FIELD
F4C9 2AE3        4284          SUB      AH,BL           ; DETERMINE NUMBER TO MOVE
                  4285
                  4286      ;----- LOOP THROUGH, MOVING ONE ROW AT A TIME, BOTH EVEN AND ODD FIELDS
                  4287
F4CB             4288      R8:                  ; ROW_LOOP
F4CB E88000       4289          CALL     R17             ; MOVE ONE ROW
F4CE 81EEB01F    4290          SUB      SI,2000H-80     ; MOVE TO NEXT ROW
F4D2 81EFB01F    4291          SUB      DI,2000H-80
F4D6 FECC        4292          DEC      AH              ; NUMBER OF ROWS TO MOVE
F4D8 75F1        4293          JNZ     R8              ; CONTINUE TILL ALL MOVED
                  4294
                  4295      ;----- FILL IN THE VACATED LINE(S)
                  4296
F4DA             4297      R9:                  ; CLEAR_ENTRY
F4DA 8AC7        4298          MOV      AL,BH           ; ATTRIBUTE TO FILL WITH
F4DC             4299      R10:
F4DC E88800       4300          CALL     R18             ; CLEAR THAT ROW
F4DF 81EFB01F    4301          SUB      DI,2000H-80     ; POINT TO NEXT LINE
F4E3 FECB        4302          DEC      BL              ; NUMBER OF LINES TO FILL
F4E5 75F5        4303          JNZ     R10             ; CLEAR_LOOP
F4E7 E90BFC      4304          JMP      VIDEO_RETURN    ; EVERYTHING DONE
F4EA             4305      R11:
F4EA 8ADE        4306          MOV      BL,DH           ; SET BLANK COUNT TO
                  4307          ; EVERYTHING IN FIELD
F4EC EBEC        4308          JMP      R9              ; CLEAR THE FIELD
                  4309      GRAPHICS_UP      ENDP
                  4310
                  4311      ;-----
                  4311      ; SCROLL DOWN
                  4312      ; THIS ROUTINE SCROLLS DOWN THE INFORMATION ON THE CRT
                  4313      ; ENTRY
                  4314      ; CH,CL = UPPER LEFT CORNER OF REGION TO SCROLL
                  4315      ; DH,DL = LOWER RIGHT CORNER OF REGION TO SCROLL
                  4316      ; BOTH OF THE ABOVE ARE IN CHARACTER POSITIONS
                  4317      ; BH = FILL VALUE FOR BLANKED LINES
                  4318      ; AL = # LINES TO SCROLL (AL=0 MEANS BLANK THE ENTIRE
                  4319      ; FIELD)
                  4320      ; DS = DATA SEGMENT
                  4321      ; ES = REGEN SEGMENT
                  4322      ; EXIT
                  4323      ; NOTHING, THE SCREEN IS SCROLLED
                  4324      ;-----
F4EE             4325      GRAPHICS_DOWN      PROC      NEAR
F4EE FD          4326          STD
F4EF 8AD8        4327          MOV      BL,AL           ; SET DIRECTION
F4F1 8BC2        4328          MOV      AX,DX           ; SAVE LINE COUNT IN BL
                  4329          ; GET LOWER RIGHT POSITION INTO AX REG
                  4330      ;----- USE CHARACTER SUBROUTINE FOR POSITIONING
F4F3 E80F02      4331          ;----- ADDRESS RETURNED IS MULTIPLIED BY 2 FROM CORRECT VALUE
                  4332
F4F3 E80F02      4333          CALL     GRAPH_POSN
F4F6 8BF8        4334          MOV      DI,AX           ; SAVE RESULT AS DESTINATION ADDRESS
                  4335
                  4336      ;----- DETERMINE SIZE OF WINDOW
                  4337
F4F8 2BD1        4338          SUB      DX,CX

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Appendix A

LOC OBJ	LINE	SOURCE			
F4FA 81C20101	4339	ADD	DX,101H		; ADJUST VALUES
F4FE 00E6	4340	SAL	DH,1		; MULTIPLY # ROWS BY 4
	4341				; SINCE 8 VERT DOTS/CHAR
F500 00E6	4342	SAL	DH,1		; AND EVEN/ODD ROWS
	4343				
	4344				;----- DETERMINE CRT MODE
	4345				
F502 803E490006	4346	CMP	CRT_MODE,6		; TEST FOR MEDIUM RES
F507 7305	4347	JNC	R12		; FIND_SOURCE_DOWN
	4348				
	4349				;----- MEDIUM RES DOWN
	4350				
F509 00E2	4351	SAL	DL,1		; # COLUMNS * 2, SINCE
	4352				; 2 BYTES/CHAR (OFFSET OK)
F50B 01E7	4353	SAL	DI,1		; OFFSET *2 SINCE 2 BYTES/CHAR
F50D 47	4354	INC	DI		; POINT TO LAST BYTE
	4355				
	4356				;----- DETERMINE THE SOURCE ADDRESS IN THE BUFFER
	4357				
F50E	4358	R12:			; FIND_SOURCE_DOWN
F50E 06	4359	PUSH	ES		; BOTH SEGMENTS TO REGEN
F50F 1F	4360	POP	DS		
F510 2AED	4361	SUB	CH,CH		; ZERO TO HIGH OF COUNT REG
F512 81C7F000	4362	ADD	DI,240		; POINT TO LAST ROW OF PIXELS
F516 00E3	4363	SAL	BL,1		; MULTIPLY NUMBER OF LINES BY 4
F518 00E3	4364	SAL	BL,1		
F51A 742E	4365	JZ	R16		; IF ZERO, THEN BLANK ENTIRE FIELD
F51C 8AC3	4366	MOV	AL,BL		; GET NUMBER OF LINES IN AL
F51E B450	4367	MOV	AH,80		; 80 BYTES/ROW
F520 F6E4	4368	MUL	AH		; DETERMINE OFFSET TO SOURCE
F522 88F7	4369	MOV	SI,DI		; SET UP SOURCE
F524 2BF0	4370	SUB	SI,AX		; SUBTRACT THE OFFSET
F526 8AE6	4371	MOV	AH,DH		; NUMBER OF ROWS IN FIELD
F528 2AE3	4372	SUB	AH,BL		; DETERMINE NUMBER TO MOVE
	4373				
	4374				;----- LOOP THROUGH, MOVING ONE ROW AT A TIME, BOTH EVEN AND ODD FIELDS
	4375				
F52A	4376	R13:			; ROW_LOOP_DOWN
F52A E82100	4377	CALL	R17		; MOVE ONE ROW
F52D 81EE5020	4378	SUB	SI,2000H+80		; MOVE TO NEXT ROW
F531 81EF5020	4379	SUB	DI,2000H+80		
F535 FECC	4380	DEC	AH		; NUMBER OF ROWS TO MOVE
F537 75F1	4381	JNZ	R13		; CONTINUE TILL ALL MOVED
	4382				
	4383				;----- FILL IN THE VACATED LINE(S)
	4384				
F539	4385	R14:			; CLEAR_ENTRY_DOWN
F539 8AC7	4386	MOV	AL,BH		; ATTRIBUTE TO FILL WITH
F53B	4387	R15:			; CLEAR_LOOP_DOWN
F53B E82900	4388	CALL	R18		; CLEAR A ROW
F53E 81EF5020	4389	SUB	DI,2000H+80		; POINT TO NEXT LINE
F542 FECD	4390	DEC	BL		; NUMBER OF LINES TO FILL
F544 75F5	4391	JNZ	R15		; CLEAR_LOOP_DOWN
F546 FC	4392	CLD			; RESET THE DIRECTION FLAG
F547 E97BFC	4393	JMP	VIDEO_RETURN		; EVERYTHING DONE
F54A	4394	R16:			; BLANK_FIELD_DOWN
F54A 8ADE	4395	MOV	BL,DH		; SET BLANK COUNT TO EVERYTHING
	4396				; IN FIELD
F54C EBEB	4397	JMP	R14		; CLEAR THE FIELD
	4398	GRAPHICS_DOWN	ENDP		
	4399				
	4400				;----- ROUTINE TO MOVE ONE ROW OF INFORMATION
	4401				
F54E	4402	R17	PROC	NEAR	
F54E 8ACA	4403	MOV	CL,DL		; NUMBER OF BYTES IN THE ROW
F550 56	4404	PUSH	SI		
F551 57	4405	PUSH	DI		; SAVE POINTERS
F552 F3	4406	REP	MOVSB		; MOVE THE EVEN FIELD
F553 A4					
F554 5F	4407	POP	DI		
F555 5E	4408	POP	SI		
F556 81C60020	4409	ADD	SI,2000H		
F55A 81C70020	4410	ADD	DI,2000H		; POINT TO THE ODD FIELD
F55E 56	4411	PUSH	SI		
F55F 57	4412	PUSH	DI		; SAVE THE POINTERS
F560 8ACA	4413	MOV	CL,DL		; COUNT BACK
F562 F3	4414	REP	MOVSB		; MOVE THE ODD FIELD

LOC OBJ

LINE SOURCE

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F563 A4
F564 5F
F565 5E
F566 C3
4415     POP     DI
4416     POP     SI           ; POINTERS BACK
4417     RET
4418     R17    ENDP           ; RETURN TO CALLER
4419
4420     ;----- CLEAR A SINGLE ROM
4421
F567     4422     R18    PROC    NEAR
F567 8ACA 4423     MOV     CL,DL           ; NUMBER OF BYTES IN FIELD
F569 57   4424     PUSH    DI           ; SAVE POINTER
F56A F3   4425     REP     STOSB          ; STORE THE NEW VALUE
F56B AA
F56C 5F   4426     POP     DI           ; POINTER BACK
F56D 81C70020 4427     ADD     DI,2000H        ; POINT TO ODD FIELD
F571 57   4428     PUSH    DI
F572 8ACA 4429     MOV     CL,DL
F574 F3   4430     REP     STOSB          ; FILL THE ODD FIELD
F575 AA
F576 5F   4431     POP     DI
F577 C3   4432     RET
4433     R18    ENDP           ; RETURN TO CALLER
4434
4435     ; GRAPHICS WRITE
4436     ; THIS ROUTINE WRITES THE ASCII CHARACTER TO THE
4437     ; CURRENT POSITION ON THE SCREEN.
4438     ; ENTRY
4439     ; AL = CHARACTER TO WRITE
4440     ; BL = COLOR ATTRIBUTE TO BE USED FOR FOREGROUND COLOR
4441     ; IF BIT 7 IS SET, THE CHAR IS XOR'D INTO THE REGEN
4442     ; BUFFER (0 IS USED FOR THE BACKGROUND COLOR)
4443     ; CX = NUMBER OF CHARS TO WRITE
4444     ; DS = DATA SEGMENT
4445     ; ES = REGEN SEGMENT
4446     ; EXIT
4447     ; NOTHING IS RETURNED
4448
4449     ; GRAPHICS READ
4450     ; THIS ROUTINE READS THE ASCII CHARACTER AT THE CURRENT
4451     ; CURSOR POSITION ON THE SCREEN BY MATCHING THE DOTS ON
4452     ; THE SCREEN TO THE CHARACTER GENERATOR CODE POINTS
4453     ; ENTRY
4454     ; NONE ( 0 IS ASSUMED AS THE BACKGROUND COLOR)
4455     ; EXIT
4456     ; AL = CHARACTER READ AT THAT POSITION (0 RETURNED IF
4457     ; NONE FOUND)
4458
4459     ; FOR BOTH ROUTINES, THE IMAGES USED TO FORM CHARS ARE
4460     ; CONTAINED IN ROM FOR THE 1ST 128 CHARS. TO ACCESS CHARS
4461     ; IN THE SECOND HALF, THE USER MUST INITIALIZE THE VECTOR AT
4462     ; INTERRUPT 1FH (LOCATION 0007CH) TO POINT TO THE USER
4463     ; SUPPLIED TABLE OF GRAPHIC IMAGES (8X8 BOXES).
4464     ; FAILURE TO DO SO WILL CAUSE IN STRANGE RESULTS
4465     ;-----
4466     ASSUME  CS:CODE,DS:DATA,ES:DATA
F578     4467     GRAPHICS_WRITE PROC    NEAR
F578 B400 4468     MOV     AH,0           ; ZERO TO HIGH OF CODE POINT
F57A 50   4469     PUSH    AX           ; SAVE CODE POINT VALUE
4470
4471     ;----- DETERMINE POSITION IN REGEN BUFFER TO PUT CODE POINTS
4472
F57B E88401 4473     CALL    S26           ; FIND LOCATION IN REGEN BUFFER
F57E 8BF8 4474     MOV     DI,AX         ; REGEN POINTER IN DI
4475
4476     ;----- DETERMINE REGION TO GET CODE POINTS FROM
4477
F580 58   4478     POP     AX           ; RECOVER CODE POINT
F581 3C80 4479     CMP     AL,80H        ; IS IT IN SECOND HALF
F583 7306 4480     JAE     SI           ; YES
4481
4482     ;----- IMAGE IS IN FIRST HALF, CONTAINED IN ROM
4483
F585 BE6EFA 4484     MOV     SI,0FA6EH      ; CRT_CHAR_GEN (OFFSET OF IMAGES)
F588 0E   4485     PUSH    CS           ; SAVE SEGMENT ON STACK
F589 EB0F 4486     JMP     SHORT S2      ; DETERMINE_MODE
4487
4488     ;----- IMAGE IS IN SECOND HALF, IN USER RAM

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LOC OBJ

LINE SOURCE

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4489
F58B 4490 S1: ; EXTEND_CHAR
F58B 2C80 4491 SUB AL,80H ; ZERO ORIGIN FOR SECOND HALF
F58D 1E 4492 PUSH DS ; SAVE DATA POINTER
F58E 2BF6 4493 SUB SI,SI
F590 8EDE 4494 MOV DS,SI ; ESTABLISH VECTOR ADDRESSING
4495 ASSUME DS:ABS0
F592 C5367C00 4496 LDS SI,EXT_PTR ; GET THE OFFSET OF THE TABLE
F596 8CDA 4497 MOV DX,DS ; GET THE SEGMENT OF THE TABLE
4498 ASSUME DS:DATA
F598 1F 4499 POP DS ; RECOVER DATA SEGMENT
F599 52 4500 PUSH DX ; SAVE TABLE SEGMENT ON STACK
4501
4502 ;----- DETERMINE GRAPHICS MODE IN OPERATION
4503
F59A 4504 S2: ; DETERMINE_MODE
F59A D1E0 4505 SAL AX,1 ; MULTIPLY CODE POINT
F59C D1E0 4506 SAL AX,1 ; VALUE BY 8
F59E D1E0 4507 SAL AX,1
F5A0 03F0 4508 ADD SI,AX ; SI HAS OFFSET OF DESIRED CODES
F5A2 803E490006 4509 CMP CRT_MODE,6
F5A7 1F 4510 POP DS ; RECOVER TABLE POINTER SEGMENT
F5A8 722C 4511 JC S7 ; TEST FOR MEDIUM RESOLUTION MODE
4512
4513 ;----- HIGH RESOLUTION MODE
4514
F5AA 4515 S3: ; HIGH_CHAR
F5AA 57 4516 PUSH DI ; SAVE REGEN POINTER
F5AB 56 4517 PUSH SI ; SAVE CODE POINTER
F5AC B604 4518 MOV DH,4 ; NUMBER OF TIMES THROUGH LOOP
F5AE 4519 S4:
F5AE AC 4520 LODSB ; GET BYTE FROM CODE POINTS
F5AF F6C380 4521 TEST BL,80H ; SHOULD WE USE THE FUNCTION
F5B2 7516 4522 JNZ S6 ; TO PUT CHAR IN
F5B4 AA 4523 STOSB ; STORE IN REGEN BUFFER
F5B5 AC 4524 LODSB
F5B6 4525 S5:
F5B6 268885FF1F 4526 MOV ES:[DI+2000H-1],AL ; STORE IN SECOND HALF
F5BB 83C74F 4527 ADD DI,79 ; MOVE TO NEXT ROW IN REGEN
F5BE FECE 4528 DEC DH ; DONE WITH LOOP
F5C0 75EC 4529 JNZ S4
F5C2 5E 4530 POP SI
F5C3 5F 4531 POP DI ; RECOVER REGEN POINTER
F5C4 47 4532 INC DI ; POINT TO NEXT CHAR POSITION
F5C5 E2E3 4533 LOOP S3 ; MORE CHARS TO WRITE
F5C7 E9FBFB 4534 JMP VIDEO_RETURN
F5CA 4535 S6:
F5CA 263205 4536 XOR AL,ES:[DI] ; EXCLUSIVE OR WITH CURRENT
F5CD AA 4537 STOSB ; STORE THE CODE POINT
F5CE AC 4538 LODSB ; AGAIN FOR ODD FIELD
F5CF 263285FF1F 4539 XOR AL,ES:[DI+2000H-1]
F5D4 EBE0 4540 JMP S5 ; BACK TO MAINSTREAM
4541
4542 ;----- MEDIUM RESOLUTION WRITE
4543
F5D6 4544 S7: ; MED_RES_WRITE
F5D6 8AD3 4545 MOV DL,BL ; SAVE HIGH COLOR BIT
F5D8 D1E7 4546 SAL DI,1 ; OFFSET*2 SINCE 2 BYTES/CHAR
F5DA E8D100 4547 CALL S19 ; EXPAND BL TO FULL WORD OF COLOR
F5DD 4548 S8: ; MED_CHAR
F5DD 57 4549 PUSH DI ; SAVE REGEN POINTER
F5DE 56 4550 PUSH SI ; SAVE THE CODE POINTER
F5DF B604 4551 MOV DH,4 ; NUMBER OF LOOPS
F5E1 4552 S9:
F5E1 AC 4553 LODSB ; GET CODE POINT
F5E2 E8DE00 4554 CALL S21 ; DOUBLE UP ALL THE BITS
F5E5 23C3 4555 AND AX,BX ; CONVERT THEM TO FOREGROUND
4556 ; COLOR ( 0 BACK )
F5E7 F6C280 4557 TEST DL,80H ; IS THIS XOR FUNCTION
F5EA 7407 4558 JZ S10 ; NO, STORE IT IN AS IT IS
F5EC 263225 4559 XOR AH,ES:[DI] ; DO FUNCTION WITH HALF
F5EF 26324501 4560 XCR AL,ES:[DI+1] ; AND WITH OTHER HALF
F5F3 4561 S10:
F5F3 268825 4562 MOV ES:[DI],AH ; STORE FIRST BYTE
F5F6 26884501 4563 MOV ES:[DI+1],AL ; STORE SECOND BYTE
F5FA AC 4564 LODSB ; GET CODE POINT
F5FB E8C500 4565 CALL S21

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LOC OBJ	LINE	SOURCE	
F5FE 23C3	4566	AND AX,BX	; CONVERT TO COLOR
F600 F6C280	4567	TEST DL,80H	; AGAIN, IS THIS XOR FUNCTION
F603 740A	4568	JZ S11	; NO, JUST STORE THE VALUES
F605 2632A50020	4569	XOR AH,ES:[DI+2000H]	; FUNCTION WITH FIRST HALF
F60A 2632850120	4570	XOR AL,ES:[DI+2001H]	; AND WITH SECOND HALF
F60F	4571	S11:	
F60F 2688A50020	4572	MOV ES:[DI+2000H],AH	
F614 2688850120	4573	MOV ES:[DI+2000H+1],AL	; STORE IN SECOND PORTION OF BUFFER
F619 83C750	4574	ADD DI,80	; POINT TO NEXT LOCATION
F61C FECE	4575	DEC DH	
F61E 75C1	4576	JNZ S9	; KEEP GOING
F620 5E	4577	POP SI	; RECOVER CODE POINTER
F621 5F	4578	POP DI	; RECOVER REGEN POINTER
F622 47	4579	INC DI	; POINT TO NEXT CHAR POSITION
F623 47	4580	INC DI	
F624 E2B7	4581	LOOP S8	; MORE TO WRITE
F626 E99CFB	4582	JMP VIDEO_RETURN	
	4583	GRAPHICS_WRITE ENDP	
	4584	;	
	4585	; GRAPHICS_READ :	
	4586	;	
F629	4587	GRAPHICS_READ PROC NEAR	
F629 E8D600	4588	CALL S26	; CONVERTED TO OFFSET IN REGEN
F62C 8BF0	4589	MOV SI,AX	; SAVE IN SI
F62E 83EC08	4590	SUB SP,8	; ALLOCATE SPACE TO SAVE THE
	4591		; READ CODE POINT
F631 8BEC	4592	MOV BP,SP	; POINTER TO SAVE AREA
	4593		
	4594	;	
	4595	;----- DETERMINE GRAPHICS MODES	
F633 803E490006	4596	CMP CRT_MODE,6	
F638 06	4597	PUSH ES	
F639 1F	4598	POP DS	; POINT TO REGEN SEGMENT
F63A 721A	4599	JC S13	; MEDIUM RESOLUTION
	4600		
	4601	;	
	4602	;----- HIGH RESOLUTION READ	
	4603	;	
	4604	;----- GET VALUES FROM REGEN BUFFER AND CONVERT TO CODE POINT	
F63C B604	4605	MOV DH,4	; NUMBER OF PASSES
F63E	4606	S12:	
F63E	4607	MOV AL,[SI]	; GET FIRST BYTE
F640 884600	4608	MOV [BP],AL	; SAVE IN STORAGE AREA
F643 45	4609	INC BP	; NEXT LOCATION
F644 8A840020	4610	MOV AL,[SI+2000H]	; GET LOWER REGION BYTE
F648 884600	4611	MOV [BP],AL	; ADJUST AND STORE
F64B 45	4612	INC BP	
F64C 83C650	4613	ADD SI,80	; POINTER INTO REGEN
F64F FECE	4614	DEC DH	; LOOP CONTROL
F651 75EB	4615	JNZ S12	; DO IT SOME MORE
F653 EB1790	4616	JMP S15	; GO MATCH THE SAVED CODE POINTS
	4617		
	4618	;	
	4619	;----- MEDIUM RESOLUTION READ	
F656	4620	S13:	
F656 D1E6	4621	SAL SI,1	; MED_RES_READ
F658 B604	4622	MOV DH,4	; OFFSET*2 SINCE 2 BYTES/CHAR
F65A	4623	S14:	
F65A E88800	4624	CALL S23	; GET PAIR BYTES FROM REGEN
	4625		; INTO SINGLE SAVE
F65D 81C60020	4626	ADD SI,2000H	; GO TO LOWER REGION
F661 E8B100	4627	CALL S23	; GET THIS PAIR INTO SAVE
F664 81EEB01F	4628	SUB SI,2000H-80	; ADJUST POINTER BACK INTO UPPER
F668 FECE	4629	DEC DH	
F66A 75EE	4630	JNZ S14	; KEEP GOING UNTIL ALL 8 DONE
	4631		
	4632	;	
	4633	;----- SAVE AREA HAS CHARACTER IN IT, MATCH IT	
F66C	4634	S15:	
F66C BF6EFA90	4635	MOV DI,OFFSET CRT_CHAR_GEN	; FIND_CHAR
F670 0E	4636	PUSH CS	; ESTABLISH ADDRESSING
F671 07	4637	POP ES	; CODE POINTS IN CS
F672 83ED08	4638	SUB BP,8	; ADJUST POINTER TO BEGINNING
	4639		; OF SAVE AREA
F675 8BF5	4640	MOV SI,BP	
F677 FC	4641	CLD	; ENSURE DIRECTION
F678 B000	4642	MOV AL,0	; CURRENT CODE POINT BEING MATCHED

LOC OBJ	LINE	SOURCE	
F67A	4643	S16:	
F67A 16	4644	PUSH SS	; ESTABLISH ADDRESSING TO STACK
F67B 1F	4645	POP DS	; FOR THE STRING COMPARE
F67C BA8000	4646	MOV DX,128	; NUMBER TO TEST AGAINST
F67F	4647	S17:	
F67F 56	4648	PUSH SI	; SAVE SAVE AREA POINTER
F680 57	4649	PUSH DI	; SAVE CODE POINTER
F681 B90800	4650	MOV CX,8	; NUMBER OF BYTES TO MATCH
F684 F3	4651	REPE CMPSB	; COMPARE THE 8 BYTES
F685 A6			
F686 5F	4652	POP DI	; RECOVER THE POINTERS
F687 5E	4653	POP SI	
F688 741E	4654	JZ S18	; IF ZERO FLAG SET, THEN MATCH OCCURRED
F68A FEC0	4655	INC AL	; NO MATCH, MOVE ON TO NEXT
F68C 83C708	4656	ADD DI,8	; NEXT CODE POINT
F68F 4A	4657	DEC DX	; LOOP CONTROL
F690 75ED	4658	JNZ S17	; DO ALL OF THEM
	4659		
	4660	;----- CHAR NOT MATCHED, MIGHT BE IN USER SUPPLIED SECOND HALF	
	4661		
F692 3C00	4662	CMP AL,0	; AL <> 0 IF ONLY 1ST HALF SCANNED
F694 7412	4663	JE S18	; IF = 0, THEN ALL HAS BEEN SCANNED
F696 2BC0	4664	SUB AX,AX	
F698 8ED8	4665	MOV DS,AX	; ESTABLISH ADDRESSING TO VECTOR
	4666	ASSUME DS:ABS0	
F69A C43E7C00	4667	LES DI,EXT_PTR	; GET POINTER
F69E 8CC0	4668	MOV AX,ES	; SEE IF THE POINTER REALLY EXISTS
F6A0 0BC7	4669	OR AX,DI	; IF ALL 0, THEN DOESN'T EXIST
F6A2 7404	4670	JZ S18	; NO SENSE LOOKING
F6A4 B080	4671	MOV AL,128	; ORIGIN FOR SECOND HALF
F6A6 EBD2	4672	JMP S16	; GO BACK AND TRY FOR IT
	4673	ASSUME DS:DATA	
	4674		
	4675	;----- CHARACTER IS FOUND (AL=0 IF NOT FOUND)	
	4676		
F6A8	4677	S18:	
F6A8 83C408	4678	ADD SP,8	; READJUST THE STACK, THROW AWAY SAVE
F6AB E917FB	4679	JMP VIDEO_RETURN	; ALL DONE
	4680	GRAPHICS_READ ENDP	
	4681	;-----	
	4682	; EXPAND_MED_COLOR :	
	4683	; THIS ROUTINE EXPANDS THE LOW 2 BITS IN BL TO :	
	4684	; FILL THE ENTIRE BX REGISTER :	
	4685	; ENTRY :	
	4686	; BL = COLOR TO BE USED (LOW 2 BITS) :	
	4687	; EXIT :	
	4688	; BX = COLOR TO BE USED (8 REPLICATIONS OF THE :	
	4689	; 2 COLOR BITS) :	
	4690	;-----	
F6AE	4691	S19 PROC NEAR	
F6AE 80E303	4692	AND BL,3	; ISOLATE THE COLOR BITS
F6B1 8AC3	4693	MOV AL,BL	; COPY TO AL
F6B3 51	4694	PUSH CX	; SAVE REGISTER
F6B4 B90300	4695	MOV CX,3	; NUMBER OF TIMES TO DO THIS
F6B7	4696	S20:	
F6B7 D0E0	4697	SAL AL,1	
F6B9 D0E0	4698	SAL AL,1	; LEFT SHIFT BY 2
F6BB 0A08	4699	OR BL,AL	; ANOTHER COLOR VERSION INTO BL
F6BD E2F8	4700	LOOP S20	; FILL ALL OF BL
F6BF 8AFB	4701	MOV BH,BL	; FILL UPPER PORTION
F6C1 59	4702	POP CX	; REGISTER BACK
F6C2 C3	4703	RET	; ALL DONE
	4704	S19 ENDP	
	4705	;-----	
	4706	; EXPAND_BYTE :	
	4707	; THIS ROUTINE TAKES THE BYTE IN AL AND DOUBLES :	
	4708	; ALL OF THE BITS, TURNING THE 8 BITS INTO :	
	4709	; 16 BITS. THE RESULT IS LEFT IN AX :	
	4710	;-----	
F6C3	4711	S21 PROC NEAR	
F6C3 52	4712	PUSH DX	; SAVE REGISTERS
F6C4 51	4713	PUSH CX	
F6C5 53	4714	PUSH BX	
F6C6 2BD2	4715	SUB DX,DX	; RESULT REGISTER
F6C8 B90100	4716	MOV CX,1	; MASK REGISTER
F6CB	4717	S22:	
F6CB 8BD8	4718	MOV BX,AX	; BASE INTO TEMP


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F6CD 23D9      4719      AND    BX,CX          ; USE MASK TO EXTRACT A BIT
F6CF 0BD3      4720      OR     DX,BX          ; PUT INTO RESULT REGISTER
F6D1 D1E0      4721      SHL   AX,1
F6D3 D1E1      4722      SHL   CX,1          ; SHIFT BASE AND MASK BY 1
F6D5 8BD8      4723      MOV   BX,AX          ; BASE TO TEMP
F6D7 23D9      4724      AND   BX,CX          ; EXTRACT THE SAME BIT
F6D9 0BD3      4725      OR    DX,BX          ; PUT INTO RESULT
F6DB D1E1      4726      SHL   CX,1          ; SHIFT ONLY MASK NOW,
4727                        ; MOVING TO NEXT BASE
F6DD 73EC      4728      JNC   S22            ; USE MASK BIT COMING OUT TO TERMINATE
F6DF 8BC2      4729      MOV   AX,DX          ; RESULT TO PARM REGISTER
F6E1 5B        4730      POP   BX
F6E2 59        4731      POP   CX              ; RECOVER REGISTERS
F6E3 5A        4732      POP   DX
F6E4 C3        4733      RET                    ; ALL DONE
4734      S21      ENDP
4735      ;-----
4736      ; MED_READ_BYTE :
4737      ; THIS ROUTINE WILL TAKE 2 BYTES FROM THE REGEN :
4738      ; BUFFER, COMPARE AGAINST THE CURRENT FOREGROUND :
4739      ; COLOR, AND PLACE THE CORRESPONDING ON/OFF BIT :
4740      ; PATTERN INTO THE CURRENT POSITION IN THE SAVE :
4741      ; AREA :
4742      ; ENTRY :
4743      ; SI,DS = POINTER TO REGEN AREA OF INTEREST :
4744      ; BX = EXPANDED FOREGROUND COLOR :
4745      ; BP = POINTER TO SAVE AREA :
4746      ; EXIT :
4747      ; BP IS INCREMENT AFTER SAVE :
4748      ;-----
F6E5      S23      PROC    NEAR
F6E5 8A24      4750      MOV   AH,[SI]        ; GET FIRST BYTE
F6E7 8A4401   4751      MOV   AL,[SI+1]      ; GET SECOND BYTE
F6EA B900C0   4752      MOV   CX,0C000H     ; 2 BIT MASK TO TEST THE ENTRIES
F6ED B200     4753      MOV   DL,0           ; RESULT REGISTER
F6EF         4754      S24:
F6EF 85C1     4755      TEST  AX,CX          ; IS THIS SECTION BACKGROUND?
F6F1 F8       4756      CLC                    ; CLEAR CARRY IN HOPES THAT IT IS
F6F2 7401     4757      JZ    S25             ; IF ZERO, IT IS BACKGROUND
F6F4 F9       4758      STC                    ; WASH'T, SO SET CARRY
F6F5 00D2     4759      S25:  RCL   DL,1      ; MOVE THAT BIT INTO THE RESULT
F6F7 D1E9     4760      SHR   CX,1
F6F9 D1E9     4761      SHR   CX,1            ; MOVE THE MASK TO THE RIGHT BY 2 BITS
F6FB 73F2     4762      JNC   S24             ; DO IT AGAIN IF MASK DIDN'T FALL OUT
F6FD 885600   4763      MOV   [BP],DL        ; STORE RESULT IN SAVE AREA
F700 45       4764      INC   BP              ; ADJUST POINTER
F701 C3       4765      RET                    ; ALL DONE
4766      S23      ENDP
4767      ;-----
4768      ; V4_POSITION :
4769      ; THIS ROUTINE TAKES THE CURSOR POSITION :
4770      ; CONTAINED IN THE MEMORY LOCATION, AND :
4771      ; CONVERTS IT INTO AN OFFSET INTO THE :
4772      ; REGEN BUFFER, ASSUMING ONE BYTE/CHAR. :
4773      ; FOR MEDIUM RESOLUTION GRAPHICS, :
4774      ; THE NUMBER MUST BE DOUBLED. :
4775      ; ENTRY :
4776      ; NO REGISTERS, MEMORY LOCATION :
4777      ; CURSOR_POSN IS USED :
4778      ; EXIT :
4779      ; AX CONTAINS OFFSET INTO REGEN BUFFER :
4780      ;-----
F702      S26      PROC    NEAR
F702 A15000   4782      MOV   AX,CURSOR_POSN ; GET CURRENT CURSOR
F705      GRAPH_POSN LABEL NEAR
F705 53        4784      PUSH  BX              ; SAVE REGISTER
F706 8BD8     4785      MOV   BX,AX          ; SAVE A COPY OF CURRENT CURSOR
F708 8AC4     4786      MOV   AL,AH          ; GET ROWS TO AL
F70A F6264A00 4787      MUL  BYTE PTR CRT_COLS ; MULTIPLY BY BYTES/COLUMN
F70E 01E0     4788      SHL   AX,1            ; MULTIPLY * 4 SINCE 4 ROWS/BYTE
F710 01E0     4789      SHL   AX,1
F712 2AFF     4790      SUB   BH,BH          ; ISOLATE COLUMN VALUE
F714 03C3     4791      ADD   AX,BX          ; DETERMINE OFFSET
F716 5B       4792      POP   BX              ; RECOVER POINTER
F717 C3       4793      RET                    ; ALL DONE
4794      S26      ENDP

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4795 ;-----
4796 ; WRITE_TTY
4797 ; THIS INTERFACE PROVIDES A TELETYPE LIKE INTERFACE TO THE VIDEO
4798 ; CARD. THE INPUT CHARACTER IS WRITTEN TO THE CURRENT CURSOR
4799 ; POSITION, AND THE CURSOR IS MOVED TO THE NEXT POSITION. IF THE
4800 ; CURSOR LEAVES THE LAST COLUMN OF THE FIELD, THE COLUMN IS SET
4801 ; TO ZERO, AND THE ROW VALUE IS INCREMENTED. IF THE ROW VALUE
4802 ; LEAVES THE FIELD, THE CURSOR IS PLACED ON THE LAST ROW, FIRST
4803 ; COLUMN, AND THE ENTIRE SCREEN IS SCROLLED UP ONE LINE. WHEN
4804 ; THE SCREEN IS SCROLLED UP, THE ATTRIBUTE FOR FILLING THE NEWLY
4805 ; BLANKED LINE IS READ FROM THE CURSOR POSITION ON THE PREVIOUS
4806 ; LINE BEFORE THE SCROLL, IN CHARACTER MODE. IN GRAPHICS MODE,
4807 ; THE 0 COLOR IS USED.
4808 ; ENTRY
4809 ; (AH) = CURRENT CRT MODE
4810 ; (AL) = CHARACTER TO BE WRITTEN
4811 ; NOTE THAT BACK SPACE, CAR RET, BELL AND LINE FEED ARE HANDLED
4812 ; AS COMMANDS RATHER THAN AS DISPLAYABLE GRAPHICS
4813 ; (BL) = FOREGROUND COLOR FOR CHAR WRITE IF CURRENTLY IN A
4814 ; GRAPHICS MODE
4815 ; EXIT
4816 ; ALL REGISTERS SAVED
4817 ;-----
4818 ASSUME CS:CODE,DS:DATA
4819 WRITE_TTY PROC NEAR
4820 PUSH AX ; SAVE REGISTERS
4821 PUSH AX ; SAVE CHAR TO WRITE
4822 MOV AH,3
4823 MOV BH,ACTIVE_PAGE ; GET THE CURRENT ACTIVE PAGE
4824 INT 10H ; READ THE CURRENT CURSOR POSITION
4825 POP AX ; RECOVER CHAR
4826
4827 ;----- DX NOW HAS THE CURRENT CURSOR POSITION
4828
4829 CMP AL,8 ; IS IT A BACKSPACE
4830 JE U8 ; BACK_SPACE
4831 CMP AL,0DH ; IS IT CARRIAGE RETURN
4832 JE U9 ; CAR_RET
4833 CMP AL,0AH ; IS IT A LINE FEED
4834 JE U10 ; LINE_FEED
4835 CMP AL,07H ; IS IT A BELL
4836 JE U11 ; BELL
4837
4838 ;----- WRITE THE CHAR TO THE SCREEN
4839
4840
4841 MOV AH,10 ; WRITE CHAR ONLY
4842 MOV CX,1 ; ONLY ONE CHAR
4843 INT 10H ; WRITE THE CHAR
4844
4845 ;----- POSITION THE CURSOR FOR NEXT CHAR
4846
4847 INC DL
4848 CMP DL,BYTE PTR CRT_COLS ; TEST FOR COLUMN OVERFLOW
4849 JNZ U7 ; SET_CURSOR
4850 MOV DL,0 ; COLUMN FOR CURSOR
4851 CMP DH,24
4852 JNZ U6 ; SET_CURSOR_INC
4853
4854 ;----- SCROLL REQUIRED
4855
4856 U1:
4857 MOV AH,2
4858 INT 10H ; SET THE CURSOR
4859
4860 ;----- DETERMINE VALUE TO FILL WITH DURING SCROLL
4861
4862 MOV AL,CRT_MODE ; GET THE CURRENT MODE
4863 CMP AL,4
4864 JC U2 ; READ-CURSOR
4865 CMP AL,7
4866 MOV BH,0 ; FILL WITH BACKGROUND
4867 JNE U3 ; SCROLL-UP
4868 U2: ; READ-CURSOR
4869 MOV AH,8
4870 INT 10H ; READ CHAR/ATTR AT CURRENT CURSOR
4871 MOV BH,AH ; STORE IN BH
4872 U3: ; SCROLL-UP

```

LOC OBJ

LINE SOURCE

```

F760 B80106      4873      MOV      AX,601H      ; SCROLL ONE LINE
F763 2BC9        4874      SUB      CX,CX        ; UPPER LEFT CORNER
F765 B618        4875      MOV      DH,24        ; LOWER RIGHT ROW
F767 8A164A00    4876      MOV      DL,BYTE PTR CRT_COLS ; LOWER RIGHT COLUMN
F76B FECA        4877      DEC      DL
F76D              4878      U4:
F76D CD10        4879      INT      10H          ; VIDEO-CALL-RETURN
F76F              4880      U5:
F76F 58          4881      POP      AX            ; TTY-RETURN
F770 E952FA      4882      JMP      VIDEO_RETURN  ; RESTORE THE CHARACTER
F773              4883      U6:
F773 FEC6        4884      INC      DH            ; RETURN TO CALLER
F775              4885      U7:
F775 B402        4886      MOV      AH,2          ; SET-CURSOR-INC
F777 EBF4        4887      JMP      U4            ; NEXT ROW
F777              4888      ; SET-CURSOR
F777              4888      ; ESTABLISH THE NEW CURSOR
F777              4889      ;----- BACK SPACE FOUND
F779              4891      U8:
F779 80FA00      4892      CMP      DL,0          ; ALREADY AT END OF LINE
F77C 74F7        4893      JE       U7            ; SET_CURSOR
F77E FECA        4894      DEC      DL            ; NO -- JUST MOVE IT BACK
F780 EBF3        4895      JMP      U7            ; SET_CURSOR
F780              4896      ;----- CARRIAGE RETURN FOUND
F782              4898
F782 B200        4899      U9:
F784 EBEF        4900      MOV      DL,0          ; MOVE TO FIRST COLUMN
F784              4901      JMP      U7            ; SET_CURSOR
F784              4902
F784              4903      ;----- LINE FEED FOUND
F786              4904
F786 80FE18      4905      U10:
F786 75E8        4906      CMP      DH,24         ; BOTTOM OF SCREEN
F78B EBBC        4907      JNE      U6            ; YES, SCROLL THE SCREEN
F78B              4908      JMP      U1            ; NO, JUST SET THE CURSOR
F78B              4909
F78B              4910      ;----- BELL FOUND
F78D              4911
F78D B302        4912      U11:
F78F E87602      4913      MOV      BL,2          ; SET UP COUNT FOR BEEP
F792 EBDB        4914      CALL    BEEP           ; SOUND THE POO BELL
F792              4915      JMP      U5            ; TTY_RETURN
F792              4916      WRITE_TTY      ENDP
F792              4917      ;-----
F794              4918      ; LIGHT PEN
F794              4919      ; THIS ROUTINE TESTS THE LIGHT PEN SWITCH AND THE LIGHT
F794              4920      ; PEN TRIGGER. IF BOTH ARE SET, THE LOCATION OF THE LIGHT
F794              4921      ; PEN IS DETERMINED. OTHERWISE, A RETURN WITH NO
F794              4922      ; INFORMATION IS MADE.
F794              4923      ; ON EXIT
F794              4924      ; (AH) = 0 IF NO LIGHT PEN INFORMATION IS AVAILABLE
F794              4925      ; BX,CX,DX ARE DESTROYED
F794              4926      ; (AH) = 1 IF LIGHT PEN IS AVAILABLE
F794              4927      ; (DH,DL) = ROW,COLUMN OF CURRENT LIGHT PEN
F794              4928      ; POSITION
F794              4929      ; (CH) = RASTER POSITION
F794              4930      ; (BX) = BEST GUESS AT PIXEL HORIZONTAL POSITION
F794              4931      ;-----
F794              4932      ASSUME CS:CODE,DS:DATA
F794              4933      ;----- SUBTRACT_TABLE
F794              4934      V1 LABEL BYTE
F794              4935      DB      3,3,5,5,3,3,3,4 ;
F794              4936      READ_LPEN      PROC      NEAR
F794              4937
F794              4938      ;----- WAIT FOR LIGHT PEN TO BE DEPRESSED
F794              4939
F794 B400        4940      MOV      AH,0          ; SET NO LIGHT PEN RETURN CODE
F794 8B166300     4941      MOV      DX,ADDR_6845 ; GET BASE ADDRESS OF 6845
F7A2 83C206     4942      ADD      DX,6          ; POINT TO STATUS REGISTER

```

LOC OBJ	LINE	SOURCE
F7A5 EC	4943	IN AL,DX ; GET STATUS REGISTER
F7A6 A804	4944	TEST AL,4 ; TEST LIGHT PEN SWITCH
F7A8 757E	4945	JNZ V6 ; NOT SET, RETURN
	4946	
	4947	;----- NOW TEST FOR LIGHT PEN TRIGGER
	4948	
F7AA A802	4949	TEST AL,2 ; TEST LIGHT PEN TRIGGER
F7AC 7503	4950	JNZ V7A ; RETURN WITHOUT RESETTING TRIGGER
F7AE E98100	4951	JMP V7
	4952	
	4953	;----- TRIGGER HAS BEEN SET, READ THE VALUE IN
	4954	
F7B1	4955	V7A:
F7B1 B410	4956	MOV AH,16 ; LIGHT PEN REGISTERS ON 6845
	4957	
	4958	;----- INPUT REGS POINTED TO BY AH, AND CONVERT TO ROW COLUMN IN DX
	4959	
F7B3 8B166300	4960	MOV DX,ADDR_6845 ; ADDRESS REGISTER FOR 6845
F7B7 8AC4	4961	MOV AL,AH ; REGISTER TO READ
F7B9 EE	4962	OUT DX,AL ; SET IT UP
F7BA 42	4963	INC DX ; DATA REGISTER
F7BB EC	4964	IN AL,DX ; GET THE VALUE
F7BC 8AE8	4965	MOV CH,AL ; SAVE IN CX
F7BE 4A	4966	DEC DX ; ADDRESS REGISTER
F7BF FEC4	4967	INC AH
F7C1 8AC4	4968	MOV AL,AH ; SECOND DATA REGISTER
F7C3 EE	4969	OUT DX,AL
F7C4 42	4970	INC DX ; POINT TO DATA REGISTER
F7C5 EC	4971	IN AL,DX ; GET SECOND DATA VALUE
F7C6 8AE5	4972	MOV AH,CH ; AX HAS INPUT VALUE
	4973	
	4974	;----- AX HAS THE VALUE READ IN FROM THE 6845
	4975	
F7C8 8A1E4900	4976	MOV BL,CRT_MODE
F7CC 2AFF	4977	SUB BH,BH ; MODE VALUE TO BX
F7CE 2E8A9F94F7	4978	MOV BL,CS:V1[BX] ; DETERMINE AMOUNT TO SUBTRACT
F7D3 2BC3	4979	SUB AX,BX ; TAKE IT AWAY
F7D5 8B1E4E00	4980	MOV BX,CRT_START
F7D9 D1EB	4981	SHR BX,1
F7DB 2BC3	4982	SUB AX,BX
F7DD 7902	4983	JNS V2 ; IF POSITIVE, DETERMINE MODE
F7DF 2BC0	4984	SUB AX,AX ; <0 PLAYS AS 0
	4985	
	4986	;----- DETERMINE MODE OF OPERATION
	4987	
F7E1	4988	V2: ; DETERMINE_MODE
F7E1 B103	4989	MOV CL,3 ; SET #8 SHIFT COUNT
F7E3 803E490004	4990	CMF CRT_MODE,4 ; DETERMINE IF GRAPHICS OR ALPHA
F7E8 722A	4991	JB V4 ; ALPHA_PEN
F7EA 803E490007	4992	CMF CRT_MODE,7
F7EF 7423	4993	JE V4 ; ALPHA_PEN
	4994	
	4995	;----- GRAPHICS MODE
	4996	
F7F1 B228	4997	MOV DL,40 ; DIVISOR FOR GRAPHICS
F7F3 F6F2	4998	DIV DL ; DETERMINE ROW(AL) AND COLUMN(AH)
	4999	; AL RANGE 0-99, AH RANGE 0-39
	5000	
	5001	;----- DETERMINE GRAPHIC ROW POSITION
	5002	
F7F5 8AE8	5003	MOV CH,AL ; SAVE ROW VALUE IN CH
F7F7 02ED	5004	ADD CH,CH ; *2 FOR EVEN/ODD FIELD
F7F9 8ADC	5005	MOV BL,AH ; COLUMN VALUE TO BX
F7FB 2AFF	5006	SUB BH,BH ; MULTIPLY BY 8 FOR MEDIUM RES
F7FD 803E490006	5007	CMF CRT_MODE,6 ; DETERMINE MEDIUM OR HIGH RES
F802 7504	5008	JNE V3 ; NOT_HIGH_RES
F804 B104	5009	MOV CL,4 ; SHIFT VALUE FOR HIGH RES
F806 D0E4	5010	SAL AH,1 ; COLUMN VALUE TIMES 2 FOR HIGH RES
F808	5011	V3: ; NOT_HIGH_RES
F808 D3E3	5012	SHL BX,CL ; MULTIPLY *16 FOR HIGH RES
	5013	
	5014	;----- DETERMINE ALPHA CHAR POSITION
	5015	
F80A 8A04	5016	MOV DL,AH ; COLUMN VALUE FOR RETURN
F80C 8AF0	5017	MOV DH,AL ; ROW VALUE
F80E D0EE	5018	SHR DH,1 ; DIVIDE BY 4
F810 D0EE	5019	SHR DH,1 ; FOR VALUE IN 0-24 RANGE

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LOC OBJ          LINE  SOURCE
F812 EB12        5020          JMP     SHORT V5          ; LIGHT_PEN_RETURN_SET
5021
5022          ;----- ALPHA MODE ON LIGHT PEN
5023
F814            5024          V4:          ; ALPHA_PEN
F814 F6364A00    5025          DIV     BYTE PTR CRT_COLS ; DETERMINE ROW,COLUMN VALUE
F818 8AF0        5026          MOV     DH,AL             ; ROWS TO DH
F81A 8AD4        5027          MOV     DL,AH             ; COLS TO DL
F81C D2E0        5028          SAL     AL,CL             ; MULTIPLY ROWS * 8
F81E 8AE8        5029          MOV     CH,AL             ; GET RASTER VALUE TO RETURN REG
F820 8ADC        5030          MOV     BL,AH             ; COLUMN VALUE
F822 32FF        5031          XOR     BH,BH             ; TO BX
F824 D3E3        5032          SAL     BX,CL
F826            5033          V5:          ; LIGHT_PEN_RETURN_SET
F826 B401        5034          MOV     AH,1              ; INDICATE EVERTHING SET
F828            5035          V6:          ; LIGHT_PEN_RETURN
F828 52           5036          PUSH    DX                 ; SAVE RETURN VALUE (IN CASE)
F829 8B166300    5037          MOV     DX,ADDR_6845      ; GET BASE ADDRESS
F82D 03C207      5038          ADD     DX,7               ; POINT TO RESET PARM
F830 EE          5039          OUT     DX,AL              ; ADDRESS, NOT DATA, IS IMPORTANT
F831 5A          5040          POP     DX                 ; RECOVER VALUE
F832            5041          V7:          ; RETURN_NO_RESET
F832 5F           5042          POP     DI
F833 5E           5043          POP     SI
F834 1F           5044          POP     DS                 ; DISCARD SAVED BX,CX,DX
F835 1F           5045          POP     DS
F836 1F           5046          POP     DS
F837 1F           5047          POP     DS
F838 07           5048          POP     ES
F839 CF           5049          IRET
5050          READ_LPEN      ENDP
5051
5052          ;--- INT 12 -----
5053          ; MEMORY_SIZE_DET
5054          ; THIS ROUTINE DETERMINES THE AMOUNT OF MEMORY IN THE SYSTEM
5055          ; AS REPRESENTED BY THE SWITCHES ON THE PLANAR. NOTE THAT THE
5056          ; SYSTEM MAY NOT BE ABLE TO USE I/O MEMORY UNLESS THERE IS A FULL
5057          ; COMPLEMENT OF 64K BYTES ON THE PLANAR.
5058          ; INPUT
5059          ; NO REGISTERS
5060          ; THE MEMORY_SIZE VARIABLE IS SET DURING POWER ON DIAGNOSTICS
5061          ; ACCORDING TO THE FOLLOWING HARDWARE ASSUMPTIONS:
5062          ; PORT 60 BITS 3,2 = 00 - 16K BASE RAM
5063          ;                               01 - 32K BASE RAM
5064          ;                               10 - 48K BASE RAM
5065          ;                               11 - 64K BASE RAM
5066          ; PORT 62 BITS 3-0 INDICATE AMOUNT OF I/O RAM IN 32K INCREMENTS
5067          ; E.G., 0000 - NO RAM IN I/O CHANNEL
5068          ;                               0010 - 64K RAM IN I/O CHANNEL, ETC.
5069          ; OUTPUT
5070          ; (AX) = NUMBER OF CONTIGUOUS 1K BLOCKS OF MEMORY
5071          ;-----
5072          ASSUME  CS:CODE,DS:DATA
5073          ORG     0F841H
F841            5074          MEMORY_SIZE_DET PROC FAR
F841 FB          5075          STI          ; INTERRUPTS BACK ON
F842 1E          5076          PUSH    DS    ; SAVE SEGMENT
F843 E81302     5077          CALL    DDS
F846 A11300     5078          MOV     AX,MEMORY_SIZE   ; GET VALUE
F849 1F          5079          POP     DS    ; RECOVER SEGMENT
F84A CF          5080          IRET        ; RETURN TO CALLER
5081          MEMORY_SIZE_DET ENDP
5082
5083          ;--- INT 11 -----
5084          ; EQUIPMENT DETERMINATION
5085          ; THIS ROUTINE ATTEMPTS TO DETERMINE WHAT OPTIONAL
5086          ; DEVICES ARE ATTACHED TO THE SYSTEM.
5087          ; INPUT
5088          ; NO REGISTERS
5089          ; THE EQUIP_FLAG VARIABLE IS SET DURING THE POWER ON
5090          ; DIAGNOSTICS USING THE FOLLOWING HARDWARE ASSUMPTIONS:
5091          ; PORT 60 = LOW ORDER BYTE OF EQUIPMENT
5092          ; PORT 3FA = INTERRUPT ID REGISTER OF 8250
5093          ;           BITS 7-3 ARE ALWAYS 0
5094          ; PORT 378 = OUTPUT PORT OF PRINTER -- 8255 PORT THAT
5095          ;           CAN BE READ AS WELL AS WRITTEN
5096          ; OUTPUT

```

Appendix A

```

5097 ; (AX) IS SET, BIT SIGNIFICANT, TO INDICATE ATTACHED I/O ;
5098 ; BIT 15,14 = NUMBER OF PRINTERS ATTACHED ;
5099 ; BIT 13 NOT USED ;
5100 ; BIT 12 = GAME I/O ATTACHED ;
5101 ; BIT 11,10,9 = NUMBER OF RS232 CARDS ATTACHED ;
5102 ; BIT 8 UNUSED ;
5103 ; BIT 7,6 = NUMBER OF DISKETTE DRIVES ;
5104 ; 00=1, 01=2, 10=3, 11=4 ONLY IF BIT 0 = 1 ;
5105 ; BIT 5,4 = INITIAL VIDEO MODE ;
5106 ; 00 - UNUSED ;
5107 ; 01 - 40X25 BW USING COLOR CARD ;
5108 ; 10 - 80X25 BW USING COLOR CARD ;
5109 ; 11 - 80X25 BW USING BW CARD ;
5110 ; BIT 3,2 = PLANAR RAM SIZE (00=16K,01=32K,10=48K,11=64K) ;
5111 ; BIT 1 NOT USED ;
5112 ; BIT 0 = IPL FROM DISKETTE -- THIS BIT INDICATES THAT ;
5113 ; THERE ARE DISKETTE DRIVES ON THE SYSTEM ;
5114 ; ;
5115 ; NO OTHER REGISTERS AFFECTED ;
5116 ;-----
5117 ASSUME CS:CODE,DS:DATA
F84D 5118 ORG 0F84DH
F84D 5119 EQUIPMENT PROC FAR
F84D FB 5120 STI ; INTERRUPTS BACK ON
F84E 1E 5121 PUSH DS ; SAVE SEGMENT REGISTER
F84F E80702 5122 CALL DDS
F852 A11000 5123 MOV AX,EQUIP_FLAG ; GET THE CURRENT SETTINGS
F855 1F 5124 POP DS ; RECOVER SEGMENT
F856 CF 5125 IRET ; RETURN TO CALLER
5126 EQUIPMENT ENDP
5127
5128 ;--- INT 15 ---
5129 ; DUMMY CASSETTE IO ROUTINE-RETURNS 'INVALID CMD' IF THE ROUTINE IS :
5130 ; IS EVER CALLED BY ACCIDENT (AH=86H, CARRY FLAG=1) :
5131 ;-----
F859 5132 ORG 0F859H
F859 5133 CASSETTE_IO PROC FAR
F859 F9 5134 STC ; CARRY INDICATOR=1
F85A B486 5135 MOV AH,86H
F85C CA0200 5136 RET 2
5137 CASSETTE_IO ENDP
5138
5139 ;-----
5140 ; NON-MASKABLE INTERRUPT ROUTINE: ;
5141 ; THIS ROUTINE WILL PRINT A PARITY CHECK 1 OR 2 MESSAGE :
5142 ; AND ATTEMPT TO FIND THE STORAGE LOCATION CONTAINING THE :
5143 ; BAD PARITY. IF FOUND, THE SEGMENT ADDRESS WILL BE :
5144 ; PRINTED. IF NO PARITY ERROR CAN BE FOUND (INTERMITTANT :
5145 ; READ PROBLEM) ?????<-WILL BE PRINTED WHERE THE ADDRESS :
5146 ; WOULD NORMALLY GO. ;
5147 ; IF ADDRESS IN ERROR IS IN THE I/O EXPANSION BOX, THE :
5148 ; ADDRESS WILL BE FOLLOWED BY A '(E)', IF IN SYSTEM UNIT, :
5149 ; A '(S)' WILL FOLLOW THE ADDRESS ;
5150 ;-----
F85F 5151 NMI_INT PROC NEAR
5152 ASSUME DS:DATA
F85F 50 5153 PUSH AX ; SAVE ORIG CONTENTS OF AX
F860 E462 5154 IN AL,PORT_C
F862 A8C0 5155 TEST AL,0C0H ; PARITY CHECK?
F864 7503 5156 JNZ NMI_1
F866 E98700 5157 JMP D14 ; NO, EXIT FROM ROUTINE
F869 5158 NMI_1:
F869 BA4000 5159 MOV DX,DATA
F86C 8EDA 5160 MOV DS,DX
F86E BE15F990 5161 MOV SI,OFFSET D1 ; ADDR OF ERROR MSG
F872 A840 5162 TEST AL,40H ; I/O PARITY CHECK
F874 7504 5163 JNZ D13 ; DISPLAY ERROR MSG
F876 BE25F990 5164 MOV SI,OFFSET D2 ; MUST BE PLANAR
F87A 5165 D13:
F87A B400 5166 MOV AH,0 ; INIT AND SET MODE FOR VIDEO
F87C A04900 5167 MOV AL,CRT_MODE
F87F CD10 5168 INT 10H ; CALL VIDEO_IO PROCEDURE
F881 E84601 5169 CALL P_MSG ; PRINT ERROR MSG
5170
5171 ;----- SEE IF LOCATION THAT CAUSED PARITY CHECK CAN BE FOUND
5172
F884 B000 5173 MOV AL,00H ; DISABLE TRAP

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LOC OBJ          LINE    SOURCE
F886 E6A0        5174      OUT    0A0H,AL
F888 E461        5175      IN     AL,PORT_B
F88A 0C30        5176      OR     AL,00110000B      ; TOGGLE PARITY CHECK ENABLES
F88C E661        5177      OUT    PORT_B,AL
F88E 24CF        5178      AND    AL,11001111B
F890 E661        5179      OUT    PORT_B,AL
F892 8B1E1300    5180      MOV    BX,MEMORY_SIZE      ; GET MEMORY SIZE WORD
F896 FC          5181      CLD
F897 2BD2        5182      SUB    DX,DX              ; SET DIR FLAG TO INCRIMENT
F899            5183      NMI_LOOP:                  ; POINT DX AT START OF MEM
F899 8EDA        5184      MOV    DS,DX
F89B 8EC2        5185      MOV    ES,DX
F89D B90040      5186      MOV    CX,4000H           ; SET FOR 16KB SCAN
F8A0 2BF6        5187      SUB    SI,SI              ; SET SI TO BE REALTIVE TO
                               5188                        ; START OF ES
                               5189      REP    LOOSB              ; READ 16KB OF MEMORY

F8A2 F3          5190      IN     AL,PORT_C          ; SEE IF PARITY CHECK HAPPENED
F8A6 24C0        5191      AND    AL,11000000B
F8A8 7512        5192      JNZ    PRT_NMI            ; GO PRINT ADDRESS IF IT DID
F8AA 81C20004    5193      ADD    DX,0400H          ; POINT TO NEXT 16K BLOCK
F8AE 83EB10      5194      SUB    BX,16D
F8B1 75E6        5195      JNZ    NMI_LOOP
F8B3 BE35F990    5196      MOV    SI,(OFFSET D2A)    ; PRINT ROW OF ????? IF PARITY
F8B7 E81001      5197      CALL  P_MSG              ; CHECK COULD NOT BE RE-CREATED
F8BA FA          5198      CLI
F8BB F4          5199      HLT                        ; HALT SYSTEM
F8BC            5200      PRT_NMI:
F8BC 8CDA        5201      MOV    DX,DS
F8BE E81907      5202      CALL  PRT_SEG            ; PRINT SEGMENT VALUE
F8C1 BA1302      5203      MOV    DX,0213H
F8C4 B000        5204      MOV    AL,00              ; DISABLE EXPANSION BOX
F8C6 EE          5205      OUT    DX,AL             ; (CAN'T WRITE TO MEM)
F8C7 B028        5206      MOV    AL, '('
F8C9 E8D000      5207      CALL  PRT_HEX
F8CC B85AA5      5208      MOV    AX,0A55AH
F8CF 8BC8        5209      MOV    CX,AX
F8D1 2B0B        5210      SUB    BX,BX
F8D3 8907        5211      MOV    [BX],AX           ; WRITE A WORD TO SEGMENT THAT
F8D5 90          5212      NOP
F8D6 90          5213      NOP
F8D7 8B07        5214      MOV    AX,[BX]           ; HAD THE ERROR
F8D9 3BC1        5215      CMP    AX,CX             ; IS IT THERE?
F8DB 7407        5216      JE     SYS_BOX_ERR       ; YES- MUST BE SYS UNIT
F8DD B045        5217      MOV    AL,'E'           ; NO-MUST BE IN EXP. BOX
F8DF E8BA00      5218      CALL  PRT_HEX
F8E2 EB05        5219      JMP    SHORT HLT_NMI
F8E4            5220      SYS_BOX_ERR:
F8E4 B053        5221      MOV    AL,'S'
F8E6 E8B300      5222      CALL  PRT_HEX
F8E9            5223      HLT_NMI:
F8E9 B029        5224      MOV    AL,')'
F8EB E8AE00      5225      CALL  PRT_HEX
F8EE FA          5226      CLI                        ; HALT SYSTEM
F8EF F4          5227      HLT
F8F0            5228      D14:
F8F0 58          5229      POP    AX                ; RESTORE ORIG CONTENTS OF AX
F8F1 CF          5230      IRET
5231      NMI_INT ENDP
5232
5233      ;-----
5234      ;      ROS CHECKSUM SUBROUTINE      :
5235      ;-----
F8F2            5236      ROS_CHECKSUM  PROC  NEAR      ; NEXT_ROS_MODULE
F8F2 B90020      5237      MOV    CX,8192           ; NUMBER OF BYTES TO ADD
F8F5            5238      ROS_CHECKSUM_CNT:          ; ENTRY FOR OPTIONAL ROS TEST
F8F5 32C0        5239      XOR    AL,AL
F8F7            5240      C26:
F8F7 0207        5241      ADD    AL,DS:[BX]
F8F9 43          5242      INC    BX                ; POINT TO NEXT BYTE
F8FA E2FB        5243      LOOP  C26                ; ADD ALL BYTES IN ROS MODULE
F8FC 0AC0        5244      OR     AL,AL             ; SUM = 0?
F8FE C3          5245      RET
5246      ROS_CHECKSUM  ENDP
5247      ;-----
5248      ;      MESSAGE AREA FOR POST      :
5249      ;-----

```

LOC OBJ	LINE	SOURCE
F8FF 313031	5250	E0 DB '101',13,10 ; SYSTEM BOARD ERROR
F902 0D		
F903 0A		
F904 20323031	5251	E1 DB ' 201',13,10 ; MEMORY ERROR
F908 0D		
F909 0A		
F90A 524F4D	5252	F3A DB 'ROM',13,10 ; ROM CHECKSUM ERROR
F90D 0D		
F90E 0A		
F90F 31383031	5253	F3C DB '1801',13,10 ; EXPANSION IO BOX ERROR
F913 0D		
F914 0A		
F915 50415249545920	5254	D1 DB 'PARITY CHECK 2',13,10
43484543482032		
F923 0D		
F924 0A		
F925 50415249545920	5255	D2 DB 'PARITY CHECK 1',13,10
43484543482031		
F933 0D		
F934 0A		
F935 3F3F3F3F3F	5256	D2A DB '?????',13,10
F93A 0D		
F93B 0A		
	5257	
	5258	;
	5259	; BLINK LED PROCEDURE FOR MFG RUN-IN TESTS
	5260	; IF LED IS ON, TURN IT OFF. IF OFF, TURN ON.
	5261	;
	5262	-----
		ASSUME DS:DATA
F93C	5263	BLINK_INT PROC NEAR
F93C FB	5264	STI
F93D 50	5265	PUSH AX ; SAVE AX REG CONTENTS
F93E E461	5266	IN AL,PORT_B ; READ CURRENT VAL OF PORT B
F940 8AE0	5267	MOV AH,AL
F942 F6D0	5268	NOT AL ; FLIP ALL BITS
F944 2440	5269	AND AL,01000000B ; ISOLATE CONTROL BIT
F946 80E4BF	5270	AND AH,10111111B ; MASK OUT OF ORIGINAL VAL
F949 0AC4	5271	OR AL,AH ; OR NEW CONTROL BIT IN
F94B E661	5272	OUT PORT_B,AL
F94D B020	5273	MOV AL,EOI
F94F E620	5274	OUT INTA00,AL
F951 58	5275	POP AX ; RESTORE AX REG
F952 CF	5276	IRET
	5277	BLINK_INT ENDP
	5278	
	5279	;
	5280	; THIS ROUTINE CHECKSUMS OPTIONAL ROM MODULES AND :
	5281	; IF CHECKSUM IS OK, CALLS INIT/TEST CODE IN MODULE :
	5282	;

F953	5283	ROM_CHECK PROC NEAR
F953 B84000	5284	MOV AX,DATA ; POINT ES TO DATA AREA
F956 8EC0	5285	MOV ES,AX
F958 2AE4	5286	SUB AH,AH ; ZERO OUT AH
F95A 8A4702	5287	MOV AL,[BX+2] ; GET LENGTH INDICATOR
F95D B109	5288	MOV CL,09H ; MULTIPLY BY 512
F95F D3E0	5289	SHL AX,CL
F961 8BC8	5290	MOV CX,AX ; SET COUNT
F963 51	5291	PUSH CX ; SAVE COUNT
F964 B90400	5292	MOV CX,4 ; ADJUST
F967 D3E8	5293	SHR AX,CL
F969 03D0	5294	ADD DX,AX ; SET POINTER TO NEXT MODULE
F96B 59	5295	POP CX ; RETRIVE COUNT
F96C E886FF	5296	CALL ROM_CHECKSUM_CNT ; DO CHECKSUM
F96F 7406	5297	JZ ROM_CHECK_1
F971 E857ED	5298	CALL ROM_ERR ; POST CHECKSUM ERROR
F974 EB1490	5299	JMP ROM_CHECK_END ; AND EXIT
F977	5300	ROM_CHECK_1:
F977 52	5301	PUSH DX ; SAVE POINTER
F978 26C70667000300	5302	MOV ES:IO_ROM_INIT,0003H ; LOAD OFFSET
F97F 268C1E6900	5303	MOV ES:IO_ROM_SEG,DS ; LOAD SEGMENT
F984 26FF1E6700	5304	CALL DWORD PTR ES:IO_ROM_INIT ; CALL INIT./TEST ROUTINE
F989 5A	5305	POP DX
F98A	5306	ROM_CHECK_END:
F98A C3	5307	RET ; RETURN TO CALLER
	5308	ROM_CHECK ENDP
	5309	


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5310 ;-----
5311 ; CONVERT AND PRINT ASCII CODE :
5312 ; AL MUST CONTAIN NUMBER TO BE CONVERTED. :
5313 ; AX AND BX DESTROYED. :
5314 ;-----
F98B 5315 XPC_BYTE PROC NEAR
F98B 50 5316 PUSH AX ; SAVE FOR LOW NIBBLE DISPLAY
F98C B104 5317 MOV CL,4 ; SHIFT COUNT
F98E D2E8 5318 SHR AL,CL ; NYBBLE SWAP
F990 E80300 5319 CALL XLAT_PR ; DO THE HIGH NIBBLE DISPLAY
F993 58 5320 POP AX ; RECOVER THE NIBBLE
F994 240F 5321 AND AL,0FH ; ISOLATE TO LOW NIBBLE
5322 ; FALL INTO LOW NIBBLE CONVERSION
F996 5323 XLAT_PR PROC NEAR ; CONVERT 00-0F TO ASCII CHARACTER
F996 0490 5324 ADD AL,090H ; ADD FIRST CONVERSION FACTOR
F998 27 5325 DAA ; ADJUST FOR NUMERIC AND ALPHA RANGE
F999 1440 5326 ADC AL,040H ; ADD CONVERSION AND ADJUST LOW NIBBLE
F99B 27 5327 DAA ; ADJUST HIGH NIBBLE TO ASCHI RANGE
F99C 5328 PRT_HEX PROC NEAR
F99C B40E 5329 MOV AH,14 ; DISPLAY CHARACTER IN AL
F99E B700 5330 MOV BH,0
F9A0 CD10 5331 INT 10H ; CALL VIDEO_IO
F9A2 C3 5332 RET
5333 PRT_HEX ENDP
5334 XLAT_PR ENDP
5335 XPC_BYTE ENDP
5336
F9A3 5337 F4 LABEL WORD ; PRINTER SOURCE TABLE
F9A3 BC03 5338 DW 38CH
F9A5 7803 5339 DW 378H
F9A7 7802 5340 DW 278H
F9A9 5341 F4E LABEL WORD
5342
5343 ;-----
5344 ; THIS SUBROUTINE WILL PRINT A MESSAGE ON THE DISPLAY :
5345 ; :
5346 ; ENTRY REQUIREMENTS: :
5347 ; SI = OFFSET(ADDRESS) OF MESSAGE BUFFER :
5348 ; CX = MESSAGE BYTE COUNT :
5349 ; MAXIMUM MESSAGE LENGTH IS 36 CHARACTERS :
5350 ;-----
F9A9 5351 E_MSG PROC NEAR
F9A9 8BEE 5352 MOV BP,SI ; SET BP NON-ZERO TO FLAG ERR
F9AB E81C00 5353 CALL P_MSG ; PRINT MESSAGE
F9AE 1E 5354 PUSH DS
F9AF E8A700 5355 CALL DDS
F9B2 A01000 5356 MOV AL,BYTE PTR EQUIP_FLAG ; LOOP/HALT ON ERROR
F9B5 2401 5357 AND AL,01H ; SWITCH ON?
F9B7 750F 5358 JNZ G12 ; NO - RETURN
F9B9 5359 MFG_HALT:
F9B9 FA 5360 CLI ; YES - HALT SYSTEM
F9BA B089 5361 MOV AL,89H
F9BC E663 5362 OUT CMD_PORT,AL
F9BE B085 5363 MOV AL,10000101B ; DISABLE KB
F9C0 E661 5364 OUT PORT_B,AL
F9C2 A01500 5365 MOV AL,MFG_ERR_FLAG ; RECOVER ERROR INDICATOR
F9C5 E660 5366 OUT PORT_A,AL ; SET INTO 8255 REG
F9C7 F4 5367 HLT ; HALT SYS
F9C8 5368 G12:
F9C8 1F 5369 POP DS ; WRITE_MSG:
F9C9 C3 5370 RET
5371 E_MSG ENDP
5372
F9CA 5373 P_MSG PROC NEAR
F9CA 5374 G12A:
F9CA 2E8A04 5375 MOV AL,CS:[SI] ; PUT CHAR IN AL
F9CD 46 5376 INC SI ; POINT TO NEXT CHAR
F9CE 50 5377 PUSH AX ; SAVE PRINT CHAR
F9CF E8CAFF 5378 CALL PRT_HEX ; CALL VIDEO_IO
F9D2 58 5379 POP AX ; RECOVER PRINT CHAR
F9D3 3C0A 5380 CMP AL,10 ; WAS IT LINE FEED?
F9D5 75F3 5381 JNE G12A ; NO,KEEP PRINTING STRING
F9D7 C3 5382 RET
5383 P_MSG ENDP
5384
5385 ;-----
5386 ; INITIAL RELIABILITY TEST -- SUBROUTINES :
5387 ;-----
5388 ASSUME CS:CODE,DS:DATA

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5389 ;-----
5390 ; SUBROUTINES FOR POWER ON DIAGNOSTICS :
5391 ;-----
5392 ; THIS PROCEDURE WILL ISSUE ONE LONG TONE (3 SECS) AND ONE OR :
5393 ; MORE SHORT TONES (1 SEC) TO INDICATE A FAILURE ON THE PLANAR :
5394 ; BOARD, A BAD RAM MODULE, OR A PROBLEM WITH THE CRT. :
5395 ; ENTRY PARAMETERS: :
5396 ; DH = NUMBER OF LONG TONES TO BEEP :
5397 ; DL = NUMBER OF SHORT TONES TO BEEP. :
5398 ;-----
F9D8 5399 ERR_BEEP PROC NEAR
F9D8 9C 5400 PUSHF ; SAVE FLAGS
F9D9 FA 5401 CLI ; DISABLE SYSTEM INTERRUPTS
F9DA 1E 5402 PUSH DS ; SAVE DS REG CONTENTS
F9DB E87B00 5403 CALL DDS
F9DE 0AF6 5404 OR DH,DH ; ANY LONG ONES TO BEEP
F9E0 7414 5405 JZ G3 ; NO, DO THE SHORT ONES
F9E2 5406 G1: ; LONG_BEEP:
F9E2 B306 5407 MOV BL,6 ; COUNTER FOR BEEPS
F9E4 E82100 5408 CALL BEEP ; DO THE BEEP
F9E7 5409 G2:
F9E7 E2FE 5410 LOOP G2 ; DELAY BETWEEN BEEPS
F9E9 FECE 5411 DEC DH ; ANY MORE TO DO
F9EB 75F5 5412 JNZ G1 ; DO IT
F9ED 803E120001 5413 CMP MFG_TST,1 ; MFG TEST MODE?
F9F2 7502 5414 JNE G3 ; YES - CONTINUE BEEPING SPEAKER
F9F4 EBC3 5415 JMP MFG_HALT ; STOP BLINKING LED
F9F6 5416 G3: ; SHORT_BEEP:
F9F6 B301 5417 MOV BL,1 ; COUNTER FOR A SHORT BEEP
F9F8 E80D00 5418 CALL BEEP ; DO THE SOUND
F9FB 5419 G4:
F9FB E2FE 5420 LOOP G4 ; DELAY BETWEEN BEEPS
F9FD FECA 5421 DEC DL ; DONE WITH SHORTS
F9FF 75F5 5422 JNZ G3 ; DO SOME MORE
FA01 5423 G5:
FA01 E2FE 5424 LOOP G5 ; LONG DELAY BEFORE RETURN
FA03 5425 G6:
FA03 E2FE 5426 LOOP G6
FA05 1F 5427 POP DS ; RESTORE ORIG CONTENTS OF DS
FA06 9D 5428 POPF ; RESTORE FLAGS TO ORIG SETTINGS
FA07 C3 5429 RET ; RETURN TO CALLER
5430 ERR_BEEP ENDP
5431
5432 ;---- ROUTINE TO SOUND BEEPER
5433
FA08 5434 BEEP PROC NEAR
FA08 B0B6 5435 MOV AL,10110110B ; SEL TIM 2,LSB,MSB,BINARY
FA0A E643 5436 OUT TIMER+3,AL ; WRITE THE TIMER MODE REG
FA0C B83305 5437 MOV AX,533H ; DIVISOR FOR 1000 HZ
FA0F E642 5438 OUT TIMER+2,AL ; WRITE TIMER 2 CNT - LSB
FA11 8AC4 5439 MOV AL,AH
FA13 E642 5440 OUT TIMER+2,AL ; WRITE TIMER 2 CNT - MSB
FA15 E461 5441 IN AL,PORT_B ; GET CURRENT SETTING OF PORT
FA17 8AE0 5442 MOV AH,AL ; SAVE THAT SETTINGH
FA19 0C03 5443 OR AL,03 ; TURN SPEAKER ON
FA1B E661 5444 OUT PORT_B,AL
FA1D 2BC9 5445 SUB CX,CX ; SET CNT TO WAIT 500 MS
FA1F 5446 G7:
FA1F E2FE 5447 LOOP G7 ; DELAY BEFORE TURNING OFF
FA21 FECD 5448 DEC BL ; DELAY CNT EXPIRED?
FA23 75FA 5449 JNZ G7 ; NO - CONTINUE BEEPING SPK
FA25 8AC4 5450 MOV AL,AH ; RECOVER VALUE OF PORT
FA27 E661 5451 OUT PORT_B,AL
FA29 C3 5452 RET ; RETURN TO CALLER
5453 BEEP ENDP
5454
5455 ;-----
5456 ; THIS PROCEDURE WILL SEND A SOFTWARE RESET TO THE KEYBOARD. :
5457 ; SCAN CODE 'AA' SHOULD BE RETURNED TO THE CPU. :
5458 ;-----
FA2A 5459 KBD_RESET PROC NEAR
FA2A B008 5460 ASSUME DS:ABS0
FA2C E661 5461 MOV AL,08H ; SET KBD CLK LINE LOW
FA2E B95629 5462 OUT PORT_B,AL ; WRITE 8255 PORT B
FA31 5463 MOV CX,10582 ; HOLD KBD CLK LOW FOR 20 MS
FA31 E2FE 5464 G8:
FA31 E2FE 5465 LOOP G8 ; LOOP FOR 20 MS

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FA33 B0C8      5466      MOV     AL,0C6H      ; SET CLK, ENABLE LINES HIGH
FA35 E661      5467      OUT     PORT_B,AL
FA37           5468      SP_TEST:
FA37 B048      5469      MOV     AL,48H      ; ENTRY FOR MANUFACTURING TEST 2
FA39 E661      5470      OUT     PORT_B,AL      ; SET KBD CLK HIGH, ENABLE LOW
FA3B B0FD      5471      MOV     AL,0FDH      ; ENABLE KEYBOARD INTERRUPTS
FA3D E621      5472      OUT     INTA01,AL      ; WRITE 8259 IMR
FA3F C6066B0400 5473      MOV     DATA_AREA[OFFSET INTR_FLAG] ; RESET INTERRUPT INDICATOR
FA44 FB        5474      STI           ; ENABLE INTERRUPTS
FA45 2BC9      5475      SUB     CX,CX      ; SETUP INTERRUPT TIMEOUT CNT
FA47           5476      G9:
FA47 F6066B0402 5477      TEST    DATA_AREA[OFFSET INT_R_FLAG],02H ; DID A KEYBOARD INTR OCCUR?
FA4C 7502      5478      JNZ     610      ; YES - READ SCAN CODE RETURNED
FA4E E2F7      5479      LOOP   69      ; NO - LOOP TILL TIMEOUT
FA50           5480      G10:
FA50 E460      5481      IN      AL,PORT_A      ; READ KEYBOARD SCAN CODE
FA52 8AD8      5482      MOV     BL,AL      ; SAVE SCAN CODE JUST READ
FA54 B0C8      5483      MOV     AL,0C6H      ; CLEAR KEYBOARD
FA56 E661      5484      OUT     PORT_B,AL
FA58 C3        5485      RET           ; RETURN TO CALLER
5486      KBD_RESET      ENDP
5487
FA59           5488      DDS      PROC      NEAR
FA59 50         5489      PUSH   AX      ; SAVE AX
FA5A B84000     5490      MOV     AX,DATA
FA5D 8ED8      5491      MOV     DS,AX      ; SET SEGMENT
FA5F 58        5492      POP     AX      ; RESTORE AX
FA60 C3        5493      RET
5494      DDS      ENDP
5495
5496      ;-----
5497      ; CHARACTER GENERATOR GRAPHICS FOR 320X200 AND 640X200 GRAPHICS :
5498      ;-----
FA6E           5499      ORG     0FA6EH
FA6E           5500      CRT_CHAR_GEN LABEL BYTE
FA6E 0000000000000000 5501      DB     000H,000H,000H,000H,000H,000H,000H,000H ; D_00
FA76 7E81A581BD99817E 5502      DB     07EH,081H,0A5H,081H,0BDH,099H,081H,07EH ; D_01
FA7E 7EFFDBFFC3E7FF7E 5503      DB     07EH,0FFH,0DBH,0FFH,0C3H,0E7H,0FFH,07EH ; D_02
FA86 6CFEFEFE7C381000 5504      DB     06CH,0FEH,0FEH,0FEH,07CH,038H,010H,000H ; D_03
FA8E 10387CFE7C381000 5505      DB     010H,038H,07CH,0FEH,07CH,038H,010H,000H ; D_04
FA96 387C38FEFE7C387C 5506      DB     038H,07CH,038H,0FEH,0FEH,07CH,038H,07CH ; D_05
FA9E 1010387CFE7C387C 5507      DB     010H,010H,038H,07CH,0FEH,07CH,038H,07CH ; D_06
FAA6 0000183C3C180000 5508      DB     000H,000H,018H,03CH,03CH,018H,000H,000H ; D_07
FAAE FFFFE7C3C3E7FFFF 5509      DB     0FFH,0FFH,0E7H,0C3H,0C3H,0E7H,0FFH,0FFH ; D_08
FAB6 003C664242663C00 5510      DB     000H,03CH,066H,042H,042H,066H,03CH,000H ; D_09
FABE FFC399BD8099C3FF 5511      DB     0FFH,0C3H,099H,0BDH,0BDH,099H,0C3H,0FFH ; D_0A
FAC6 0F070F7DCCCCC78 5512      DB     00FH,007H,00FH,07DH,0CCH,0CCH,0CCH,078H ; D_0B
FACE 3C6666663C187E18 5513      DB     03CH,066H,066H,066H,03CH,018H,07EH,018H ; D_0C
FAD6 3F333F303070F0E0 5514      DB     03FH,033H,03FH,030H,030H,070H,0F0H,0E0H ; D_0D
FADE 7F637F636367E6C0 5515      DB     07FH,063H,07FH,063H,063H,067H,0E6H,0C0H ; D_0E
FAE6 995A3CE7E73C5A99 5516      DB     099H,05AH,03CH,0E7H,0E7H,03CH,05AH,099H ; D_0F
FAEE 80E0F8FEF8E08000 5517      DB     080H,0E0H,0F8H,0FEH,0F8H,0E0H,080H,000H ; D_10
FAF6 020E3FEFE3E0E020 5518      DB     002H,00EH,03EH,0FEH,03EH,00EH,002H,000H ; D_11
FAFE 183C7E18187E3C18 5519      DB     018H,03CH,07EH,018H,018H,07EH,03CH,018H ; D_12
FB06 6666666666006600 5520      DB     066H,066H,066H,066H,066H,000H,066H,000H ; D_13
FB0E 7FDBDB7B1B1B1B00 5521      DB     07FH,0DBH,0DBH,07BH,01BH,01BH,01BH,000H ; D_14
FB16 3E63386C6C38CC78 5522      DB     03EH,063H,038H,06CH,06CH,038H,0CCH,078H ; D_15
FB1E 000000007E7E7E00 5523      DB     000H,000H,000H,000H,07EH,07EH,07EH,000H ; D_16
FB26 183C7E187E3C18FF 5524      DB     018H,03CH,07EH,018H,07EH,03CH,018H,0FFH ; D_17
FB2E 183C7E1818181800 5525      DB     018H,03CH,07EH,018H,018H,018H,018H,000H ; D_18
FB36 181818187E3C1800 5526      DB     018H,018H,018H,018H,07EH,03CH,018H,000H ; D_19
FB3E 00180CFE0C180000 5527      DB     000H,018H,00CH,0FEH,00CH,018H,000H,000H ; D_1A
FB46 003060FE60300000 5528      DB     000H,030H,060H,0FEH,060H,030H,000H,000H ; D_1B
FB4E 0000C0C0C0FE0000 5529      DB     000H,000H,0C0H,0C0H,0C0H,0FEH,000H,000H ; D_1C
FB56 002466FF66240000 5530      DB     000H,024H,066H,0FFH,066H,024H,000H,000H ; D_1D
FB5E 00183CEFFFF0000 5531      DB     000H,018H,03CH,07EH,0FFH,0FFH,000H,000H ; D_1E
FB66 00FFF7E3C180000 5532      DB     000H,0FFH,0FFH,07EH,03CH,018H,000H,000H ; D_1F
FB6E 0000000000000000 5533      DB     000H,000H,000H,000H,000H,000H,000H,000H ; SP_D_20
FB76 3078783030003000 5534      DB     030H,078H,078H,030H,030H,000H,030H,000H ; ! D_21
FB7E 6C6C6C0000000000 5535      DB     06CH,06CH,06CH,000H,000H,000H,000H,000H ; " D_22
FB86 6C6CFE6CFE6C6C00 5536      DB     06CH,06CH,0FEH,06CH,0FEH,06CH,06CH,000H ; # D_23
FB8E 307CC0780CF83000 5537      DB     030H,07CH,0C0H,078H,00CH,0F8H,030H,000H ; $ D_24
FB96 00C6CC183066C600 5538      DB     000H,0C6H,0CCH,018H,030H,066H,0C6H,000H ; PER CENT D_25
FB9E 386C38760CCC7600 5539      DB     038H,06CH,038H,076H,0DCH,0CCH,076H,000H ; & D_26
FBA6 6060C00000000000 5540      DB     060H,060H,0C0H,000H,000H,000H,000H,000H ; ' D_27
FBAE 1830606060301800 5541      DB     018H,030H,060H,060H,060H,030H,018H,000H ; ( D_28
FBB6 6030181818306000 5542      DB     060H,030H,018H,018H,018H,030H,060H,000H ; ) D_29

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LOC OBJ

LINE

SOURCE

LOC OBJ	LINE	SOURCE
FBBE 00663CFF3C660000	5543	DB 000H,066H,03CH,0FFH,03CH,066H,000H,000H ; * D_2A
FBC6 003030FC30300000	5544	DB 000H,030H,030H,0FCH,030H,030H,000H,000H ; + D_2B
FBC6 0000000000303060	5545	DB 000H,000H,000H,000H,000H,030H,030H,060H ; , D_2C
FBD6 000000FC00000000	5546	DB 000H,000H,000H,0FCH,000H,000H,000H,000H ; - D_2D
FBD6 0000000000303000	5547	DB 000H,000H,000H,000H,000H,030H,030H,000H ; . D_2E
FBE6 060C183060C08000	5548	DB 006H,00CH,018H,030H,060H,0C0H,080H,000H ; / D_2F
FBE6 7C6CEDEF6E67C00	5549	DB 07CH,0C6H,0CEH,0DEH,0F6H,0E6H,07CH,000H ; 0 D_30
FBF6 307030303030FC00	5550	DB 030H,070H,030H,030H,030H,030H,0FCH,000H ; 1 D_31
FBFE 78CC0C3860CCFC00	5551	DB 078H,0CCH,00CH,038H,060H,0CCH,0FCH,000H ; 2 D_32
FC06 78CC0C380CCC7800	5552	DB 078H,0CCH,00CH,038H,00CH,0CCH,078H,000H ; 3 D_33
FC0E 1C3C6CCFE0C1E00	5553	DB 01CH,03CH,06CH,0CCH,0FEH,00CH,01EH,000H ; 4 D_34
FC16 FCC0F80C0CCC7800	5554	DB 0FCH,0C0H,0F8H,00CH,00CH,0CCH,078H,000H ; 5 D_35
FC1E 3860C0F8CCCC7800	5555	DB 038H,060H,0C0H,0F8H,0CCH,0CCH,078H,000H ; 6 D_36
FC26 FCC0C1830303000	5556	DB 0FCH,0CCH,00CH,018H,030H,030H,030H,000H ; 7 D_37
FC2E 78CCCC78CCCC7800	5557	DB 078H,0CCH,0CCH,078H,0CCH,0CCH,078H,000H ; 8 D_38
FC36 78CCCC7C0C187000	5558	DB 078H,0CCH,0CCH,07CH,00CH,018H,070H,000H ; 9 D_39
FC3E 0030300000303000	5559	DB 000H,030H,030H,000H,000H,030H,030H,000H ; : D_3A
FC46 0030300000303060	5560	DB 000H,030H,030H,000H,000H,030H,030H,060H ; ; D_3B
FC4E 183060C060301800	5561	DB 018H,030H,060H,0C0H,060H,030H,018H,000H ; < D_3C
FC56 0000FC0000FC0000	5562	DB 000H,000H,0FCH,000H,000H,0FCH,000H,000H ; = D_3D
FC5E 6030180C18306000	5563	DB 060H,030H,018H,00CH,018H,030H,060H,000H ; > D_3E
FC66 78CC0C1830003000	5564	DB 078H,0CCH,00CH,018H,030H,000H,030H,000H ; ? D_3F
FC6E 7C6CEDEDEC07800	5565	DB 07CH,0C6H,0DEH,0DEH,0DEH,0C0H,078H,000H ; @ D_40
FC76 3078CCCCFCCCC000	5566	DB 030H,078H,0CCH,0CCH,0FCH,0CCH,0CCH,000H ; A D_41
FC7E FC66667C6666FC00	5567	DB 0FCH,066H,066H,07CH,066H,066H,0FCH,000H ; B D_42
FC86 3C66C0C0C0663C00	5568	DB 03CH,066H,0C0H,0C0H,0C0H,066H,03CH,000H ; C D_43
FC8E F86C6666666CF800	5569	DB 0F8H,06CH,066H,066H,066H,06CH,0F8H,000H ; D D_44
FC96 FE6268786862FE00	5570	DB 0FEH,062H,068H,078H,068H,062H,0FEH,000H ; E D_45
FC9E FE6268786860F000	5571	DB 0FEH,062H,068H,078H,068H,060H,0F0H,000H ; F D_46
FCA6 3C66C0C0CE663E00	5572	DB 03CH,066H,0C0H,0C0H,0CEH,066H,03EH,000H ; G D_47
FCAE CCCCCCFC00000000	5573	DB 0CCH,0CCH,0CCH,0FCH,0CCH,0CCH,0CCH,000H ; H D_48
FCB6 7830303030307800	5574	DB 078H,030H,030H,030H,030H,030H,078H,000H ; I D_49
FCBE 1E0C0C0CCCC7800	5575	DB 01EH,00CH,00CH,00CH,0CCH,0CCH,078H,000H ; J D_4A
FCC6 E6666C786C66E600	5576	DB 0E6H,066H,06CH,078H,06CH,066H,0E6H,000H ; K D_4B
FCC6 F06060606266FE00	5577	DB 0F0H,060H,060H,060H,062H,066H,0FEH,000H ; L D_4C
FCD6 C6EEFED6C6C600	5578	DB 0C6H,0EEH,0FEH,0FEH,0D6H,0C6H,0C6H,000H ; M D_4D
FCD6 C6E6F6DECE6C600	5579	DB 0C6H,0E6H,0F6H,0DEH,0CEH,0C6H,0C6H,000H ; N D_4E
FCE6 386CC6C6C66C3800	5580	DB 038H,06CH,0C6H,0C6H,0C6H,06CH,038H,000H ; O D_4F
FCEE FC66667C6060F000	5581	DB 0FCH,066H,066H,07CH,060H,060H,0F0H,000H ; P D_50
FCF6 78CCCCC0C781C00	5582	DB 078H,0CCH,0CCH,0CCH,0DCH,078H,01CH,000H ; Q D_51
FCFE FC66667C6C66E600	5583	DB 0FCH,066H,066H,07CH,06CH,066H,0E6H,000H ; R D_52
FD06 78CCE0701CCC7800	5584	DB 078H,0CCH,0E0H,070H,01CH,0CCH,078H,000H ; S D_53
FD0E FCB4303030307800	5585	DB 0FCH,0B4H,030H,030H,030H,030H,078H,000H ; T D_54
FD16 CCCCCCCCC0CFC00	5586	DB 0CCH,0CCH,0CCH,0CCH,0CCH,0CCH,0FCH,000H ; U D_55
FD1E CCCCCCCCC783000	5587	DB 0CCH,0CCH,0CCH,0CCH,0CCH,078H,030H,000H ; V D_56
FD26 C6C6C6D6FEEEC600	5588	DB 0C6H,0C6H,0C6H,0D6H,0FEH,0EEH,0C6H,000H ; W D_57
FD2E C6C6C63886CC600	5589	DB 0C6H,0C6H,06CH,038H,038H,06CH,0C6H,000H ; X D_58
FD36 CCCCC7830307800	5590	DB 0CCH,0CCH,0CCH,078H,030H,030H,078H,000H ; Y D_59
FD3E FEC68C183266FE00	5591	DB 0FEH,0C6H,08CH,018H,032H,066H,0FEH,000H ; Z D_5A
FD46 7860606060607800	5592	DB 078H,060H,060H,060H,060H,060H,078H,000H ; [D_5B
FD4E C06030180C060200	5593	DB 0C0H,060H,030H,018H,00CH,006H,002H,000H ; BACKSLASH D_5C
FD56 7818181818187800	5594	DB 078H,018H,018H,018H,018H,018H,078H,000H ;] D_5D
FD5E 10386CC600000000	5595	DB 010H,038H,06CH,0C6H,000H,000H,000H,000H ; CIRCUMFLEX D_5E
FD66 00000000000000FF	5596	DB 000H,000H,000H,000H,000H,000H,000H,0FFH ; _ D_5F
FD6E 3030180000000000	5597	DB 030H,030H,018H,000H,000H,000H,000H,000H ; ' D_60
FD76 0000780C7CCC7600	5598	DB 000H,000H,078H,00CH,07CH,0CCH,076H,000H ; LOWER CASE A D_61
FD7E 060607C6666D00	5599	DB 0E0H,060H,060H,07CH,066H,066H,0DCH,000H ; L.C. B D_62
FD86 000078CC0CC7800	5600	DB 000H,000H,078H,0CCH,0C0H,0CCH,078H,000H ; L.C. C D_63
FD8E 1C0C0C7CCCC7600	5601	DB 01CH,00CH,00CH,07CH,0CCH,0CCH,076H,000H ; L.C. D D_64
FD96 000078CCFCC07800	5602	DB 000H,000H,078H,0CCH,0FCH,0C0H,078H,000H ; L.C. E D_65
FD9E 386C60F06060F000	5603	DB 038H,06CH,060H,0F0H,060H,060H,0F0H,000H ; L.C. F D_66
FDA6 000076CCCC7C0CF8	5604	DB 000H,000H,076H,0CCH,0CCH,07CH,00CH,0F8H ; L.C. G D_67
FDAE E0606C76666E600	5605	DB 0E0H,060H,06CH,076H,066H,066H,0E6H,000H ; L.C. H D_68
FDB6 3000703030307800	5606	DB 030H,000H,070H,030H,030H,030H,078H,000H ; L.C. I D_69
FDBE 0C000C0C0CCCC78	5607	DB 00CH,000H,00CH,00CH,00CH,0CCH,0CCH,078H ; L.C. J D_6A
FDC6 E06666C786CE600	5608	DB 0E0H,060H,066H,06CH,078H,06CH,0E6H,000H ; L.C. K D_6B
FDCE 7030303030307800	5609	DB 070H,030H,030H,030H,030H,030H,078H,000H ; L.C. L D_6C
FDD6 0000CFEFED6C600	5610	DB 000H,000H,0CCH,0FEH,0FEH,0D6H,0C6H,000H ; L.C. M D_6D
FDD6 0000F8CCCCCCCC00	5611	DB 000H,000H,0F8H,0CCH,0CCH,0CCH,0CCH,000H ; L.C. N D_6E
FDE6 000078CCCCC7800	5612	DB 000H,000H,078H,0CCH,0CCH,0CCH,078H,000H ; L.C. O D_6F
FDEE 0000DC66667C60F0	5613	DB 000H,000H,0DCH,066H,066H,07CH,060H,0F0H ; L.C. P D_70
PDF6 000076CCCC7C0C1E	5614	DB 000H,000H,076H,0CCH,0CCH,07CH,00CH,01EH ; L.C. Q D_71
PDFE 0000DC766660F000	5615	DB 000H,000H,0DCH,076H,066H,060H,0F0H,000H ; L.C. R D_72
FE06 00007CC0780CF800	5616	DB 000H,000H,07CH,0C0H,078H,00CH,0F8H,000H ; L.C. S D_73
FE0E 10307C3030341800	5617	DB 010H,030H,07CH,030H,030H,034H,018H,000H ; L.C. T D_74
FE16 0000CCCCC7600	5618	DB 000H,000H,0CCH,0CCH,0CCH,0CCH,076H,000H ; L.C. U D_75
FE1E 0000CCCCC783000	5619	DB 000H,000H,0CCH,0CCH,0CCH,078H,030H,000H ; L.C. V D_76

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FE26 0000C6D6FEFE6C00 5620 DB 000H,000H,0C6H,0D6H,0FEH,0FEH,06CH,000H ; L.C. W D_77
FE2E 0000C66C386CC600 5621 DB 000H,000H,0C6H,06CH,038H,06CH,0C6H,000H ; L.C. X D_78
FE36 0000CCCC7C0CF8 5622 DB 000H,000H,0CCH,0CCH,0CCH,07CH,00CH,0F8H ; L.C. Y D_79
FE3E 0000FC983064FC00 5623 DB 000H,000H,0FCH,098H,030H,064H,0FCH,000H ; L.C. Z D_7A
FE46 1C3030E030301C00 5624 DB 01CH,030H,030H,0E0H,030H,030H,01CH,000H ; { D_7B
FE4E 1818180018181800 5625 DB 018H,018H,018H,000H,018H,018H,018H,000H ; } D_7C
FE56 E030301C3030E000 5626 DB 0E0H,030H,030H,01CH,030H,030H,0E0H,000H ; } D_7D
FE5E 76DC000000000000 5627 DB 076H,0DCH,000H,000H,000H,000H,000H,000H ; TILDE D_7E
FE66 0010386CC6C6FE00 5628 DB 000H,010H,038H,06CH,0C6H,0C6H,0FEH,000H ; DELTA D_7F
5629
5630 ;--- INT 1A -----
5631 ; TIME_OF_DAY :
5632 ; THIS ROUTINE ALLOWS THE CLOCK TO BE SET/READ :
5633 ; :
5634 ; INPUT :
5635 ; (AH) = 0 READ THE CURRENT CLOCK SETTING :
5636 ; RETURNS CX = HIGH PORTION OF COUNT :
5637 ; DX = LOW PORTION OF COUNT :
5638 ; AL = 0 IF TIMER HAS NOT PASSED :
5639 ; 24 HOURS SINCE LAST READ :
5640 ; <>0 IF ON ANOTHER DAY :
5641 ; (AH) = 1 SET THE CURRENT CLOCK :
5642 ; CX = HIGH PORTION OF COUNT :
5643 ; DX = LOW PORTION OF COUNT :
5644 ; NOTE: COUNTS OCCUR AT THE RATE OF :
5645 ; 1193180/65536 COUNTS/SEC :
5646 ; (OR ABOUT 18.2 PER SECOND -- SEE EQUATES BELOW) :
5647 ;-----
5648 ASSUME CS:CODE,DS:DATA
FE6E 5649 ORG 0FE6EH
FE6E 5650 TIME_OF_DAY PROC FAR
FE6E FB 5651 STI ; INTERRUPTS BACK ON
FE6F 1E 5652 PUSH DS ; SAVE SEGMENT
FE70 E8E6FB 5653 CALL DDS
FE73 0AE4 5654 OR AH,AH ; AH=0
FE75 7407 5655 JZ T2 ; READ_TIME
FE77 FECC 5656 DEC AH ; AH=1
FE79 7416 5657 JZ T3 ; SET_TIME
FE7B 5658 T1: ; TOD_RETURN
FE7B FB 5659 STI ; INTERRUPTS BACK ON
FE7C 1F 5660 POP DS ; RECOVER SEGMENT
FE7D CF 5661 IRET ; RETURN TO CALLER
FE7E 5662 T2: ; READ_TIME
FE7E FA 5663 CLI ; NO TIMER INTERRUPTS WHILE READING
FE7F A07000 5664 MOV AL,TIMER_OFL
FE82 C606700000 5665 MOV TIMER_OFL,0 ; GET OVERFLOW, AND RESET THE FLAG
FE87 8B0E6E00 5666 MOV CX,TIMER_HIGH
FE8B 8B166C00 5667 MOV DX,TIMER_LOW
FE8F EBEA 5668 JMP T1 ; TOD_RETURN
FE91 5669 T3: ; SET_TIME
FE91 FA 5670 CLI ; NO INTERRUPTS WHILE WRITING
FE92 89166C00 5671 MOV TIMER_LOW,DX
FE96 890E6E00 5672 MOV TIMER_HIGH,CX ; SET THE TIME
FE9A C606700000 5673 MOV TIMER_OFL,0 ; RESET OVERFLOW
FE9F E8DA 5674 JMP T1 ; TOD_RETURN
5675 TIME_OF_DAY ENDP
5676
5677 ;-----
5678 ; THIS ROUTINE HANDLES THE TIMER INTERRUPT FROM :
5679 ; CHANNEL 0 OF THE 8253 TIMER. INPUT FREQUENCY :
5680 ; IS 1.19318 MHZ AND THE DIVISOR IS 65536, RESULTING :
5681 ; IN APPROX. 18.2 INTERRUPTS EVERY SECOND. :
5682 ; :
5683 ; THE INTERRUPT HANDLER MAINTAINS A COUNT OF INTERRUPTS :
5684 ; SINCE POWER ON TIME, WHICH MAY BE USED TO ESTABLISH :
5685 ; TIME OF DAY. :
5686 ; THE INTERRUPT HANDLER ALSO DECREMENTS THE MOTOR :
5687 ; CONTROL COUNT OF THE DISKETTE, AND WHEN IT EXPIRES, :
5688 ; WILL TURN OFF THE DISKETTE MOTOR, AND RESET THE :
5689 ; MOTOR RUNNING FLAGS. :
5690 ; THE INTERRUPT HANDLER WILL ALSO INVOKE A USER ROUTINE :
5691 ; THROUGH INTERRUPT 1CH AT EVERY TIME TICK. THE USER :
5692 ; MUST CODE A ROUTINE AND PLACE THE CORRECT ADDRESS IN :
5693 ; THE VECTOR TABLE. :
5694 ;-----
FEA5 5695 ORG 0FEA5H
FEA5 5696 TIMER_INT PROC FAR

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LOC OBJ          LINE    SOURCE
FEA5 FB          5697          STI                ; INTERRUPTS BACK ON
FEA6 1E          5698          PUSH DS
FEA7 50          5699          PUSH AX
FEA8 52          5700          PUSH DX                ; SAVE MACHINE STATE
FEA9 E8ADFB      5701          CALL DDS
FEAC FF066C00    5702          INC TIMER_LOW          ; INCREMENT TIME
FEB0 7504        5703          JNZ T4                ; TEST_DAY
FEB2 FF066E00    5704          INC TIMER_HIGH        ; INCREMENT HIGH WORD OF TIME
FEB6             5705          T4:                  ; TEST_DAY
FEB6 833E6E0018  5706          CMP TIMER_HIGH,018H   ; TEST FOR COUNT EQUALING 24 HOURS
FEB8 7515        5707          JNZ T5                ; DISKETTE_CTL
FEBD 813E6C00B000 5708          CMP TIMER_LOW,0B0H
FEC3 750D        5709          JNZ T5                ; DISKETTE_CTL
5710
5711          ;----- TIMER HAS GONE 24 HOURS
5712
FEC5 2BC0        5713          SUB AX,AX
FEC7 A36E00      5714          MOV TIMER_HIGH,AX
FECA A36C00      5715          MOV TIMER_LOW,AX
FECD C606700001  5716          MOV TIMER_OF1,1
5717
5718          ;----- TEST FOR DISKETTE TIME OUT
5719
FED2             5720          T5:                  ; DISKETTE_CTL
FED2 FE0E4000    5721          DEC MOTOR_COUNT
FED6 750B        5722          JNZ T6                ; RETURN IF COUNT NOT OUT
FED8 80263F00F0  5723          AND MOTOR_STATUS,0F0H ; TURN OFF MOTOR RUNNING BITS
FEDD B00C        5724          MOV AL,0CH
FEDF BAF203      5725          MOV DX,03F2H          ; FDC CTL PORT
FEE2 EE         5726          OUT DX,AL             ; TURN OFF THE MOTOR
FEE3             5727          T6:                  ; TIMER_RET:
FEE3 CD1C        5728          INT 1CH               ; TRANSFER CONTROL TO A USER ROUTINE
FEE5 B020        5729          MOV AL,EOI
FEE7 E620        5730          OUT 020H,AL          ; END OF INTERRUPT TO 8259
FEE9 5A          5731          POP DX
FEEA 58          5732          POP AX
FEEB 1F          5733          POP DS                ; RESET MACHINE STATE
FECC CF         5734          IRET                  ; RETURN FROM INTERRUPT
5735          TIMER_INT          ENDP
5736
5737          ;-----
5738          ; THESE ARE THE VECTORS WHICH ARE MOVED INTO :
5739          ; THE 8086 INTERRUPT AREA DURING POWER ON. :
5740          ; ONLY THE OFFSETS ARE DISPLAYED HERE, CODE :
5741          ; SEGMENT WILL BE ADDED FOR ALL OF THEM, EXCEPT :
5742          ; WHERE NOTED. :
5743          ;-----
5744          ASSUME CS:CODE
FEF3             5745          ORG OFEF3H
FEF3             5746          VECTOR_TABLE LABEL WORD ; VECTOR TABLE FOR MOVE TO INTERRUPTS
FEF3 A5FE        5747          DW OFFSET TIMER_INT    ; INTERRUPT 8
FEF5 87E9        5748          DW OFFSET KB_INT       ; INTERRUPT 9
FEF7 23FF        5749          DW OFFSET D11          ; INTERRUPT A
FEF9 23FF        5750          DW OFFSET D11          ; INTERRUPT B
FEFB 23FF        5751          DW OFFSET D11          ; INTERRUPT C
FEFD 23FF        5752          DW OFFSET D11          ; INTERRUPT D
FEFF 57EF        5753          DW OFFSET DISK_INT     ; INTERRUPT E
FF01 23FF        5754          DW OFFSET D11          ; INTERRUPT F
FF03 65F0        5755          DW OFFSET VIDEO_IO     ; INTERRUPT 10H
FF05 4DF8        5756          DW OFFSET EQUIPMENT    ; INTERRUPT 11H
FF07 41F8        5757          DW OFFSET MEMORY_SIZE_DET ; INTERRUPT 12H
FF09 59EC        5758          DW OFFSET DISKETTE_IO  ; INTERRUPT 13H
FF0B 39E7        5759          DW OFFSET RS232_IO     ; INTERRUPT 14H
FF0D 59F8        5760          DW CASSETTE_IO         ; INTERRUPT 15H(FORMER CASSETTE IO)
FF0F 2EE8        5761          DW OFFSET KEYBOARD_IO  ; INTERRUPT 16H
FF11 D2EF        5762          DW OFFSET PRINTER_IO   ; INTERRUPT 17H
5763
FF13 0000        5764          DW 00000H              ; INTERRUPT 18H
5765          DW 0F600H              ; MUST BE INSERTED INTO TABLE LATER
5766
FF15 F2E6        5767          DW OFFSET BOOT_STRAP   ; INTERRUPT 19H
FF17 6EFE        5768          DW TIME_OF_DAY         ; INTERRUPT 1AH -- TIME OF DAY
FF19 48FF        5769          DW DUMMY_RETURN        ; INTERRUPT 1BH -- KEYBOARD BREAK ADDR
FF1B 48FF        5770          DW DUMMY_RETURN        ; INTERRUPT 1C -- TIMER BREAK ADDR
FF1D A4F0        5771          DW VIDEO_PARMS         ; INTERRUPT 1D -- VIDEO PARAMETERS
FF1F C7EF        5772          DW OFFSET DISK_BASE    ; INTERRUPT 1E -- DISK PARMS
FF21 0000        5773          DW 0                    ; INTERRUPT 1F -- POINTER TO VIDEO EXT

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5774
5775 ;-----
5776 ; TEMPORARY INTERRUPT SERVICE ROUTINE :
5777 ; 1. THIS ROUTINE IS ALSO LEFT IN PLACE AFTER THE :
5778 ; POWER ON DIAGNOSTICS TO SERVICE UNUSED :
5779 ; INTERRUPT VECTORS. LOCATION 'INTR_FLAG' WILL :
5780 ; CONTAIN EITHER: 1. LEVEL OF HARDWARE INT. THAT :
5781 ; CAUSED CODE TO BE EXEC. :
5782 ; 2. 'FF' FOR NON-HARDWARE INTERRUPTS THAT WAS :
5783 ; EXECUTED ACCIDENTLY. :
5784 ;-----
FF23 5785 011 PROC NEAR
5786 ASSUME DS:DATA
FF23 1E 5787 PUSH DS
FF24 52 5788 PUSH DX
FF25 50 5789 PUSH AX ; SAVE REG AX CONTENTS
FF26 E830FB 5790 CALL DDS
FF29 B00B 5791 MOV AL,0BH ; READ IN-SERVICE REG
FF2B E620 5792 OUT INTA00,AL ; (FIND OUT WHAT LEVEL BEING
FF2D 90 5793 NOP ; SERVICED)
FF2E E420 5794 IN AL,INTA00 ; GET LEVEL
FF30 8AE0 5795 MOV AH,AL ; SAVE IT
FF32 0AC4 5796 OR AL,AH ; 00? (NO HARDWARE ISR ACTIVE)
FF34 7504 5797 JNZ HW_INT
FF36 B4FF 5798 MOV AH,0FFH
FF38 EB0A 5799 JMP SHORT SET_INTR_FLAG ; SET FLAG TO FF IF NON-HDWARE
FF3A 5800 HW_INT:
FF3A E421 5801 IN AL,INTA01 ; GET MASK VALUE
FF3C 0AC4 5802 OR AL,AH ; MASK OFF LVL BEING SERVICED
FF3E E621 5803 OUT INTA01,AL
FF40 B020 5804 MOV AL,EOI
FF42 E620 5805 OUT INTA00,AL
FF44 5806 SET_INTR_FLAG:
FF44 B8266B00 5807 MOV INTR_FLAG,AH ; SET FLAG
FF48 58 5808 POP AX ; RESTORE REG AX CONTENTS
FF49 5A 5809 POP DX
FF4A 1F 5810 POP DS
FF4B 5811 DUMMY_RETURN: ; NEED IRET FOR VECTOR TABLE
FF4B CF 5812 IRET
5813 011 ENDP
5814
5815 ;-----
5816 ; DUMMY RETURN FOR ADDRESS COMPATIBILITY :
5817 ;-----
FF53 5818 ORG 0FF53H
FF53 CF 5819 IRET
5820
5821 ;-- INT 5 -----
5822 ; THIS LOGIC WILL BE INVOKED BY INTERRUPT 05H TO PRINT THE :
5823 ; SCREEN. THE CURSOR POSITION AT THE TIME THIS ROUTINE IS INVOKED :
5824 ; WILL BE SAVED AND RESTORED UPON COMPLETION. THE ROUTINE IS :
5825 ; INTENDED TO RUN WITH INTERRUPTS ENABLED. IF A SUBSEQUENT :
5826 ; 'PRINT SCREEN' KEY IS DEPRESSED DURING THE TIME THIS ROUTINE :
5827 ; IS PRINTING IT WILL BE IGNORED. :
5828 ; ADDRESS 50:0 CONTAINS THE STATUS OF THE PRINT SCREEN: :
5829 ; :
5830 ; 50:0 =0 EITHER PRINT SCREEN HAS NOT BEEN CALLED :
5831 ; OR UPON RETURN FROM A CALL THIS INDICATES :
5832 ; A SUCCESSFUL OPERATION. :
5833 ; =1 PRINT SCREEN IS IN PROGRESS :
5834 ; =255 ERROR ENCOUNTERED DURING PRINTING :
5835 ;-----
5836 ASSUME CS:CODE,DS:XXDATA
FF54 5837 ORG 0FF54H
FF54 5838 PRINT_SCREEN PROC FAR
FF54 FB 5839 STI ; MUST RUN WITH INTERRUPTS ENABLED
FF55 1E 5840 PUSH DS ; MUST USE 50:0 FOR DATA AREA STORAGE
FF56 50 5841 PUSH AX
FF57 53 5842 PUSH BX
FF58 51 5843 PUSH CX ; WILL USE THIS LATER FOR CURSOR LIMITS
FF59 52 5844 PUSH DX ; WILL HOLD CURRENT CURSOR POSITION
FF5A B85000 5845 MOV AX,XXDATA ; HEX 50
FF5D 8ED8 5846 MOV DS,AX
FF5F 803E000001 5847 CMP STATUS_BYTE,1 ; SEE IF PRINT ALREADY IN PROGRESS
FF64 745F 5848 JZ EXIT ; JUMP IF PRINT ALREADY IN PROGRESS
FF66 C060000001 5849 MOV STATUS_BYTE,1 ; INDICATE PRINT NOW IN PROGRESS
FF6B B40F 5850 MOV AH,15 ; WILL REQUEST THE CURRENT SCREEN MODE

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Appendix A

LOC OBJ	LINE	SOURCE		
FF6D CD10	5851	INT	10H	; [AL]=MODE
	5852			; [AH]=NUMBER COLUMNS/LINE
	5853			; [BH]=VISUAL PAGE
	5854	;-----		
	5855	; AT THIS POINT WE KNOW THE COLUMNS/LINE ARE IN :		
	5856	; [AX] AND THE PAGE IF APPLICABLE IS IN [BH]. THE STACK :		
	5857	; HAS DS,AX,BX,CX,DX PUSHED. [A] HAS VIDEO MODE :		
	5858	;-----		
FF6F 8ACC	5859	MOV	CL,AH	; WILL MAKE USE OF [CX] REGISTER TO
FF71 8519	5860	MOV	CH,25	; CONTROL ROW & COLUMNS
FF73 E85500	5861	CALL	CRLF	; CARRIAGE RETURN LINE FEED ROUTINE
FF76 51	5862	PUSH	CX	; SAVE SCREEN BOUNDS
FF77 B403	5863	MOV	AH,3	; WILL NOW READ THE CURSOR.
FF79 CD10	5864	INT	10H	; AND PRESERVE THE POSITION
FF7B 59	5865	POP	CX	; RECALL SCREEN BOUNDS
FF7C 52	5866	PUSH	DX	; RECALL [BH]=VISUAL PAGE
FF7D 3302	5867	XOR	DX,DX	; WILL SET CURSOR POSITION TO [0,0]
	5868	;-----		
	5869	; THE LOOP FROM PRI10 TO THE INSTRUCTION PRIOR TO PRI20 :		
	5870	; IS THE LOOP TO READ EACH CURSOR POSITION FROM THE :		
	5871	; SCREEN AND PRINT. :		
	5872	;-----		
FF7F	5873	PRI10:		
FF7F B402	5874	MOV	AH,2	; TO INDICATE CURSOR SET REQUEST
FF81 CD10	5875	INT	10H	; NEW CURSOR POSITION ESTABLISHED
FF83 B408	5876	MOV	AH,8	; TO INDICATE READ CHARACTER
FF85 CD10	5877	INT	10H	; CHARACTER NOW IN [AL]
FF87 0AC0	5878	OR	AL,AL	; SEE IF VALID CHAR
FF89 7502	5879	JNZ	PRI15	; JUMP IF VALID CHAR
FF8B B020	5880	MOV	AL,' '	; MAKE A BLANK
FF8D	5881	PRI15:		
FF8D 52	5882	PUSH	DX	; SAVE CURSOR POSITION
FF8E 3302	5883	XOR	DX,DX	; INDICATE PRINTER 1
FF90 32E4	5884	XOR	AH,AH	; TO INDICATE PRINT CHAR IN [AL]
FF92 CD17	5885	INT	17H	; PRINT THE CHARACTER
FF94 5A	5886	POP	DX	; RECALL CURSOR POSITION
FF95 F6C425	5887	TEST	AH,25H	; TEST FOR PRINTER ERROR
FF98 7521	5888	JNZ	ERR10	; JUMP IF ERROR DETECTED
FF9A FEC2	5889	INC	DL	; ADVANCE TO NEXT COLUMN
FF9C 3ACA	5890	CHP	CL,DL	; SEE IF AT END OF LINE
FF9E 75DF	5891	JNZ	PRI10	; IF NOT PROCEED
FFA0 32D2	5892	XOR	DL,DL	; BACK TO COLUMN 0
FFA2 8AE2	5893	MOV	AH,DL	; [AH]=0
FFA4 52	5894	PUSH	DX	; SAVE NEW CURSOR POSITION
FFA5 E82300	5895	CALL	CRLF	; LINE FEED CARRIAGE RETURN
FFA8 5A	5896	POP	DX	; RECALL CURSOR POSITION
FFA9 FEC6	5897	INC	DH	; ADVANCE TO NEXT LINE
FFAB 3AEE	5898	CHP	CH,DH	; FINISHED?
FFAD 75D0	5899	JNZ	PRI10	; IF NOT CONTINUE
FFAF	5900	PRI20:		
FFAF 5A	5901	POP	DX	; RECALL CURSOR POSITION
FFB0 B402	5902	MOV	AH,2	; TO INDICATE CURSOR SET REQUEST
FFB2 CD10	5903	INT	10H	; CURSOR POSITION RESTORED
FFB4 C060000000	5904	MOV	STATUS_BYTE,0	; INDICATE FINISHED
FFB9 EB0A	5905	JMP	SHORT_EXIT	; EXIT THE ROUTINE
FFBB	5906	ERR10:		
FFBB 5A	5907	POP	DX	; GET CURSOR POSITION
FFBC B402	5908	MOV	AH,2	; TO REQUEST CURSOR SET
FFBE CD10	5909	INT	10H	; CURSOR POSITION RESTORED
FFC0	5910	ERR20:		
FFC0 C0600000FF	5911	MOV	STATUS_BYTE,0FFH	; INDICATE ERROR
FFC5	5912	EXIT:		
FFC5 5A	5913	POP	DX	; RESTORE ALL THE REGISTERS USED
FFC6 59	5914	POP	CX	
FFC7 5B	5915	POP	BX	
FFC8 58	5916	POP	AX	
FFC9 1F	5917	POP	DS	
FFCA CF	5918	IRET		
	5919	PRINT_SCREEN	ENDP	
	5920			
	5921	;----- CARRIAGE RETURN, LINE FEED SUBROUTINE		
	5922			
FFCB	5923	CRLF	PROC	NEAR
FFCB 3302	5924	XOR	DX,DX	; PRINTER 0
FFCD 32E4	5925	XOR	AH,AH	; WILL NOW SEND INITIAL LF,CR
	5926			; TO PRINTER
FFCF B00A	5927	MOV	AL,120	; LF


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LOC OBJ          LINE  SOURCE

FFD1 CD17        5928          INT    17H          ; SEND THE LINE FEED
FFD3 32E4        5929          XOR    AH,AH       ; NOW FOR THE CR
FFD5 B000        5930          MOV    AL,150      ; CR
FFD7 CD17        5931          INT    17H          ; SEND THE CARRIAGE RETURN
FFD9 C3          5932          RET
5933            CRLF   ENDP
5934
5935            ;-----
5936            ; PRINT A SEGMENT VALUE TO LOOK LIKE A 20 BIT ADDRESS :
5937            ; DX MUST CONTAIN SEGMENT VALUE TO BE PRINTED :
5938            ;-----
FFDA            PRT_SEG PROC NEAR
FFDA 8AC6        5940          MOV    AL,0AH     ;GET MSB
FFDC E8ACF9      5941          CALL  XPC_BYTE
FFDF 8AC2        5942          MOV    AL,DL      ;LSB
FFE1 E8A7F9      5943          CALL  XPC_BYTE
FFE4 B030        5944          MOV    AL,'0'     ; PRINT A '0 '
FFE6 E8B3F9      5945          CALL  PRT_HEX
FFE9 B020        5946          MOV    AL,' '     ;SPACE
FFEB E8AEF9      5947          CALL  PRT_HEX
FFEE C3          5948          RET
5949            PRT_SEG ENDP
5950
----           5951          CODE   ENDS
5952
5953            ;-----
5954            ; POWER ON RESET VECTOR :
5955            ;-----
----           5956          VECTOR SEGMENT AT 0FFFFH
>957
5958            ;----- POWER ON RESET
5959
0000 EA5BE00F0   5960          JMP    RESET
5961
0005 31312F30382F38 5962          DB    '11/08/82' ; RELEASE MARKER
32
----           5963          VECTOR ENDS
5964          END

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Appendix A

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1  #TITLE(FIXED DISK BIOS FOR IBM DISK CONTROLLER)
2
3  ;-- INT 13 -----
4  ;
5  ; FIXED DISK I/O INTERFACE
6  ;
7  ; THIS INTERFACE PROVIDES ACCESS TO 5 1/4" FIXED DISKS
8  ; THROUGH THE IBM FIXED DISK CONTROLLER.
9  ;
10 ;-----
11
12 ;-----
13 ; THE BIOS ROUTINES ARE MEANT TO BE ACCESSED THROUGH
14 ; SOFTWARE INTERRUPTS ONLY. ANY ADDRESSES PRESENT IN
15 ; THE LISTINGS ARE INCLUDED ONLY FOR COMPLETENESS,
16 ; NOT FOR REFERENCE. APPLICATIONS WHICH REFERENCE
17 ; ABSOLUTE ADDRESSES WITHIN THE CODE SEGMENT
18 ; VIOLATE THE STRUCTURE AND DESIGN OF BIOS.
19 ;-----
20 ;
21 ; INPUT (AH = HEX VALUE)
22 ;
23 ; (AH)=00 RESET DISK (DL = 80H,81H) / DISKETTE
24 ; (AH)=01 READ THE STATUS OF THE LAST DISK OPERATION INTO (AL)
25 ; NOTE: DL < 80H - DISKETTE
26 ; DL > 80H - DISK
27 ; (AH)=02 READ THE DESIRED SECTORS INTO MEMORY
28 ; (AH)=03 WRITE THE DESIRED SECTORS FROM MEMORY
29 ; (AH)=04 VERIFY THE DESIRED SECTORS
30 ; (AH)=05 FORMAT THE DESIRED TRACK
31 ; (AH)=06 FORMAT THE DESIRED TRACK AND SET BAD SECTOR FLAGS
32 ; (AH)=07 FORMAT THE DRIVE STARTING AT THE DESIRED TRACK
33 ; (AH)=08 RETURN THE CURRENT DRIVE PARAMETERS
34 ;
35 ; (AH)=09 INITIALIZE DRIVE PAIR CHARACTERISTICS
36 ; INTERRUPT 41 POINTS TO DATA BLOCK
37 ; (AH)=0A READ LONG
38 ; (AH)=0B WRITE LONG
39 ; NOTE: READ AND WRITE LONG ENCOMPASS 512 + 4 BYTES ECC
40 ; (AH)=0C SEEK
41 ; (AH)=0D ALTERNATE DISK RESET (SEE DL)
42 ; (AH)=0E READ SECTOR BUFFER
43 ; (AH)=0F WRITE SECTOR BUFFER,
44 ; (RECOMMENDED PRACTICE BEFORE FORMATTING)
45 ; (AH)=10 TEST DRIVE READY
46 ; (AH)=11 RECALIBRATE
47 ; (AH)=12 CONTROLLER RAM DIAGNOSTIC
48 ; (AH)=13 DRIVE DIAGNOSTIC
49 ; (AH)=14 CONTROLLER INTERNAL DIAGNOSTIC
50 ;
51 ; REGISTERS USED FOR FIXED DISK OPERATIONS
52 ;
53 ; (DL) - DRIVE NUMBER (80H-87H FOR DISK, VALUE CHECKED)
54 ; (DH) - HEAD NUMBER (0-7 ALLOWED, NOT VALUE CHECKED)
55 ; (CH) - CYLINDER NUMBER (0-1023, NOT VALUE CHECKED)(SEE CL)
56 ; (CL) - SECTOR NUMBER (1-17, NOT VALUE CHECKED)
57 ;
58 ; NOTE: HIGH 2 BITS OF CYLINDER NUMBER ARE PLACED
59 ; IN THE HIGH 2 BITS OF THE CL REGISTER
60 ; (10 BITS TOTAL)
61 ; (AL) - NUMBER OF SECTORS (MAXIMUM POSSIBLE RANGE 1-80H,
62 ; FOR READ/WRITE LONG 1-79H)
63 ; (INTERLEAVE VALUE FOR FORMAT 1-16D)
64 ; (ES:BX) - ADDRESS OF BUFFER FOR READS AND WRITES,
65 ; (NOT REQUIRED FOR VERIFY)
66 ;
67 ; OUTPUT
68 ; AH = STATUS OF CURRENT OPERATION
69 ; STATUS BITS ARE DEFINED IN THE EQUATES BELOW
70 ; CY = 0 SUCCESSFUL OPERATION (AH=0 ON RETURN)
71 ; CY = 1 FAILED OPERATION (AH HAS ERROR REASON)
72 ;
73 ; NOTE: ERROR 11H INDICATES THAT THE DATA READ HAD A RECOVERABLE
74 ; ERROR WHICH WAS CORRECTED BY THE ECC ALGORITHM. THE DATA
75 ; IS PROBABLY GOOD, HOWEVER THE BIOS ROUTINE INDICATES AN
76 ; ERROR TO ALLOW THE CONTROLLING PROGRAM A CHANCE TO DECIDE
77 ; FOR ITSELF. THE ERROR MAY NOT RECUR IF THE DATA IS

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78 ;          REWRITTEN. (AL) CONTAINS THE BURST LENGTH.
79 ;
80 ;          IF DRIVE PARAMETERS WERE REQUESTED,
81 ;
82 ;          DL = NUMBER OF CONSECUTIVE ACKNOWLEDGING DRIVES ATTACHED (0-2)
83 ;              (CONTROLLER CARD ZERO TALLY ONLY)
84 ;          DH = MAXIMUM USEABLE VALUE FOR HEAD NUMBER
85 ;          CH = MAXIMUM USEABLE VALUE FOR CYLINDER NUMBER
86 ;          CL = MAXIMUM USEABLE VALUE FOR SECTOR NUMBER
87 ;              AND CYLINDER NUMBER HIGH BITS
88 ;
89 ;          REGISTERS WILL BE PRESERVED EXCEPT WHEN THEY ARE USED TO RETURN
90 ;          INFORMATION.
91 ;
92 ;          NOTE: IF AN ERROR IS REPORTED BY THE DISK CODE, THE APPROPRIATE
93 ;              ACTION IS TO RESET THE DISK, THEN RETRY THE OPERATION.
94 ;
95 ;-----
96
00FF 97 SENSE_FAIL EQU 0FFH ; SENSE OPERATION FAILED
00BB 98 UNDEF_ERR EQU 0BBH ; UNDEFINED ERROR OCCURRED
0080 99 TIME_OUT EQU 80H ; ATTACHMENT FAILED TO RESPOND
0040 100 BAD_SEEK EQU 40H ; SEEK OPERATION FAILED
0020 101 BAD_CNTRL EQU 20H ; CONTROLLER HAS FAILED
0011 102 DATA_CORRECTED EQU 11H ; ECC CORRECTED DATA ERROR
0010 103 BAD_ECC EQU 10H ; BAD ECC ON DISK READ
000B 104 BAD_TRACK EQU 0BH ; BAD TRACK FLAG DETECTED
0009 105 DMA_BOUNDARY EQU 09H ; ATTEMPT TO DMA ACROSS 64K BOUNDARY
0007 106 INIT_FAIL EQU 07H ; DRIVE PARAMETER ACTIVITY FAILED
0005 107 BAD_RESET EQU 05H ; RESET FAILED
0004 108 RECORD_NOT_FND EQU 04H ; REQUESTED SECTOR NOT FOUND
0002 109 BAD_ADDR_MARK EQU 02H ; ADDRESS MARK NOT FOUND
0001 110 BAD_CMD EQU 01H ; BAD COMMAND PASSED TO DISK I/O
111
112 ;-----
113 ;          INTERRUPT AND STATUS AREAS :
114 ;-----
115
---- 116 DUMMY SEGMENT AT 0
0034 117 ORG 00H*4 ; FIXED DISK INTERRUPT VECTOR
0034 118 HDISK_INT LABEL DWORD
004C 119 ORG 13H*4 ; DISK INTERRUPT VECTOR
004C 120 ORG_VECTOR LABEL DWORD
0064 121 ORG 19H*4 ; BOOTSTRAP INTERRUPT VECTOR
0064 122 BOOT_VEC LABEL DWORD
0078 123 ORG 1EH*4 ; DISKETTE PARAMETERS
0078 124 DISKETTE_PARM LABEL DWORD
0100 125 ORG 040H*4 ; NEW DISKETTE INTERRUPT VECTOR
0100 126 DISK_VECTOR LABEL DWORD
0104 127 ORG 041H*4 ; FIXED DISK PARAMETER VECTOR
0104 128 HF_TBL_VEC LABEL DWORD
7C00 129 ORG 7C00H ; BOOTSTRAP LOADER VECTOR
7C00 130 BOOT_LOCN LABEL FAR
---- 131 DUMMY ENDS
132
---- 133 DATA SEGMENT AT 40H
0042 134 ORG 42H
0042 135 CMD_BLOCK LABEL BYTE
0042 (7 ??) 136 HD_ERROR DB 7 DUP(?) ; OVERLAYS DISKETTE STATUS
006C 137 ORG 06CH
006C ???? 138 TIMER_LOW DW ? ; TIMER LOW WORD
0072 139 ORG 72H
0072 ???? 140 RESET_FLAG DW ? ; 1234H IF KEYBOARD RESET UNDERWAY
0074 141 ORG 74H
0074 ?? 142 DISK_STATUS DB ? ; FIXED DISK STATUS BYTE
0075 ?? 143 HF_NUM DB ? ; COUNT OF FIXED DISK DRIVES
0076 ?? 144 CONTROL_BYTE DB ? ; CONTROL BYTE DRIVE OPTIONS
0077 ?? 145 PORT_OFF DB ? ; PORT OFFSET
---- 146 DATA ENDS
147
---- 148 CODE SEGMENT
149
150 ;-----
151 ; HARDWARE SPECIFIC VALUES :
152 ; :
153 ; - CONTROLLER I/O PORT :
154 ; > WHEN READ FROM: :
```

Appendix A

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155 ; HF_PORT+0 - READ DATA (FROM CONTROLLER TO CPU) ;
156 ; HF_PORT+1 - READ CONTROLLER HARDWARE STATUS ;
157 ; (CONTROLLER TO CPU) ;
158 ; HF_PORT+2 - READ CONFIGURATION SWITCHES ;
159 ; HF_PORT+3 - NOT USED ;
160 ; > WHEN WRITTEN TO: ;
161 ; HF_PORT+0 - WRITE DATA (FROM CPU TO CONTROLLER) ;
162 ; HF_PORT+1 - CONTROLLER RESET ;
163 ; HF_PORT+2 - GENERATE CONTROLLER SELECT PULSE ;
164 ; HF_PORT+3 - WRITE PATTERN TO DMA AND INTERRUPT ;
165 ; MASK REGISTER ;
166 ; ;
167 ;-----;
168
0320 169 HF_PORT EQU 0320H ; DISK PORT
0008 170 RI_BUSY EQU 00001000B ; DISK PORT 1 BUSY BIT
0004 171 RI_BUS EQU 00000100B ; COMMAND/DATA BIT
0002 172 RI_IOHODE EQU 00000010B ; MODE BIT
0001 173 RI_REQ EQU 00000001B ; REQUEST BIT
174
0047 175 DMA_READ EQU 01000111B ; CHANNEL 3 (047H)
004B 176 DMA_WRITE EQU 01001011B ; CHANNEL 3 (04BH)
0000 177 DMA EQU 0 ; DMA ADDRESS
0082 178 DMA_HIGH EQU 082H ; PORT FOR HIGH 4 BITS OF DMA
179
0000 180 TST_RDY_CMD EQU 00000000B ; CNTLR READY (00H)
0001 181 RECAL_CMD EQU 00000001B ; RECAL (01H)
0003 182 SENSE_CMD EQU 00000011B ; SENSE (03H)
0004 183 FMTDRV_CMD EQU 00000100B ; DRIVE (04H)
0005 184 CHK_TRK_CMD EQU 00000101B ; T CHK (05H)
0006 185 FMTTRK_CMD EQU 00000110B ; TRACK (06H)
0007 186 FMTBAD_CMD EQU 00000111B ; BAD (07H)
0008 187 READ_CMD EQU 00001000B ; READ (08H)
000A 188 WRITE_CMD EQU 00001010B ; WRITE (0AH)
000B 189 SEEK_CMD EQU 00001011B ; SEEK (0BH)
000C 190 INIT_DRV_CMD EQU 00001100B ; INIT (0CH)
000D 191 RD_ECC_CMD EQU 00001101B ; BURST (0DH)
000E 192 RD_BUFF_CMD EQU 00001110B ; BUFR (0EH)
000F 193 WR_BUFF_CMD EQU 00001111B ; BUFR (0FH)
00E0 194 RAM_DIAG_CMD EQU 11100000B ; RAM (E0H)
00E3 195 CHK_DRV_CMD EQU 11100011B ; DRV (E3H)
00E4 196 CNTLR_DIAG_CMD EQU 11100100B ; CNTLR (E4H)
00E5 197 RD_LONG_CMD EQU 11100101B ; RLONG (E5H)
00E6 198 WR_LONG_CMD EQU 11100110B ; WLONG (E6H)
199
0020 200 INT_CTL_PORT EQU 20H ; 8259 CONTROL PORT
0020 201 EOI EQU 20H ; END OF INTERRUPT COMMAND
202
0008 203 MAX_FILE EQU 8
0002 204 S_MAX_FILE EQU 2
205
206 ASSUME CS:CODE
0000 207 ORG 0H
0000 55 208 DB 055H ; GENERIC BIOS HEADER
0001 AA 209 DB 0AAH
0002 10 210 DB 16D
211
212 ;-----;
213 ; FIXED DISK I/O SETUP ;
214 ; ;
215 ; - ESTABLISH TRANSFER VECTORS FOR THE FIXED DISK ;
216 ; - PERFORM POWER ON DIAGNOSTICS ;
217 ; SHOULD AN ERROR OCCUR A "1701" MESSAGE IS DISPLAYED ;
218 ; ;
219 ;-----;
220
0003 221 DISK_SETUP PROC FAR
0003 EB1E 222 JMP SHORT L3
0005 35303030303539 223 DB '5000059 (C)COPYRIGHT IBM 1982' ; COPYRIGHT NOTICE
20284329434F50
59524947485420
20494240203139
3832
0023 224 L3:
225 ASSUME DS:DUMMY
0023 28C0 226 SUB AX,AX ; ZERO
0025 8E08 227 MOV DS,AX

```

LOC OBJ	LINE	SOURCE
0027 FA	228	CLI
0028 A14C00	229	MOV AX,WORD PTR ORG_VECTOR ; GET DISKETTE VECTOR
002B A30001	230	MOV WORD PTR DISK_VECTOR,AX ; INTO INT 40H
002E A14E00	231	MOV AX,WORD PTR ORG_VECTOR+2
0031 A30201	232	MOV WORD PTR DISK_VECTOR+2,AX
0034 C7064C005602	233	MOV WORD PTR ORG_VECTOR, OFFSET DISK_IO ; HDISK HANDLER
003A 8C0E4E00	234	MOV WORD PTR ORG_VECTOR+2,CS
003E B86007	235	MOV AX, OFFSET HD_INT ; HDISK INTERRUPT
0041 A33400	236	MOV WORD PTR HDISK_INT,AX
0044 8C0E3600	237	MOV WORD PTR HDISK_INT+2,CS
0048 C70664008601	238	MOV WORD PTR BOOT_VEC,OFFSET BOOT_STRAP ; BOOTSTRAP
004E 8C0E6600	239	MOV WORD PTR BOOT_VEC+2,CS
0052 C7060401E703	240	MOV WORD PTR HF_TBL_VEC,OFFSET FD_TBL ; PARAMETER TBL
0058 8C0E0601	241	MOV WORD PTR HF_TBL_VEC+2,CS
005C FB	242	STI
	243	
	244	ASSUME DS:DATA
005D B84000	245	MOV AX,DATA ; ESTABLISH SEGMENT
0060 8ED8	246	MOV DS,AX
0062 C606740000	247	MOV DISK_STATUS,0 ; RESET THE STATUS INDICATOR
0067 C606750000	248	MOV HF_NUM,0 ; ZERO COUNT OF DRIVES
006C C606430000	249	MOV CHD_BLOCK+1,0 ; DRIVE ZERO, SET VALUE IN BLOCK
0071 C606770000	250	MOV PORT_OFF,0 ; ZERO CARD OFFSET
	251	
0076 B92500	252	MOV CX,25H ; RETRY COUNT
0079	253	L4:
0079 E8F200	254	CALL HD_RESET_1 ; RESET CONTROLLER
007C 7305	255	JNC L7
007E E2F9	256	LOOP L4 ; TRY RESET AGAIN
0080 E9BF00	257	JMP ERROR_EX
0083	258	L7:
0083 B90100	259	MOV CX,1
0086 BA8000	260	MOV DX,80H
	261	
0089 B80012	262	MOV AX,1200H ; CONTROLLER DIAGNOSTICS
008C CD13	263	INT 13H
008E 7303	264	JNC P7
0090 E9AF00	265	JMP ERROR_EX
0093	266	P7:
0093 B80014	267	MOV AX,1400H ; CONTROLLER DIAGNOSTICS
0096 CD13	268	INT 13H
0098 7303	269	JNC P9
009A E9A500	270	JMP ERROR_EX
009D	271	P9:
009D C7066C000000	272	MOV TIMER_LOW,0 ; ZERO TIMER
00A3 A17200	273	MOV AX,RESET_FLAG
00A6 3D3412	274	CMP AX,1234H ; KEYBOARD RESET
00A9 7506	275	JNE P8
00AB C7066C009A01	276	MOV TIMER_LOW,4100 ; SKIP WAIT ON RESET
00B1	277	P8:
00B1 E421	278	IN AL,021H ; TIMER
00B3 24FE	279	AND AL,0FEH ; ENABLE TIMER
00B5 E621	280	OUT 021H,AL ; START TIMER
00B7	281	P4:
00B7 E8B400	282	CALL HD_RESET_1 ; RESET CONTROLLER
00BA 7207	283	JC P10
00BC B80010	284	MOV AX,1000H ; READY
00BF CD13	285	INT 13H
00C1 730B	286	JNC P2
00C3	287	P10:
00C3 A16C00	288	MOV AX,TIMER_LOW
00C6 3DBE01	289	CMP AX,446D ; 25 SECONDS
00C9 72EC	290	JB P4
00CB EB7590	291	JMP ERROR_EX
00CE	292	P2:
00CE B90100	293	MOV CX,1
00D1 BA8000	294	MOV DX,80H
	295	
00D4 B80011	296	MOV AX,1100H ; RECALIBRATE
00D7 CD13	297	INT 13H
00D9 7267	298	JC ERROR_EX
	299	
00DB B80009	300	MOV AX,0900H ; SET DRIVE PARAMETERS
00DE CD13	301	INT 13H
00E0 7260	302	JC ERROR_EX
	303	
00E2 B800C8	304	MOV AX,0C800H ; DMA TO BUFFER

LOC OBJ	LINE	SOURCE			
00E5 8EC0	305	MOV	ES,AX		; SET SEGMENT
00E7 2BDB	306	SUB	BX,BX		
00E9 B800F	307	MOV	AX,0F00H		; WRITE SECTOR BUFFER
00EC CD13	308	INT	13H		
00EE 7252	309	JC	ERROR_EX		
	310				
00F0 FE067500	311	INC	HF_NUM		; DRIVE ZERO RESPONDED
	312				
00F4 BA1302	313	MOV	DX,213H		; EXPANSION BOX
00F7 B000	314	MOV	AL,0		
00F9 EE	315	OUT	DX,AL		; TURN BOX OFF
00FA BA2103	316	MOV	DX,321H		; TEST IF CONTROLLER
00FD EC	317	IN	AL,DX		; ... IS IN THE SYSTEM UNIT
00FE 240F	318	AND	AL,0FH		
0100 3C0F	319	CMP	AL,0FH		
0102 7406	320	JE	BOX_ON		
0104 C7066C00A401	321	MOV	TIMER_LOW,420D		; CONTROLLER IS IN SYSTEM UNIT
010A	322	BOX_ON:			
010A BA1302	323	MOV	DX,213H		; EXPANSION BOX
010D B0FF	324	MOV	AL,0FFH		
010F EE	325	OUT	DX,AL		; TURN BOX ON
	326				
0110 B90100	327	MOV	CX,1		; ATTEMPT NEXT DRIVES
0113 BA8100	328	MOV	DX,081H		
0116	329	P3:			
0116 2BC0	330	SUB	AX,AX		; RESET
0118 CD13	331	INT	13H		
011A 7240	332	JC	POD_DONE		
011C B80011	333	MOV	AX,01100H		; RECAL
011F CD13	334	INT	13H		
0121 730B	335	JNC	P5		
0123 A16C00	336	MOV	AX,TIMER_LOW		
0126 3DBE01	337	CMP	AX,446D		; 25 SECONDS
0129 72EB	338	JB	P3		
012B EB2F90	339	JMP	POD_DONE		
012E	340	P5:			
012E B80009	341	MOV	AX,0900H		; INITIALIZE CHARACTERISTICS
0131 CD13	342	INT	13H		
0133 7227	343	JC	POD_DONE		
0135 FE067500	344	INC	HF_NUM		; TALLY ANOTHER DRIVE
0139 81FA8100	345	CMP	DX,(80H + S_MAX_FILE - 1)		
013D 731D	346	JAE	POD_DONE		
013F 42	347	INC	DX		
0140 EBD4	348	JMP	P3		
	349				
	350				;----- POD ERROR
	351				
0142	352	ERROR_EX:			
0142 B00F00	353	MOV	BP,0FH		; POD ERROR FLAG
0145 2BC0	354	SUB	AX,AX		
0147 8BF0	355	MOV	SI,AX		
0149 B9060090	356	MOV	CX,F17L		; MESSAGE CHARACTER COUNT
014D B700	357	MOV	BH,0		; PAGE ZERO
014F	358	OUT_CH:			
014F 2E8A846801	359	MOV	AL,CS:F17[SI]		; GET BYTE
0154 B40E	360	MOV	AH,14D		; VIDEO OUT
0156 CD10	361	INT	10H		; DISPLAY CHARACTER
0158 46	362	INC	SI		; NEXT CHAR
0159 E2F4	363	LOOP	OUT_CH		; DO MORE
015B F9	364	STC			
015C	365	POD_DONE:			
015C FA	366	CLI			
015D E421	367	IN	AL,021H		; BE SURE TIMER IS DISABLED
015F 0C01	368	OR	AL,01H		
0161 E621	369	OUT	021H,AL		
0163 FB	370	STI			
0164 E8A500	371	CALL	DSBL		
0167 CB	372	RET			
	373				
0168 31373031	374	F17	DB	'1701',0DH,0AH	
016C 0D					
016D 0A					
0006	375	F17L	EQU	\$(F17)	
	376				
016E	377	HD_RESET_1	PROC	NEAR	
016E 51	378	PUSH	CX		; SAVE REGISTER
016F 52	379	PUSH	DX		

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LOC OBJ          LINE    SOURCE
0170 F8          380          CLC                ; CLEAR CARRY
0171 B90001      381          MOV     CX,0100H      ; RETRY COUNT
0174            382          L6:
0174 E80706      383          CALL   PORT_1
0177 EE          384          OUT    DX,AL         ; RESET CARD
0178 E80306      385          CALL   PORT_1
017B EC          386          IN     AL,DX         ; CHECK STATUS
017C 2402        387          AND    AL,2          ; ERROR BIT
017E 7403        388          JZ     R3
0180 E2F2        389          LOOP  L6
0182 F9          390          STC
0183            391          R3:
0183 5A          392          POP    DX            ; RESTORE REGISTER
0184 59          393          POP    CX
0185 C3          394          RET
0185            395          HD_RESET_1        ENDP
0185            396
0185            397          DISK_SETUP        ENDP
0185            398
0185            399          ;----- INT 19 -----
0185            400          ;
0185            401          ; INTERRUPT 19 BOOT STRAP LOADER
0185            402          ;
0185            403          ; - THE FIXED DISK BIOS REPLACES THE INTERRUPT 19
0185            404          ; BOOT STRAP VECTOR WITH A POINTER TO THIS BOOT ROUTINE
0185            405          ; - RESET THE DEFAULT DISK AND DISKETTE PARAMETER VECTORS
0185            406          ; - THE BOOT BLOCK TO BE READ IN WILL BE ATTEMPTED FROM
0185            407          ; CYLINDER 0 SECTOR 1 OF THE DEVICE.
0185            408          ; - THE BOOTSTRAP SEQUENCE IS:
0185            409          ; > ATTEMPT TO LOAD FROM THE DISKETTE INTO THE BOOT
0185            410          ; LOCATION (0000:7C00) AND TRANSFER CONTROL THERE
0185            411          ; > IF THE DISKETTE FAILS THE FIXED DISK IS TRIED FOR A
0185            412          ; VALID BOOTSTRAP BLOCK. A VALID BOOT BLOCK ON THE
0185            413          ; FIXED DISK CONSISTS OF THE BYTES 055H 0AAH AS THE
0185            414          ; LAST TWO BYTES OF THE BLOCK
0185            415          ; > IF THE ABOVE FAILS CONTROL IS PASSED TO RESIDENT BASIC
0185            416          ;
0185            417          ;-----
0185            418
0186            419          BOOT_STRAP:
0186            420          ASSUME DS:DUMMY,ES:DUMMY
0186 2BC0          421          SUB    AX,AX
0188 8ED8          422          MOV    DS,AX        ; ESTABLISH SEGMENT
0188            423
0188            424          ;----- RESET PARAMETER VECTORS
0188            425
0188            426          CLI
0188 C7060401E703 427          MOV    WORD PTR HF_TBL_VEC, OFFSET FD_TBL
0191 8C0E0601     428          MOV    WORD PTR HF_TBL_VEC+2, CS
0195 C70678000102 429          MOV    WORD PTR DISKETTE_PARM, OFFSET DISKETTE_TBL
019B 8C0E7A00     430          MOV    WORD PTR DISKETTE_PARM+2, CS
019F FB          431          STI
019F            432
019F            433          ;----- ATTEMPT BOOTSTRAP FROM DISKETTE
019F            434
01A0 B90300      435          MOV    CX,3        ; SET RETRY COUNT
01A3            436          H1:
01A3 51          437          PUSH   CX        ; SAVE RETRY COUNT
01A4 2B02        438          SUB    DX,DX      ; DRIVE ZERO
01A6 2BC0        439          SUB    AX,AX      ; RESET THE DISKETTE
01A8 CD13        440          INT    13H       ; FILE IO CALL
01AA 720F        441          JC     H2        ; IF ERROR, TRY AGAIN
01AC B80102      442          MOV    AX,0201H   ; READ IN THE SINGLE SECTOR
01AC            443
01AF 2BD2        444          SUB    DX,DX
01B1 8EC2        445          MOV    ES,DX      ; ESTABLISH SEGMENT
01B3 BB007C      446          MOV    BX,OFFSET BOOT_LOCN
01B3            447
01B6 B90100      448          MOV    CX,1        ; SECTOR 1, TRACK 0
01B9 CD13        449          INT    13H       ; FILE IO CALL
01BB 59          450          H2: POP    CX        ; RECOVER RETRY COUNT
01BC 730A        451          JNC   H4        ; CF SET BY UNSUCCESSFUL READ
01BE 80FC60      452          CMP    AH,80H    ; IF TIME OUT, NO RETRY
01C1 740A        453          JZ     H5        ; TRY FIXED DISK
01C3 E2DE        454          LOOP  H1        ; DO IT FOR RETRY TIMES
01C5 EB0690      455          JMP    H5        ; UNABLE TO IPL FROM THE DISKETTE
01C8            456          H4:
01C8            ; IPL WAS SUCCESSFUL

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LOC OBJ          LINE   SOURCE
01C8 EA007C0000  457          JMP     BOOT_LOCN
458
459      ;----- ATTEMPT BOOTSTRAP FROM FIXED DISK
460
01CD            461      HS:
01CD 2BC0        462          SUB     AX,AX          ; RESET DISKETTE
01CF 2BD2        463          SUB     DX,DX
01D1 CD13        464          INT     13H
01D3 B90300      465          MOV     CX,3          ; SET RETRY COUNT
01D6            466      H6:
01D6 51          467          PUSH    CX          ; IPL_SYSTEM
01D7 BA8000      468          MOV     DX,0080H      ; SAVE RETRY COUNT
01DA 2BC0        469          SUB     AX,AX          ; FIXED DISK ZERO
01DC CD13        470          INT     13H          ; RESET THE FIXED DISK
01DE 7212        471          JC      H7          ; FILE IO CALL
01E0 B80102      472          MOV     AX,0201H      ; IF ERROR, TRY AGAIN
01E3 2B0B        473          SUB     BX,BX          ; READ IN THE SINGLE SECTOR
01E5 8EC3        474          MOV     ES,BX
01E7 BB007C      475          MOV     BX,OFFSET BOOT_LOCN ; TO THE BOOT LOCATION
01EA BA8000      476          MOV     DX,80H        ; DRIVE NUMBER
01ED B90100      477          MOV     CX,1          ; FIXED DISK ZERO
01F0 CD13        478          INT     13H          ; SECTOR 1, TRACK 0
01F2 59          479      H7: POP     CX          ; FILE IO CALL
01F3 7208        480          JC      H8          ; RECOVER RETRY COUNT
01F5 A1FE7D      481          MOV     AX,WORD PTR BOOT_LOCN+510D
01F8 3D55AA      482          CMP     AX,0AA55H     ; TEST FOR GENERIC BOOT BLOCK
01FB 74CB        483          JZ      H4
01FD            484      H8:
01FD E2D7        485          LOOP   H6          ; DO IT FOR RETRY TIMES
486
487      ;----- UNABLE TO IPL FROM THE DISKETTE OR FIXED DISK
488
01FF CD18        489          INT     18H          ; RESIDENT BASIC
490
0201            491      DISKETTE_TBL:
492
0201 CF          493          DB     11001111B    ; SRT=C, HD UNLOAD=OF - 1ST SPEC BYTE
0202 02          494          DB     2            ; HD LOAD=1, MODE=DMA - 2ND SPEC BYTE
0203 25          495          DB     25H         ; WAIT AFTER OPN TIL MOTOR OFF
0204 02          496          DB     2            ; 512 BYTES PER SECTOR
0205 08          497          DB     8            ; EOT (LAST SECTOR ON TRACK)
0206 2A          498          DB     02AH        ; GAP LENGTH
0207 FF          499          DB     0FFH        ; DTL
0208 50          500          DB     050H        ; GAP LENGTH FOR FORMAT
0209 F6          501          DB     0F6H        ; FILL BYTE FOR FORMAT
020A 19          502          DB     25          ; HEAD SETTLE TIME (MILLISECONDS)
020B 04          503          DB     4            ; MOTOR START TIME (1/8 SECOND)
504
505      ;----- MAKE SURE THAT ALL HOUSEKEEPING IS DONE BEFORE EXIT
506
020C            507      DSBL  PROC    NEAR
508          ASSUME DS:DATA
020C 1E          509          PUSH    DS          ; SAVE SEGMENT
020D B84000      510          MOV     AX,DATA
0210 8ED8        511          MOV     DS,AX
512
0212 8A267700    513          MOV     AH,PORT_OFF
0216 50          514          PUSH    AX          ; SAVE OFFSET
515
0217 C606770000  516          MOV     PORT_OFF,0H
021C E86905      517          CALL   PORT_3
021F 2AC0        518          SUB     AL,AL
0221 EE          519          OUT     DX,AL        ; RESET INT/DMA MASK
0222 C606770004  520          MOV     PORT_OFF,4H
0227 E85E05      521          CALL   PORT_3
022A 2AC0        522          SUB     AL,AL
022C EE          523          OUT     DX,AL        ; RESET INT/DMA MASK
022D C606770008  524          MOV     PORT_OFF,8H
0232 E85305      525          CALL   PORT_3
0235 2AC0        526          SUB     AL,AL
0237 EE          527          OUT     DX,AL        ; RESET INT/DMA MASK
0238 C60677000C  528          MOV     PORT_OFF,0CH
023D E84805      529          CALL   PORT_3
0240 2AC0        530          SUB     AL,AL
0242 EE          531          OUT     DX,AL        ; RESET INT/DMA MASK
0243 B007        532          MOV     AL,07H
0245 E60A        533          OUT     DMA+10,AL    ; SET DMA MODE TO DISABLE

```


LOC OBJ	LINE	SOURCE	
0247 FA	534	CLI	; DISABLE INTERRUPTS
0248 E421	535	IN AL,021H	
024A 0C20	536	OR AL,020H	
024C E621	537	OUT 021H,AL	; DISABLE INTERRUPT 5
024E FB	538	STI	; ENABLE INTERRUPTS
024F 58	539	POP AX	; RESTORE OFFSET
0250 88267700	540	MOV PORT_OFF,AX	
0254 1F	541	POP DS	; RESTORE SEGMENT
0255 C3	542	RET	
	543	DSBL ENDP	
	544		
	545		
	546	; -----	
	546	; FIXED DISK BIOS ENTRY POINT ;	
	547	; -----	
	548		
0256	549	DISK_IO PROC FAR	
	550	ASSUME DS:NOTHING,ES:NOTHING	
0256 80FA80	551	CMP DL,80H	; TEST FOR FIXED DISK DRIVE
0259 7305	552	JAE HARD_DISK	; YES, HANDLE HERE
025B CD40	553	INT 40H	; DISKETTE HANDLER
025D	554	RET_2:	
025D CA0200	555	RET 2	; BACK TO CALLER
0260	556	HARD_DISK:	
	557	ASSUME DS:DATA	
0260 FB	558	STI	; ENABLE INTERRUPTS
0261 0AE4	559	OR AH,AH	
0263 7509	560	JNZ A3	
0265 CD40	561	INT 40H	; RESET NEC WHEN AH=0
0267 2AE4	562	SUB AH,AH	
0269 80FAB1	563	CMP DL,(80H + S_MAX_FILE - 1)	
026C 77EF	564	JA RET_2	
026E	565	A3:	
026E 80FC08	566	CMP AH,08	; GET PARAMETERS IS A SPECIAL CASE
0271 7503	567	JNZ A2	
0273 E91A01	568	JMP GET_PARM_N	
0276	569	A2:	
0276 53	570	PUSH BX	; SAVE REGISTERS DURING OPERATION
0277 51	571	PUSH CX	
0278 52	572	PUSH DX	
0279 1E	573	PUSH DS	
027A 06	574	PUSH ES	
027B 56	575	PUSH SI	
027C 57	576	PUSH DI	
	577		
027D E86A00	578	CALL DISK_IO_CONT	; PERFORM THE OPERATION
	579		
0280 50	580	PUSH AX	
0281 E888FF	581	CALL DSBL	; BE SURE DISABLES OCCURRED
0284 B84000	582	MOV AX,DATA	
0287 8ED8	583	MOV DS,AX	; ESTABLISH SEGMENT
0289 58	584	POP AX	
028A 8A267400	585	MOV AH,DISK_STATUS	; GET STATUS FROM OPERATION
028E 80FC01	586	CMP AH,1	; SET THE CARRY FLAG TO INDICATE
0291 F5	587	CMC	; SUCCESS OR FAILURE
0292 5F	588	POP DI	; RESTORE REGISTERS
0293 5E	589	POP SI	
0294 07	590	POP ES	
0295 1F	591	POP DS	
0296 5A	592	POP DX	
0297 59	593	POP CX	
0298 5B	594	POP BX	
0299 CA0200	595	RET 2	; THROW AWAY SAVED FLAGS
	596	DISK_IO ENDP	
	597		
029C	598	M1 LABEL WORD	; FUNCTION TRANSFER TABLE
029C 3803	599	DW DISK_RESET	; 000H
029E 4D03	600	DW RETURN_STATUS	; 001H
02A0 5603	601	DW DISK_READ	; 002H
02A2 6003	602	DW DISK_WRITE	; 003H
02A4 6A03	603	DW DISK_VERF	; 004H
02A6 7203	604	DW FMT_TRK	; 005H
02A8 7903	605	DW FMT_BAD	; 006H
02AA 8003	606	DW FMT_DRV	; 007H
02AC 3003	607	DW BAD_COMMAND	; 008H
02AE 2704	608	DW INIT_DRV	; 009H
02B0 CF04	609	DW RD_LONG	; 00AH
02B2 DD04	610	DW WR_LONG	; 00BH

LOC OBJ	LINE	SOURCE		
02B4 F204	611	DW	DISK_SEEK	; 00CH
02B6 3803	612	DW	DISK_RESET	; 00DH
02B8 F904	613	DW	RD_BUFF	; 00EH
02BA 0705	614	DW	WR_BUFF	; 00FH
02BC 1505	615	DW	TST_RDY	; 010H
02BE 1C05	616	DW	HDISK_RECAL	; 011H
02C0 2305	617	DW	RAM_DIAG	; 012H
02C2 2A05	618	DW	CHK_DRV	; 013H
02C4 3105	619	DW	CNTRLR_DIAG	; 014H
002A	620	M1L EQU	\$/MI	
	621			
02C6	622	SETUP_A PROC	NEAR	
	623			
02C6 C606740000	624	MOV	DISK_STATUS,0	; RESET THE STATUS INDICATOR
02CB 51	625	PUSH	CX	; SAVE CX
	626			
	627			;----- CALCULATE THE PORT OFFSET
	628			
02CC 8AEA	629	MOV	CH,DL	; SAVE DL
02CE 80CA01	630	OR	DL,1	
02D1 FECA	631	DEC	DL	
02D3 D0E2	632	SHL	DL,1	; GENERATE OFFSET
02D5 88167700	633	MOV	PORT_OFF,DL	; STORE OFFSET
02D9 8AD5	634	MOV	DL,CH	; RESTORE DL
02DB 80E201	635	AND	DL,1	
	636			
02DE B105	637	MOV	CL,5	; SHIFT COUNT
02E0 D2E2	638	SHL	DL,CL	; DRIVE NUMBER (0,1)
02E2 DAD6	639	OR	DL,DH	; HEAD NUMBER
02E4 88164300	640	MOV	CMD_BLOCK+1,DL	
02E8 59	641	POP	CX	
02E9 C3	642	RET		
	643	SETUP_A ENDP		
	644			
02EA	645	DISK_IO_CONT PROC	NEAR	
02EA 50	646	PUSH	AX	
02EB B84000	647	MOV	AX,DATA	
02EE 8ED8	648	MOV	DS,AX	; ESTABLISH SEGMENT
02F0 58	649	POP	AX	
02F1 80FC01	650	CMF	AH,01H	; RETURN STATUS
02F4 7503	651	JNZ	A4	
02F6 EB5590	652	JMP	RETURN_STATUS	
02F9	653	A4:		
02F9 80EA80	654	SUB	DL,80H	; CONVERT DRIVE NUMBER TO 0 BASED RANGE
02FC 80FA08	655	CMF	DL,MAX_FILE	; LEGAL DRIVE TEST
02FF 732F	656	JAE	BAD_COMMAND	
	657			
0301 E8C2FF	658	CALL	SETUP_A	
	659			
	660			;----- SET UP COMMAND BLOCK
	661			
0304 FEC9	662	DEC	CL	; SECTORS 0-16 FOR CONTROLLER
0306 C606420000	663	MOV	CMD_BLOCK+0,0	
0308 880E4400	664	MOV	CMD_BLOCK+2,CL	; SECTOR AND HIGH 2 BITS CYLINDER
030F 882E4500	665	MOV	CMD_BLOCK+3,CH	; CYLINDER
0313 A24600	666	MOV	CMD_BLOCK+4,AL	; INTERLEAVE / BLOCK COUNT
0316 A07600	667	MOV	AL,CONTROL_BYTE	; CONTROL BYTE (STEP OPTION)
0319 A24700	668	MOV	CMD_BLOCK+5,AL	
031C 50	669	PUSH	AX	; SAVE AX
031D 8AC4	670	MOV	AL,AH	; GET INTO LOW BYTE
031F 32E4	671	XOR	AH,AH	; ZERO HIGH BYTE
0321 D1E0	672	SAL	AX,1	; *2 FOR TABLE LOOKUP
0323 8BF0	673	MOV	SI,AX	; PUT INTO SI FOR BRANCH
0325 302A00	674	CMF	AX,M1L	; TEST WITHIN RANGE
0328 58	675	POP	AX	; RESTORE AX
0329 7305	676	JNB	BAD_COMMAND	
032B 2EFA49C02	677	JMP	WORD PTR CS:[SI + OFFSET M1]	
0330	678	BAD_COMMAND:		
0330 C606740001	679	MOV	DISK_STATUS,BAD_CMD	; COMMAND ERROR
0335 B000	680	MOV	AL,0	
0337 C3	681	RET		
	682	DISK_IO_CONT	ENDP	
	683			
	684			;-----
	685			; RESET THE DISK SYSTEM (AH = 000H) ;
	686			;-----
	687			

LOC OBJ	LINE	SOURCE
0338	688	DISK_RESET PROC NEAR
0338 E84304	689	CALL PORT_1 ; RESET PORT
033B EE	690	OUT DX,AL ; ISSUE RESET
033C E83F04	691	CALL PORT_1 ; CONTROLLER HARDWARE STATUS
033F EC	692	IN AL,DX ; GET STATUS
0340 2402	693	AND AL,2 ; ERROR BIT
0342 7406	694	JZ DR1
0344 C606740005	695	MOV DISK_STATUS,BAD_RESET
0349 C3	696	RET
034A	697	DR1:
034A E9DA00	698	JMP INIT_DRV ; SET THE DRIVE PARAMETERS
	699	DISK_RESET ENDP
	700	
	701	-----
	702	; DISK STATUS ROUTINE (AH = 001H) :
	703	-----
	704	
034D	705	RETURN_STATUS PROC NEAR
034D A07400	706	MOV AL,DISK_STATUS ; OBTAIN PREVIOUS STATUS
0350 C606740000	707	MOV DISK_STATUS,0 ; RESET STATUS
0355 C3	708	RET
	709	RETURN_STATUS ENDP
	710	
	711	-----
	712	; DISK READ ROUTINE (AH = 002H) :
	713	-----
	714	
0356	715	DISK_READ PROC NEAR
0356 B047	716	MOV AL,DMA_READ ; MODE BYTE FOR DMA READ
0358 C606420008	717	MOV CMD_BLOCK+0,READ_CMD
035D E9E501	718	JMP DMA_OPN
	719	DISK_READ ENDP
	720	
	721	-----
	722	; DISK WRITE ROUTINE (AH = 003H) :
	723	-----
	724	
0360	725	DISK_WRITE PROC NEAR
0360 B04B	726	MOV AL,DMA_WRITE ; MODE BYTE FOR DMA WRITE
0362 C60642000A	727	MOV CMD_BLOCK+0,WRITE_CMD
0367 E90B01	728	JMP DMA_OPN
	729	DISK_WRITE ENDP
	730	
	731	-----
	732	; DISK VERIFY (AH = 004H) :
	733	-----
	734	
036A	735	DISK_VERF PROC NEAR
036A C606420005	736	MOV CMD_BLOCK+0,CHK_TRK_CMD
036F E9C401	737	JMP NDMA_OPN
	738	DISK_VERF ENDP
	739	
	740	-----
	741	; FORMATTING (AH = 005H 006H 007H) :
	742	-----
	743	
0372	744	FMT_TRK PROC NEAR ; FORMAT TRACK (AH = 005H)
0372 C606420006	745	MOV CMD_BLOCK,FMTTRK_CMD
0377 EB0C	746	JMP SHORT FMT_CONT
	747	FMT_TRK ENDP
	748	
0379	749	FMT_BAD PROC NEAR ; FORMAT BAD TRACK (AH = 006H)
0379 C606420007	750	MOV CMD_BLOCK,FMTBAD_CMD
037E EB05	751	JMP SHORT FMT_CONT
	752	FMT_BAD ENDP
	753	
0380	754	FMT_DRV PROC NEAR ; FORMAT DRIVE (AH = 007H)
0380 C606420004	755	MOV CMD_BLOCK,FMTDRV_CMD
	756	FMT_DRV ENDP
	757	
0385	758	FMT_CONT:
0385 A04400	759	MOV AL,CMD_BLOCK+2 ; ZERO OUT SECTOR FIELD
0388 24C0	760	AND AL,11000000B
038A A24400	761	MOV CMD_BLOCK+2,AL
038D E9A601	762	JMP NDMA_OPN
	763	

LOC OBJ

LINE SOURCE

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764 ;-----
765 ;   GET PARAMETERS   (AH = 8)   :
766 ;-----
767
0390 768 GET_PARM_N   LABEL NEAR
0390 769 GET_PARM     PROC   FAR       ; GET DRIVE PARAMETERS
0390 1E 770         PUSH   DS         ; SAVE REGISTERS
0391 06 771         PUSH   ES
0392 53 772         PUSH   BX
773
774         ASSUME DS:DUMMY
0393 2BC0 775         SUB    AX,AX         ; ESTABLISH ADDRESSING
0395 8E08 776         MOV    DS,AX
0397 C41E0401 777         LES    BX,HF_TBL_VEC
778         ASSUME DS:DATA
0398 B84000 779         MOV    AX,DATA
039E 8ED8 780         MOV    DS,AX         ; ESTABLISH SEGMENT
781
03A0 80EA80 782         SUB    DL,80H
03A3 80FA08 783         CMP    DL,MAX_FILE   ; TEST WITHIN RANGE
03A6 732F 784         JAE    G4
785
03A8 E81BFF 786         CALL   SETUP_A
787
03AB E8DF03 788         CALL   SW2_OFFS
03AE 7227 789         JC    G4
03B0 0308 790         ADD    BX,AX
791
03B2 268B07 792         MOV    AX,ES:[BX]     ; MAX NUMBER OF CYLINDERS
03B5 2D0200 793         SUB    AX,2         ; ADJUST FOR 0-N
794         ; AND RESERVE LAST TRACK
03B8 8AE8 795         MOV    CH,AL
03BA 250003 796         AND    AX,0300H     ; HIGH TWO BITS OF CYL
03BD D1E8 797         SHR    AX,1
03BF D1E8 798         SHR    AX,1
03C1 0C11 799         OR    AL,011H       ; SECTORS
03C3 8AC8 800         MOV    CL,AL
801
03C5 268A7702 802         MOV    DH,ES:[BX][2]   ; HEADS
03C9 FECE 803         DEC    DH         ; 0-N RANGE
03CB 8A167500 804         MOV    DL,HF_NUM       ; DRIVE COUNT
03CF 2BC0 805         SUB    AX,AX
03D1 806 65:
03D1 5B 807         POP    BX         ; RESTORE REGISTERS
03D2 07 808         POP    ES
03D3 1F 809         POP    DS
03D4 CA0200 810        RET    2
03D7 811 64:
03D7 C606740007 812         MOV    DISK_STATUS,INIT_FAIL ; OPERATION FAILED
03DC B407 813         MOV    AH,INIT_FAIL
03DE 2AC0 814         SUB    AL,AL
03E0 2B02 815         SUB    DX,DX
03E2 2BC9 816         SUB    CX,CX
03E4 F9 817         STC                ; SET ERROR FLAG
03E5 EBEA 818         JMP    G5
819 GET_PARM     ENDP
820
821 ;-----
822 ; INITIALIZE DRIVE CHARACTERISTICS :
823 ; :
824 ; FIXED DISK PARAMETER TABLE :
825 ; :
826 ; - THE TABLE IS COMPOSED OF A BLOCK DEFINED AS: :
827 ; :
828 ; (1 WORD) - MAXIMUM NUMBER OF CYLINDERS :
829 ; (1 BYTE) - MAXIMUM NUMBER OF HEADS :
830 ; (1 WORD) - STARTING REDUCED WRITE CURRENT CYL :
831 ; (1 WORD) - STARTING WRITE PRECOMPENSATION CYL :
832 ; (1 BYTE) - MAXIMUM ECC DATA BURST LENGTH :
833 ; (1 BYTE) - CONTROL BYTE (DRIVE STEP OPTION) :
834 ; BIT 7 DISABLE DISK-ACCESS RETRIES :
835 ; BIT 6 DISABLE ECC RETRIES :
836 ; BITS 5-3 ZERO :
837 ; BITS 2-0 DRIVE OPTION :
838 ; (1 BYTE) - STANDARD TIME OUT VALUE (SEE BELOW) :
839 ; (1 BYTE) - TIME OUT VALUE FOR FORMAT DRIVE :
840 ; (1 BYTE) - TIME OUT VALUE FOR CHECK DRIVE :
841 ; (4 BYTES) :

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842 ; - RESERVED FOR FUTURE USE ;
843 ; ;
844 ; - TO DYNAMICALLY DEFINE A SET OF PARAMETERS ;
845 ; BUILD A TABLE OF VALUES AND PLACE THE ;
846 ; CORRESPONDING VECTOR INTO INTERRUPT 41. ;
847 ; ;
848 ; NOTE: ;
849 ; THE DEFAULT TABLE IS VECTORED IN FOR ;
850 ; AN INTERRUPT 19H (BOOTSTRAP) ;
851 ; ;
852 ; ;
853 ; ON THE CARD SWITCH SETTINGS ;
854 ; ;
855 ; DRIVE 0 DRIVE 1 ;
856 ; ----- ;
857 ; ON : / : ;
858 ; : -1- -2- / -3- -4- : ;
859 ; OFF : / : ;
860 ; ----- ;
861 ; ;
862 ; ;
863 ; TRANSLATION TABLE ;
864 ; ;
865 ; 1/3 : 2/4 : TABLE ENTRY ;
866 ; ----- ;
867 ; ON : ON : 0 ;
868 ; ON : OFF : 1 ;
869 ; OFF : ON : 2 ;
870 ; OFF : OFF : 3 ;
871 ; ;
872 ; ----- ;
873 ;
03E7 874 FD_TBL:
875 ;
876 ;----- DRIVE TYPE 00
877 ;
03E7 3201 878 DW 0306D
03E9 02 879 DB 02D
03EA 3201 880 DW 0306D
03EC 0000 881 DW 0000D
03EE 0B 882 DB 0B8H
03EF 00 883 DB 00H
03F0 0C 884 DB 0CH ; STANDARD
03F1 B4 885 DB 0B4H ; FORMAT DRIVE
03F2 28 886 DB 028H ; CHECK DRIVE
03F3 00000000 887 DB 0,0,0,0
888 ;
889 ;----- DRIVE TYPE 01
890 ;
03F7 7701 891 DW 0375D
03F9 08 892 DB 08D
03FA 7701 893 DW 0375D
03FC 0000 894 DW 0000D
03FE 0B 895 DB 0B8H
03FF 05 896 DB 05H
0400 0C 897 DB 0CH ; STANDARD
0401 B4 898 DB 0B4H ; FORMAT DRIVE
0402 28 899 DB 028H ; CHECK DRIVE
0403 00000000 900 DB 0,0,0,0
901 ;
902 ;----- DRIVE TYPE 02
903 ;
0407 3201 904 DW 0306D
0409 06 905 DB 06D
040A 8000 906 DW 0128D
040C 0001 907 DW 0256D
040E 0B 908 DB 0B8H
040F 05 909 DB 05H
0410 0C 910 DB 0CH ; STANDARD
0411 B4 911 DB 0B4H ; FORMAT DRIVE
0412 28 912 DB 028H ; CHECK DRIVE
0413 00000000 913 DB 0,0,0,0
914 ;
915 ;----- DRIVE TYPE 03
916 ;
0417 3201 917 DW 0306D
0419 04 918 DB 04D

```

Appendix A

LOC OBJ	LINE	SOURCE
041A 3201	919	DW 0306D
041C 0000	920	DW 0000D
041E 0B	921	DB 0BH
041F 05	922	DB 05H
0420 0C	923	DB 0CH ; STANDARD
0421 B4	924	DB 0B4H ; FORMAT DRIVE
0422 28	925	DB 028H ; CHECK DRIVE
0423 00000000	926	DB 0,0,0,0
	927	
0427	928	INIT_DRV PROC NEAR
	929	
	930	;----- DO DRIVE ZERO
	931	
0427 C06642000C	932	MOV CMD_BLOCK+0,INIT_DRV_CMD
042C C066430000	933	MOV CMD_BLOCK+1,0
0431 E81000	934	CALL INIT_DRV_R
0434 720D	935	JC INIT_DRV_OUT
	936	
	937	;----- DO DRIVE ONE
	938	
0436 C06642000C	939	MOV CMD_BLOCK+0,INIT_DRV_CMD
043B C066430020	940	MOV CMD_BLOCK+1,00100000B
0440 E80100	941	CALL INIT_DRV_R
0443	942	INIT_DRV_OUT:
0443 C3	943	RET
	944	INIT_DRV ENDP
	945	
0444	946	INIT_DRV_R PROC NEAR
	947	ASSUME ES:CODE
0444 2AC0	948	SUB AL,AL
0446 E81901	949	CALL COMMAND ; ISSUE THE COMMAND
0449 7301	950	JNC B1
044B C3	951	RET
044C	952	B1:
044C 1E	953	PUSH DS ; SAVE SEGMENT
	954	ASSUME DS:DUMMY
044D 2BC0	955	SUB AX,AX
044F 8ED8	956	MOV DS,AX ; ESTABLISH SEGMENT
0451 C41E0401	957	LES BX,HF_TBL_VEC
0455 1F	958	POP DS ; RESTORE SEGMENT
	959	ASSUME DS:DATA
0456 E83403	960	CALL SM2_OFFS
0459 7257	961	JC B3
045B 0308	962	ADD BX,AX
	963	
	964	;----- SEND DRIVE PARAMETERS MOST SIGNIFICANT BYTE FIRST
	965	
045D BF0100	966	MOV DI,1
0460 E85F00	967	CALL INIT_DRV_S
0463 724D	968	JC B3
	969	
0465 BF0000	970	MOV DI,0
0468 E85700	971	CALL INIT_DRV_S
046B 7245	972	JC B3
	973	
046D BF0200	974	MOV DI,2
0470 E84F00	975	CALL INIT_DRV_S
0473 723D	976	JC B3
	977	
0475 BF0400	978	MOV DI,4
0478 E84700	979	CALL INIT_DRV_S
047B 7235	980	JC B3
	981	
047D BF0300	982	MOV DI,3
0480 E83F00	983	CALL INIT_DRV_S
0483 722D	984	JC B3
	985	
0485 BF0600	986	MOV DI,6
0488 E83700	987	CALL INIT_DRV_S
048B 7225	988	JC B3
	989	
048D BF0500	990	MOV DI,5
0490 E82F00	991	CALL INIT_DRV_S
0493 721D	992	JC B3
	993	
0495 BF0700	994	MOV DI,7
0498 E82700	995	CALL INIT_DRV_S

LOC OBJ	LINE	SOURCE
049B 7215	996	JC B3
	997	
049D BF0800	998	MOV DI,8 ; DRIVE STEP OPTION
04A0 268A01	999	MOV AL,ES:[BX + DI]
04A3 A27600	1000	MOV CONTROL_BYTE,AL
	1001	
04A6 2BC9	1002	SUB CX,CX
04A8	1003	B5:
04A8 E80302	1004	CALL PORT_1
04AB EC	1005	IN AL,DX
04AC A802	1006	TEST AL,R1_IOMODE ; STATUS INPUT MODE
04AE 7509	1007	JNZ B6
04B0 E2F6	1008	LOOP B5
04B2	1009	B3:
04B2 C606740007	1010	MOV DISK_STATUS,INIT_FAIL ; OPERATION FAILED
04B7 F9	1011	STC
04B8 C3	1012	RET
	1013	
04B9	1014	B6:
04B9 E8B502	1015	CALL PORT_0
04BC EC	1016	IN AL,DX
04BD 2402	1017	AND AL,2 ; MASK ERROR BIT
04BF 75F1	1018	JNZ B3
04C1 C3	1019	RET
	1020	ASSUME ES:NOTHING
	1021	INIT_DRV_R ENDP
	1022	
	1023	;----- SEND THE BYTE OUT TO THE CONTROLLER
	1024	
04C2	1025	INIT_DRV_S PROC NEAR
04C2 E8C501	1026	CALL HD_WAIT_REQ
04C5 7207	1027	JC D1
04C7 E8A702	1028	CALL PORT_0
04CA 268A01	1029	MOV AL,ES:[BX + DI]
04CD EE	1030	OUT DX,AL
04CE	1031	D1:
04CE C3	1032	RET
	1033	INIT_DRV_S ENDP
	1034	
	1035	;-----
	1036	; READ LONG (AH = 0AH) :
	1037	;-----
	1038	
04CF	1039	RD_LONG PROC NEAR
04CF E81900	1040	CALL CHK_LONG
04D2 726B	1041	JC G8
04D4 C6064200E6	1042	MOV CMD_BLOCK+0,RD_LONG_CMD
04D9 B047	1043	MOV AL,DMA_READ
04DB EB68	1044	JMP SHORT DMA_OPN
	1045	RD_LONG ENDP
	1046	
	1047	;-----
	1048	; WRITE LONG (AH = 0BH) :
	1049	;-----
	1050	
04DD	1051	WR_LONG PROC NEAR
04DD E80B00	1052	CALL CHK_LONG
04E0 725D	1053	JC G8
04E2 C6064200E6	1054	MOV CMD_BLOCK+0,WR_LONG_CMD
04E7 B04B	1055	MOV AL,DMA_WRITE
04E9 EB5A	1056	JMP SHORT DMA_OPN
	1057	WR_LONG ENDP
	1058	
04EB	1059	CHK_LONG PROC NEAR
04EB A04600	1060	MOV AL,CMD_BLOCK+4
04EE 3C80	1061	CHP AL,080H
04F0 F5	1062	CMC
04F1 C3	1063	RET
	1064	CHK_LONG ENDP
	1065	
	1066	;-----
	1067	; SEEK (AH = 0CH) :
	1068	;-----
	1069	
04F2	1070	DISK_SEEK PROC NEAR
04F2 C60642000B	1071	MOV CMD_BLOCK,SEEK_CMD
04F7 EB3D	1072	JMP SHORT NDMA_OPN

```

1073 DISK_SEEK ENDP
1074
1075 ;-----
1076 ; READ SECTOR BUFFER (AH = 0EH) :
1077 ;-----
1078
04F9 1079 RD_BUFF PROC NEAR
04F9 C60642000E 1080 MOV CMD_BLOCK+0,RD_BUFF_CMD
04FE C606460001 1081 MOV CMD_BLOCK+4,1 ; ONLY ONE BLOCK
0503 B047 1082 MOV AL,DMA_READ
0505 EB3E 1083 JMP SHORT DMA_OPN
1084 RD_BUFF ENDP
1085
1086 ;-----
1087 ; WRITE SECTOR BUFFER (AH = 0FH) :
1088 ;-----
1089
0507 1090 WR_BUFF PROC NEAR
0507 C60642000F 1091 MOV CMD_BLOCK+0,WR_BUFF_CMD
050C C606460001 1092 MOV CMD_BLOCK+4,1 ; ONLY ONE BLOCK
0511 B04B 1093 MOV AL,DMA_WRITE
0513 EB30 1094 JMP SHORT DMA_OPN
1095 WR_BUFF ENDP
1096
1097 ;-----
1098 ; TEST DISK READY (AH = 010H) :
1099 ;-----
1100
0515 1101 TST_RDY PROC NEAR
0515 C606420000 1102 MOV CMD_BLOCK+0,TST_RDY_CMD
051A EB1A 1103 JMP SHORT NDMA_OPN
1104 TST_RDY ENDP
1105
1106 ;-----
1107 ; RECALIBRATE (AH = 011H) :
1108 ;-----
1109
051C 1110 HDISK_RECAL PROC NEAR
051C C606420001 1111 MOV CMD_BLOCK,RECAL_CMD
0521 EB13 1112 JMP SHORT NDMA_OPN
1113 HDISK_RECAL ENDP
1114
1115 ;-----
1116 ; CONTROLLER RAM DIAGNOSTICS (AH = 012H) :
1117 ;-----
1118
0523 1119 RAM_DIAG PROC NEAR
0523 C60642000E 1120 MOV CMD_BLOCK+0,RAM_DIAG_CMD
0528 EB0C 1121 JMP SHORT NDMA_OPN
1122 RAM_DIAG ENDP
1123
1124 ;-----
1125 ; DRIVE DIAGNOSTICS (AH = 013H) :
1126 ;-----
1127
052A 1128 CHK_DRV PROC NEAR
052A C6064200E3 1129 MOV CMD_BLOCK+0,CHK_DRV_CMD
052F EB05 1130 JMP SHORT NDMA_OPN
1131 CHK_DRV ENDP
1132
1133 ;-----
1134 ; CONTROLLER INTERNAL DIAGNOSTICS (AH = 014H) :
1135 ;-----
1136
0531 1137 CNTLR_DIAG PROC NEAR
0531 C6064200E4 1138 MOV CMD_BLOCK+0,CNTRLR_DIAG_CMD
1139 CNTLR_DIAG ENDP
1140
1141 ;-----
1142 ; SUPPORT ROUTINES :
1143 ;-----
1144
0536 1145 NDMA_OPN:
0536 B002 1146 MOV AL,02H
0538 E82700 1147 CALL COMMAND ; ISSUE THE COMMAND
053B 7221 1148 JC 611
053D EB16 1149 JMP SHORT 63

```


LOC OBJ
 053F
 053F C606740009
 0544 C3
 0545
 0545 E85701
 0548 72F5
 054A B003
 054C E81300
 054F 720D
 0551 B003
 0553 E60A
 0555
 0555 E421
 0557 24DF
 0559 E621
 055B E8AA01
 055E
 055E E83800
 0561 C3

0562
 0562 BE4200
 0565 E81B02
 0568 EE
 0569 E81C02
 056C EE
 056D 2BC9
 056F E80C02
 0572
 0572 EC
 0573 240F
 0575 3C0D
 0577 7409
 0579 E2F7
 057B C606740080
 0580 F9
 0581 C3
 0582
 0582 FC
 0583 B90600
 0586
 0586 E8E801
 0589 AC
 058A EE
 058B E2F9
 058D E8EE01
 0590 EC
 0591 A801
 0593 7406
 0595 C606740020
 059A F9
 059B
 059B C3

LINE SOURCE
 1150 G8:
 1151 MOV DISK_STATUS,DMA_BOUNDARY
 1152 RET
 1153 DMA_OPN:
 1154 CALL DMA_SETUP ; SET UP FOR DMA OPERATION
 1155 JC G8
 1156 MOV AL,03H
 1157 CALL COMMAND ; ISSUE THE COMMAND
 1158 JC G11
 1159 MOV AL,03H
 1160 OUT DMA+10,AL ; INITIALIZE THE DISK CHANNEL
 1161 G3:
 1162 IN AL,021H
 1163 AND AL,0DFH
 1164 OUT 021H,AL
 1165 CALL WAIT_INT
 1166 G11:
 1167 CALL ERROR_CHK
 1168 RET
 1169

```

1170 ;-----
1171 ; COMMAND
1172 ; THIS ROUTINE OUTPUTS THE COMMAND BLOCK
1173 ; INPUT
1174 ; AL = CONTROLLER DMA/INTERRUPT REGISTER MASK
1175 ;
1176 ;-----
1177

```

```

1178 COMMAND PROC NEAR
1179 MOV SI,OFFSET CMD_BLOCK
1180 CALL PORT_2
1181 OUT DX,AL ; CONTROLLER SELECT PULSE
1182 CALL PORT_3
1183 OUT DX,AL
1184 SUB CX,CX ; WAIT COUNT
1185 CALL PORT_1
1186 WAIT_BUSY:
1187 IN AL,DX ; GET STATUS
1188 AND AL,0FH
1189 CMP AL,R1_BUSY OR R1_BUS OR R1_REQ
1190 JE C1
1191 LOOP WAIT_BUSY
1192 MOV DISK_STATUS,TIME_OUT
1193 STC
1194 RET ; ERROR RETURN
1195 C1:
1196 CLD
1197 MOV CX,6 ; BYTE COUNT
1198 CH3:
1199 CALL PORT_0
1200 LODSB ; GET THE NEXT COMMAND BYTE
1201 OUT DX,AL ; OUT IT GOES
1202 LOOP CH3 ; DO MORE
1203
1204 CALL PORT_1 ; STATUS
1205 IN AL,DX
1206 TEST AL,R1_REQ
1207 JZ CH7
1208 MOV DISK_STATUS,BAD_CNTL
1209 STC
1210 CM7:
1211 RET
1212 COMMAND ENDP
1213

```

```

1214 ;-----
1215 ; SENSE STATUS BYTES
1216 ;
1217 ; BYTE 0
1218 ; BIT 7 ADDRESS VALID, WHEN SET
1219 ; BIT 6 SPARE, SET TO ZERO
1220 ; BITS 5-4 ERROR TYPE
1221 ; BITS 3-0 ERROR CODE
1222 ;
1223 ; BYTE 1
1224 ; BITS 7-6 ZERO
1225 ; BIT 5 DRIVE (0-1)
1226 ; BITS 4-0 HEAD NUMBER

```

Appendix A

LOC OBJ

LINE SOURCE

```

1227 ; ;
1228 ; BYTE 2 ;
1229 ; BITS 7-5 CYLINDER HIGH ;
1230 ; BITS 4-0 SECTOR NUMBER ;
1231 ; ;
1232 ; BYTE 3 ;
1233 ; BITS 7-0 CYLINDER LOW ;
1234 ; ;
1235 ;-----
1236
059C 1237 ERROR_CHK PROC NEAR
1238 ASSUME ES:DATA
059C A07400 1239 MOV AL,DISK_STATUS ; CHECK IF THERE WAS AN ERROR
059F 0AC0 1240 OR AL,AL
05A1 7501 1241 JNZ G21
05A3 C3 1242 RET
1243
1244 ;----- PERFORM SENSE STATUS
1245
05A4 1246 G21:
05A4 B84000 1247 MOV AX,DATA
05A7 8EC0 1248 MOV ES,AX ; ESTABLISH SEGMENT
05A9 2BC0 1249 SUB AX,AX
05AB 8BF8 1250 MOV DI,AX
05AD C606420003 1251 MOV CMD_BLOCK+0,SENSE_CMD
05B2 2AC0 1252 SUB AL,AL
05B4 E8ABFF 1253 CALL COMMAND ; ISSUE SENSE STATUS COMMAND
05B7 7223 1254 JC SENSE_ABORT ; CANNOT RECOVER
05B9 B90400 1255 MOV CX,4
05BC 1256 G22:
05BC E8CB00 1257 CALL HD_WAIT_REQ
05BF 7220 1258 JC G24
05C1 E8AD01 1259 CALL PORT_0
05C4 EC 1260 IN AL,DX
05C5 26884542 1261 MOV ES:HD_ERROR[DI],AL ; STORE AWAY SENSE BYTES
05C9 47 1262 INC DI
05CA E8B101 1263 CALL PORT_1
05CD E2ED 1264 LOOP G22
05CF E8B800 1265 CALL HD_WAIT_REQ
05D2 720D 1266 JC G24
05D4 E89A01 1267 CALL PORT_0
05D7 EC 1268 IN AL,DX
05D8 A802 1269 TEST AL,2
05DA 740F 1270 JZ STAT_ERR
05DC 1271 SENSE_ABORT:
05DC C6067400FF 1272 MOV DISK_STATUS,SENSE_FAIL
05E1 1273 G24:
05E1 F9 1274 STC
05E2 C3 1275 RET
1276 ERROR_CHK ENDP
1277
05E3 1A06 1278 T_0 DW TYPE_0
05E5 2706 1279 T_1 DW TYPE_1
05E7 6A06 1280 T_2 DW TYPE_2
05E9 7706 1281 T_3 DW TYPE_3
1282
05EB 1283 STAT_ERR:
05EB 268A1E4200 1284 MOV BL,ES:HD_ERROR ; GET ERROR BYTE
05F0 8AC3 1285 MOV AL,BL
05F2 240F 1286 AND AL,0FH
05F4 80E330 1287 AND BL,00110000B ; ISOLATE TYPE
05F7 2AFF 1288 SUB BH,BH
05F9 B103 1289 MOV CL,3
05FB D3EB 1290 SHR BX,CL ; ADJUST
05FD 2EFA7E305 1291 JMP WORD PTR CS:[BX + OFFSET T_0]
1292 ASSUME ES:NOTHING
1293
0602 1294 TYPE0_TABLE LABEL BYTE
0602 00204020800020 1295 DB 0,BAD_CNTLRL,BAD_SEEK,BAD_CNTLRL,TIME_OUT,0,BAD_CNTLRL
0609 0040 1296 DB 0,BAD_SEEK
0009 1297 TYPE0_LEN EQU $-TYPE0_TABLE
060B 1298 TYPE1_TABLE LABEL BYTE
060B 1010020004 1299 DB BAD_ECC,BAD_ECC,BAD_ADDR_MARK,0,RECORD_NOT_FND
0610 400000110B 1300 DB BAD_SEEK,0,0,DATA_CORRECTED,BAD_TRACK
000A 1301 TYPE1_LEN EQU $-TYPE1_TABLE
0615 1302 TYPE2_TABLE LABEL BYTE
0615 0102 1303 DB BAD_CMD,BAD_ADDR_MARK

```

```

0002          1304 TYPE2_LEN EQU  $-TYPE2_TABLE
0617          1305 TYPE3_TABLE LABEL BYTE
0617 202010   1306 DB      BAD_CNTLRL,BAD_CNTLRL,BAD_ECC
0003          1307 TYPE3_LEN EQU  $-TYPE3_TABLE
1308
1309 ;----- TYPE 0 ERROR
1310
061A          1311 TYPE_0:
061A BB0206   1312 MOV    BX,OFFSET TYPE0_TABLE
061D 3C09     1313 CMP    AL,TYPE0_LEN ; CHECK IF ERROR IS DEFINED
061F 7363     1314 JAE    UNDEF_ERR_L
0621 2ED7     1315 XLAT  CS:TYPE0_TABLE ; TABLE LOOKUP
0623 A27400   1316 MOV    DISK_STATUS,AL ; SET ERROR CODE
0626 C3       1317 RET
1318
1319 ;----- TYPE 1 ERROR
1320
0627          1321 TYPE_1:
0627 BB0B06   1322 MOV    BX,OFFSET TYPE1_TABLE
062A 8BC8     1323 MOV    CX,AX
062C 3C0A     1324 CMP    AL,TYPE1_LEN ; CHECK IF ERROR IS DEFINED
062E 7354     1325 JAE    UNDEF_ERR_L
0630 2ED7     1326 XLAT  CS:TYPE1_TABLE ; TABLE LOOKUP
0632 A27400   1327 MOV    DISK_STATUS,AL ; SET ERROR CODE
0635 80E108   1328 AND   CL,08H ; CORRECTED ECC
0638 80F908   1329 CMP    CL,08H
063B 752A     1330 JNZ   G30
1331
1332 ;----- OBTAIN ECC ERROR BURST LENGTH
1333
063D C60642000D 1334 MOV    CMD_BLOCK+0,RD_ECC_CMD
0642 2AC0     1335 SUB    AL,AL
0644 E81BFF   1336 CALL  COMMAND
0647 721E     1337 JC    G30
0649 E83E00   1338 CALL  HD_WAIT_REQ
064C 7219     1339 JC    G30
064E E82001   1340 CALL  PORT_0
0651 EC       1341 IN    AL,DX
0652 8AC8     1342 MOV    CL,AL
0654 E83300   1343 CALL  HD_WAIT_REQ
0657 720E     1344 JC    G30
0659 E81501   1345 CALL  PORT_0
065C EC       1346 IN    AL,DX
065D A801     1347 TEST  AL,01H
065F 7406     1348 JZ    G30
0661 C606740020 1349 MOV    DISK_STATUS,BAD_CNTLRL
0666 F9       1350 STC
0667          1351 G30:
0667 8AC1     1352 MOV    AL,CL
0669 C3       1353 RET
1354
1355 ;----- TYPE 2 ERROR
1356
066A          1357 TYPE_2:
066A BB1506   1358 MOV    BX,OFFSET TYPE2_TABLE
066D 3C02     1359 CMP    AL,TYPE2_LEN ; CHECK IF ERROR IS DEFINED
066F 7313     1360 JAE    UNDEF_ERR_L
0671 2ED7     1361 XLAT  CS:TYPE1_TABLE ; TABLE LOOKUP
0673 A27400   1362 MOV    DISK_STATUS,AL ; SET ERROR CODE
0676 C3       1363 RET
1364
1365 ;----- TYPE 3 ERROR
1366
0677          1367 TYPE_3:
0677 BB1706   1368 MOV    BX,OFFSET TYPE3_TABLE
067A 3C03     1369 CMP    AL,TYPE3_LEN
067C 7306     1370 JAE    UNDEF_ERR_L
067E 2ED7     1371 XLAT  CS:TYPE3_TABLE
0680 A27400   1372 MOV    DISK_STATUS,AL
0683 C3       1373 RET
1374
0684          1375 UNDEF_ERR_L:
0684 C6067400BB 1376 MOV    DISK_STATUS,UNDEF_ERR
0689 C3       1377 RET
1378
068A          1379 HD_WAIT_REQ PROC NEAR
068A 51       1380 PUSH  CX

```

LOC OBJ	LINE	SOURCE
0688 2BC9	1381	SUB CX,CX
068D E8EE00	1382	CALL PORT_1
0690	1383	L1:
0690 EC	1384	IN AL,DX
0691 A801	1385	TEST AL,R1_REQ
0693 7508	1386	JNZ L2
0695 E2F9	1387	LOOP L1
0697 C606740080	1388	MOV DISK_STATUS,TIME_OUT
069C F9	1389	STC
069D	1390	L2:
069D 59	1391	POP CX
069E C3	1392	RET
	1393	HD_WAIT_REQ ENDP
	1394	
	1395	;-----
	1396	; DMA_SETUP :
	1397	; THIS ROUTINE SETS UP FOR DMA OPERATIONS. :
	1398	; INPUT :
	1399	; (AL) = MODE BYTE FOR THE DMA :
	1400	; (ES:BX) = ADDRESS TO READ/WRITE THE DATA :
	1401	; OUTPUT :
	1402	; (AX) DESTROYED :
	1403	;-----
069F	1404	DMA_SETUP PROC NEAR
069F 50	1405	PUSH AX
06A0 A04600	1406	MOV AL,CMD_BLOCK+4
06A3 3C81	1407	CMP AL,81H ; BLOCK COUNT OUT OF RANGE
06A5 58	1408	POP AX
06A6 7202	1409	JB J1
06A8 F9	1410	STC
06A9 C3	1411	RET
06AA	1412	J1:
06AA 51	1413	PUSH CX ; SAVE THE REGISTER
06AB FA	1414	CLI ; NO MORE INTERRUPTS
06AC E60C	1415	OUT DMA+12,AL ; SET THE FIRST/LAST F/F
06AE 50	1416	PUSH AX
06AF 58	1417	POP AX
06B0 E60B	1418	OUT DMA+11,AL ; OUTPUT THE MODE BYTE
06B2 8CC0	1419	MOV AX,ES ; GET THE ES VALUE
06B4 B104	1420	MOV CL,4 ; SHIFT COUNT
06B6 D3C0	1421	ROL AX,CL ; ROTATE LEFT
06B8 8AE8	1422	MOV CH,AL ; GET HIGHEST NYBBLE OF ES TO CH
06BA 24F0	1423	AND AL,0F0H ; ZERO THE LOW NYBBLE FROM SEGMENT
06BC 03C3	1424	ADD AX,BX ; TEST FOR CARRY FROM ADDITION
06BE 7302	1425	JNC J33
06C0 FEC5	1426	INC CH ; CARRY MEANS HIGH 4 BITS MUST BE INC
06C2	1427	J33:
06C2 50	1428	PUSH AX ; SAVE START ADDRESS
06C3 E606	1429	OUT DMA+6,AL ; OUTPUT LOW ADDRESS
06C5 8AC4	1430	MOV AL,AH
06C7 E606	1431	OUT DMA+6,AL ; OUTPUT HIGH ADDRESS
06C9 8AC5	1432	MOV AL,CH ; GET HIGH 4 BITS
06CB 240F	1433	AND AL,0FH
06CD E682	1434	OUT DMA_HIGH,AL ; OUTPUT THE HIGH 4 BITS TO PAGE REG
	1435	
	1436	;----- DETERMINE COUNT
	1437	
06CF A04600	1438	MOV AL,CMD_BLOCK+4 ; RECOVER BLOCK COUNT
06D2 D0E0	1439	SHL AL,1 ; MULTIPLY BY 512 BYTES PER SECTOR
06D4 FECB	1440	DEC AL ; AND DECREMENT VALUE BY ONE
06D6 8AE0	1441	MOV AH,AL
06D8 B0FF	1442	MOV AL,0FFH
	1443	
	1444	;----- HANDLE READ AND WRITE LONG (516D BYTE BLOCKS)
	1445	
06DA 50	1446	PUSH AX ; SAVE REGISTER
06DB A04200	1447	MOV AL,CMD_BLOCK+0 ; GET COMMAND
06DE 3CE5	1448	CMP AL,RD_LONG_CMD
06E0 7407	1449	JE ADD4
06E2 3CE6	1450	CMP AL,WR_LONG_CMD
06E4 7403	1451	JE ADD4
06E6 58	1452	POP AX ; RESTORE REGISTER
06E7 EB11	1453	JMP SHORT J20
06E9	1454	ADD4:
06E9 58	1455	POP AX ; RESTORE REGISTER
06EA B80402	1456	MOV AX,516D ; ONE BLOCK (512) PLUS 4 BYTES ECC
06ED 53	1457	PUSH BX

LOC OBJ	LINE	SOURCE
06EE 2AFF	1458	SUB BH,BH
06F0 8A1E4600	1459	MOV BL,CHD_BLOCK+4
06F4 52	1460	PUSH DX
06F5 F7E3	1461	MUL BX ; BLOCK COUNT TIMES 516
06F7 5A	1462	POP DX
06F8 5B	1463	POP BX
06F9 48	1464	DEC AX ; ADJUST
06FA	1465	J20:
	1466	
06FA 50	1467	PUSH AX ; SAVE COUNT VALUE
06FB E607	1468	OUT DMA+7,AL ; LOW BYTE OF COUNT
06FD 8AC4	1469	MOV AL,AH
06FF E607	1470	OUT DMA+7,AL ; HIGH BYTE OF COUNT
0701 FB	1471	STI ; INTERRUPTS BACK ON
0702 59	1472	POP CX ; RECOVER COUNT VALUE
0703 58	1473	POP AX ; RECOVER ADDRESS VALUE
0704 03C1	1474	ADD AX,CX ; ADD, TEST FOR 64K OVERFLOW
0706 59	1475	POP CX ; RECOVER REGISTER
0707 C3	1476	RET ; RETURN TO CALLER, CFL SET BY ABOVE IF ERROR
	1477	DMA_SETUP ENDP
	1478	
	1479	;
	1480	; WAIT_INT :
	1481	; THIS ROUTINE WAITS FOR THE FIXED DISK :
	1482	; CONTROLLER TO SIGNAL THAT AN INTERRUPT :
	1483	; HAS OCCURRED. :
	1484	;
0708	1485	WAIT_INT PROC NEAR
0708 FB	1486	STI ; TURN ON INTERRUPTS
0709 53	1487	PUSH BX ; PRESERVE REGISTERS
070A 51	1488	PUSH CX
070B 06	1489	PUSH ES
070C 56	1490	PUSH SI
070D 1E	1491	PUSH DS
	1492	ASSUME DS:DUMMY
070E 2BC0	1493	SUB AX,AX
0710 8ED8	1494	MOV DS,AX ; ESTABLISH SEGMENT
0712 C4360401	1495	LES SI,HF_TBL_VEC
	1496	ASSUME DS:DATA
0716 1F	1497	POP DS
	1498	
	1499	;----- SET TIMEOUT VALUES
	1500	
0717 2AFF	1501	SUB BH,BH
0719 268A5C09	1502	MOV BL,BYTE PTR ES:[SI][9] ; STANDARD TIME OUT
071D 8A264200	1503	MOV AH,CHD_BLOCK
0721 80FC04	1504	CMF AH,FMTDRV_CMD
0724 7506	1505	JNZ W5
0726 268A5C0A	1506	MOV BL,BYTE PTR ES:[SI][0AH] ; FORMAT DRIVE
072A EB09	1507	JMP SHORT W4
072C 80FCE3	1508	W5: CMF AH,CHK_DRV_CMD
072F 7504	1509	JNZ W4
0731 268A5C0B	1510	MOV BL,BYTE PTR ES:[SI][0BH] ; CHECK DRIVE
0735	1511	W4:
0735 2BC9	1512	SUB CX,CX
	1513	
	1514	;----- WAIT FOR INTERRUPT
	1515	
0737	1516	W1:
0737 E84400	1517	CALL PORT_1
073A EC	1518	IN AL,DX
073B 2420	1519	AND AL,020H
073D 3C20	1520	CMF AL,020H ; DID INTERRUPT OCCUR
073F 740A	1521	JZ W2
0741 E2F4	1522	LOOP W1 ; INNER LOOP
0743 4B	1523	DEC BX
0744 75F1	1524	JNZ W1 ; OUTER LOOP
0746 C606740080	1525	MOV DISK_STATUS,TIME_OUT
074B	1526	W2:
074B E82300	1527	CALL PORT_0
074E EC	1528	IN AL,DX
074F 2402	1529	AND AL,2 ; ERROR BIT
0751 08067400	1530	OR DISK_STATUS,AL ; SAVE
0755 E83000	1531	CALL PORT_3 ; INTERRUPT MASK REGISTER
0758 32C0	1532	XOR AL,AL ; ZERO
075A EE	1533	OUT DX,AL ; RESET MASK
075B 5E	1534	POP SI ; RESTORE REGISTERS

Appendix A

LOC OBJ

LINE

SOURCE

```

075C 07          1535          POP     ES
075D 59          1536          POP     CX
075E 58          1537          POP     BX
075F C3          1538          RET
                  1539      WAIT_INT  ENDP
                  1540
0760            1541      HD_INT  PROC   NEAR
0760 50          1542          PUSH   AX
0761 B020        1543          MOV     AL,EOI          ; END OF INTERRUPT
0763 E620-      1544          OUT     INT_CTL_PORT,AL
0765 B007        1545          MOV     AL,07H          ; SET DMA MODE TO DISABLE
0767 E60A        1546          OUT     DMA+10,AL
0769 E421        1547          IN     AL,021H
076B 0C20        1548          OR     AL,020H
076D E621        1549          OUT     021H,AL
076F 58          1550          POP     AX
0770 CF          1551          IRET
                  1552      HD_INT  ENDP
                  1553
                  1554      ;-----
                  1555      ; PORTS          :
                  1556      ;     GENERATE PROPER PORT VALUE :
                  1557      ;     BASED ON THE PORT OFFSET   :
                  1558      ;-----
0771            1559
0771 BA2003      1560      PORT_0  PROC   NEAR
0774 50          1561          MOV     DX,HF_PORT      ; BASE VALUE
0775 2AE4        1562          PUSH   AX
0777 A07700      1563          SUB     AH,AH
077A 0300        1564          MOV     AL,PORT_OFF      ; ADD IN THE OFFSET
077C 58          1565          ADD     DX,AX
077D C3          1566          POP     AX
077D C3          1567          RET
                  1568      PORT_0  ENDP
                  1569
077E            1570      PORT_1  PROC   NEAR
077E E8F0FF      1571          CALL   PORT_0
0781 42          1572          INC     DX          ; INCREMENT TO PORT ONE
0782 C3          1573          RET
                  1574      PORT_1  ENDP
                  1575
0783            1576      PORT_2  PROC   NEAR
0783 E8F8FF      1577          CALL   PORT_1
0786 42          1578          INC     DX          ; INCREMENT TO PORT TWO
0787 C3          1579          RET
                  1580      PORT_2  ENDP
                  1581
0788            1582      PORT_3  PROC   NEAR
0788 E8F8FF      1583          CALL   PORT_2
078B 42          1584          INC     DX          ; INCREMENT TO PORT THREE
078C C3          1585          RET
                  1586      PORT_3  ENDP
                  1587
                  1588      ;-----
                  1589      ; SW2_OFFS      :
                  1590      ;     DETERMINE PARAMETER TABLE OFFSET :
                  1591      ;     USING CONTROLLER PORT TWO AND   :
                  1592      ;     DRIVE NUMBER SPECIFIER (0-1)   :
                  1593      ;-----
078D            1594
078D E8F3FF      1595      SW2_OFFS  PROC   NEAR
0790 EC          1596          CALL   PORT_2
0791 50          1597          IN     AL,DX          ; READ PORT 2
0791 50          1598          PUSH   AX
0792 E8E9FF      1599          CALL   PORT_1
0795 EC          1600          IN     AL,DX
0796 2402        1601          AND     AL,2          ; CHECK FOR ERROR
0798 58          1602          POP     AX
0799 7516        1603          JNZ    SW2_OFFS_ERR
079B 8A264300    1604          MOV     AH,CMD_BLOCK+1
079F 80E420      1605          AND     AH,00100000B    ; DRIVE 0 OR 1
07A2 7504        1606          JNZ    SW2_AND
07A4 D0E8        1607          SHR     AL,1          ; ADJUST
07A6 D0E8        1608          SHR     AL,1
07A8            1609          SW2_AND:
07A8 2403        1610          AND     AL,011B        ; ISOLATE
07AA B104        1611          MOV     CL,4

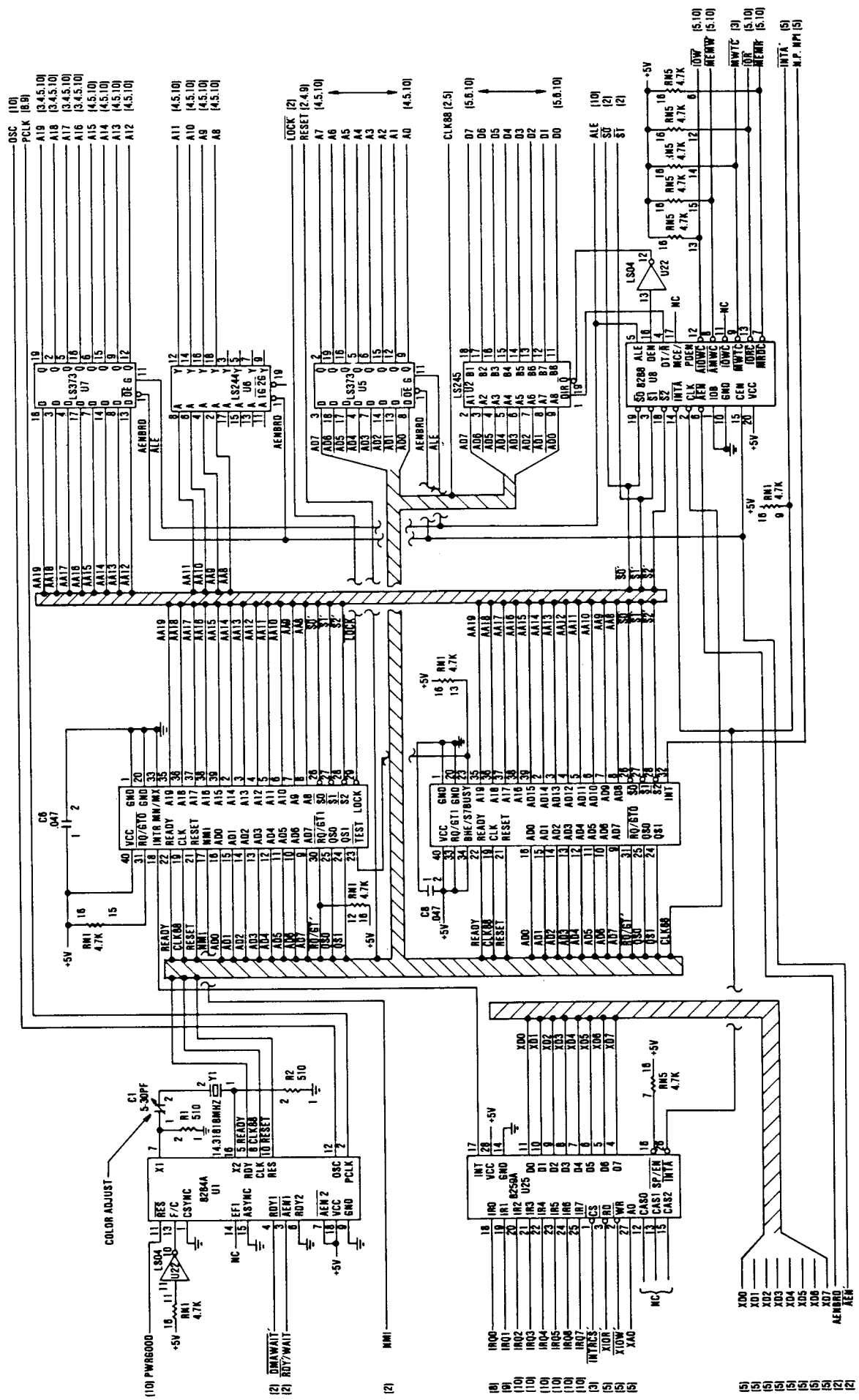
```

LOC OBJ	LINE	SOURCE			
07AC D2E0	1612	SHL	AL,CL		; ADJUST
07AE 2AE4	1613	SUB	AH,AH		
07B0 C3	1614	RET			
07B1	1615	SW2_OFFS_ERR:			
07B1 F9	1616	STC			
07B2 C3	1617	RET			
	1618	SW2_OFFS	ENDP		
	1619				
07B3 30382F31362F38 32	1620	DB	'08/16/82'		; RELEASE MARKER
	1621				
07BB	1622	END_ADDRESS	LABEL	BYTE	
----	1623	CODE	ENDS		
	1624	END			

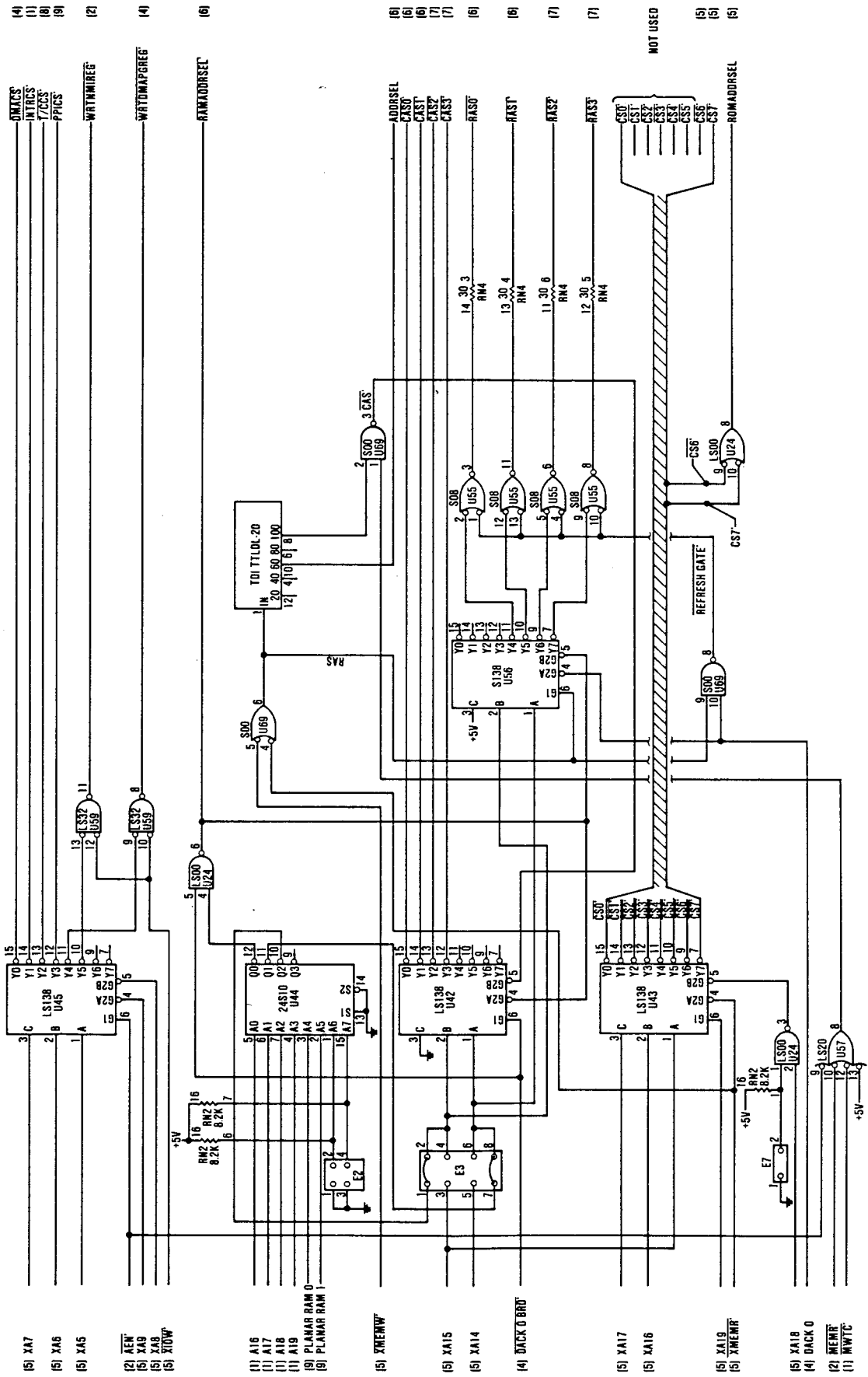
APPENDIX D: LOGIC DIAGRAMS

System Board	D-3
Keyboard	D-13
Expansion Board	D-15
Extender Card	D-16
Receiver Card	D-19
Printer	D-22
Printer Adapter	D-25
Monochrome Display Adapter	D-26
Color/Graphics Monitor Adapter	D-36
Color Display	D-42
Monochrome Display	D-44
5-1/4 Inch Diskette Drive Adapter	D-45
5-1/4 Inch Diskette Drive	D-49
Fixed Disk Drive Adapter	D-52
Fixed Disk Drive - Type 1	D-58
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32K Memory Expansion Option	D-64
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64/256K Memory Expansion Option	D-70
Game Control Adapter	D-74
Prototype Card	D-75
Asynchronous Communications Adapter	D-76
SDLC Communications Adapter	D-77

Notes:

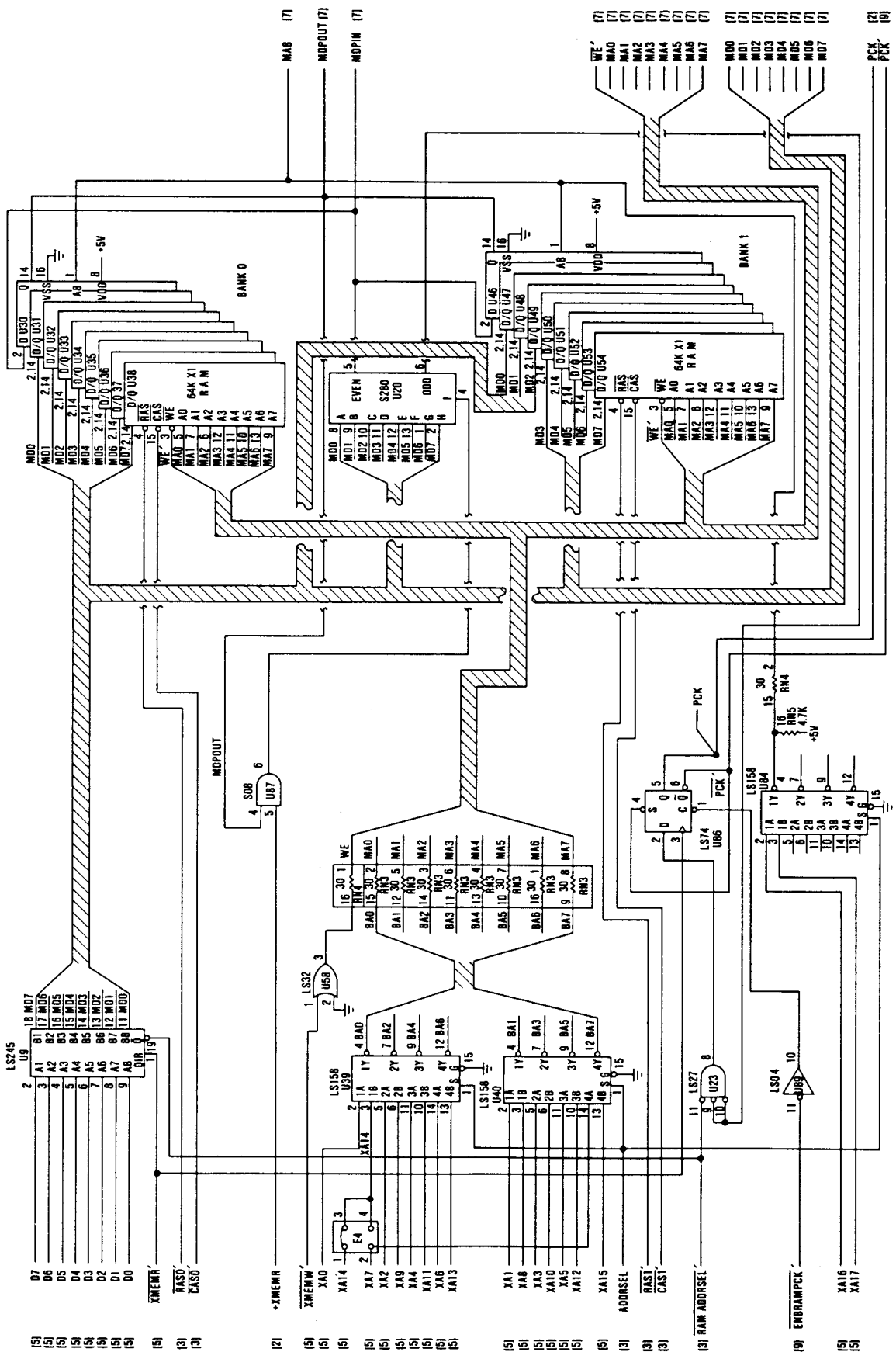


System Board (Sheet 1 of 10)



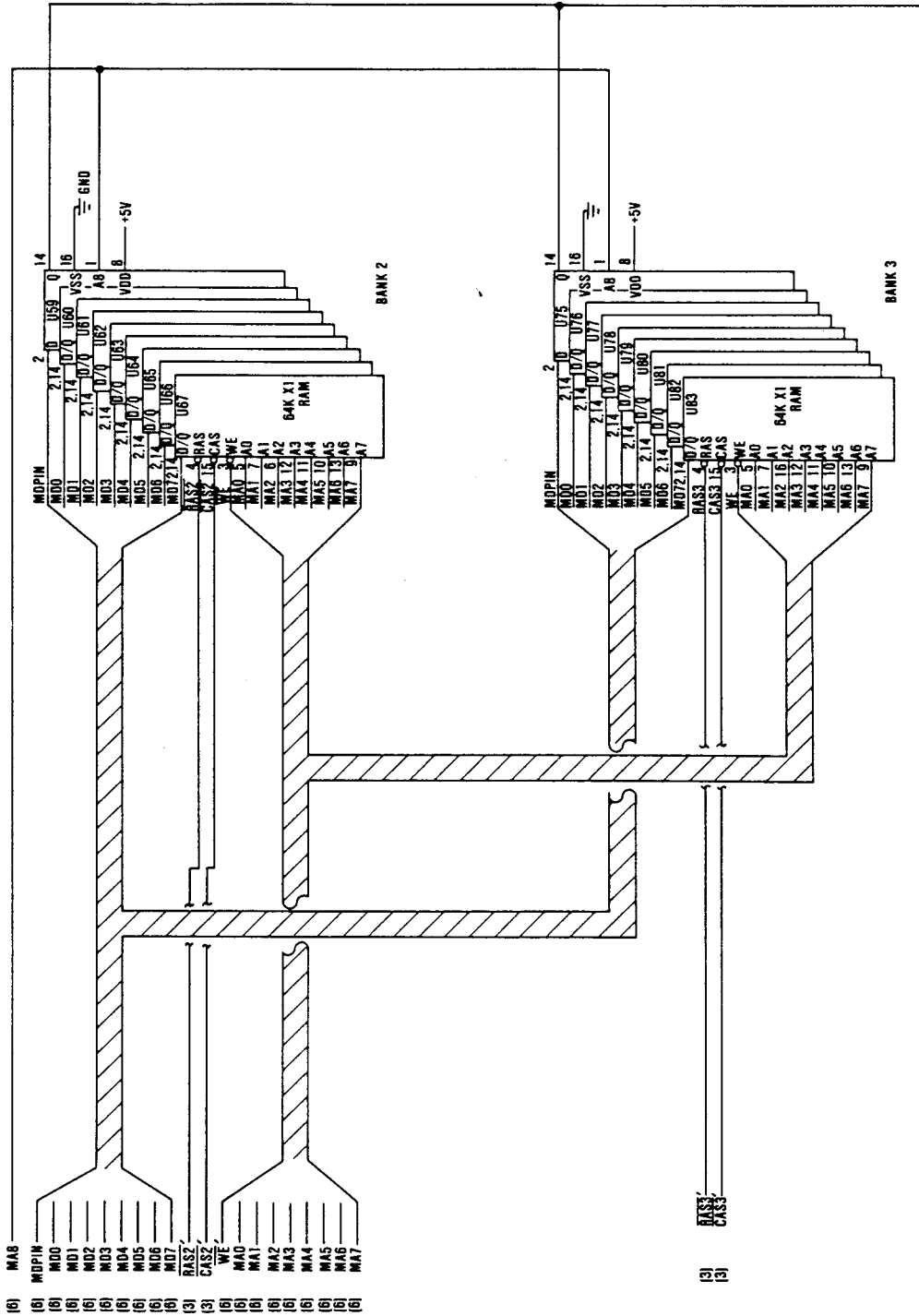
System Board (Sheet 3 of 10)

D-8 Logic Diagrams

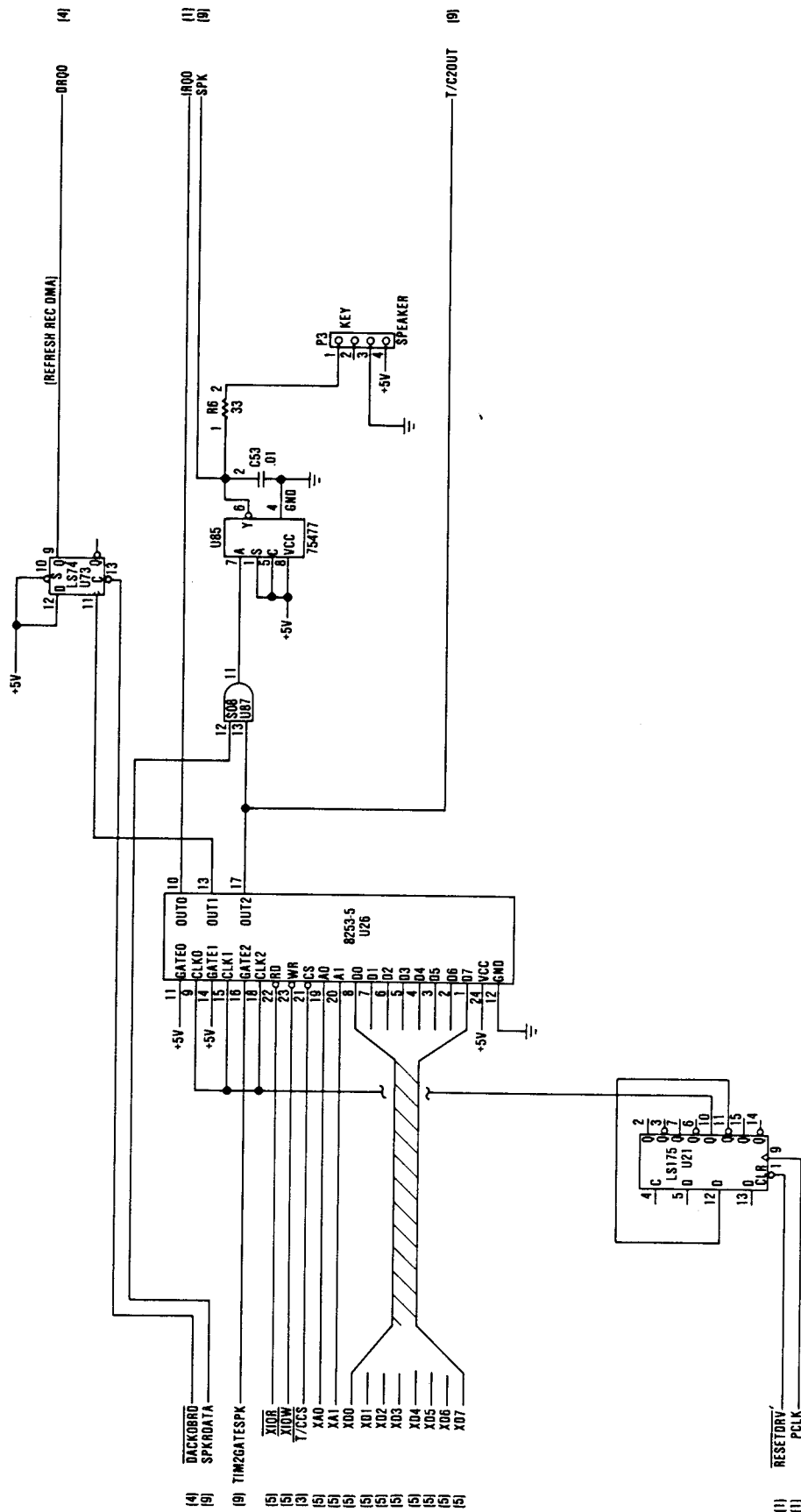


System Board (Sheet 6 of 10)

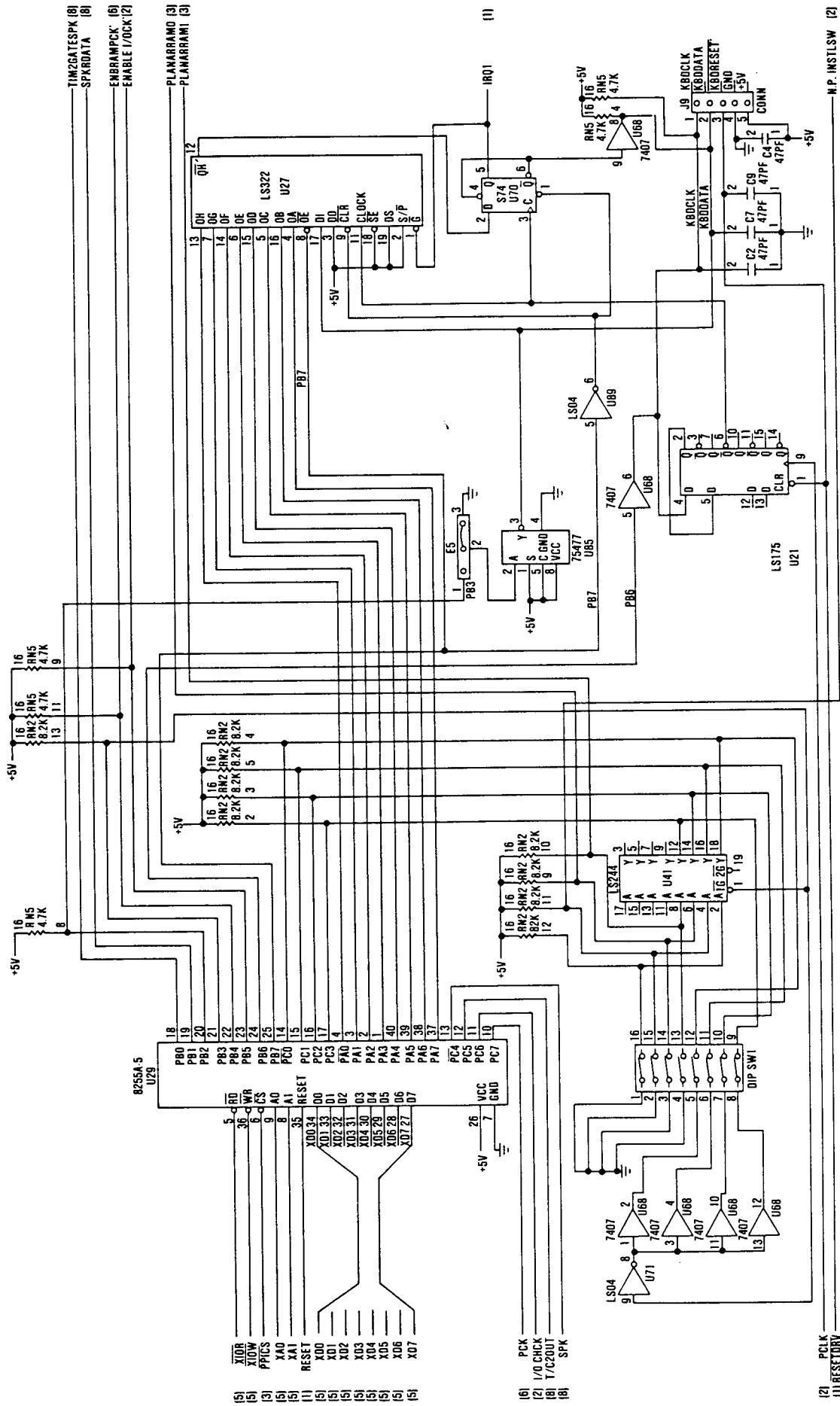
- (5) D7
- (5) D6
- (5) D5
- (5) D4
- (5) D3
- (5) D2
- (5) D1
- (5) D0
- (5) XMEMR
- (3) RAS0
- (3) CAS0
- (2) XMEMR
- (5) XMEMW
- (5) XA0
- (5) XA14
- (5) XA7
- (5) XA2
- (5) XA9
- (5) XA4
- (5) XA11
- (5) XA6
- (5) XA13
- (5) XA1
- (5) XA8
- (5) XA3
- (5) XA10
- (5) XA5
- (5) XA12
- (5) XA15
- (3) ADDRESS
- (3) RAS1
- (3) CAS1
- (3) RAM ADDRESS
- (9) ENBRAMPCK
- (5) XA16
- (5) XA17



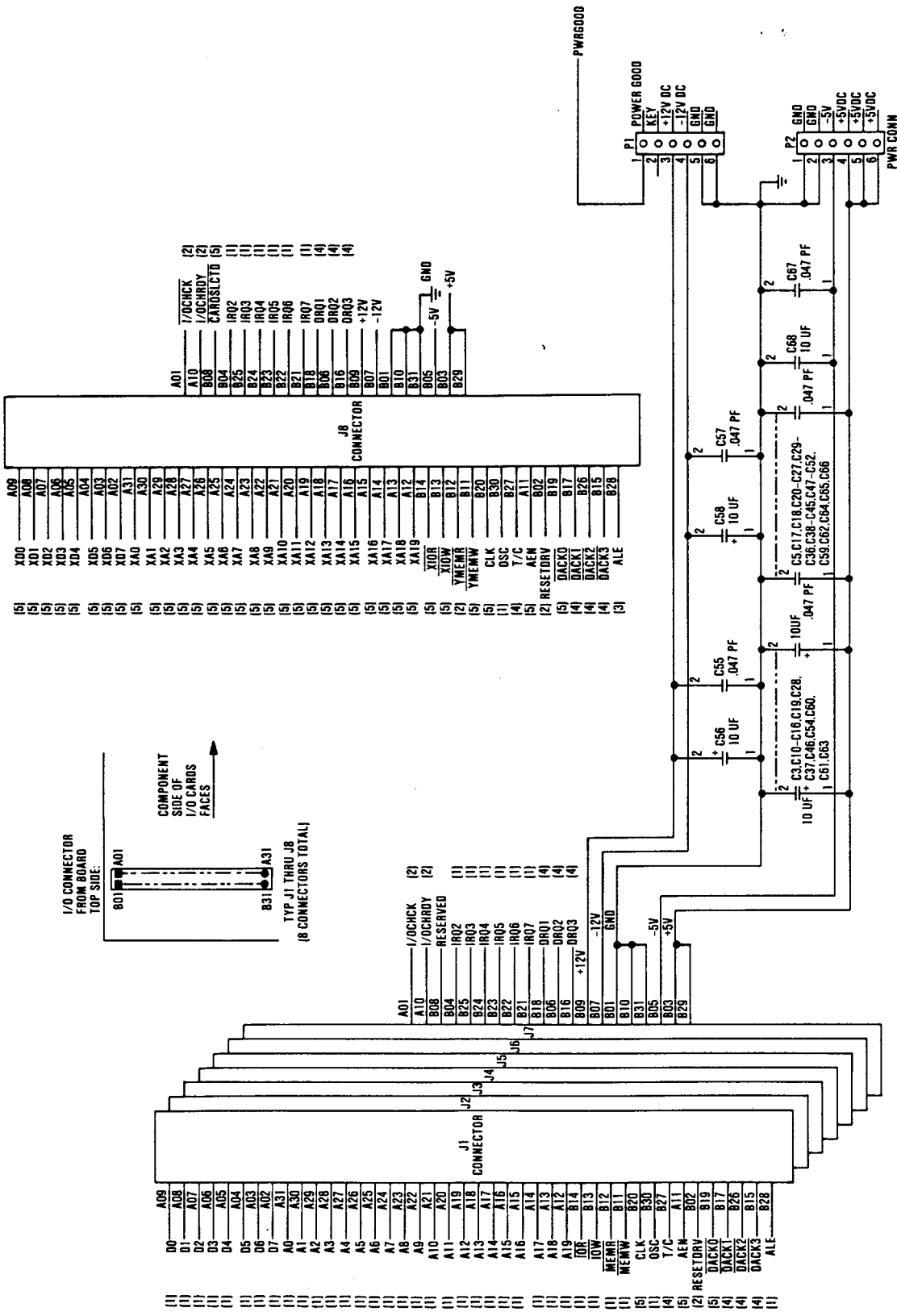
System Board (Sheet 7 of 10)

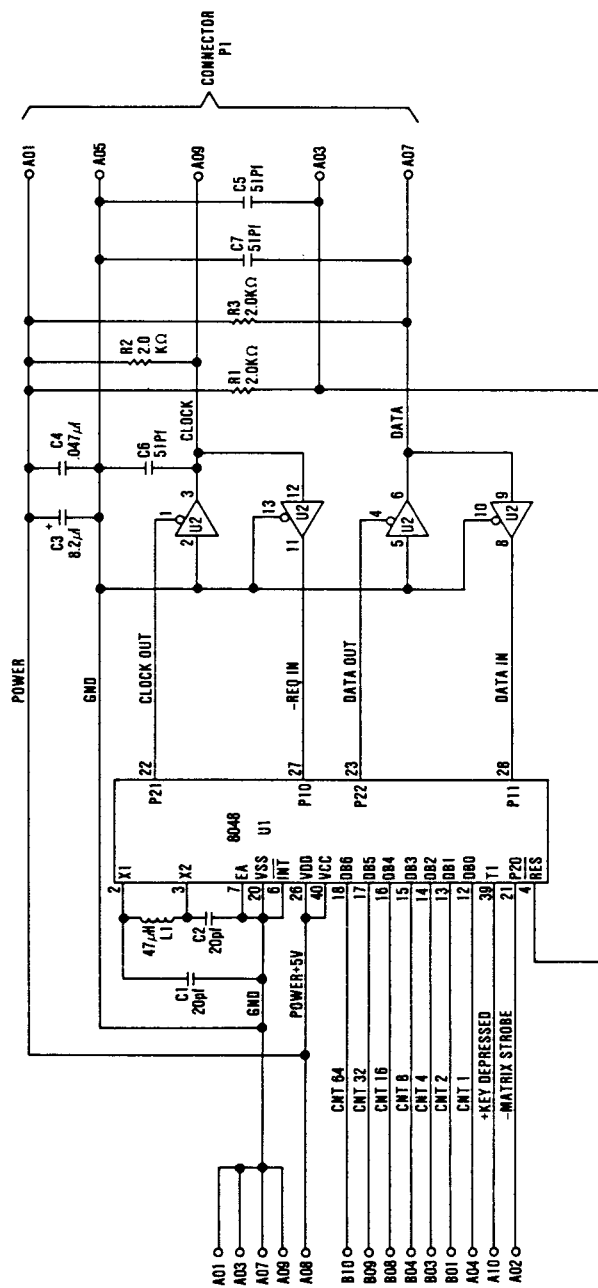


System Board (Sheet 8 of 10)

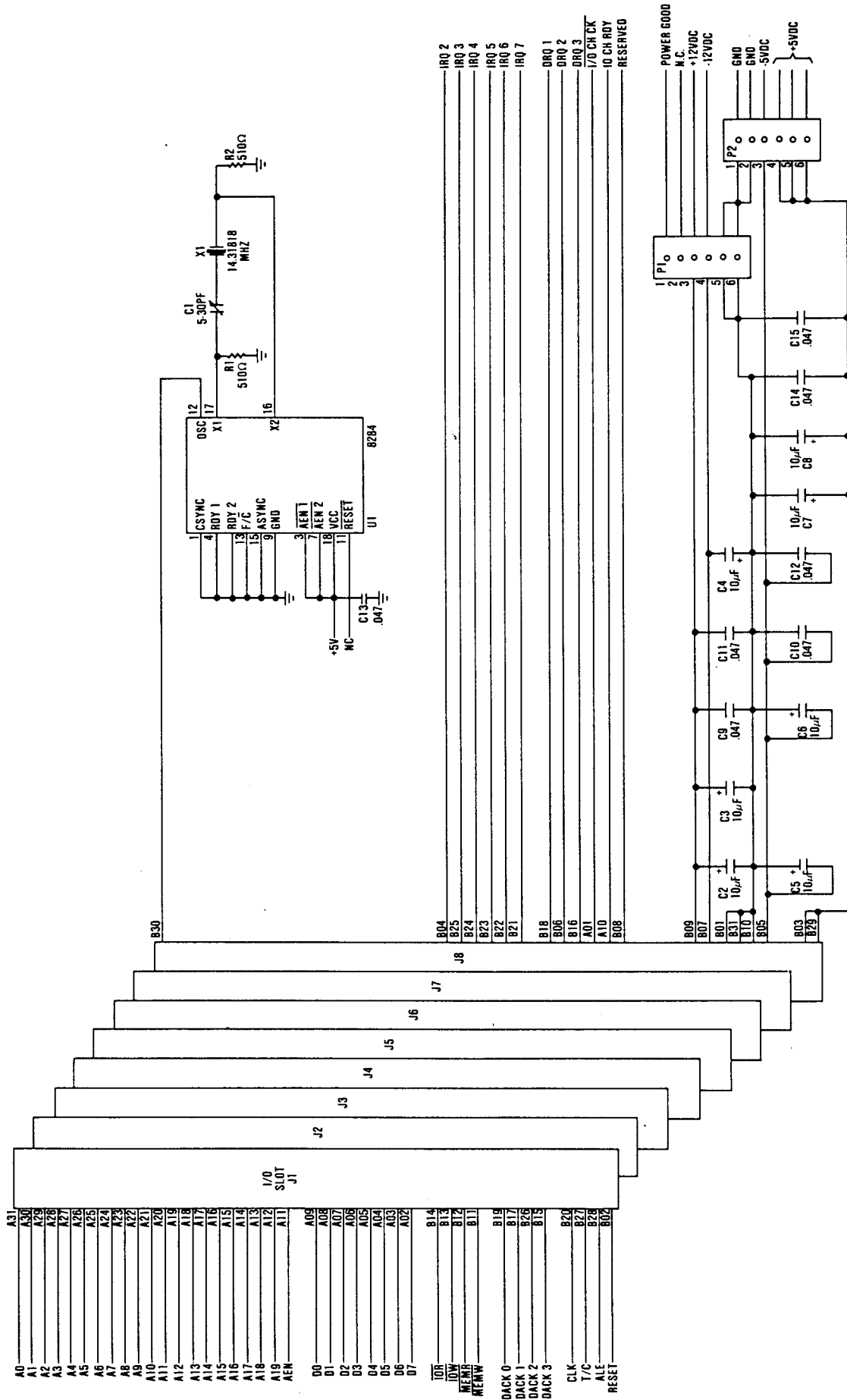


System Board (Sheet 9 of 10)

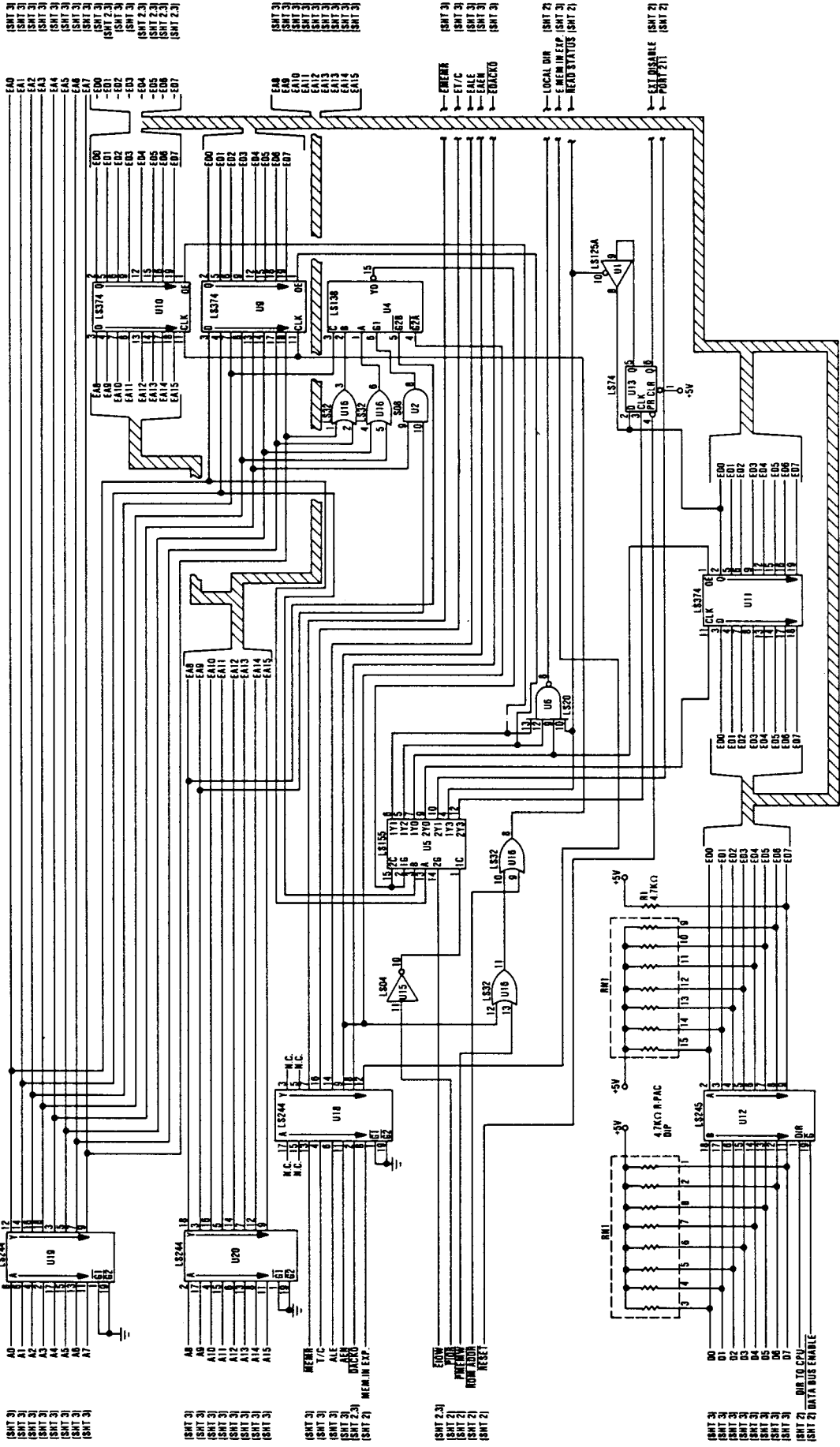




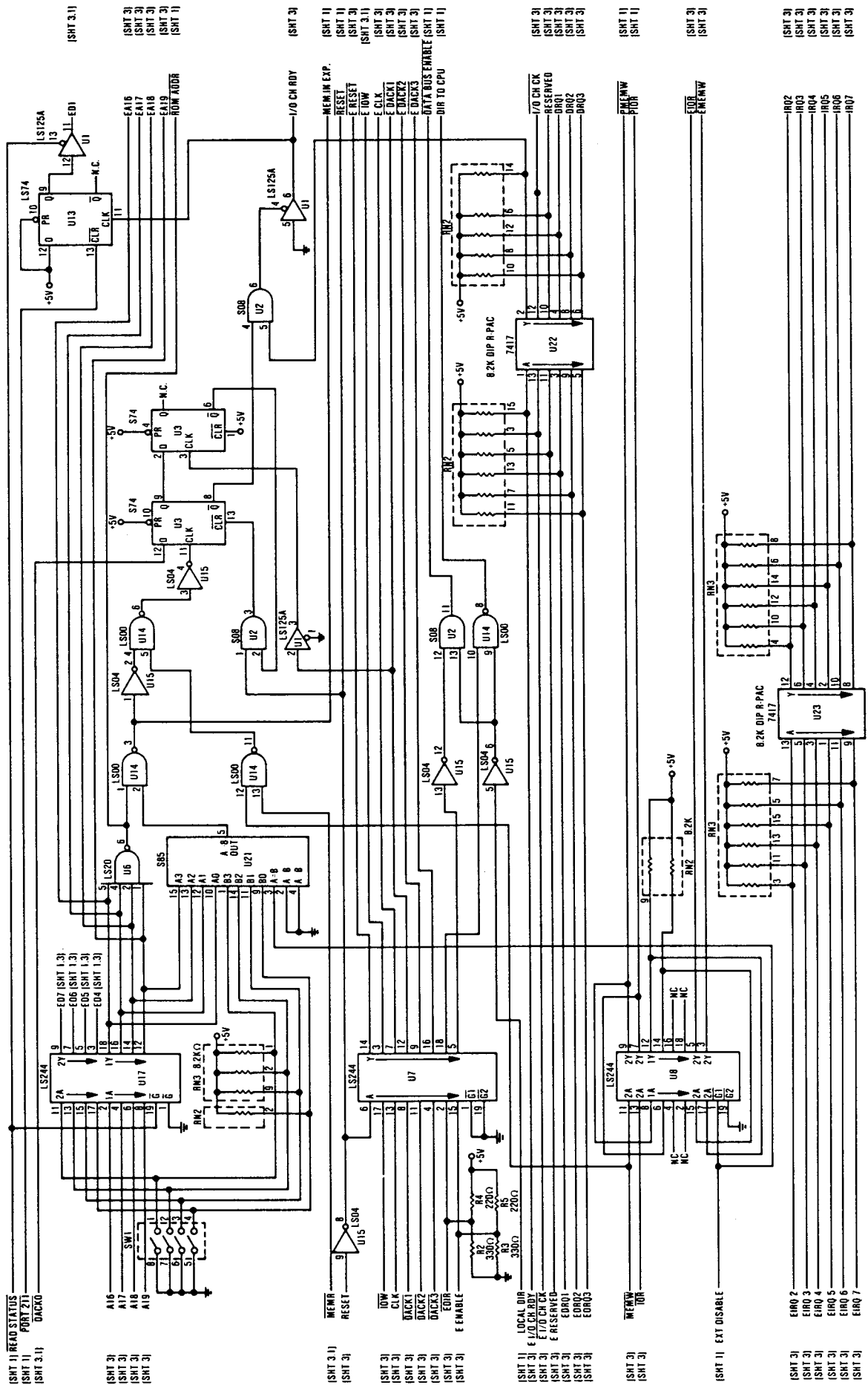
Keyboard (Sheet 1 of 2)



Expansion Board (Sheet 1 of 1)

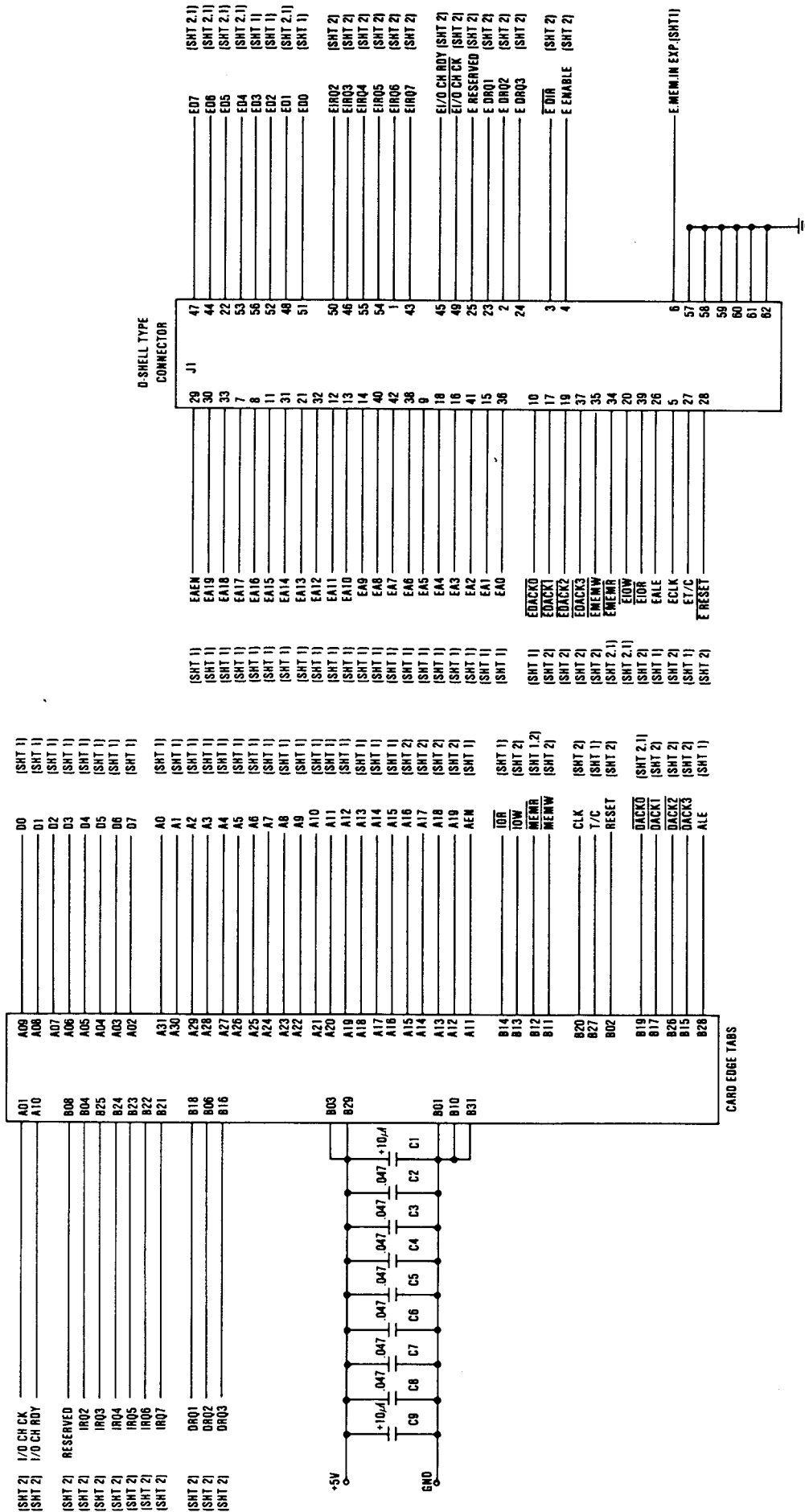


Extender Card (Sheet 1 of 3)

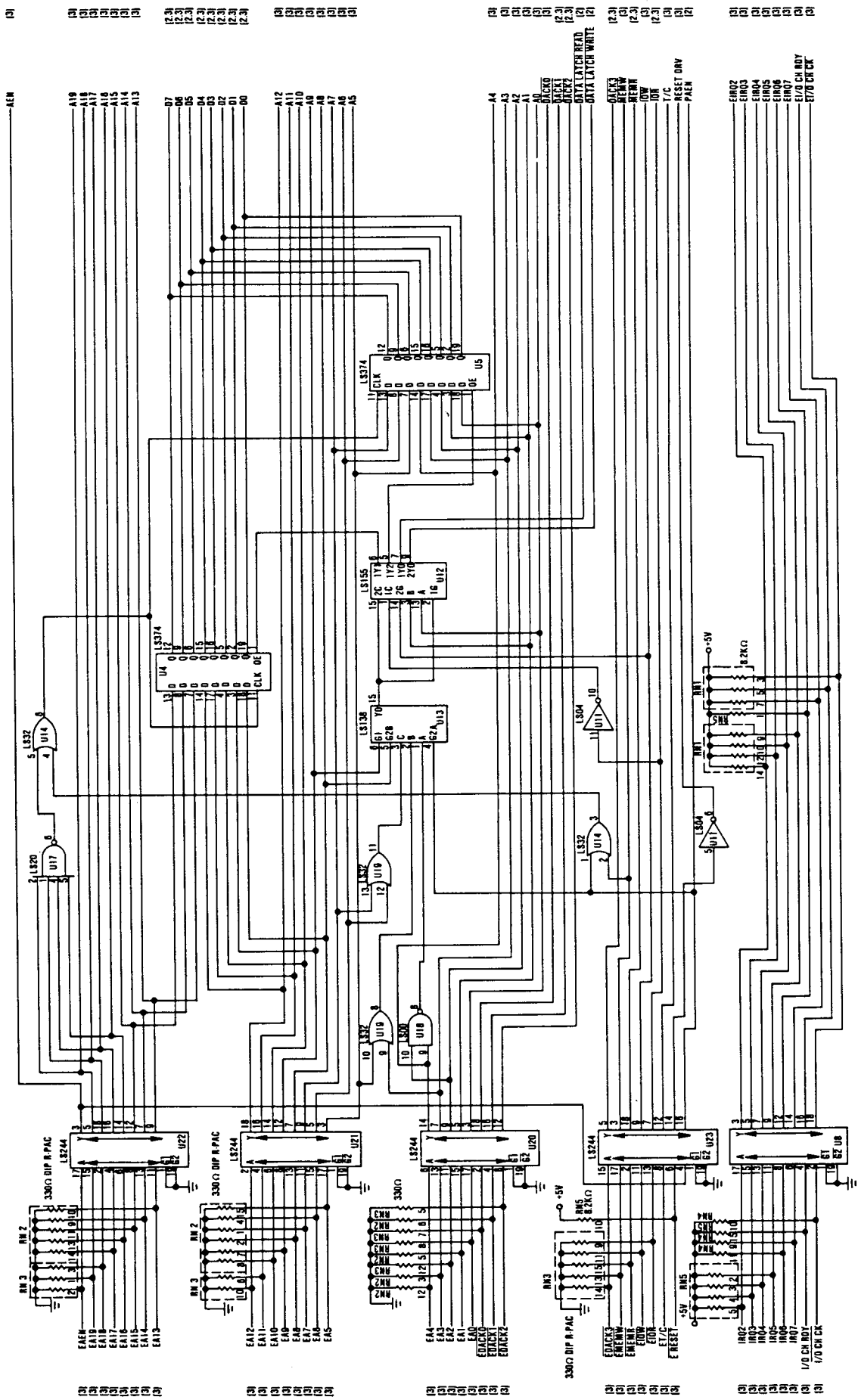


Extender Card (Sheet 2 of 3)

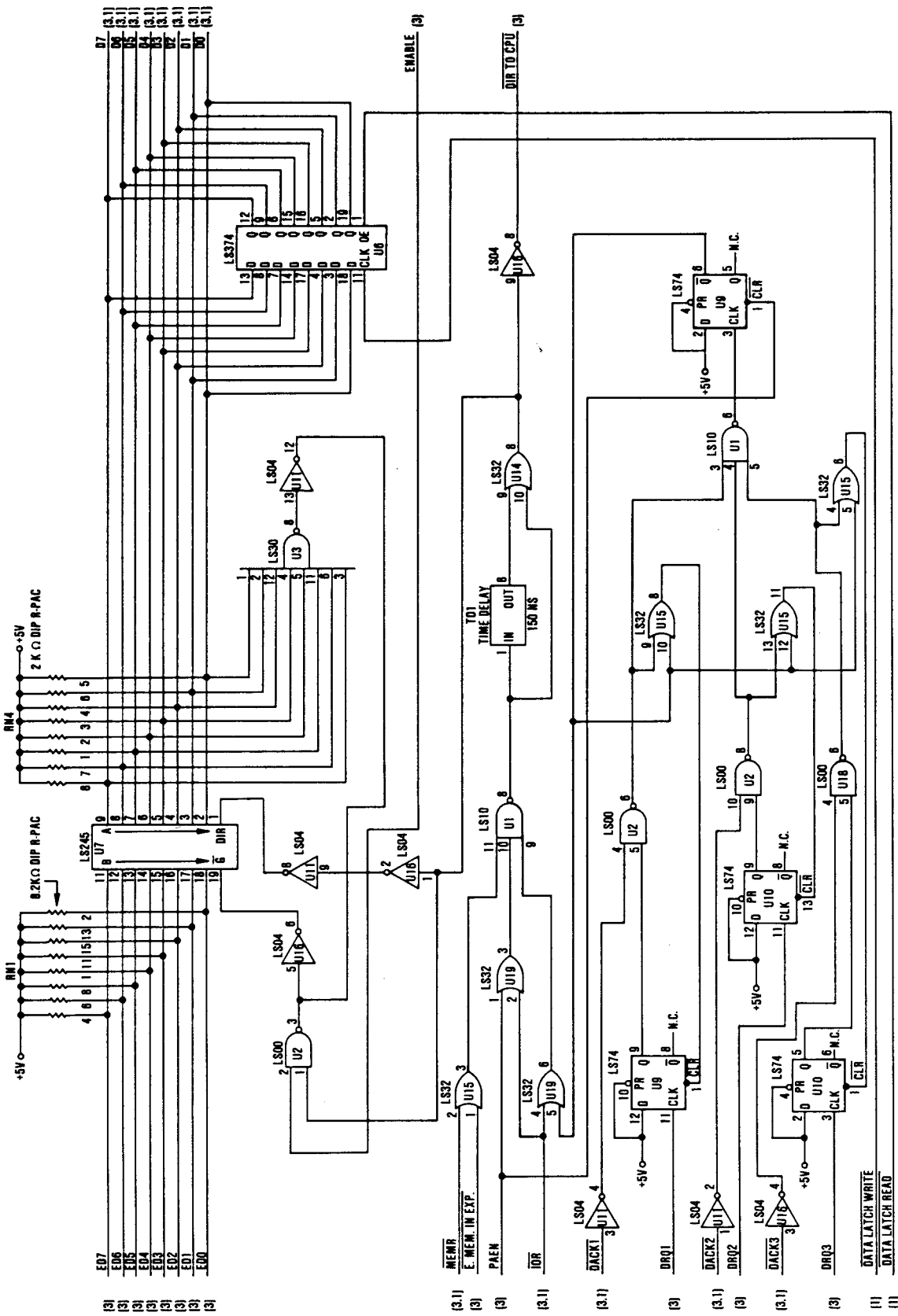
D-18 Logic Diagrams



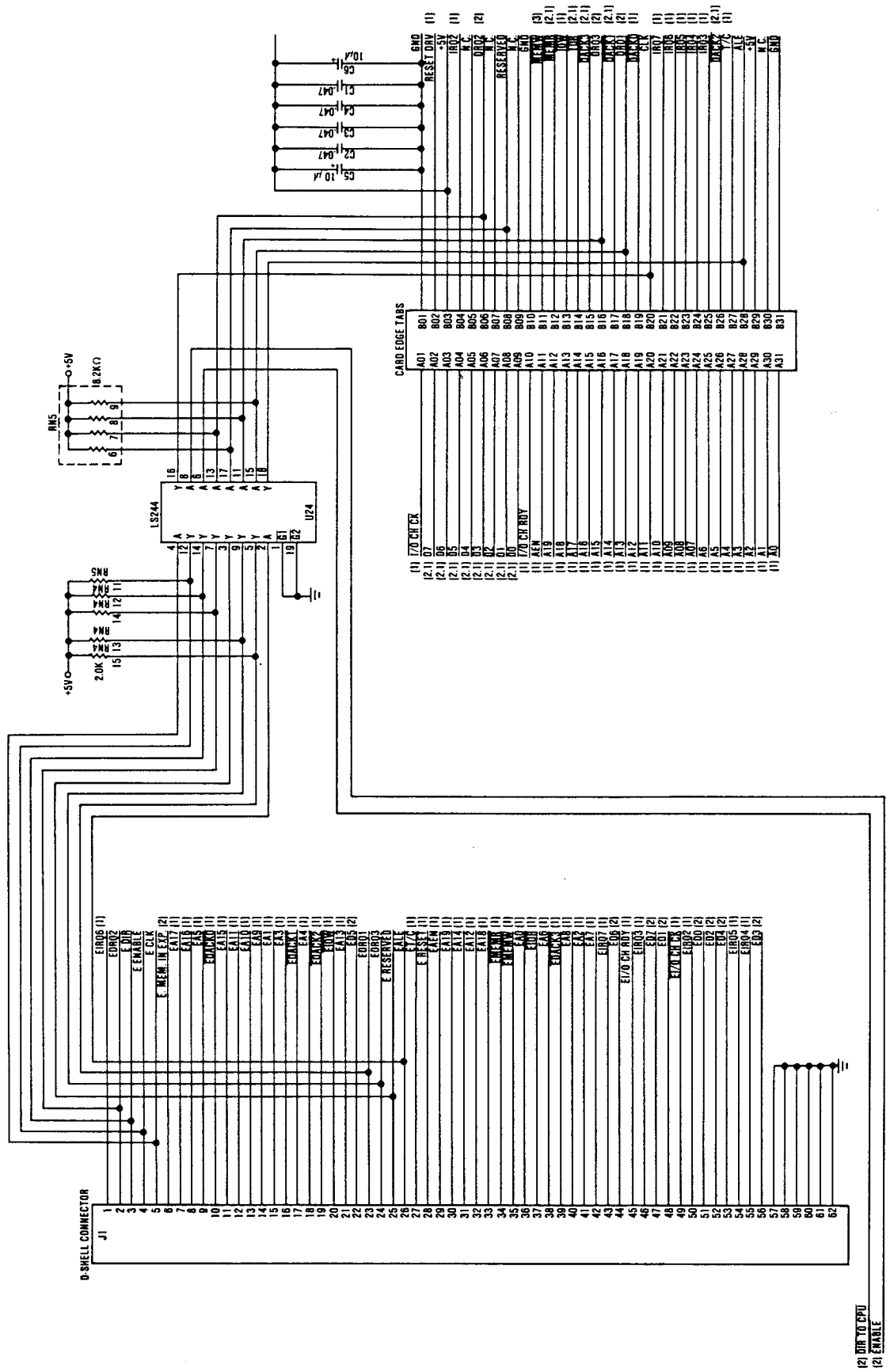
Extender Card (Sheet 3 of 3)



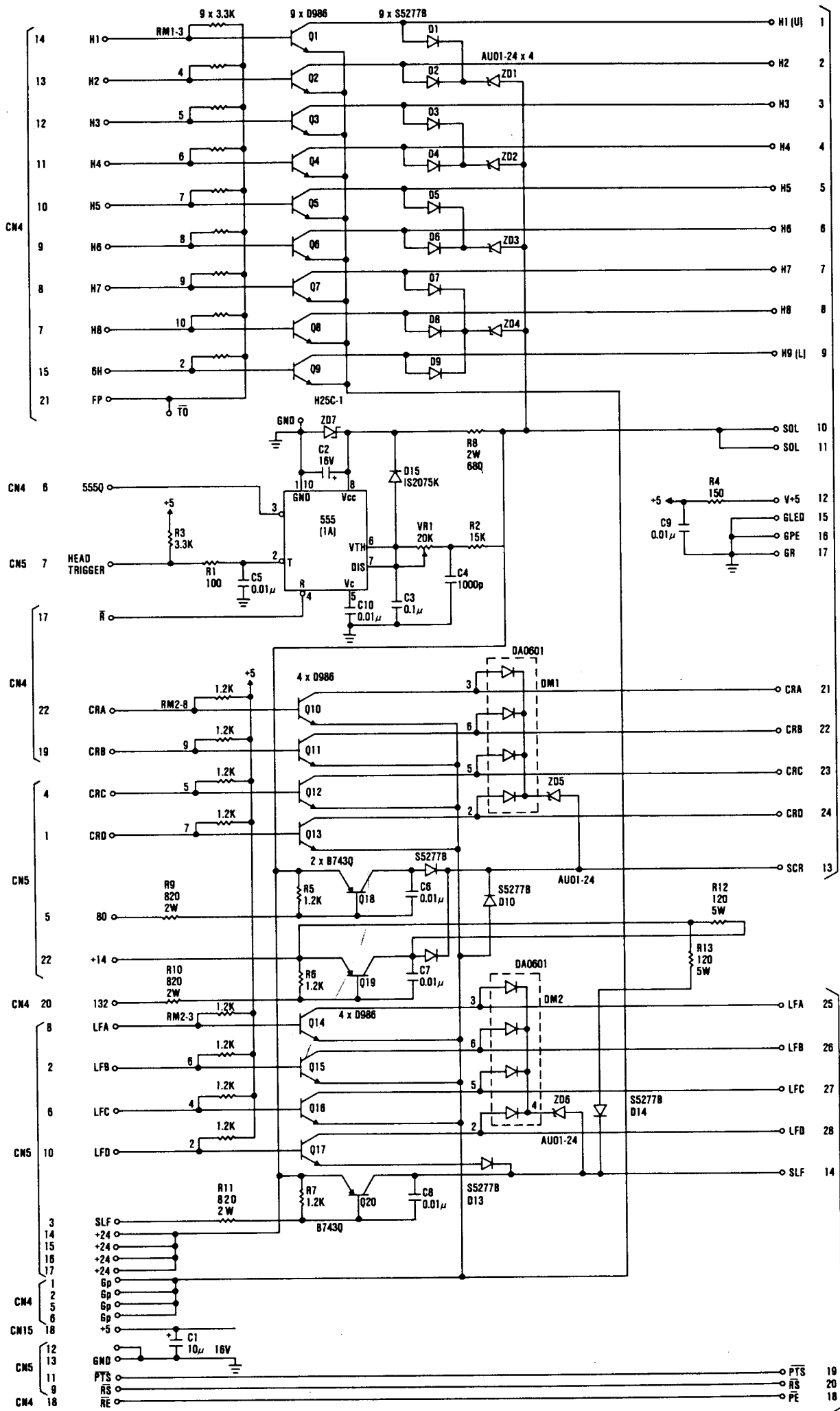
Receiver Card (Sheet 1 of 3)



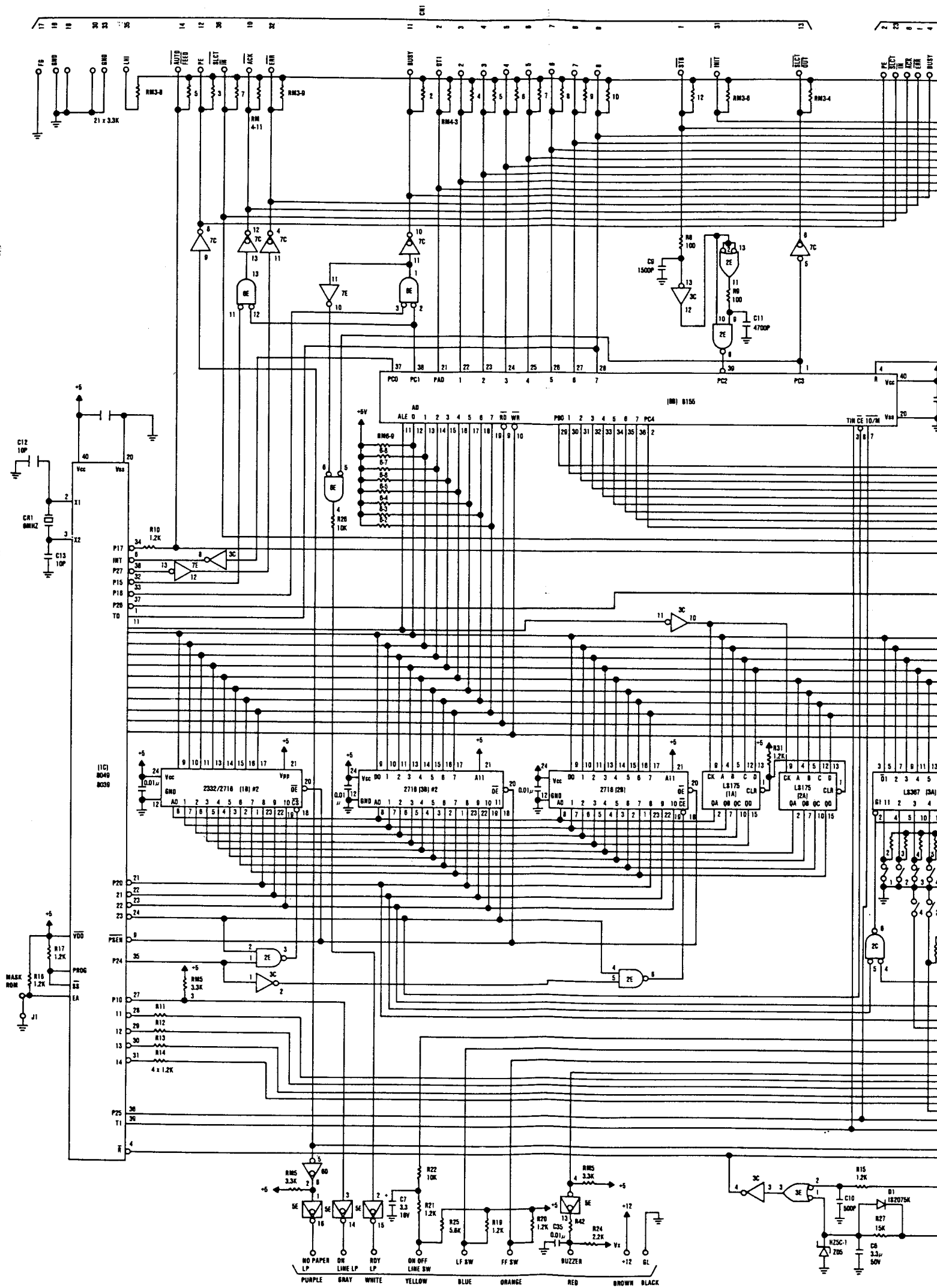
Receiver Card (Sheet 2 of 3)

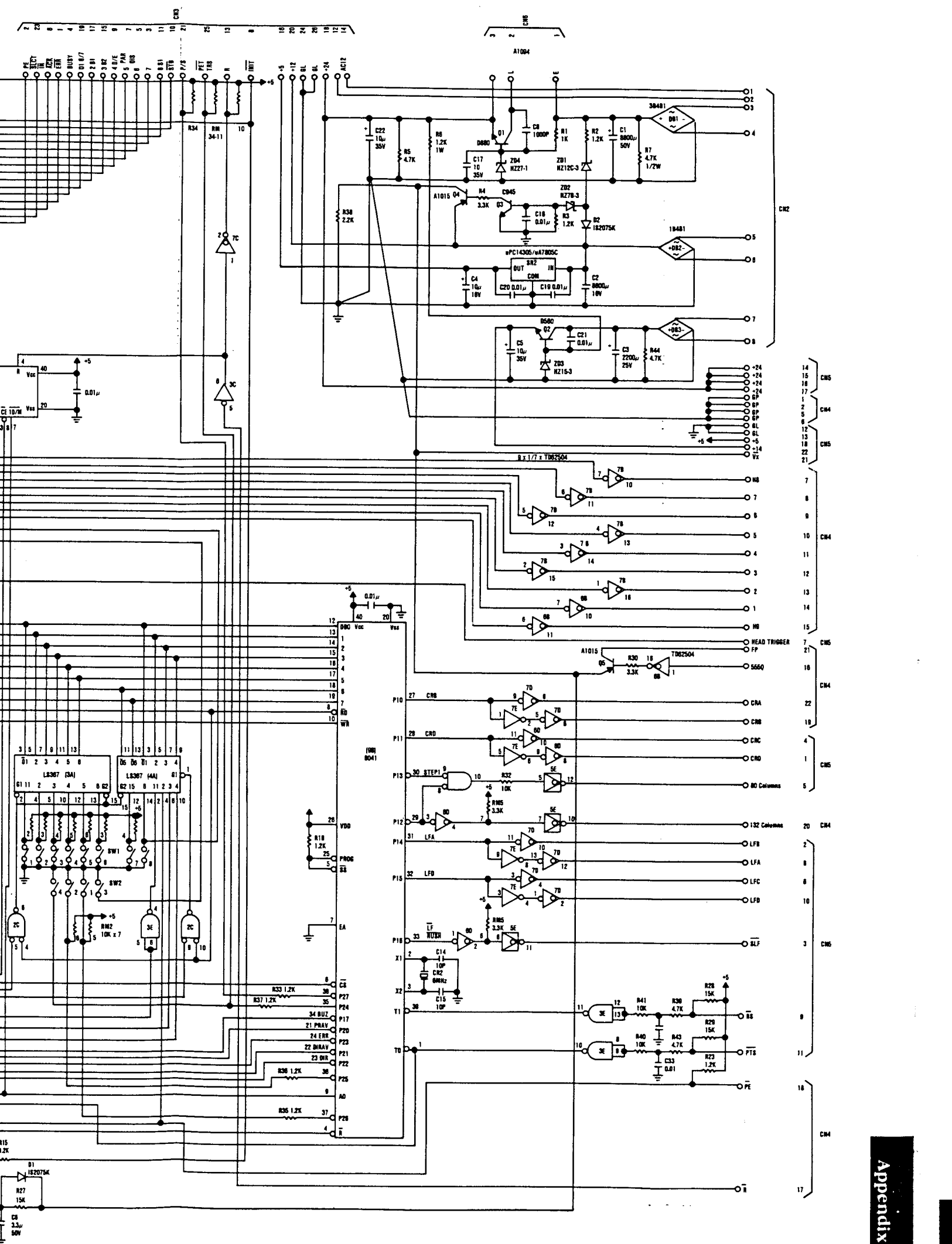


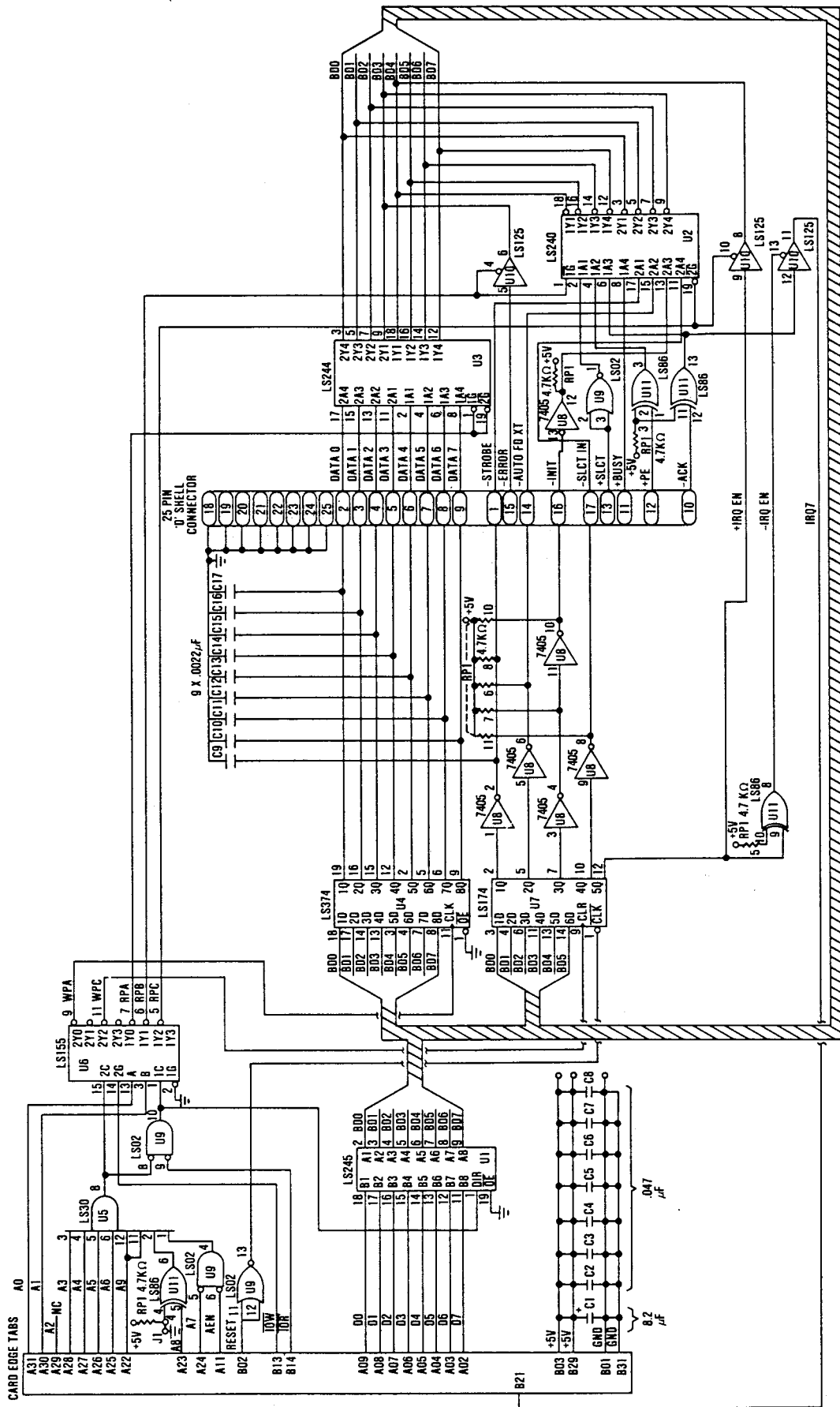
Receiver Card (Sheet 3 of 3)



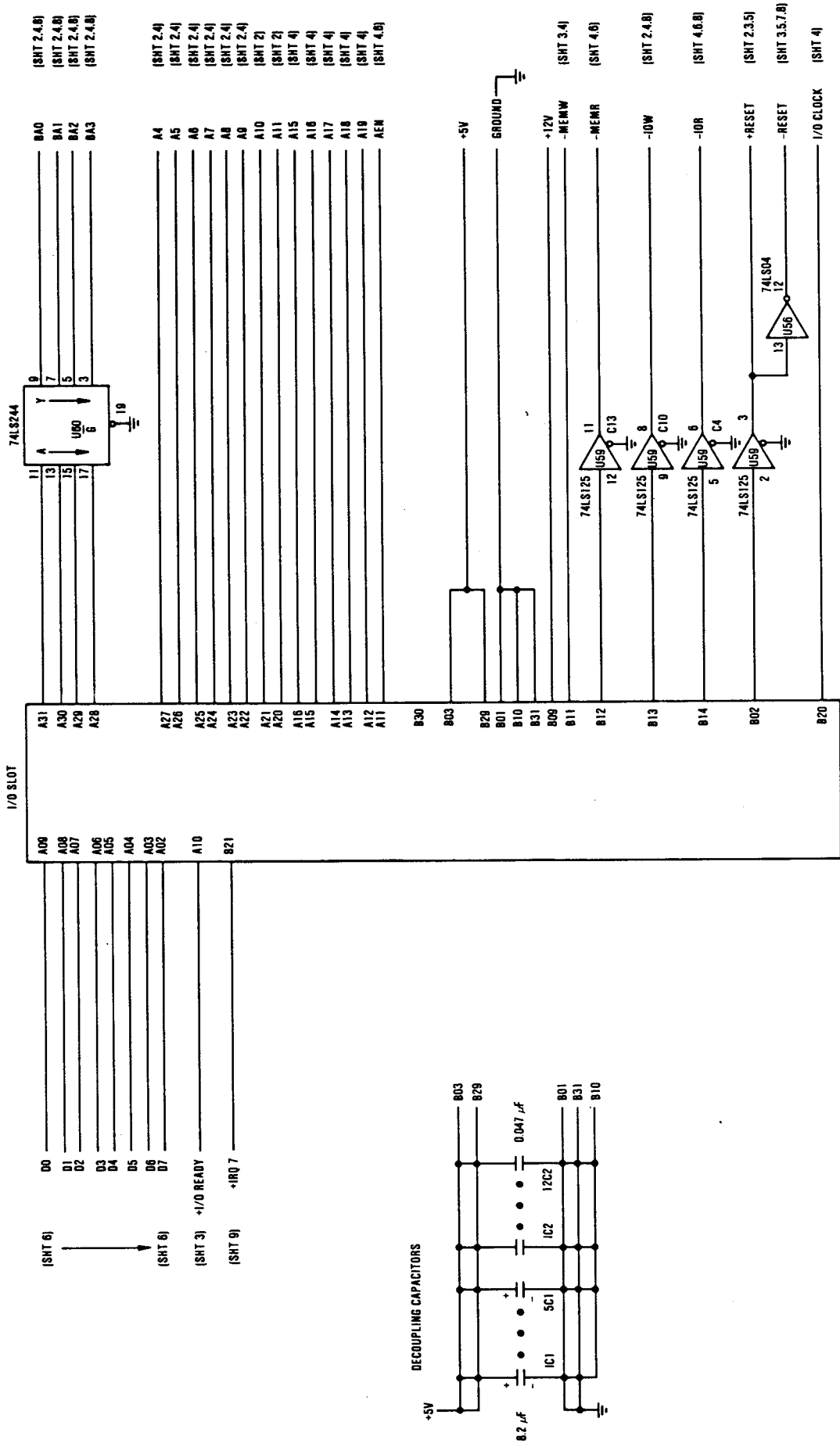
D-22 Logic Diagrams Printer (Sheet 1 of 2)



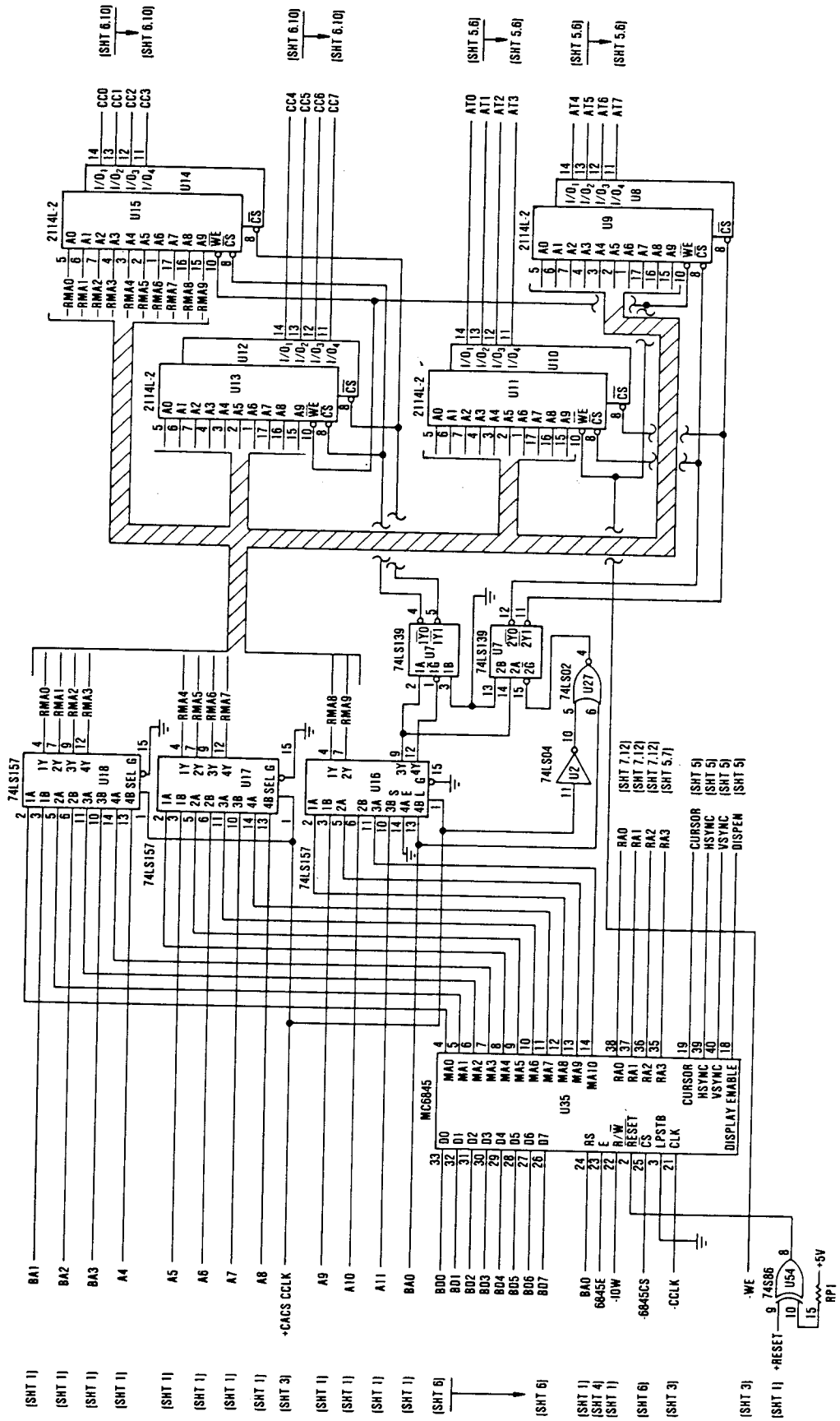




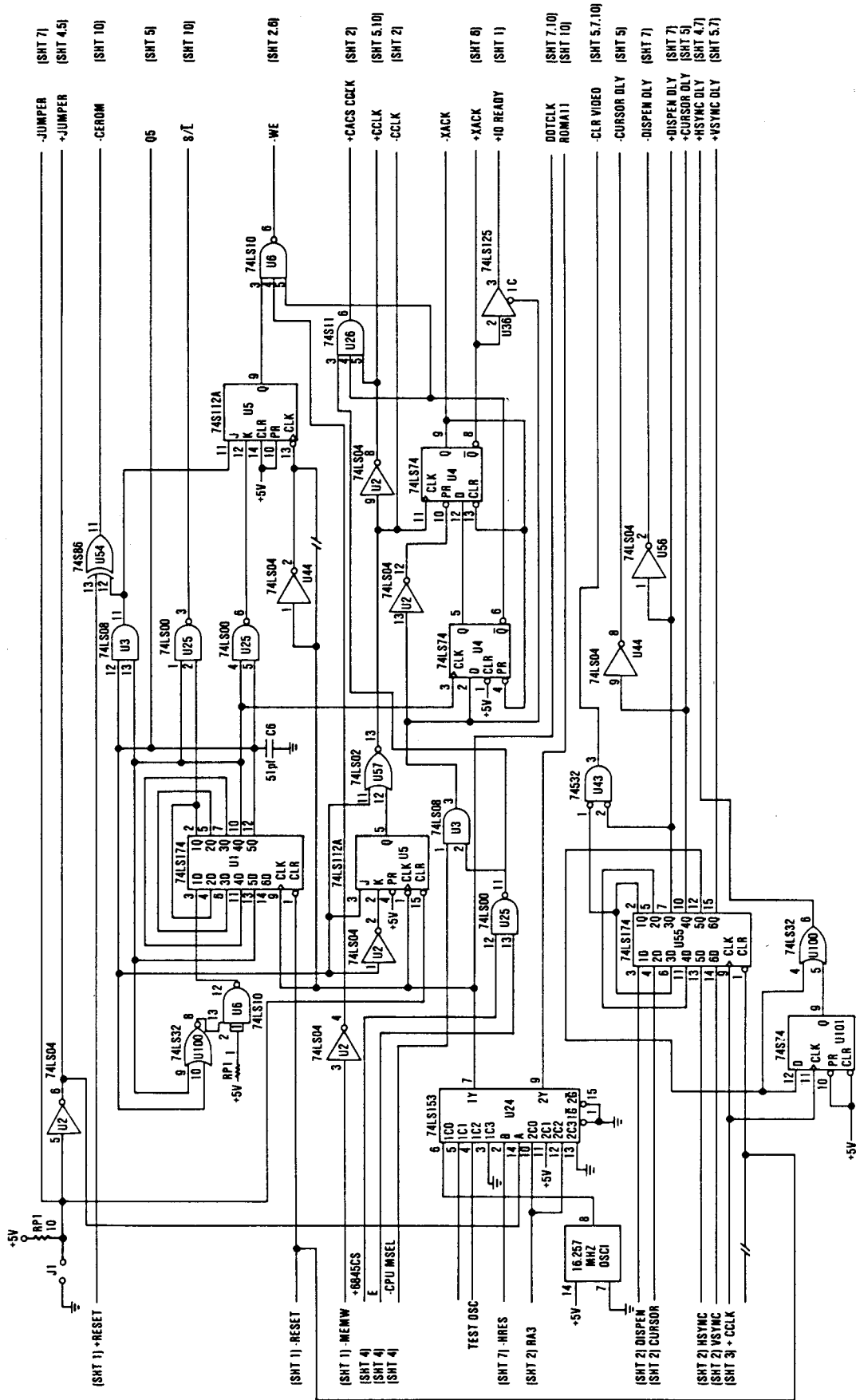
Printer Adapter (Sheet 1 of 1)



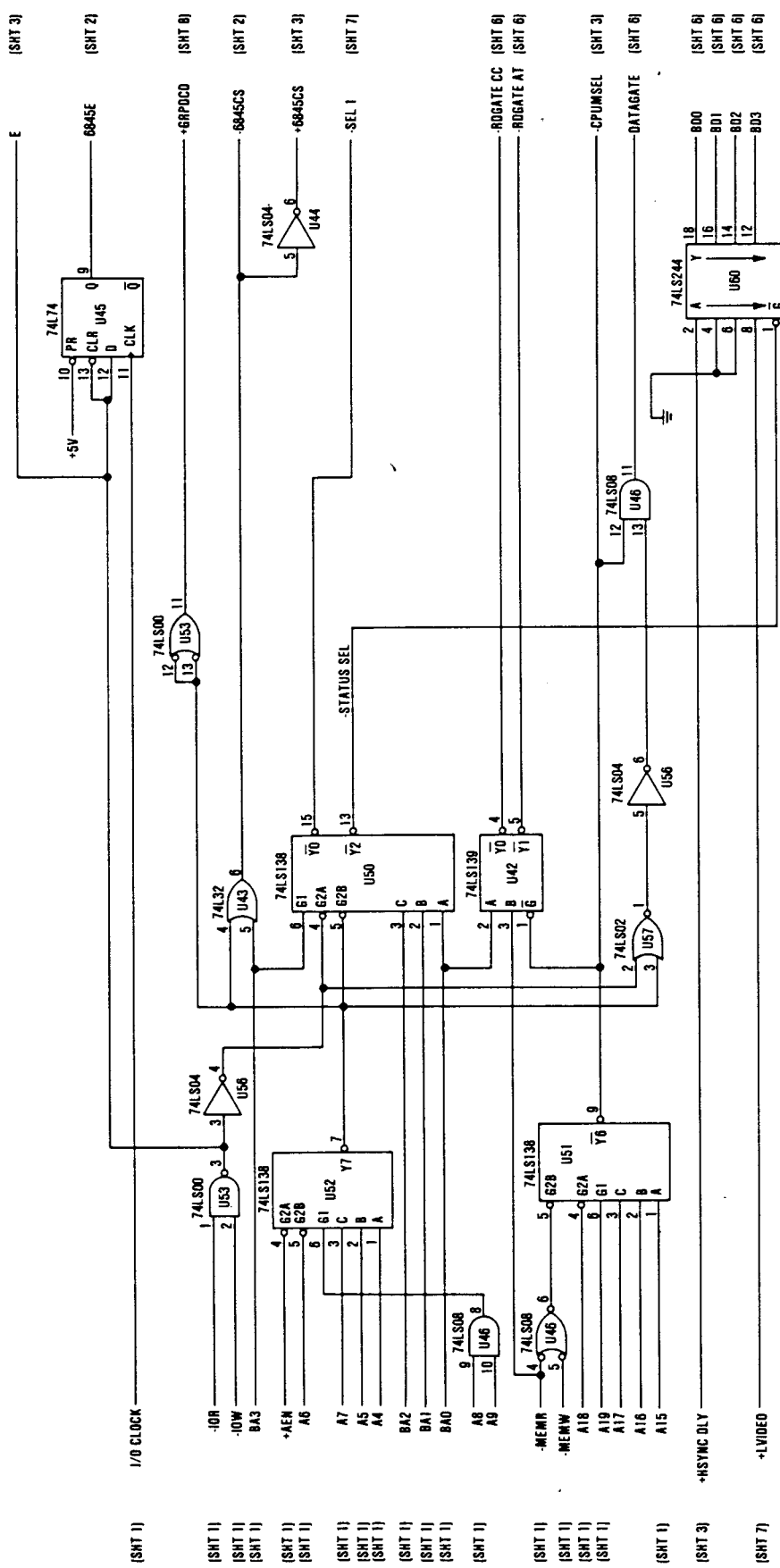
Monochrome Display Adapter (Sheet 1 of 10)



Monochrome Display Adapter (Sheet 2 of 10)

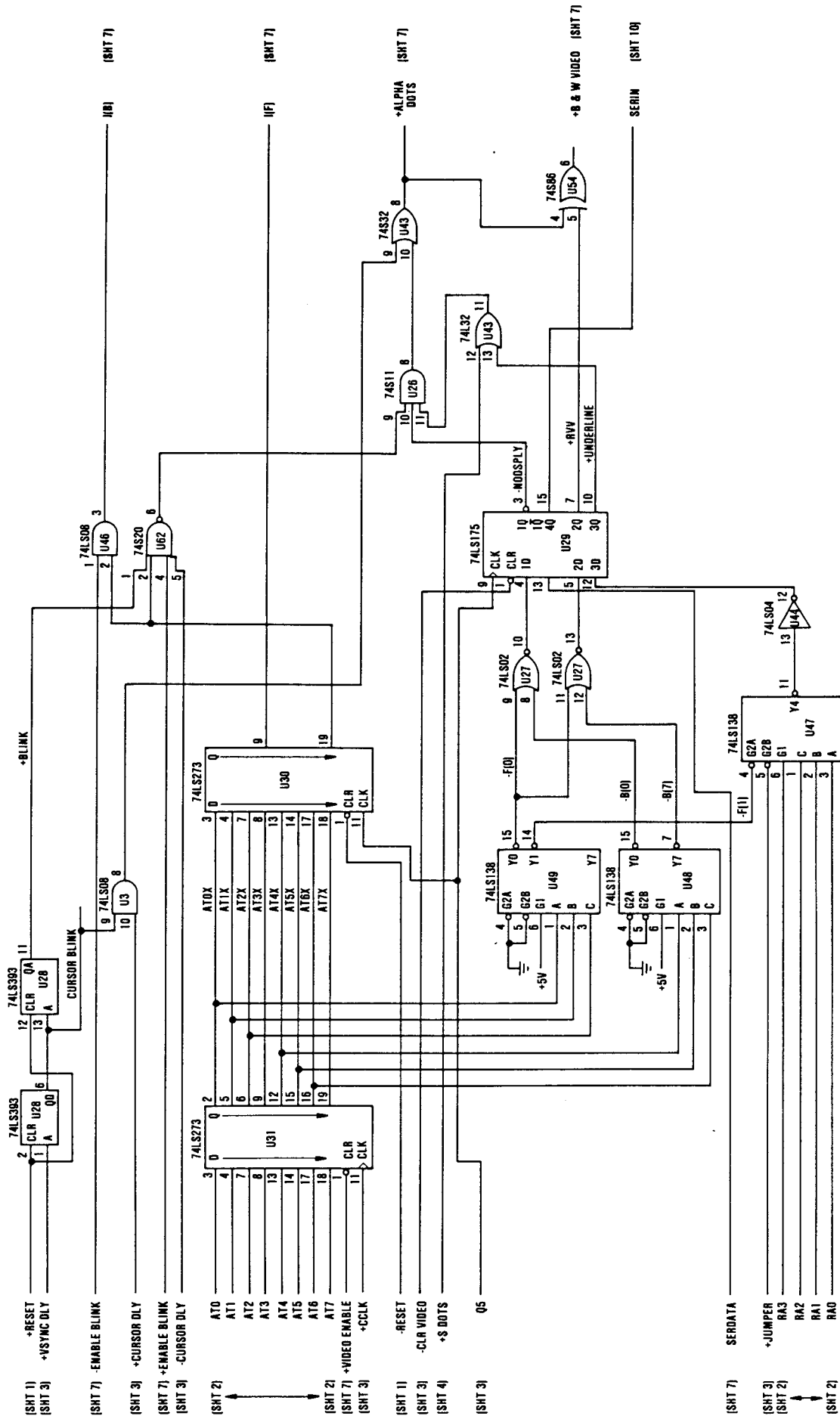


Monochrome Display Adapter (Sheet 3 of 10)

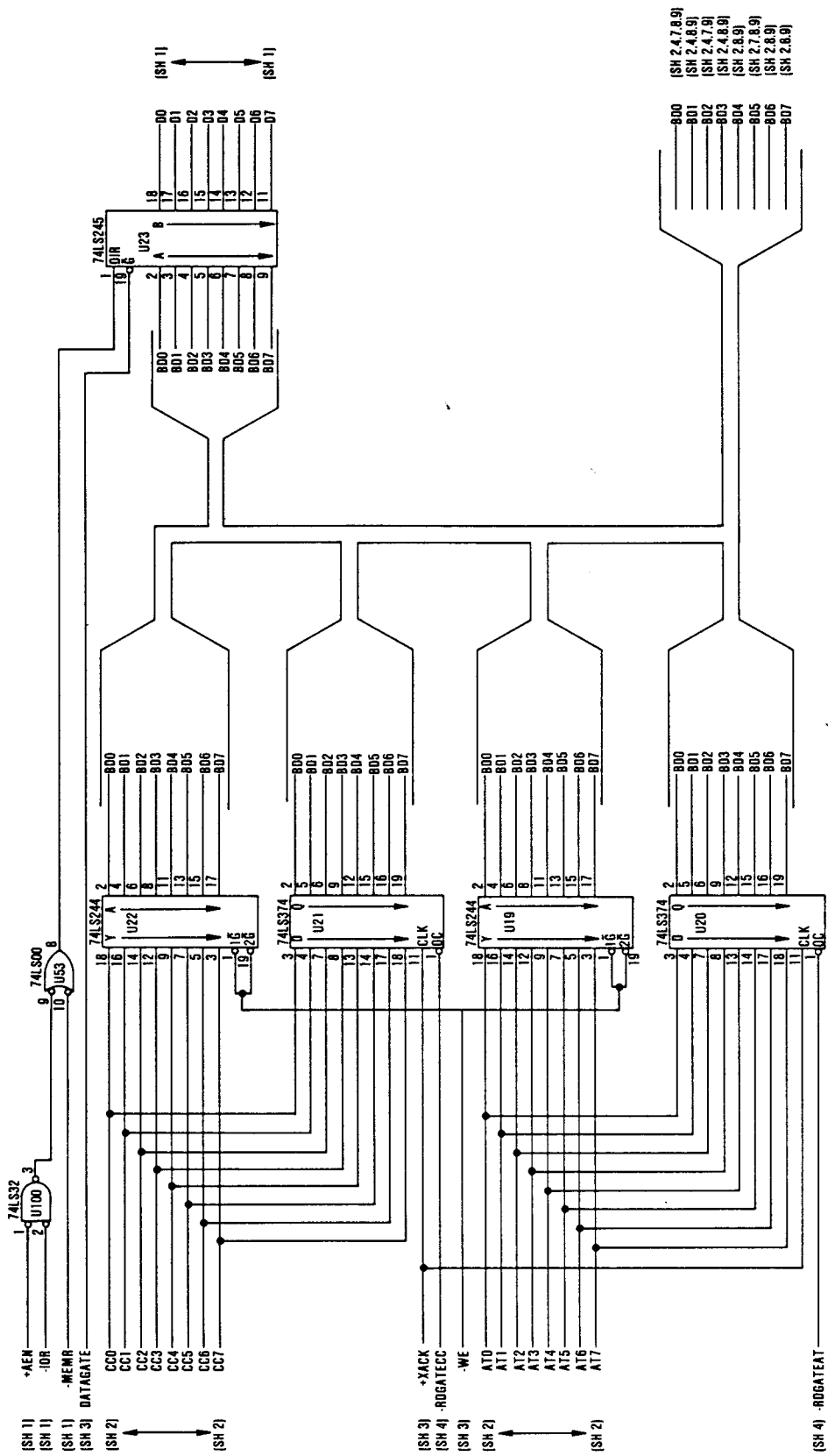


Monochrome Display Adapter (Sheet 4 of 10)

D-30 Logic Diagrams

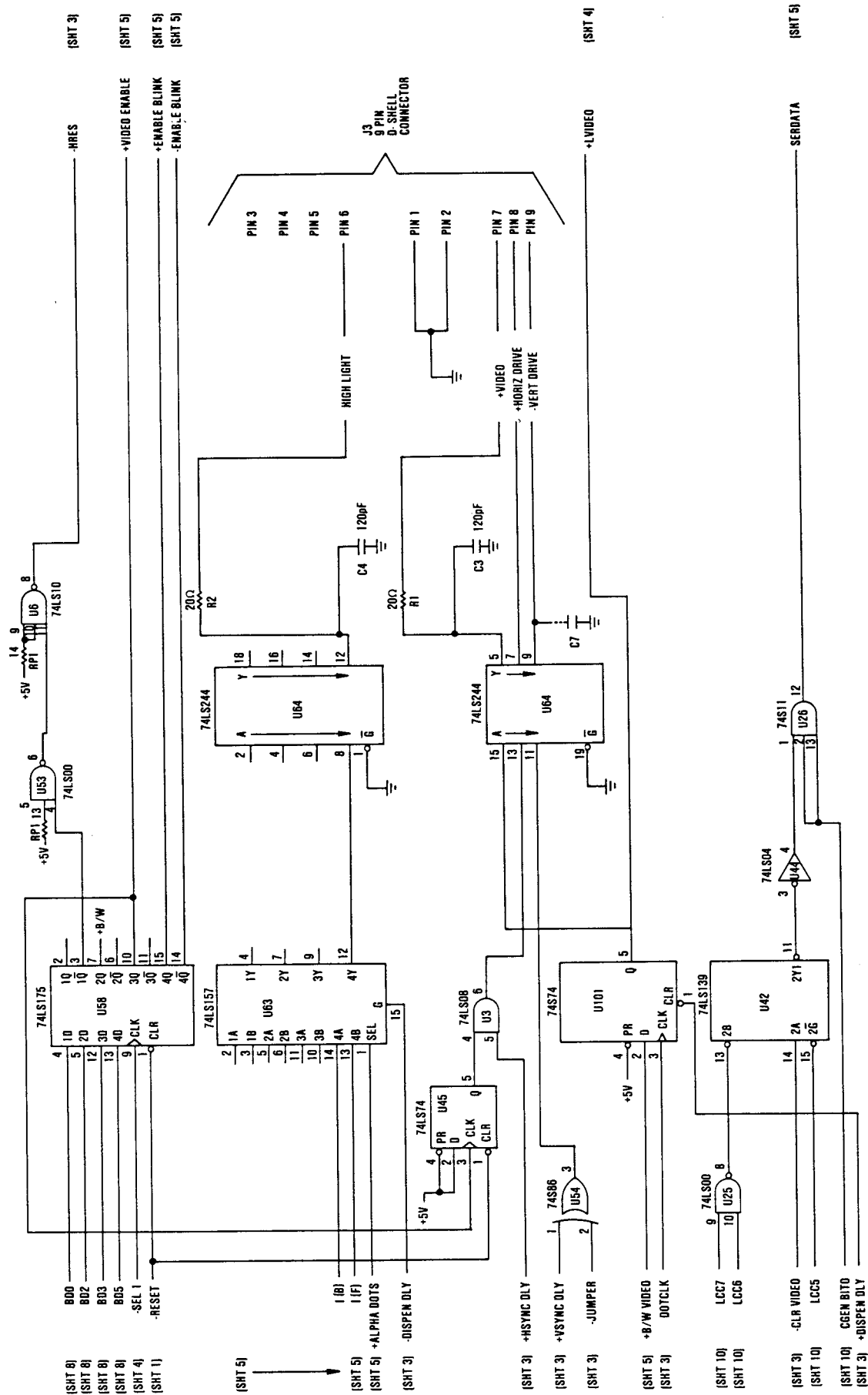


Monochrome Display Adapter (Sheet 5 of 10)

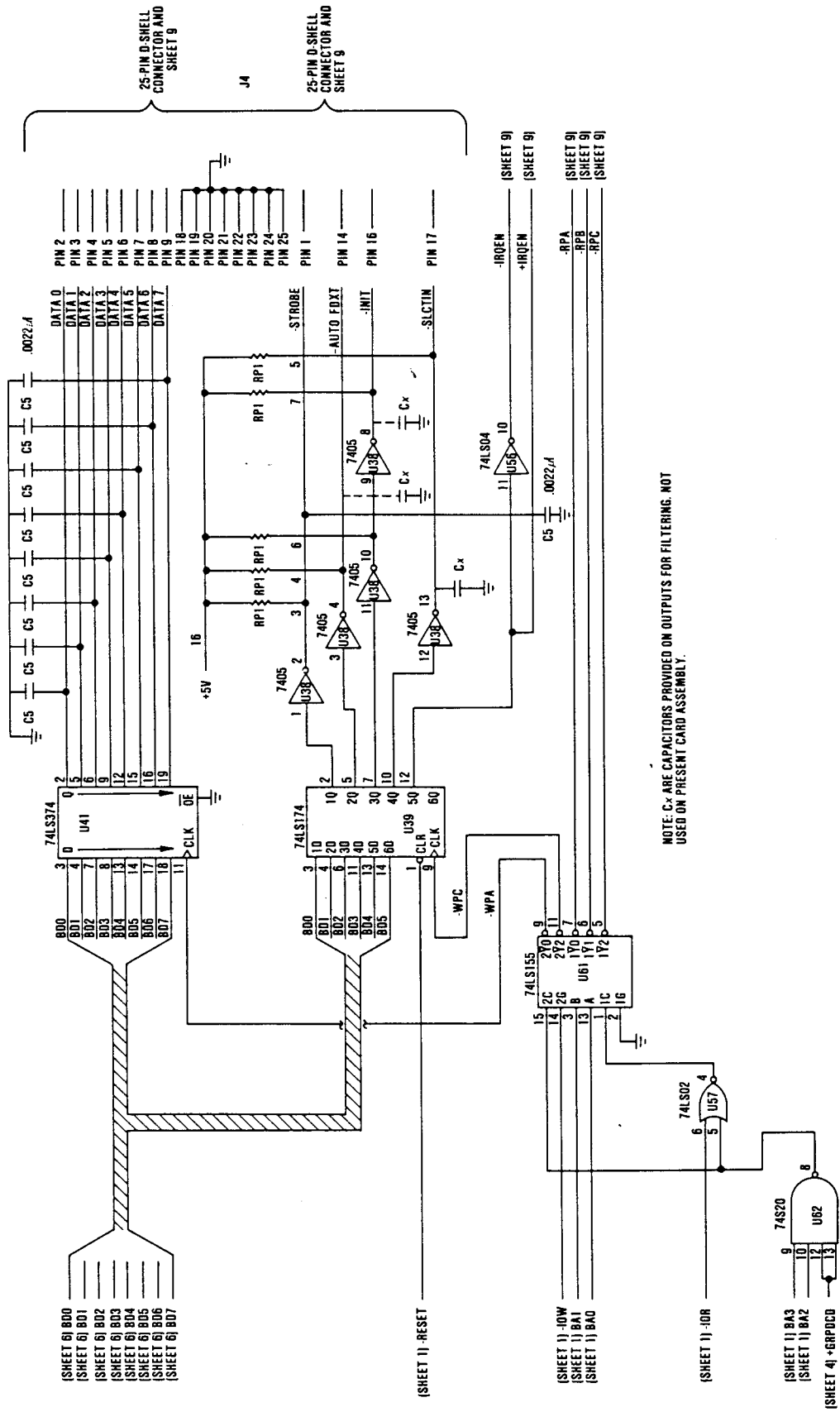


Monochrome Display Adapter (Sheet 6 of 10)

D-32 Logic Diagrams

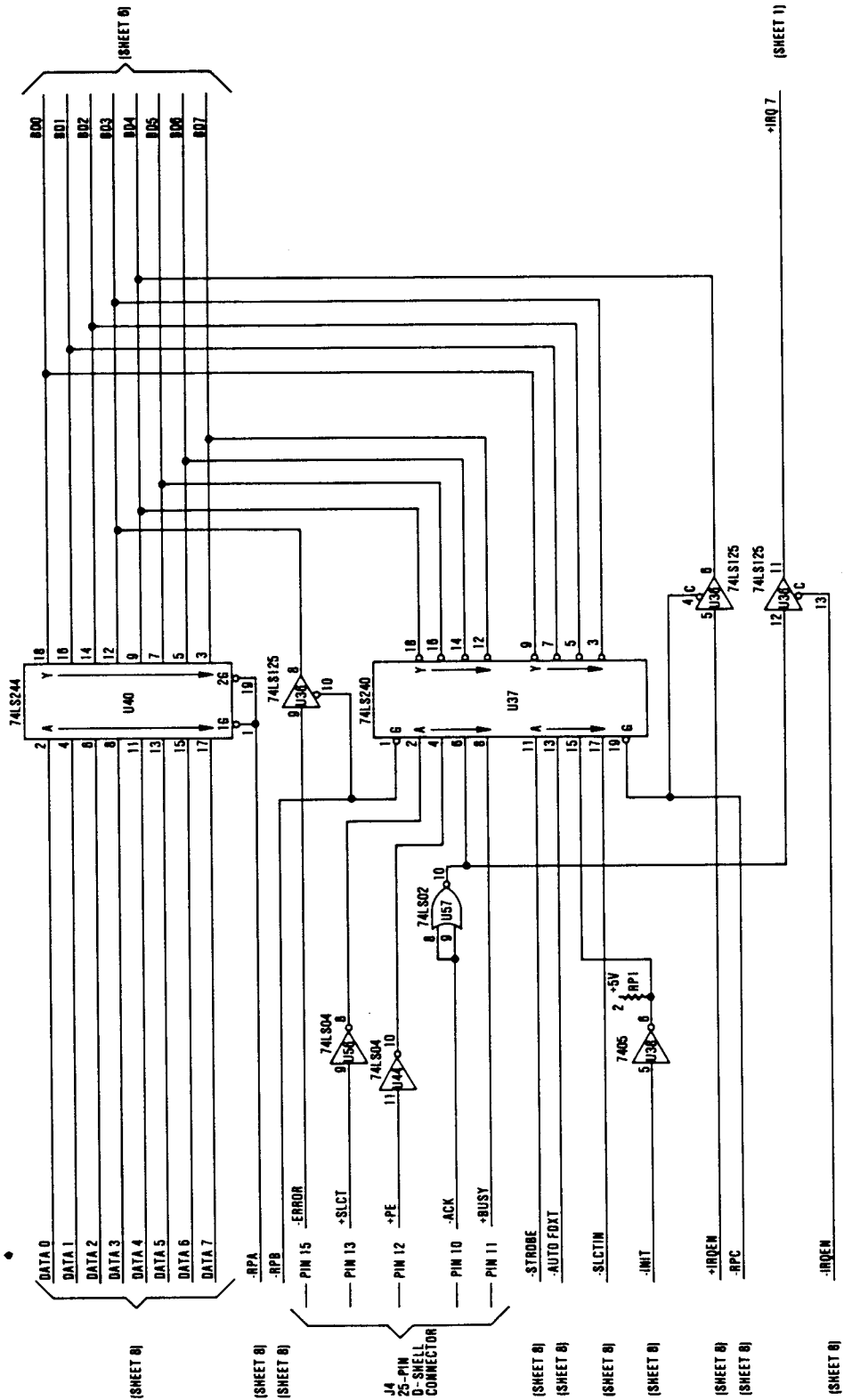


Monochrome Display Adapter (Sheet 7 of 10)

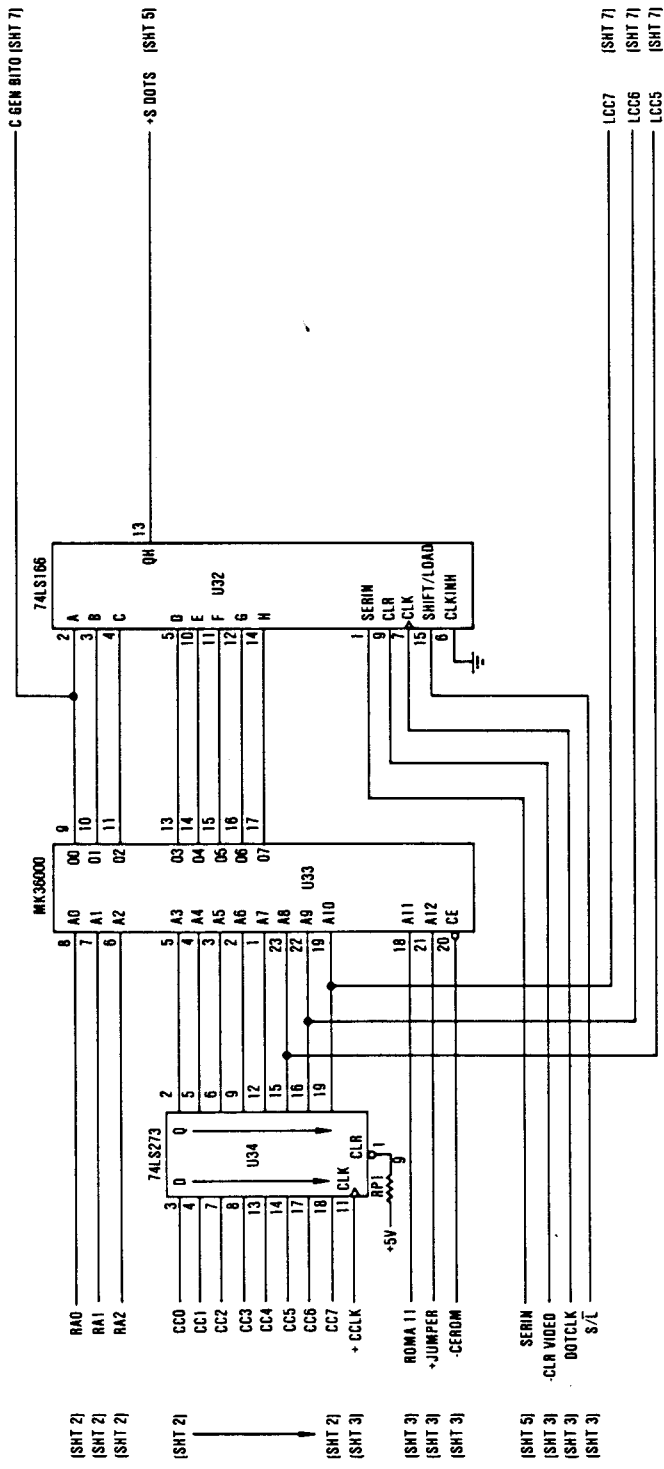


NOTE: Cx ARE CAPACITORS PROVIDED ON OUTPUTS FOR FILTERING. NOT USED ON PRESENT CARD ASSEMBLY.

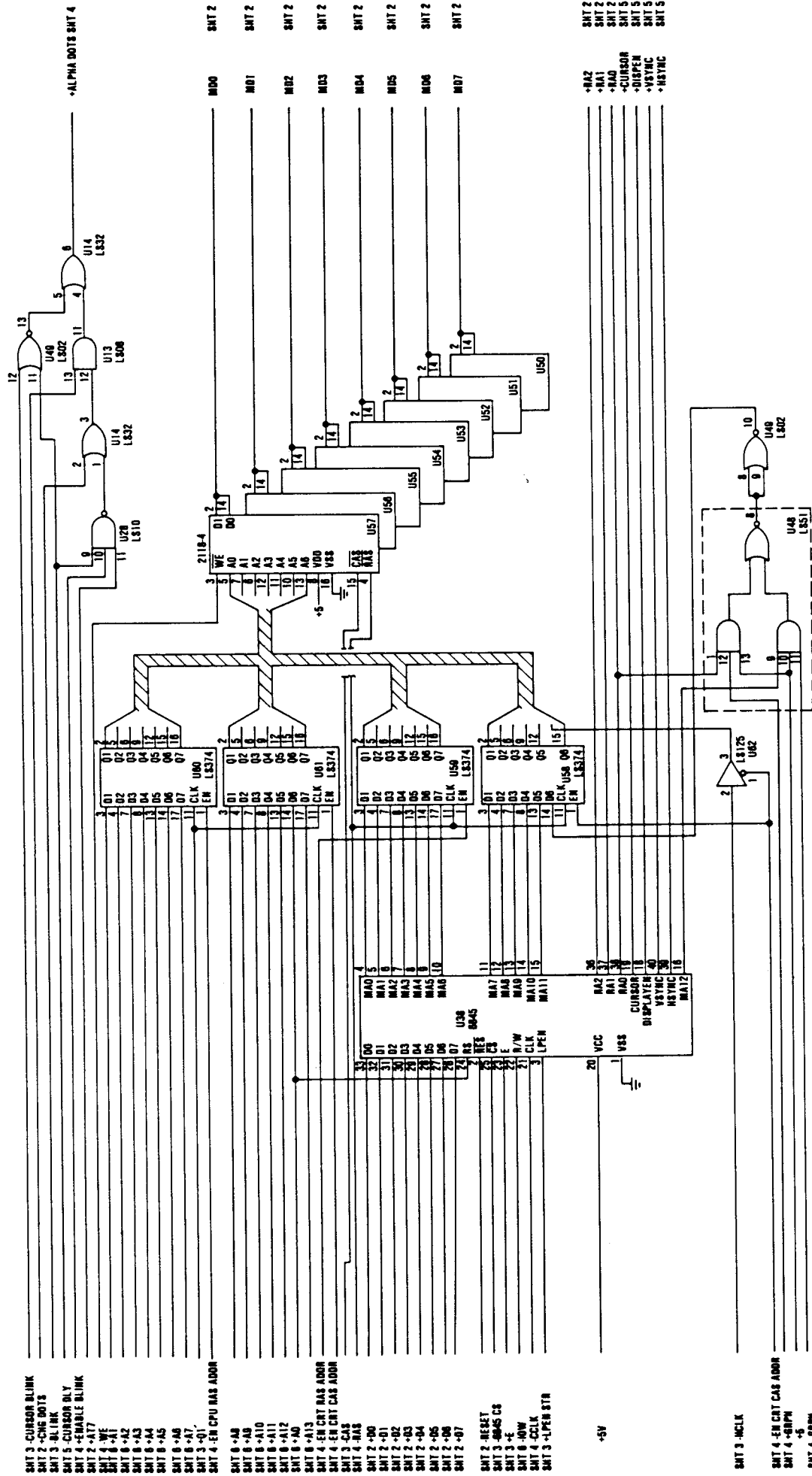
Monochrome Display Adapter (Sheet 8 of 10)

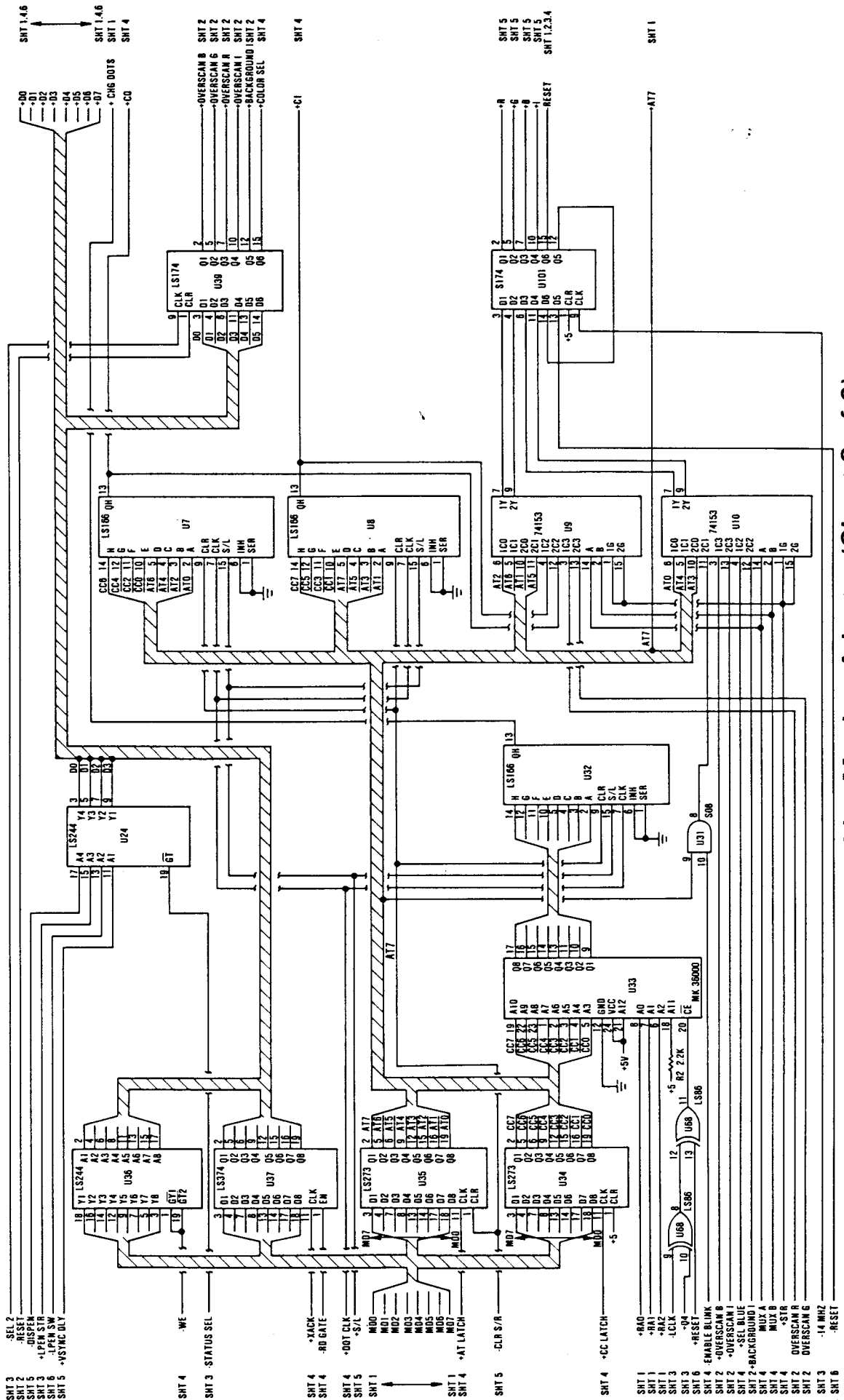


Monochrome Display Adapter (Sheet 9 of 10)

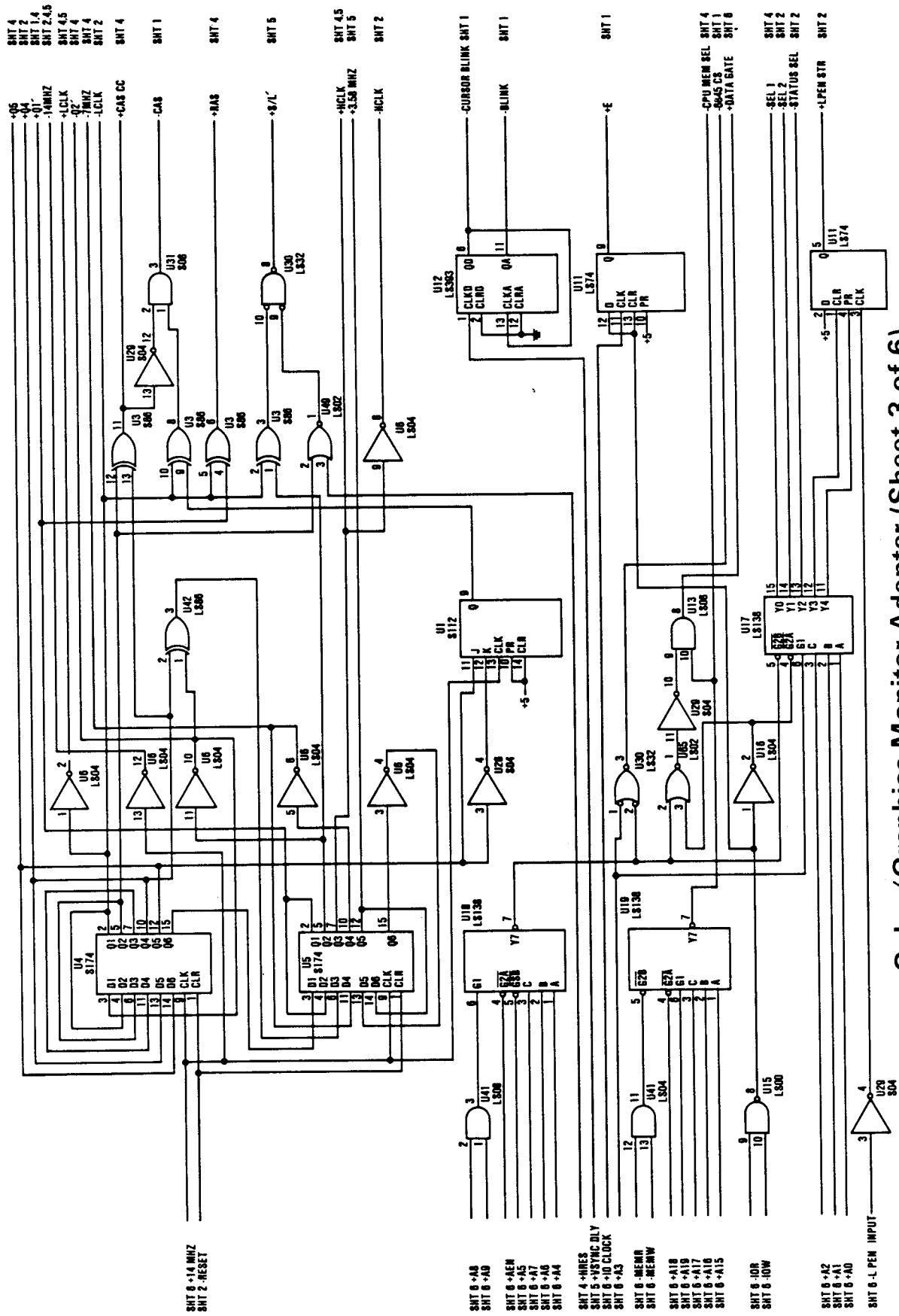


D-36 Logic Diagrams

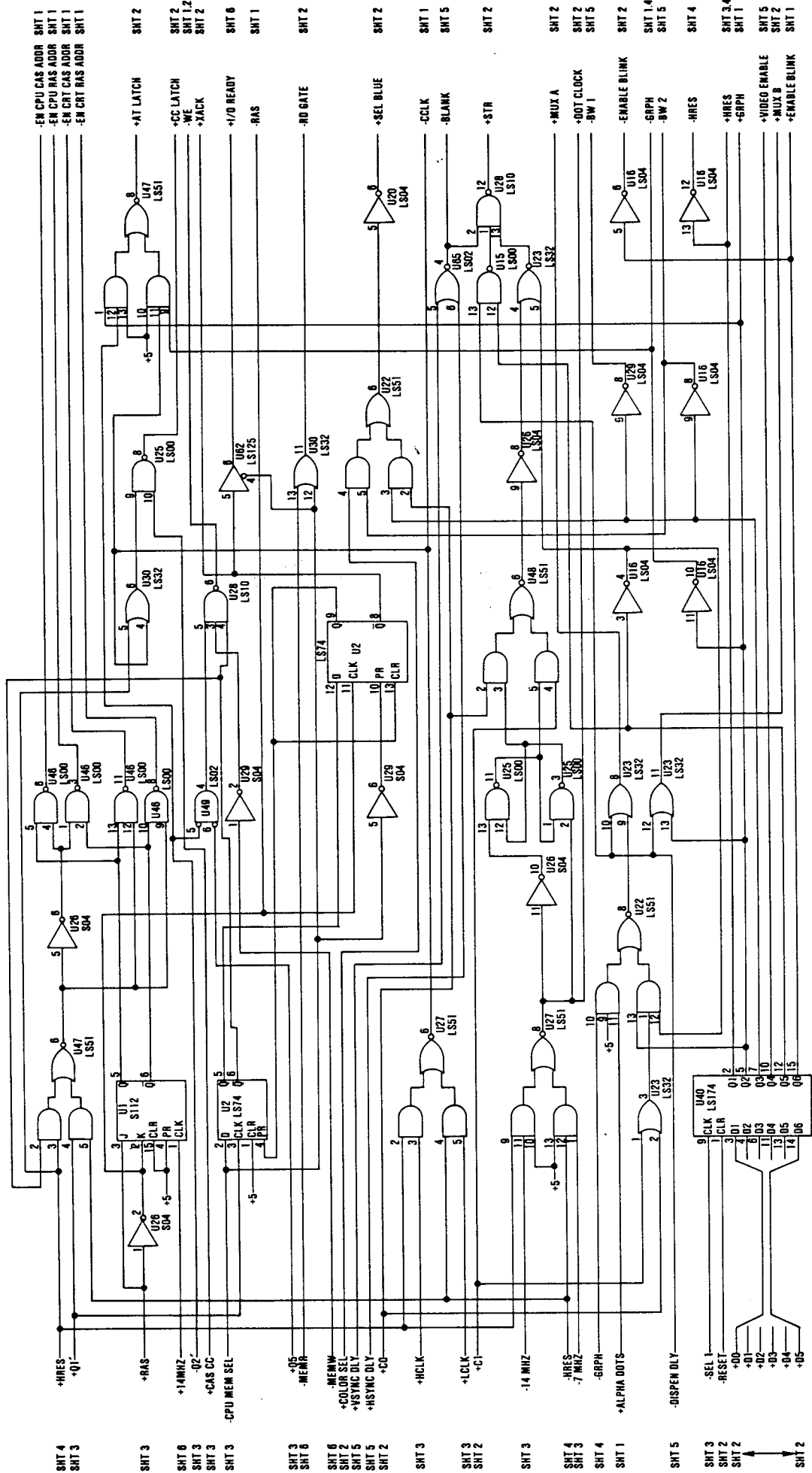




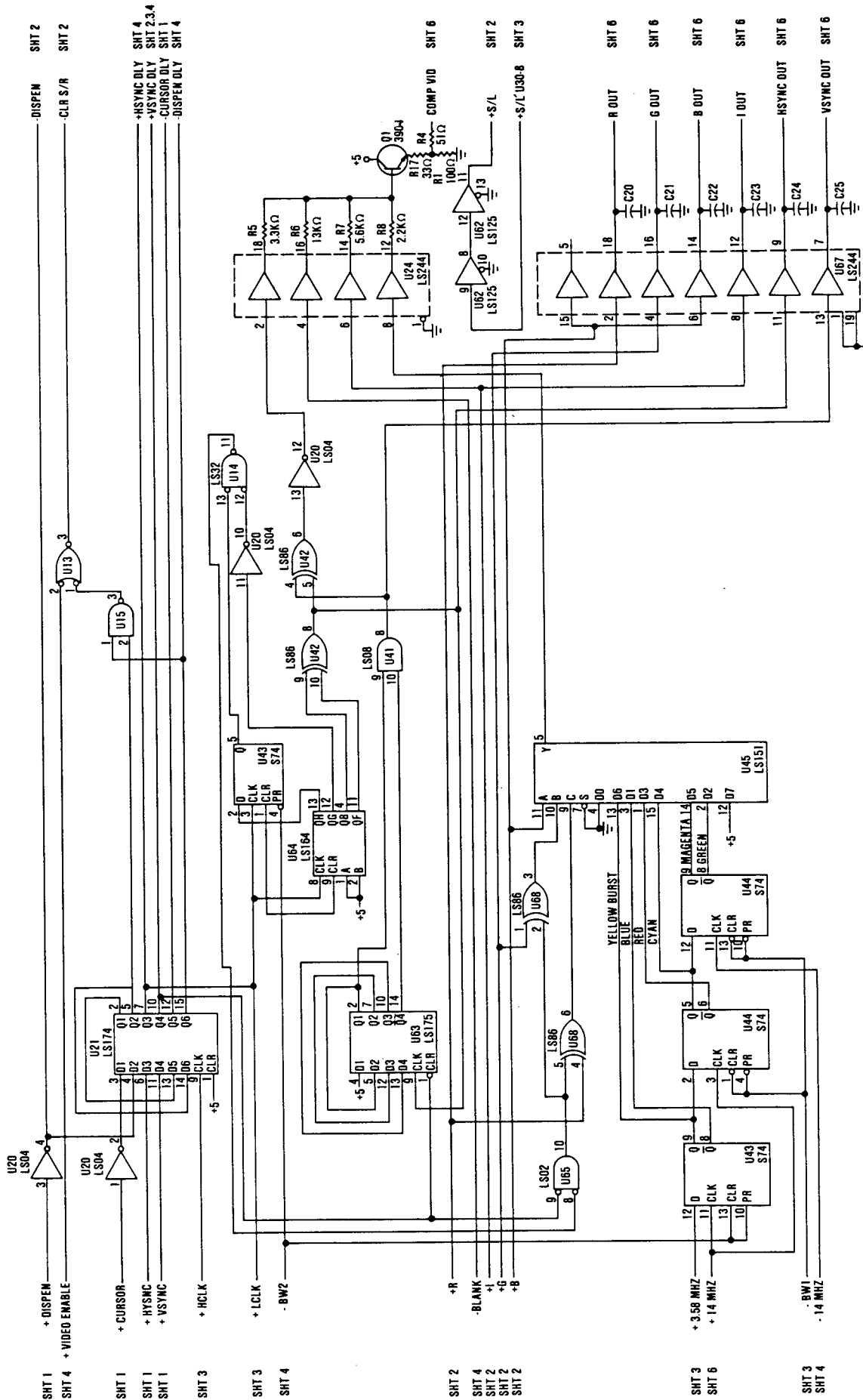
Color/Graphics Monitor Adapter (Sheet 2 of 6)



Color/Graphics Monitor Adapter (Sheet 3 of 6)

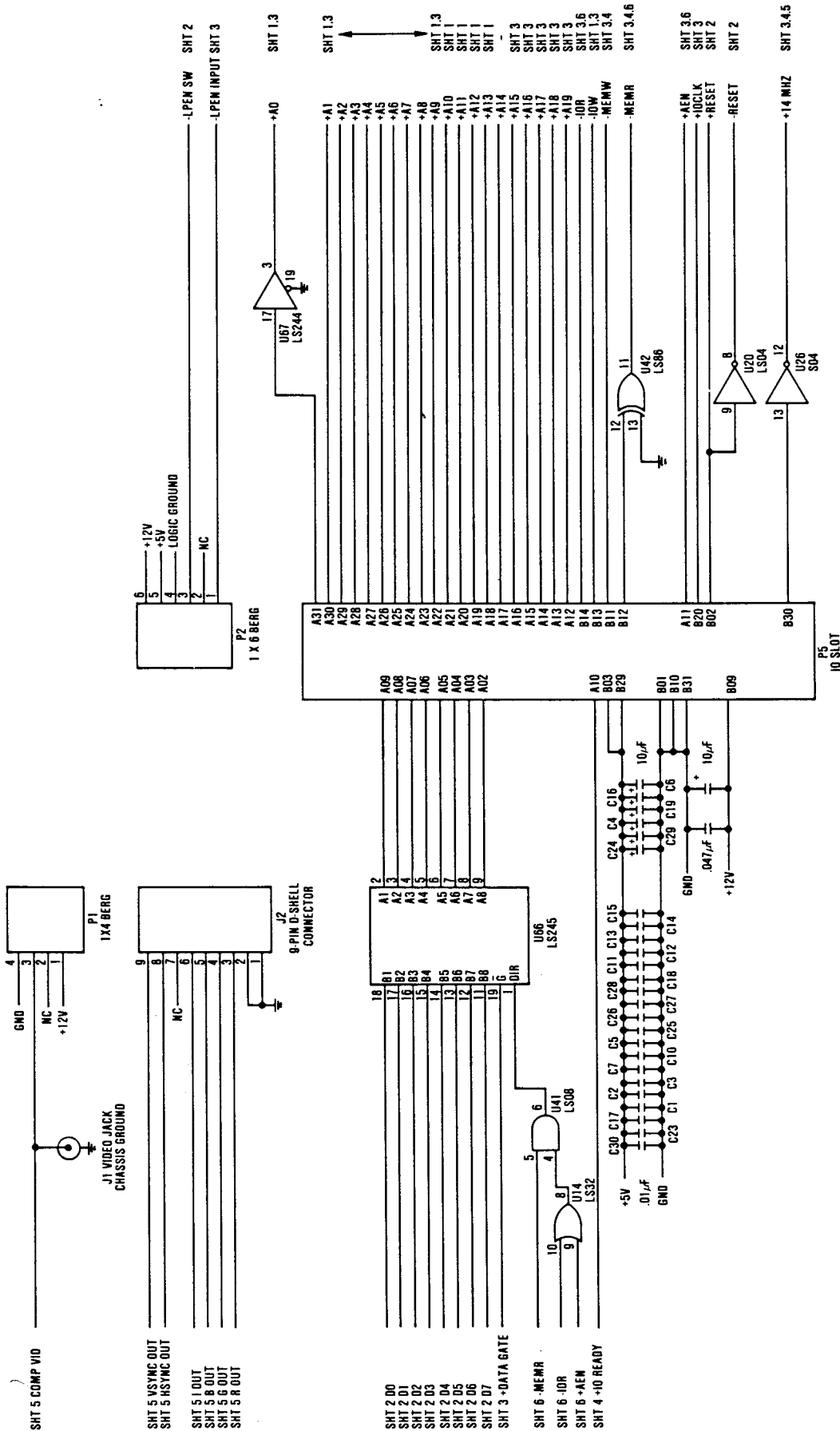


Color/Graphics Monitor Adapter (Sheet 4 of 6)

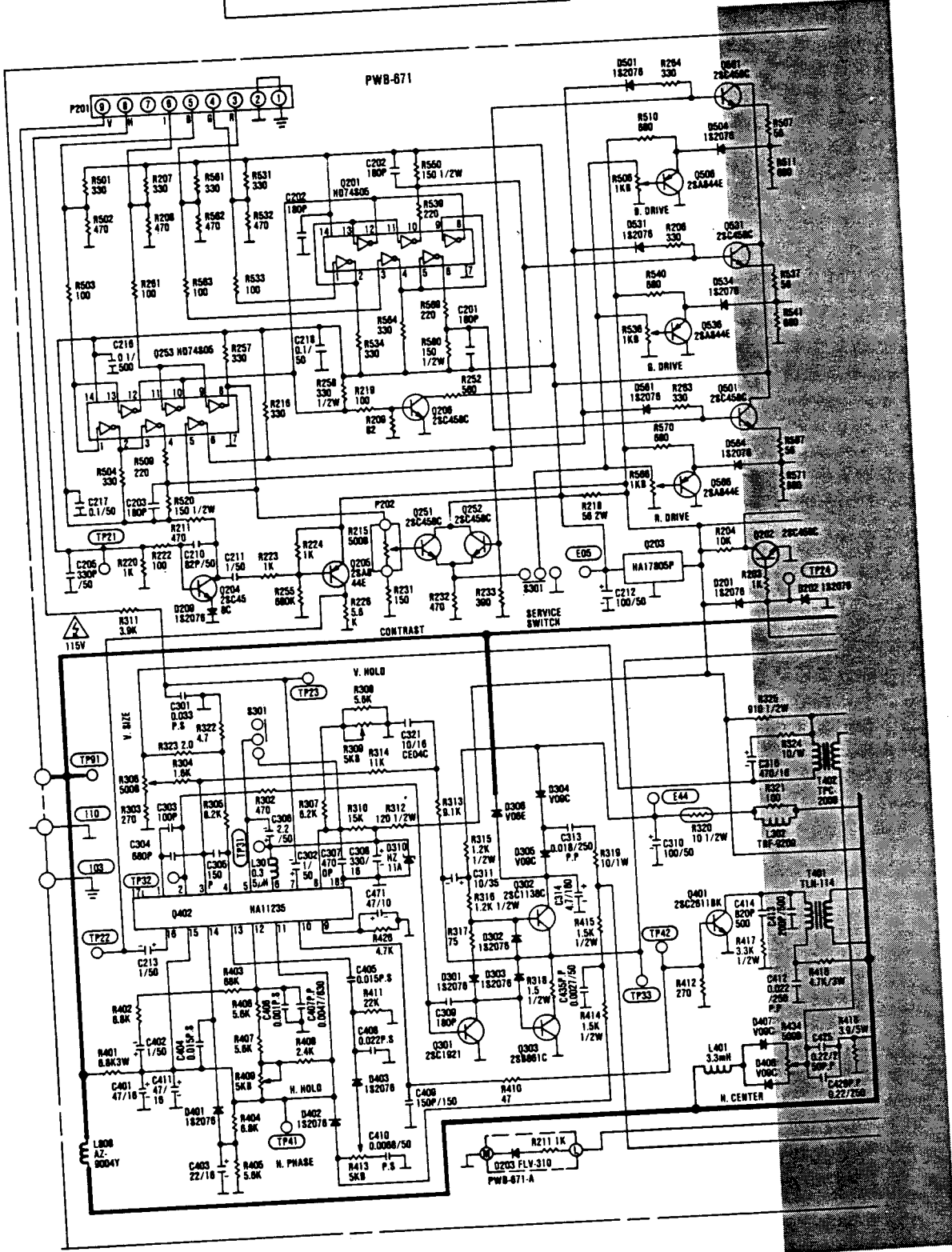


Color/Graphics Monitor Adapter (Sheet 5 of 6)

INTERFACE PAGE

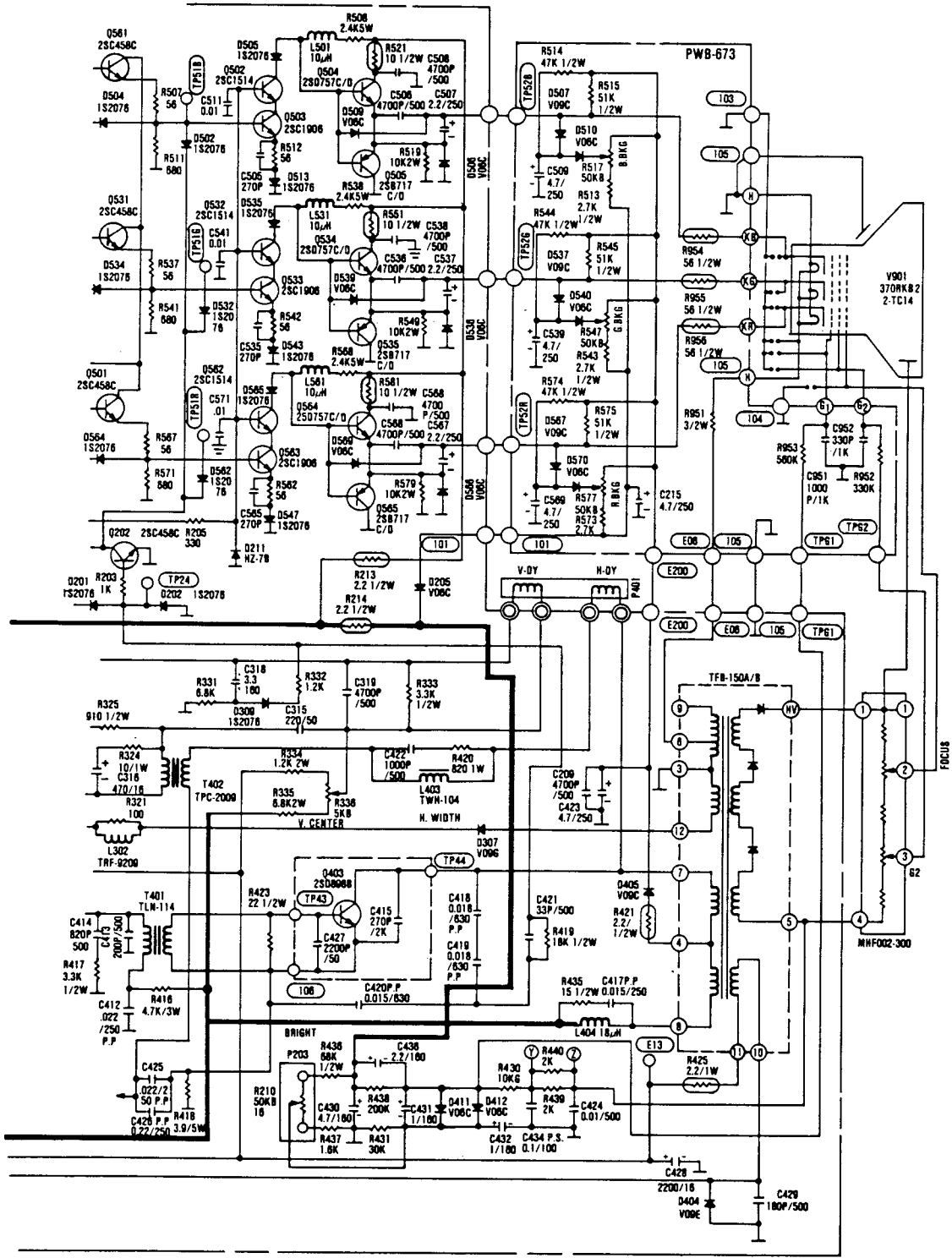


DANGER
HAZARDOUS VOLTAGES
UP TO 450 VOLTS EXIST
ON THE PRINTED
CIRCUIT BOARDS



Color Display (Sheet 1 of 1)

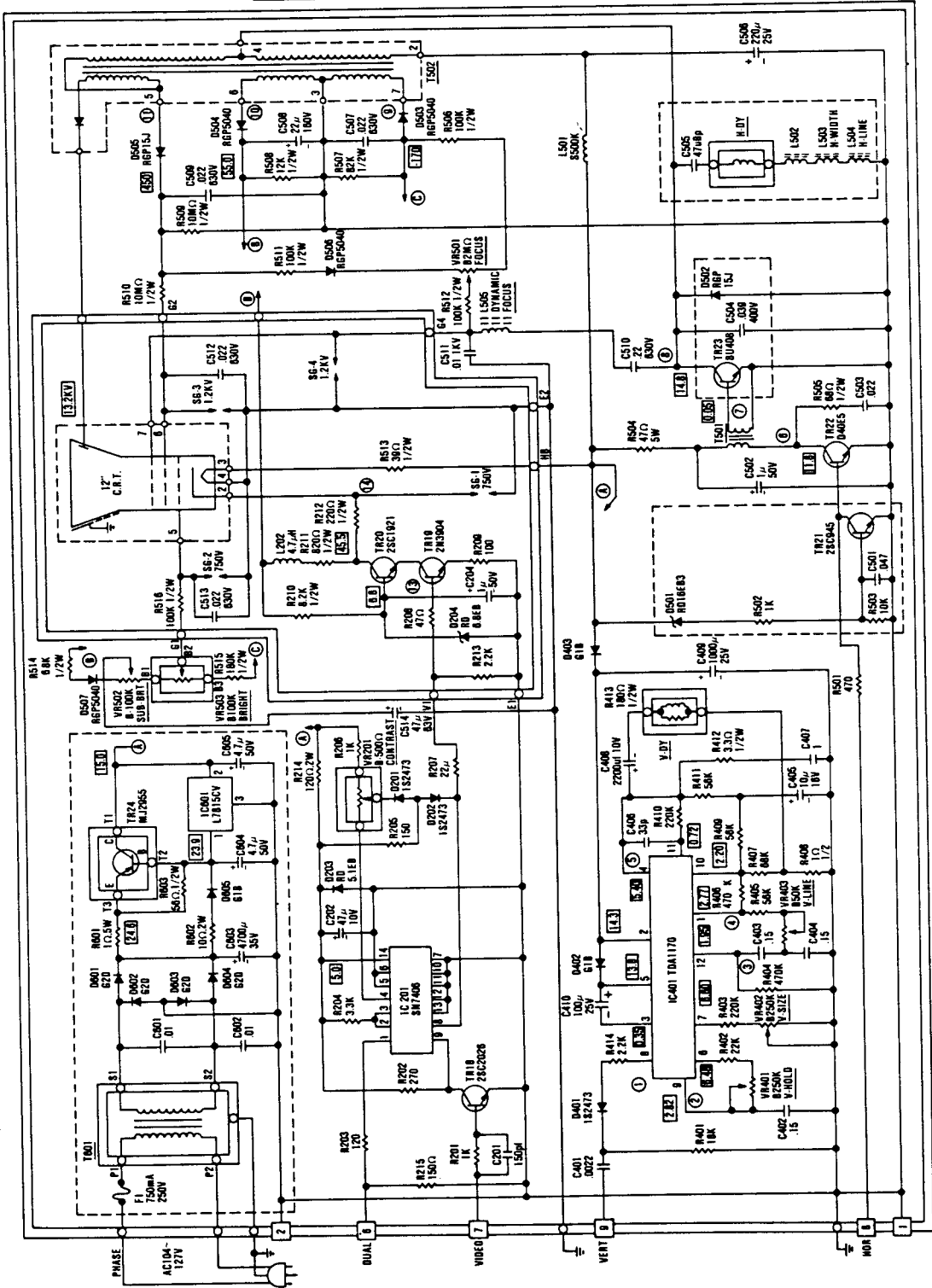
DANGER
HAZARDOUS VOLTAGES
UP TO 450 VOLTS EXIST
ON THE PRINTED
CIRCUIT BOARDS



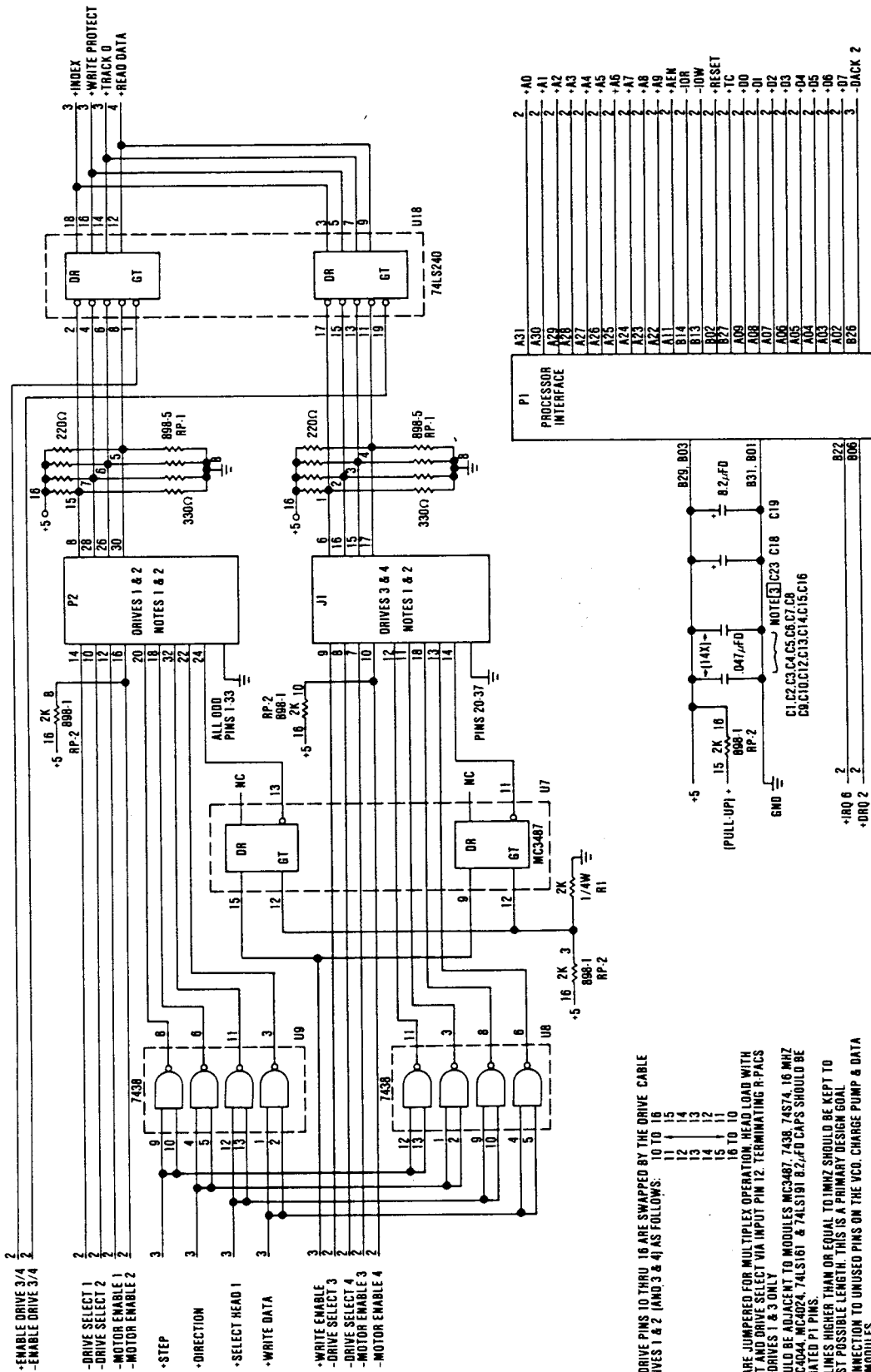
Color Display (Sheet 1 of 1)

DANGER
HAZARDOUS VOLTAGES
UP TO 450 VOLTS EXIST
ON THE PRINTED
CIRCUIT BOARDS

- NOTES:**
1. RESISTOR VALUES ARE IN OHMS UNLESS OTHERWISE INDICATED.
 2. ALL RESISTORS ARE 1/4W EXCEPT WHERE OTHERWISE INDICATED.
 3. ALL CAPACITORS ARE 50V EXCEPT WHERE OTHERWISE INDICATED.
 4. CAPACITOR VALUES ARE μ F UNLESS OTHERWISE INDICATED. μ F = 10⁻⁶.
 5. AC WIRING INFORMATION:
 PHASE = BLACK/BROWN WIRE
 NEUTRAL = WHITE/BLUE WIRE
 GROUND = GREEN AND YELLOW WIRE
IMPORTANT: THE PHASE WIRE MUST GO TO THE FUSED SIDE OF TRANSFORMER.



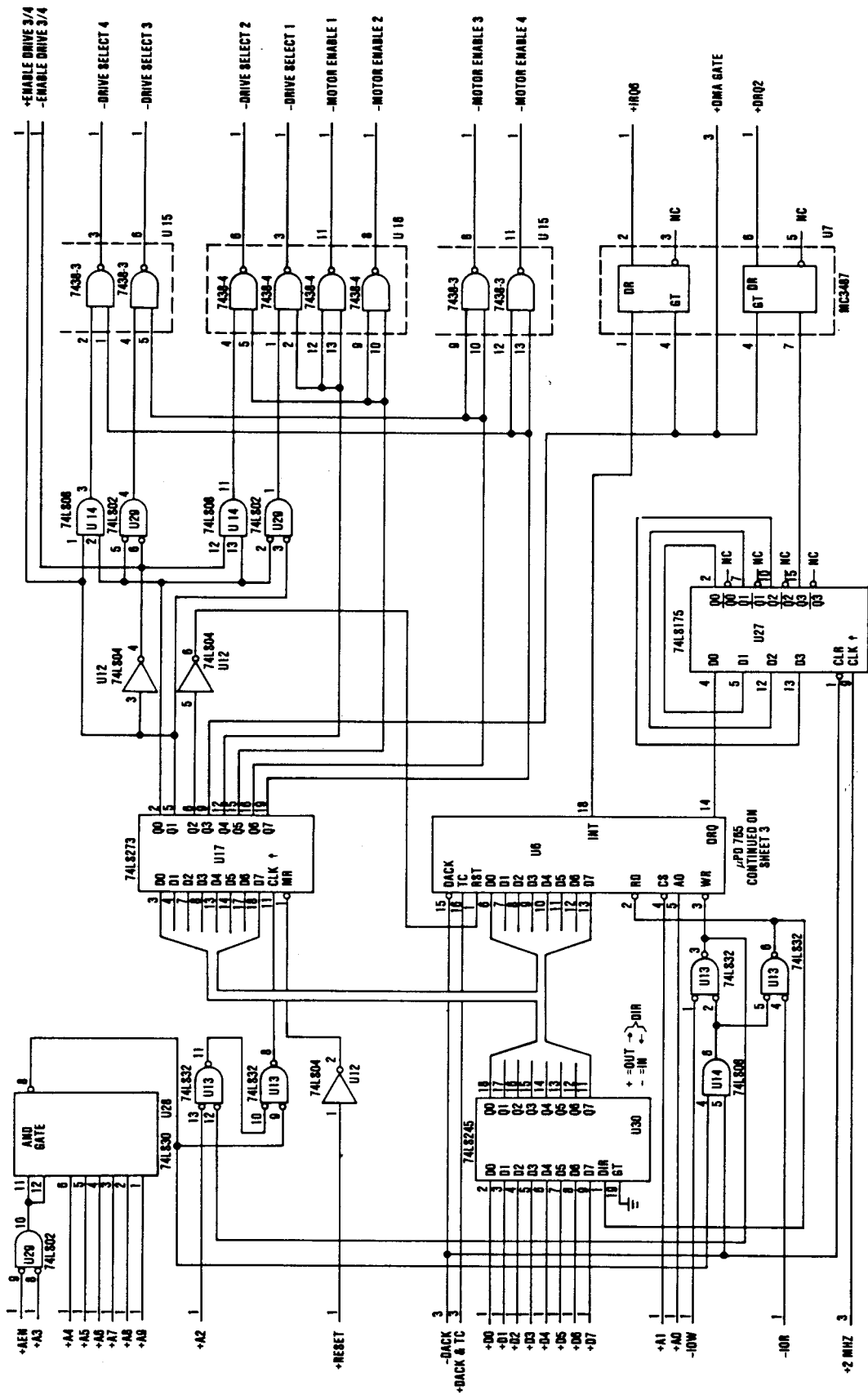
Monochrome Display (Sheet 1 of 1)



NOTES:

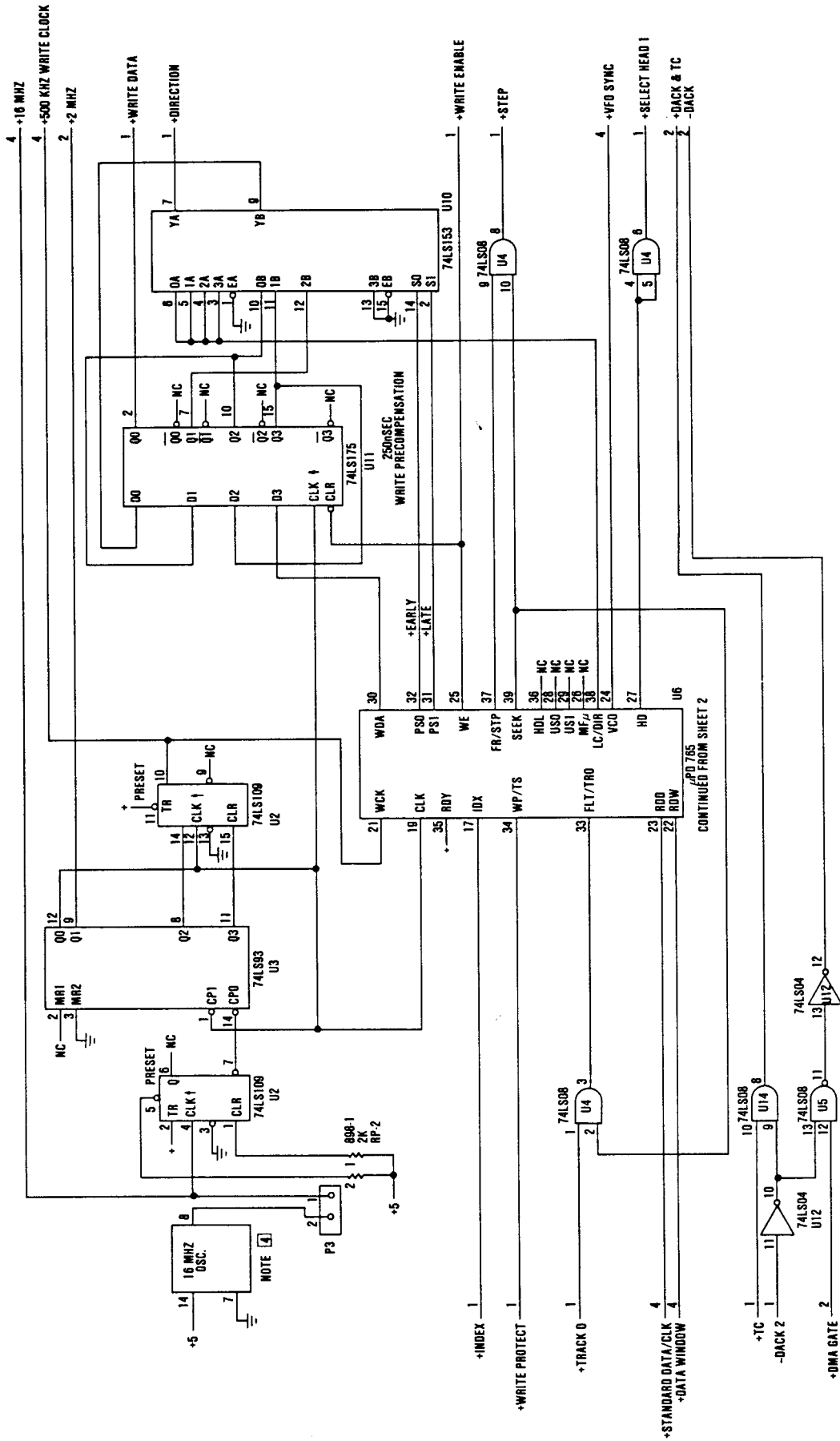
1. SIGNALS ON DRIVE PINS 10 THRU 16 ARE SWAPPED BY THE DRIVE CABLE BETWEEN DRIVES 1 & 2 (AND 3 & 4) AS FOLLOWS:
2. ALL DRIVES ARE JUMPERED FOR MULTIPLEX OPERATION. HEAD LOAD WITH DRIVE SELECT AND DRIVE SELECT VIA INPUT PIN 12. TERMINATING R-FACS ARE LEFT IN DRIVES 1 & 3 ONLY.
3. OSC. RP-1, MC4044, MC4024, 74LS161 & 74LS191 8.2μF CAPS SHOULD BE NEAR ASSOCIATED P1 PINS.
4. ALL SIGNAL LINES HIGHER THAN OR EQUAL TO 1MHz SHOULD BE KEPT TO THE SHORTEST POSSIBLE LENGTH. THIS IS A PRIMARY DESIGN GOAL.
5. MAKE NO CONNECTION TO UNUSED PINS ON THE VCC, CHARGE PUMP & DATA SEPARATOR MODULES.
6. ALL VOLTAGE AND GROUND CONNECTORS TO THE VCC, CHARGE PUMP AND ASSOCIATED DISCRETE COMPONENTS SHOULD BE SEPARATE FROM OTHER CIRCUITS AND THEN JOINED TO THE OTHER CIRCUITS AT ONE POINT.

5-1/4 Inch Diskette Drive Adapter (Sheet 1 of 4)



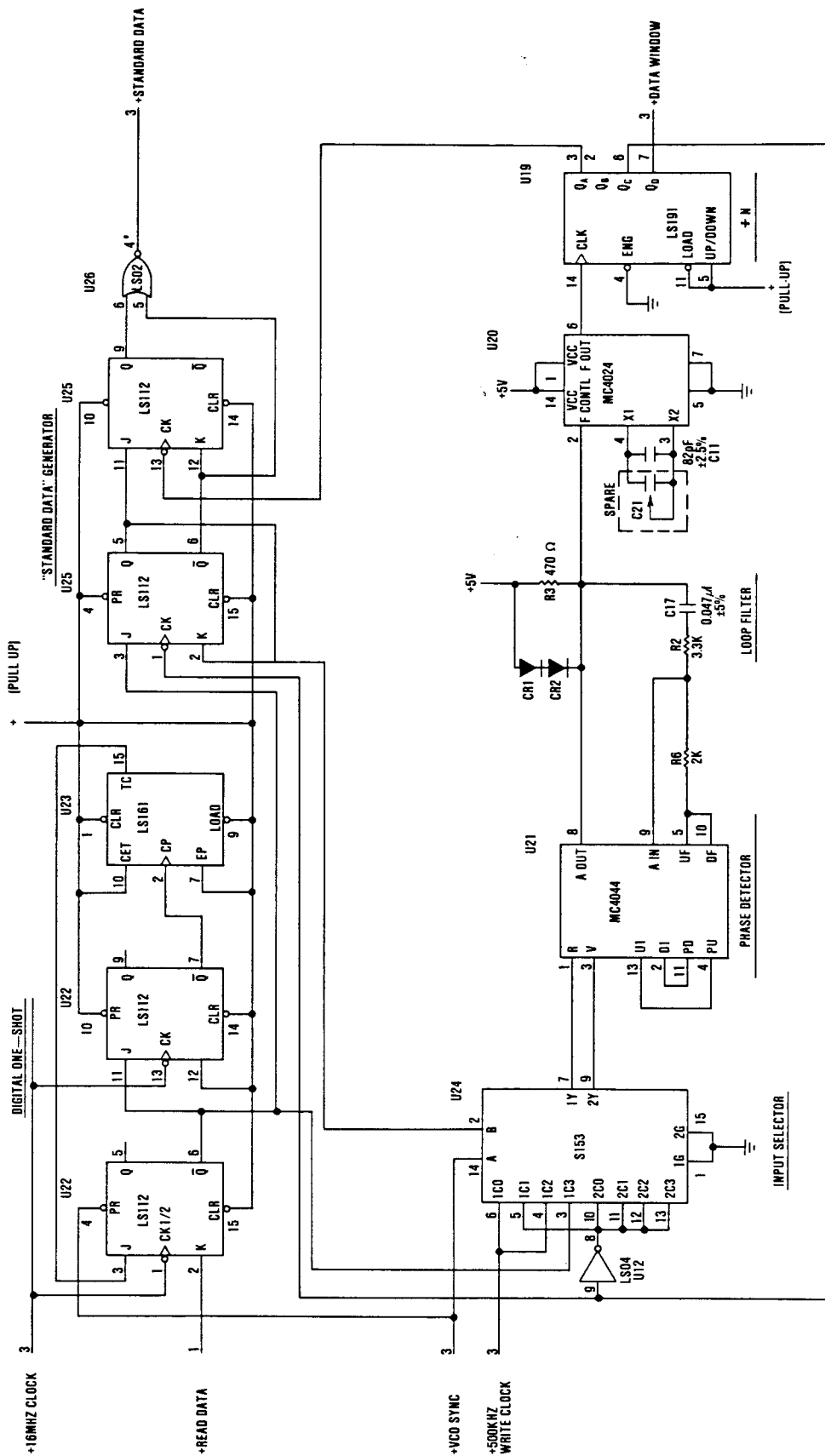
5-1/4 Inch Diskette Drive Adapter (Sheet 2 of 4)

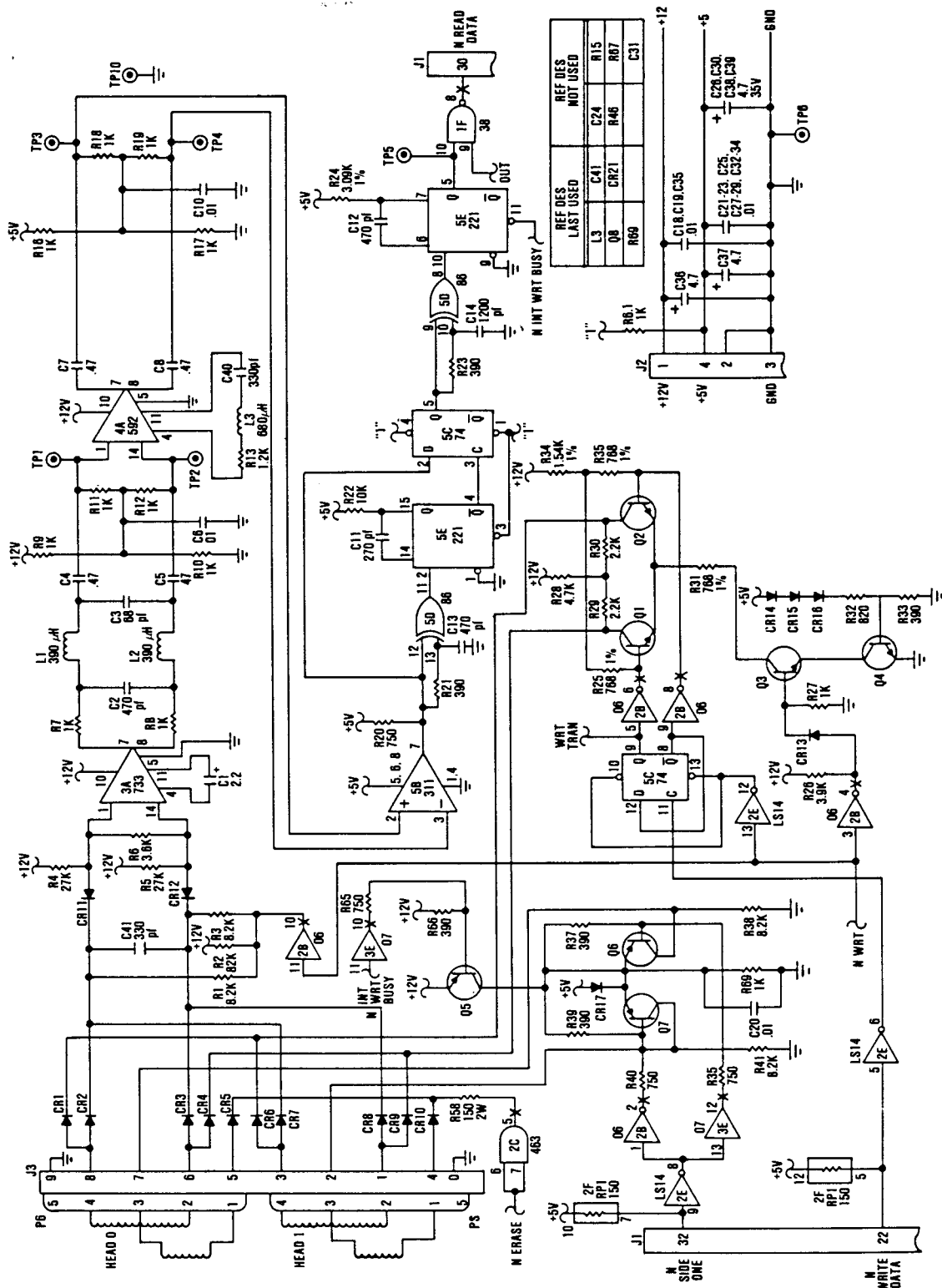
CONTINUED ON SHEET 3



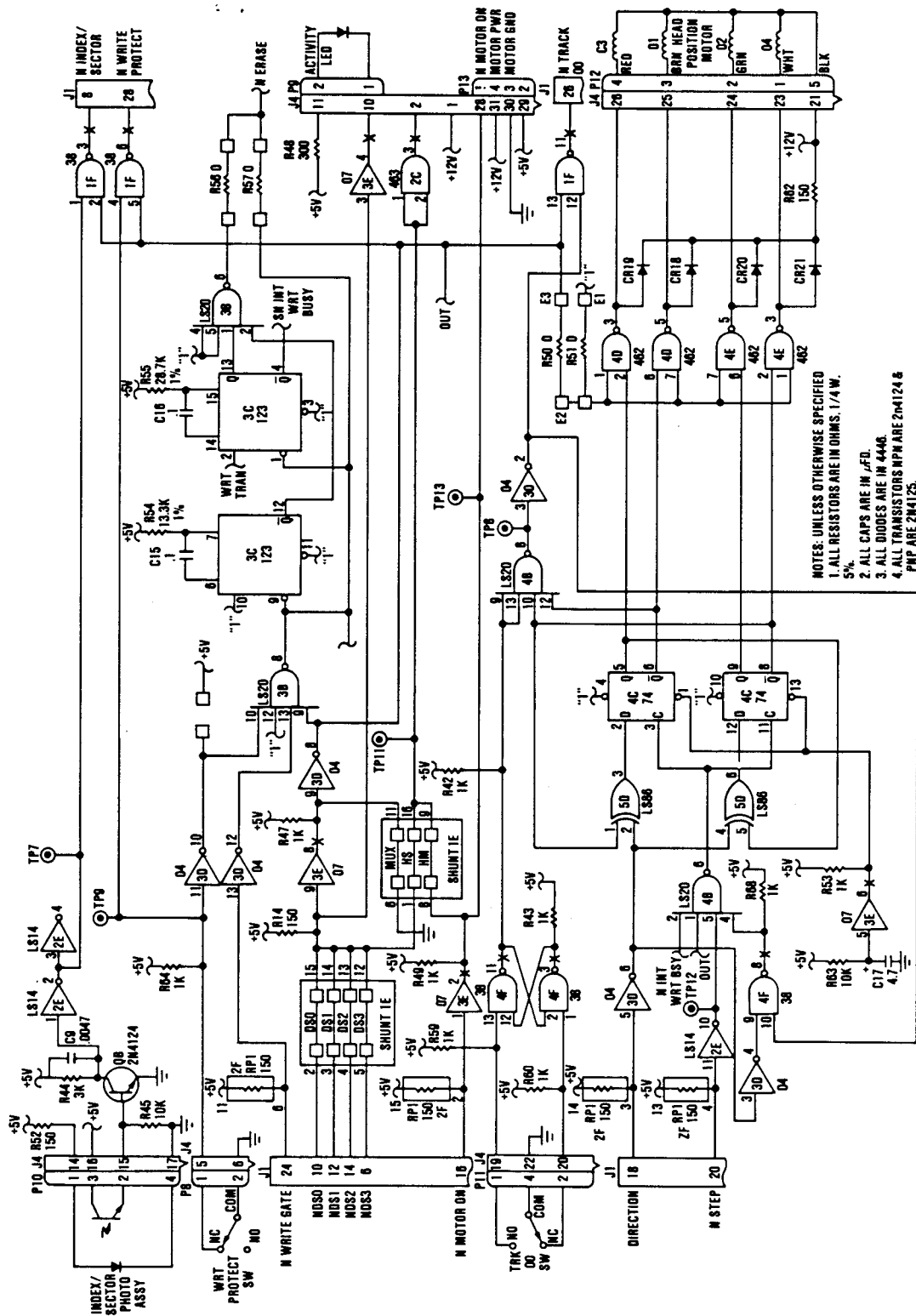
NOTE:
 U4 (74LS08) PINS 12 AND 13 ARE CONNECTED ONLY ON CARDS BUILT
 USING RAW CARD P/N 5001283

5-1/4 Inch Diskette Drive Adapter (Sheet 3 of 4)



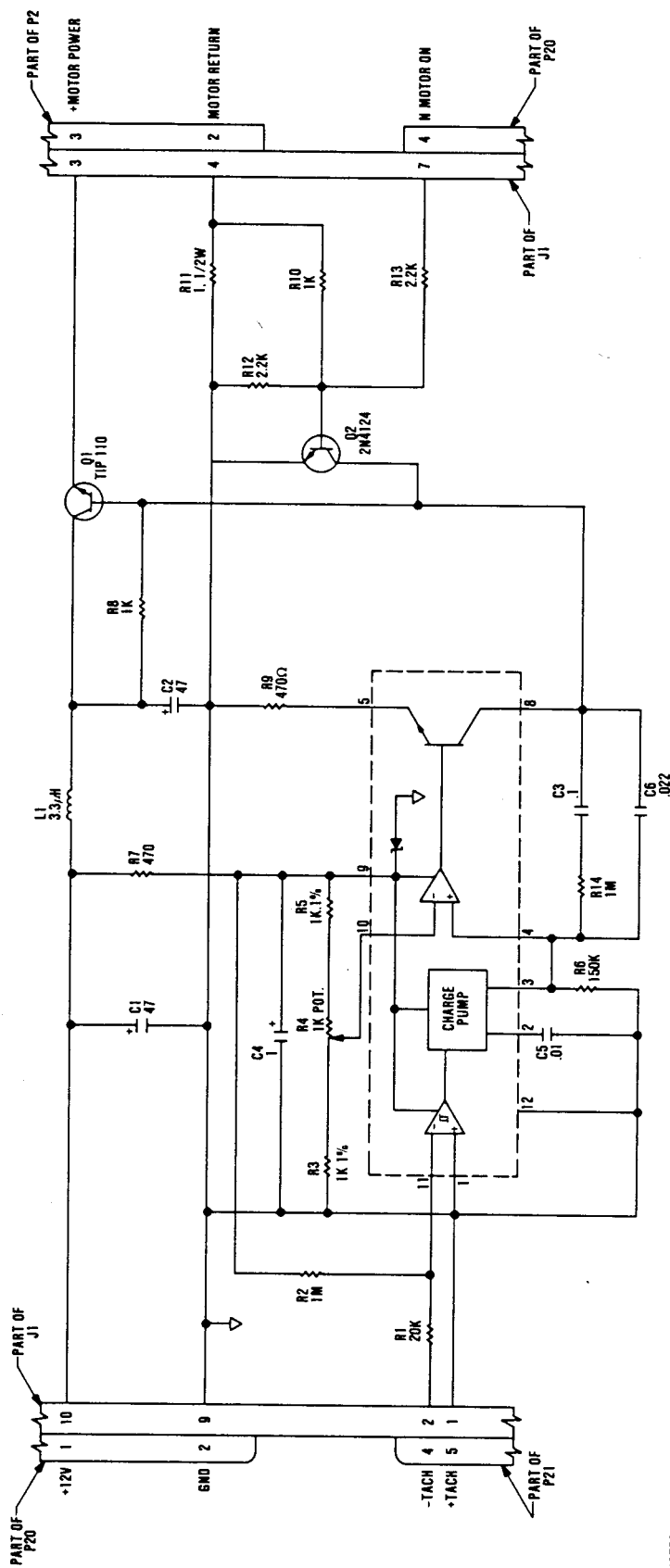


5-1/4 Inch Diskette Drive (Sheet 1 of 3)



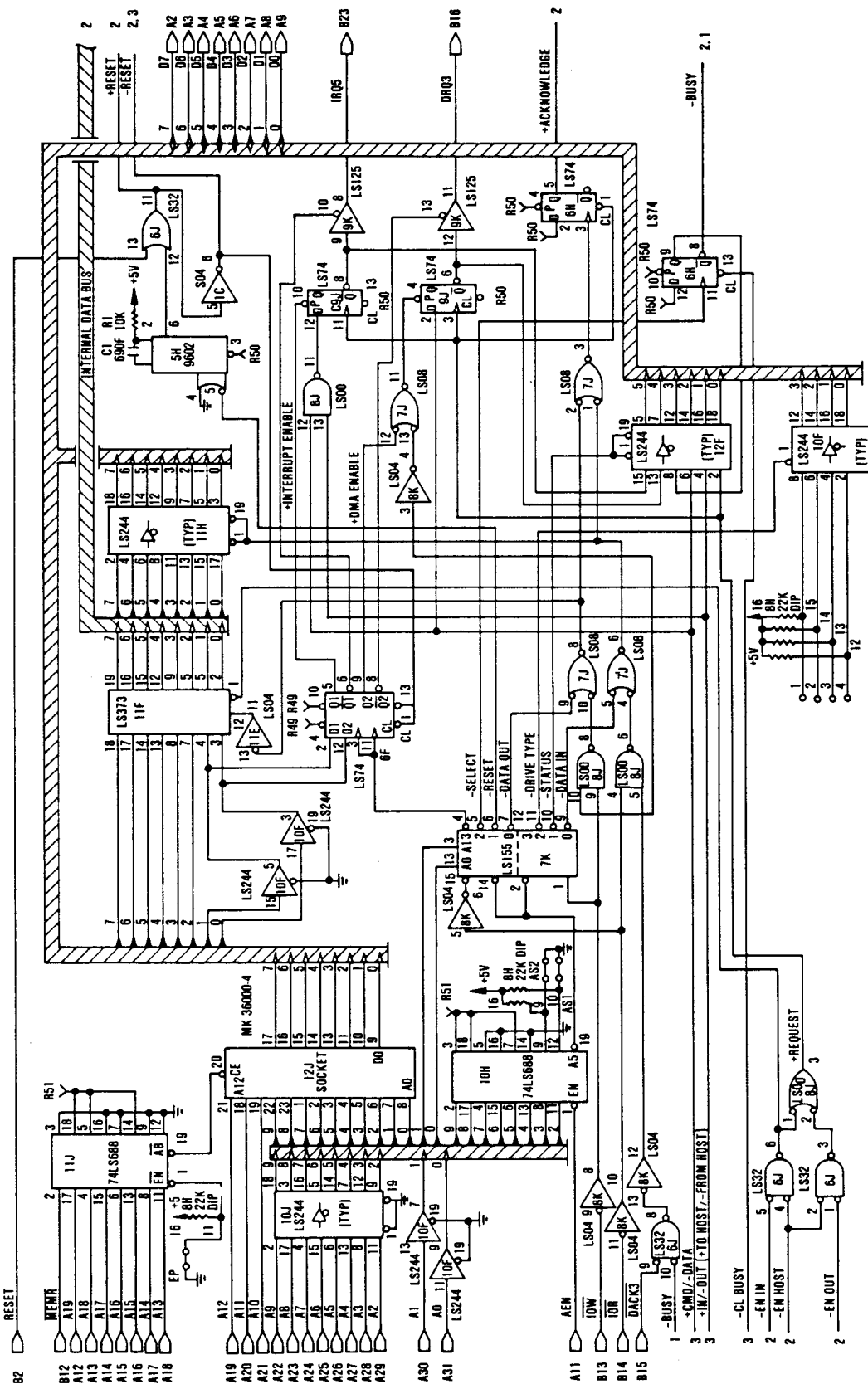
NOTES: UNLESS OTHERWISE SPECIFIED
 1. ALL RESISTORS ARE IN OHMS. 1/4 W.
 5%
 2. ALL CAPS ARE IN μ F.
 3. ALL DIODES ARE IN 4448
 4. ALL TRANSISTORS NPN ARE 2N4124 &
 PNP ARE 2N4125.

5-1/4 Inch Diskette Drive (Sheet 2 of 3)

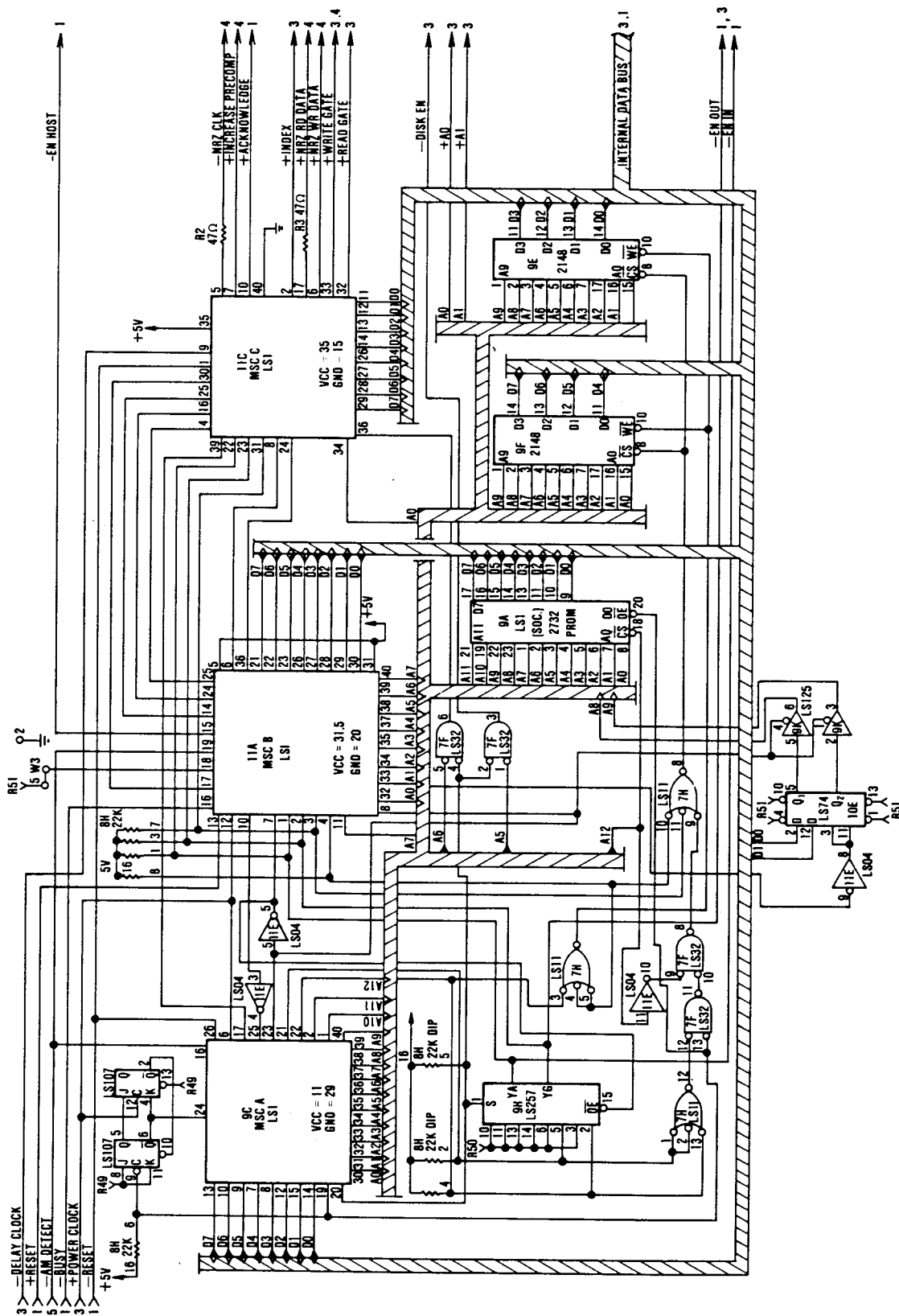


NOTES: UNLESS OTHERWISE SPECIFIED
 1. RESISTORS ARE IN OHMS: +5%, 1/4W.
 2. 1% RESISTORS ARE 1/6W.
 3. CAPACITORS ARE IN μ F: +20%, 35V.

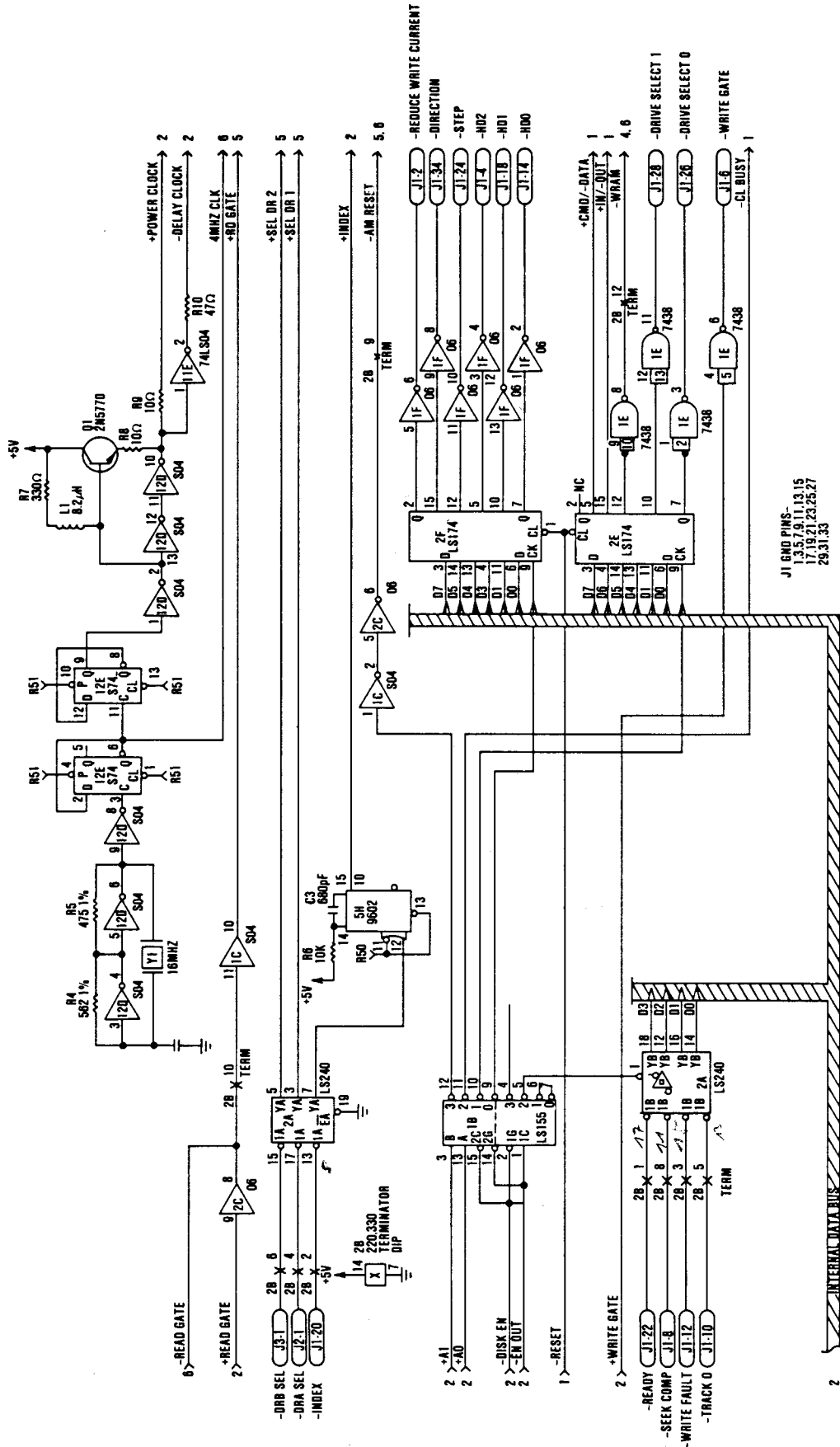
5-1/4 Inch Diskette Drive (Sheet 3 of 3)



Fixed Disk Drive Adapter (Sheet 1 of 6)

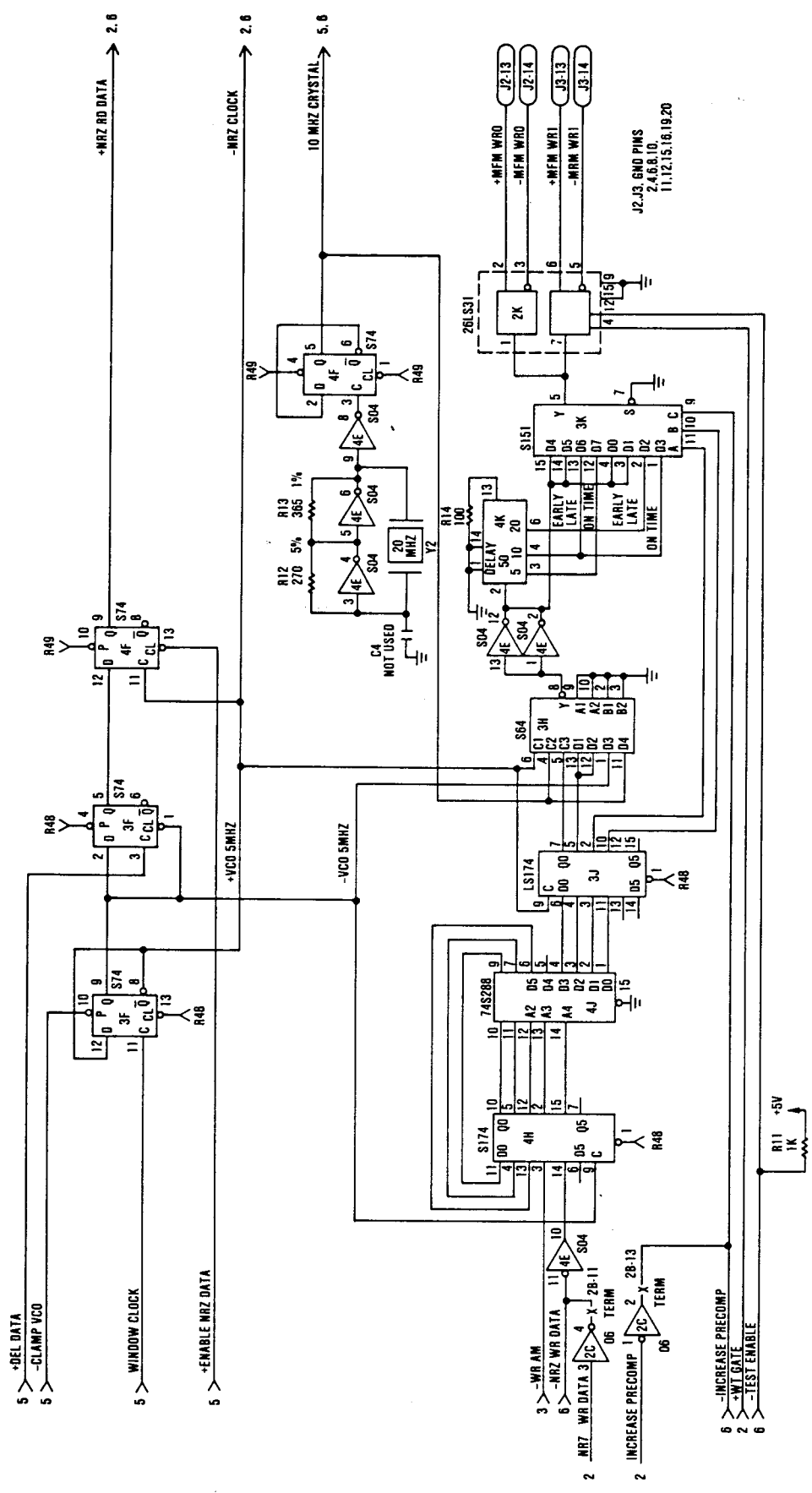


Fixed Disk Drive Adapter (Sheet 2 of 6)

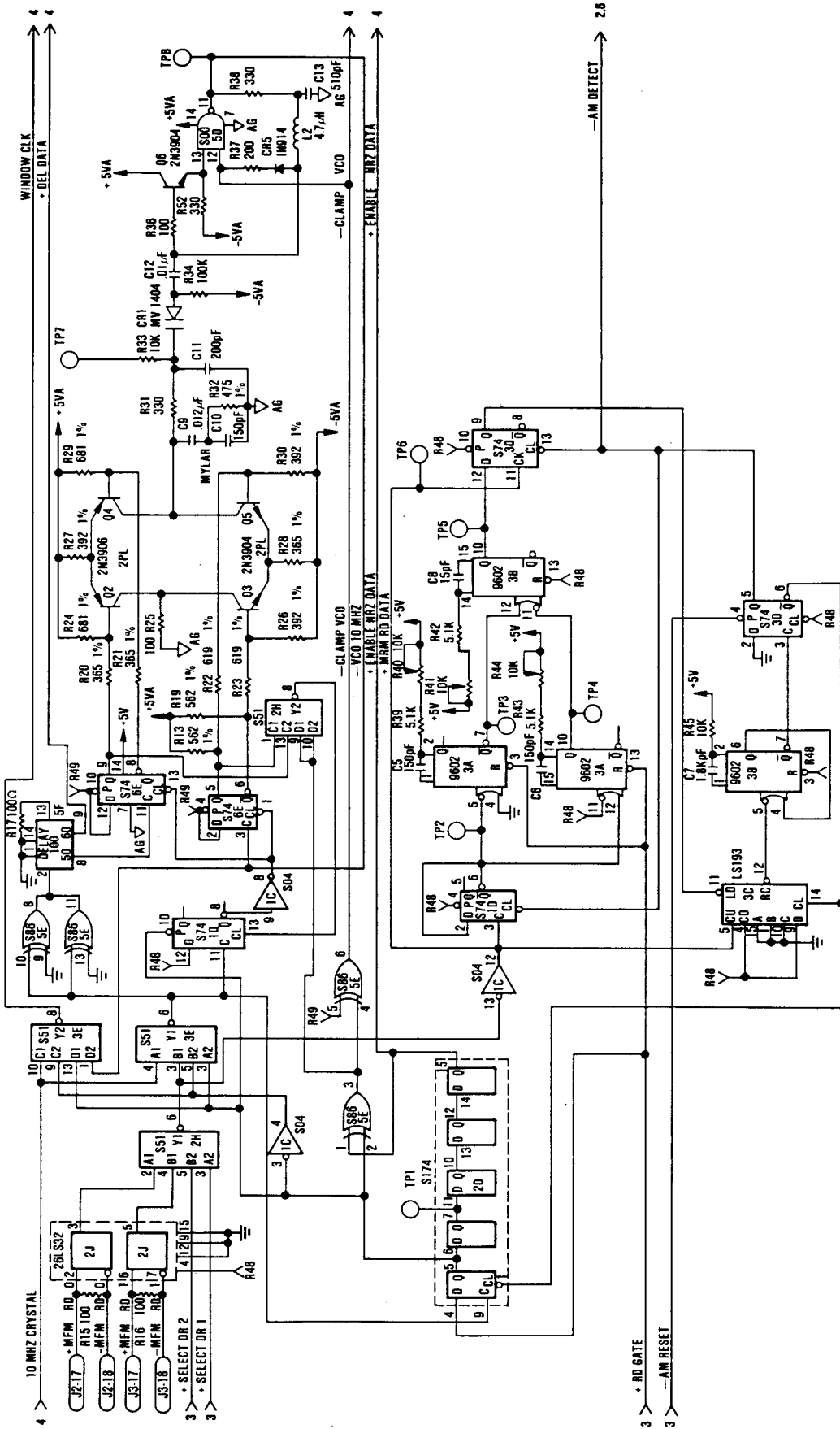


J1 GND PINS-
1,3,5,7,9,11,13,15
17,19,21,23,25,27
29,31,33

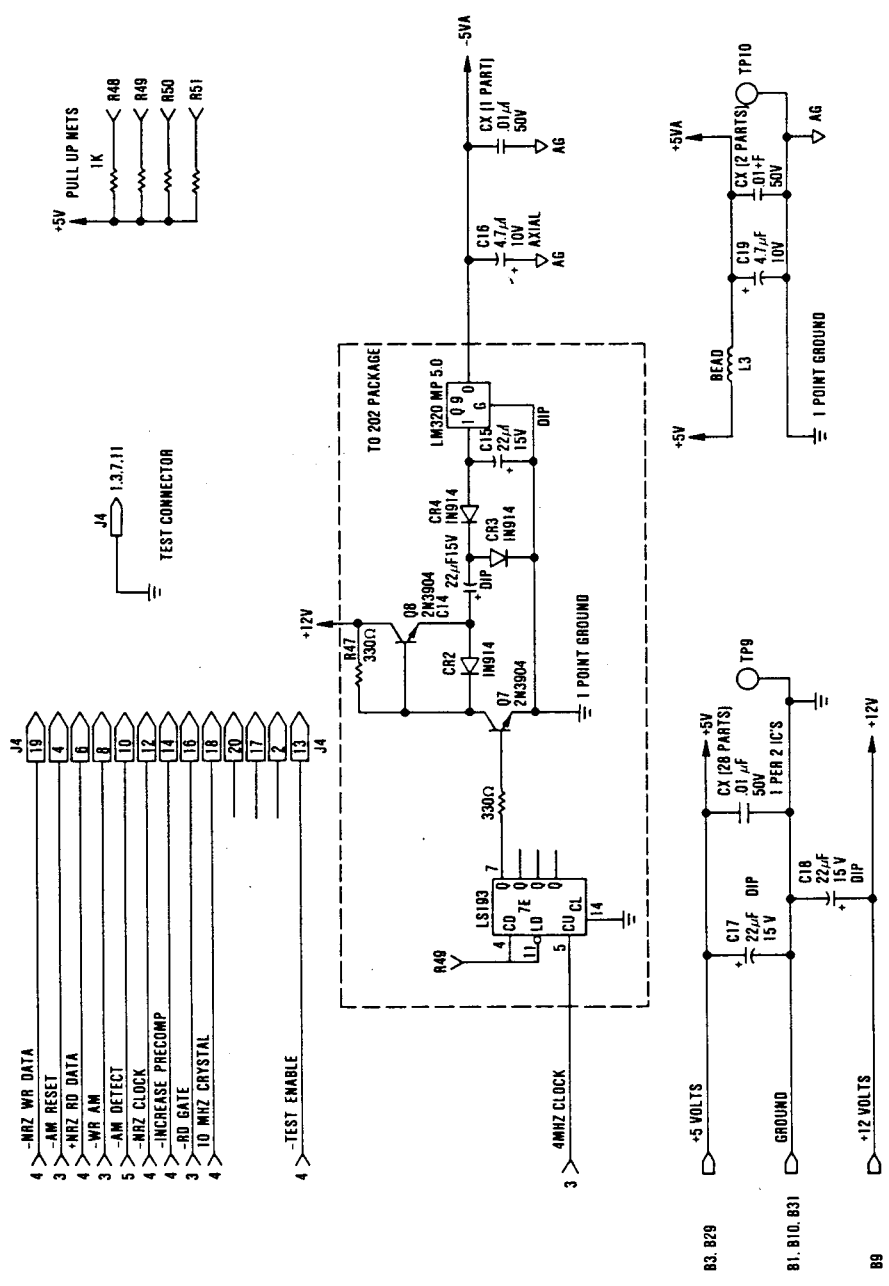
Fixed Disk Drive Adapter (Sheet 3 of 6)



Fixed Disk Drive Adapter (Sheet 4 of 6)

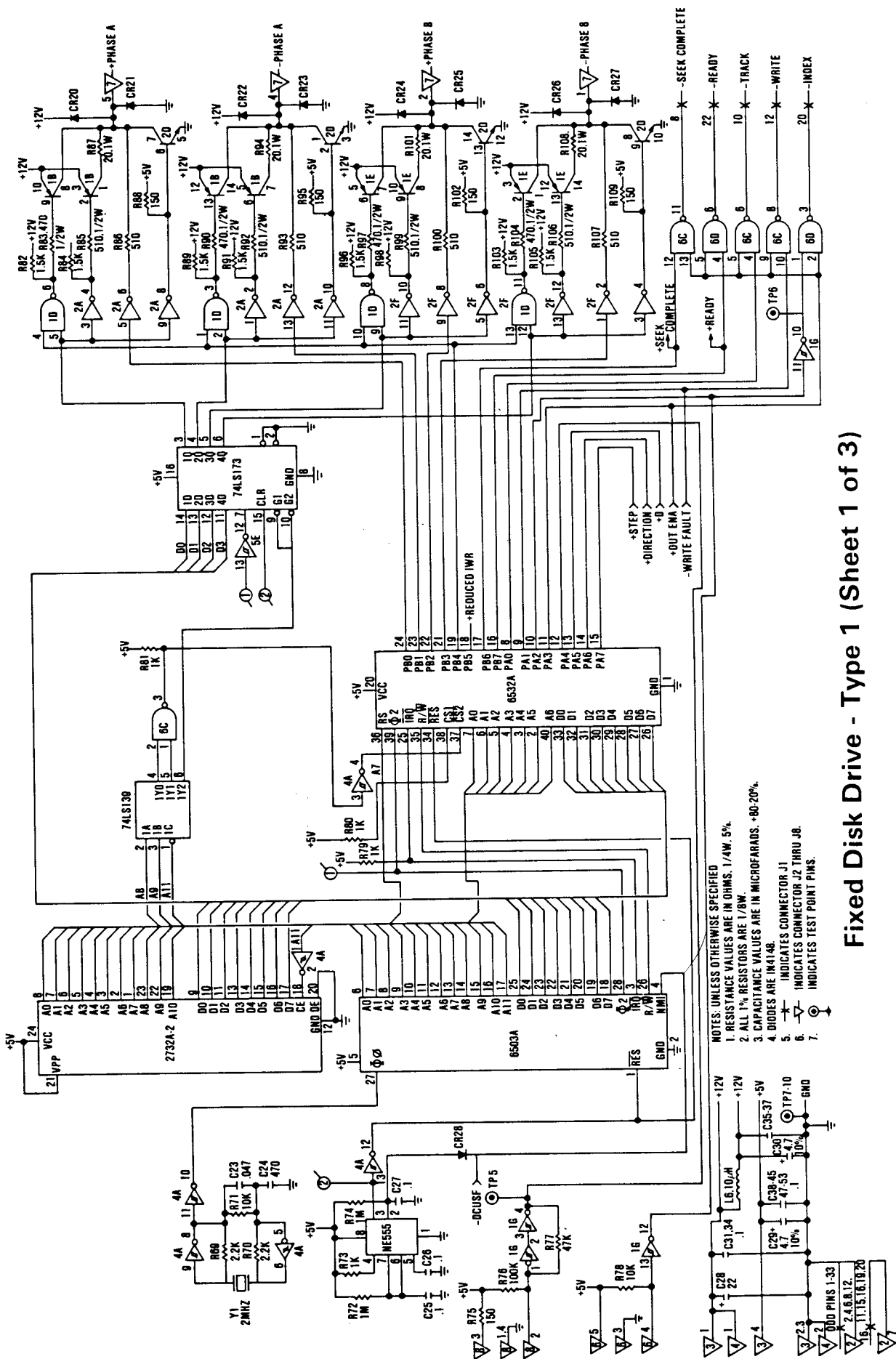


Fixed Disk Drive Adapter (Sheet 5 of 6)



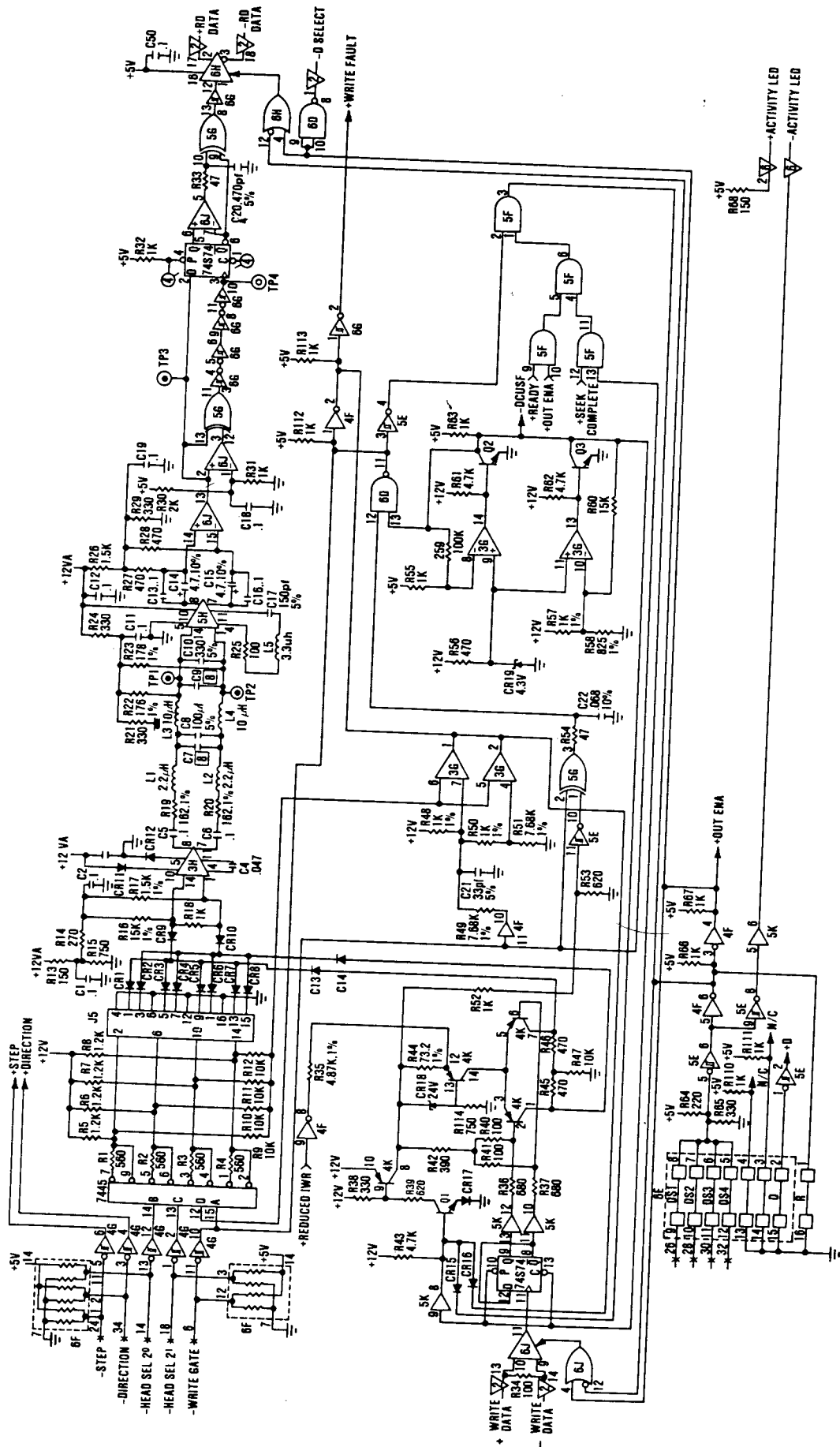
- NOTES:
 UNLESS OTHERWISE SPECIFIED:
 1. ALL RESISTORS 1/4 W. 5% CARBON FILTER.
 2. ALL CAPS. 10V OR GREATER +10%.
 3. NO MORE THAN 15 LOADS PER PULLUP NET.

Fixed Disk Drive Adapter (Sheet 6 of 6)

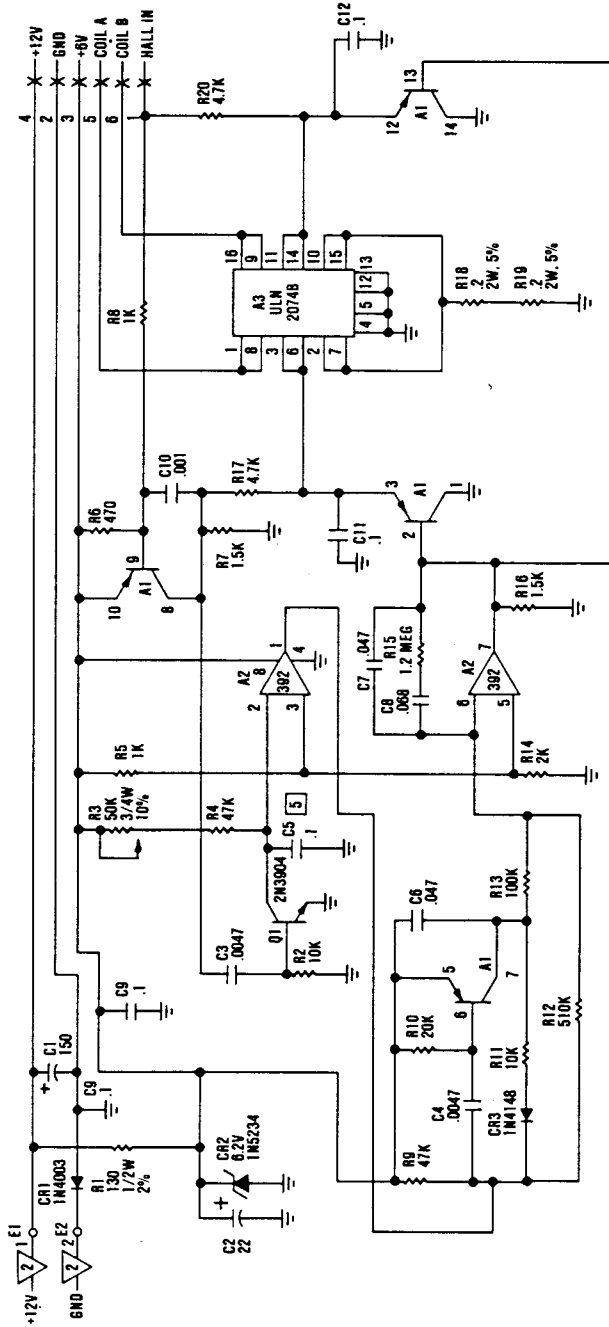


NOTES: UNLESS OTHERWISE SPECIFIED
 1. RESISTANCE VALUES ARE IN OHMS. 1/4W. 5%.
 2. ALL 1% RESISTORS ARE 1/8W.
 3. CAPACITANCE VALUES ARE IN MICROFARADS. +80-20%.
 4. DIODES ARE IN4148.
 5. ⊕ INDICATES CONNECTOR J1
 6. ⊕ INDICATES CONNECTOR J2 THRU J8.
 7. ⊕ INDICATES TEST POINT PINS.

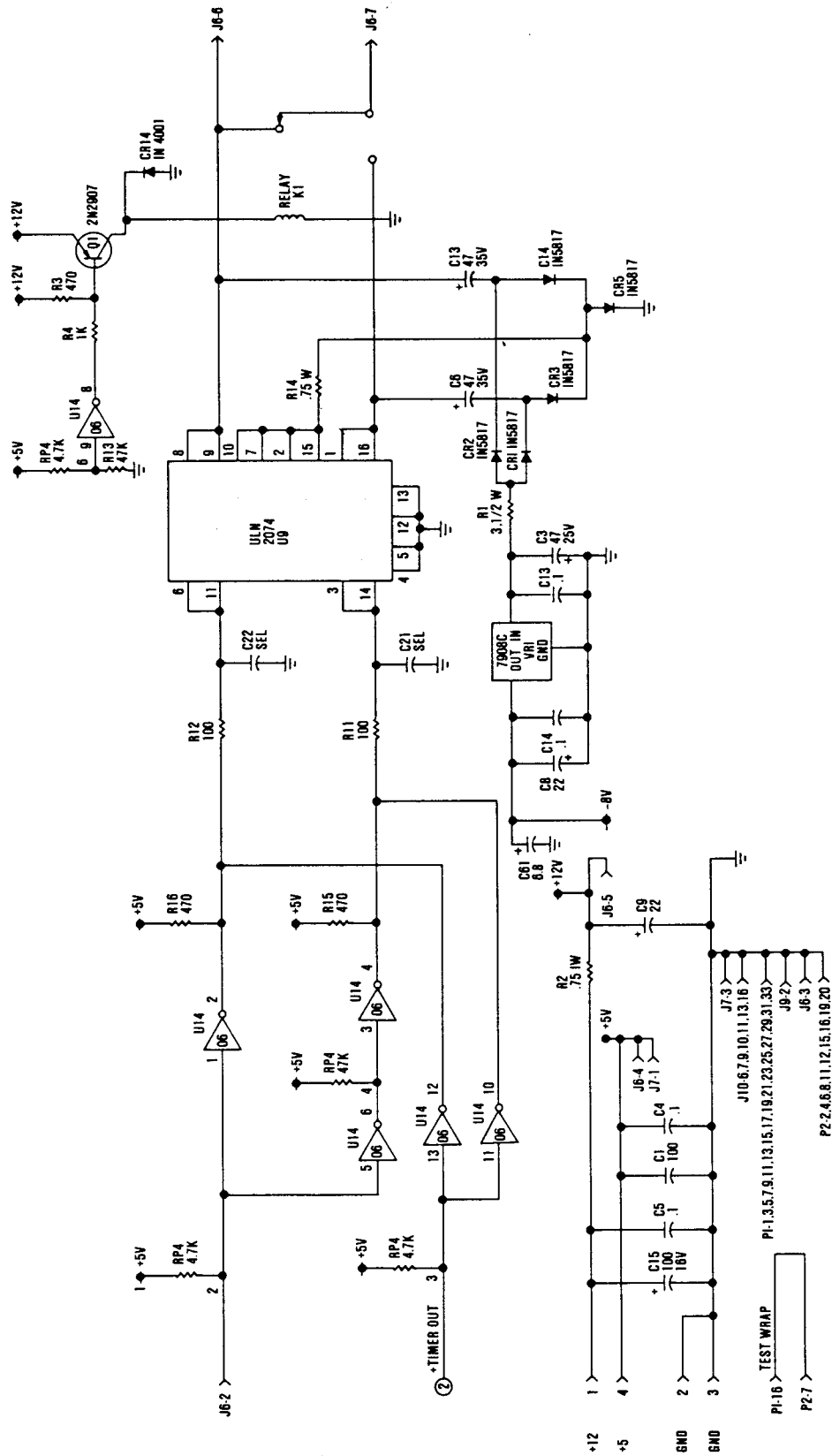
Fixed Disk Drive - Type 1 (Sheet 1 of 3)



Fixed Disk Drive - Type 1 (Sheet 2 of 3)



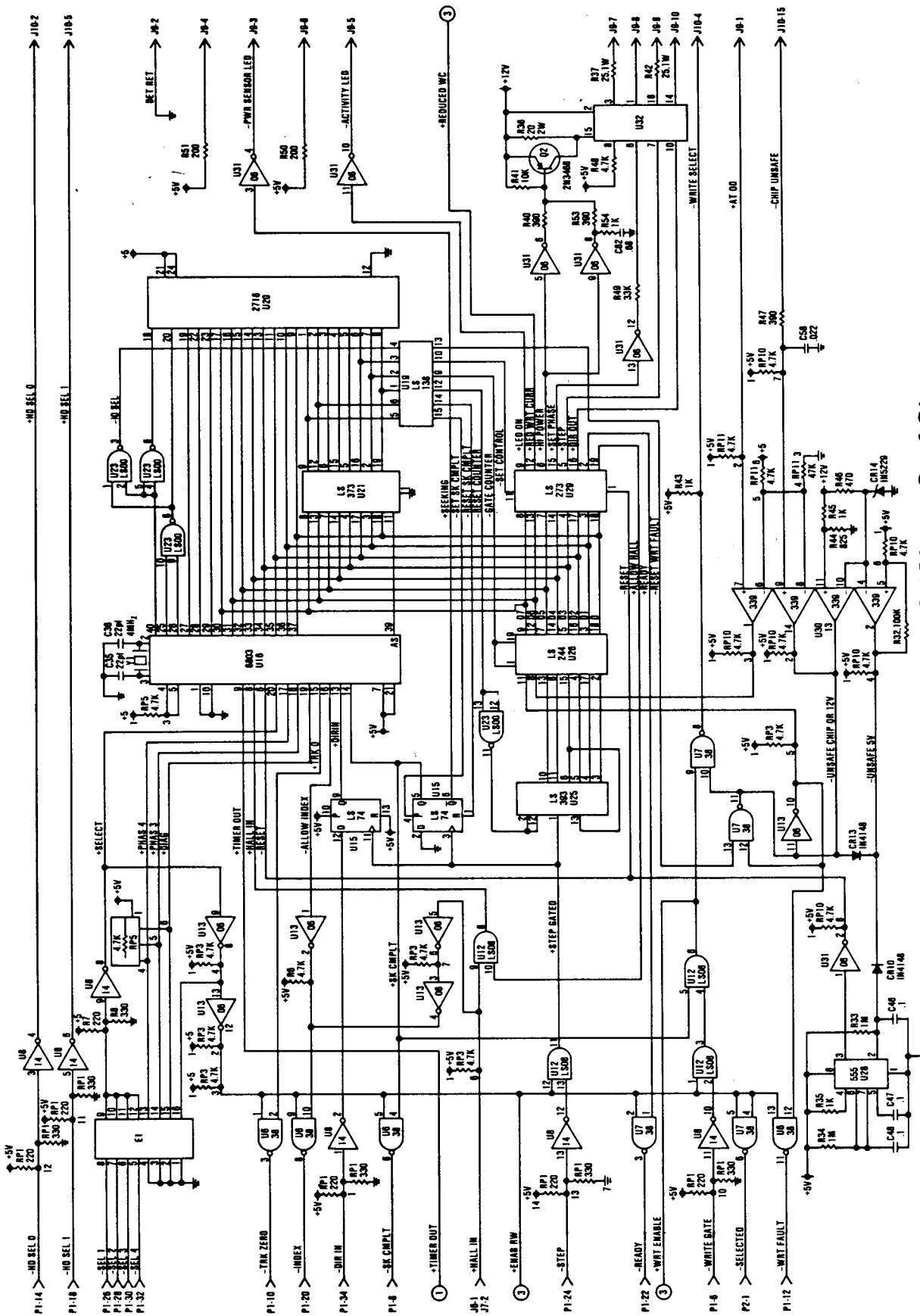
- NOTES (UNLESS OTHERWISE SPECIFIED):
1. ALL RESISTORS ARE IN OHMS 1/4W, 5%.
 2. ALL CAPACITORS ARE IN MICROFARADS, 10%.
 3. — indicates J1.
 4. □ indicates J2.
 5. □ C5, POLYCARBONATE 50V, 10%.



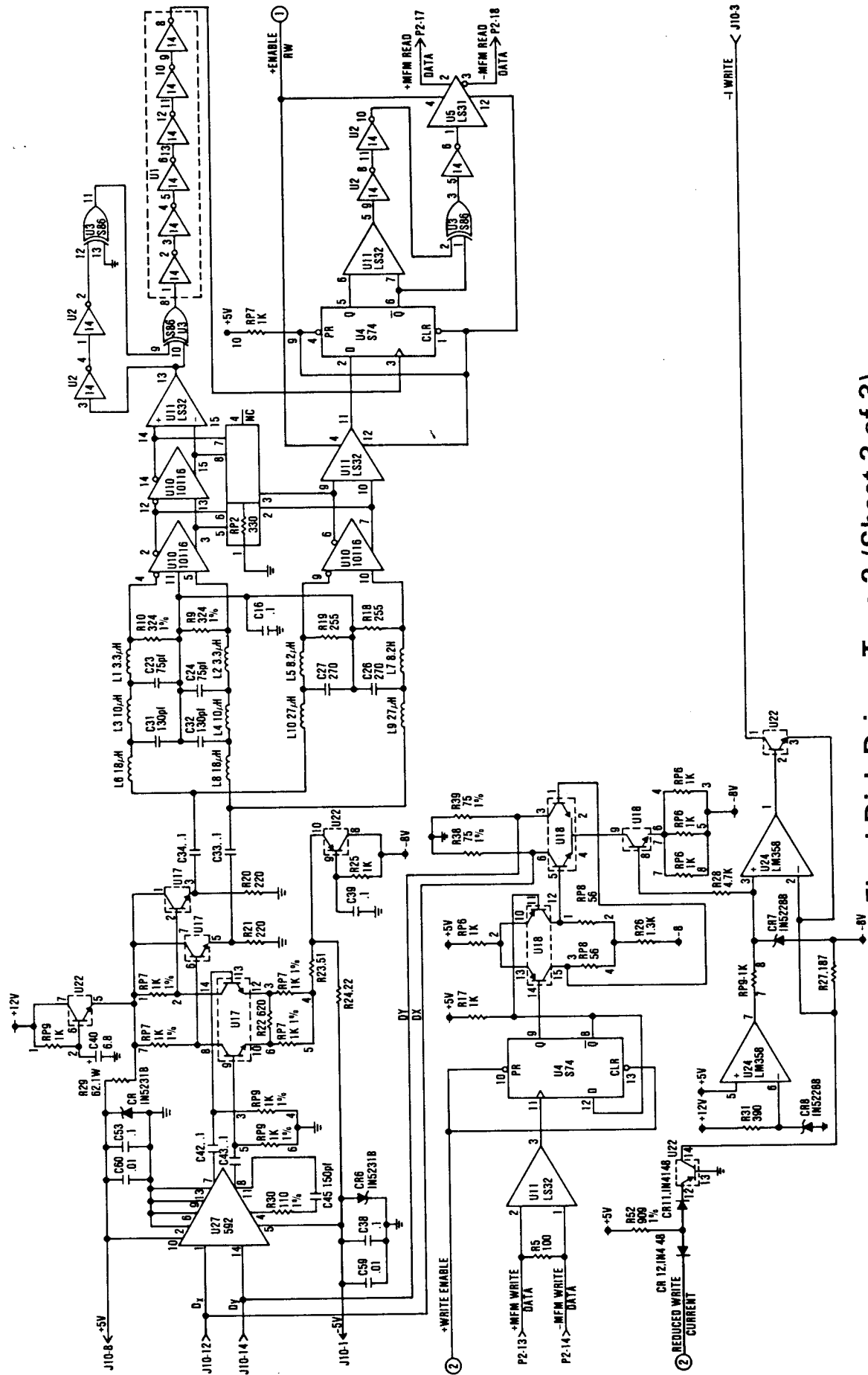
NOTES:

1. SHEET TO SHEET CONNECTION IS AS FOLLOWS:
2. UNLESS OTHERWISE SPECIFIED ALL RESISTORS ARE 1/4W 5% VALUE IN OHMS
3. CAPACITORS -80-20% VALUE IN μF
3. E1 IS A PROGRAMMABLE JUMPER SOCKET

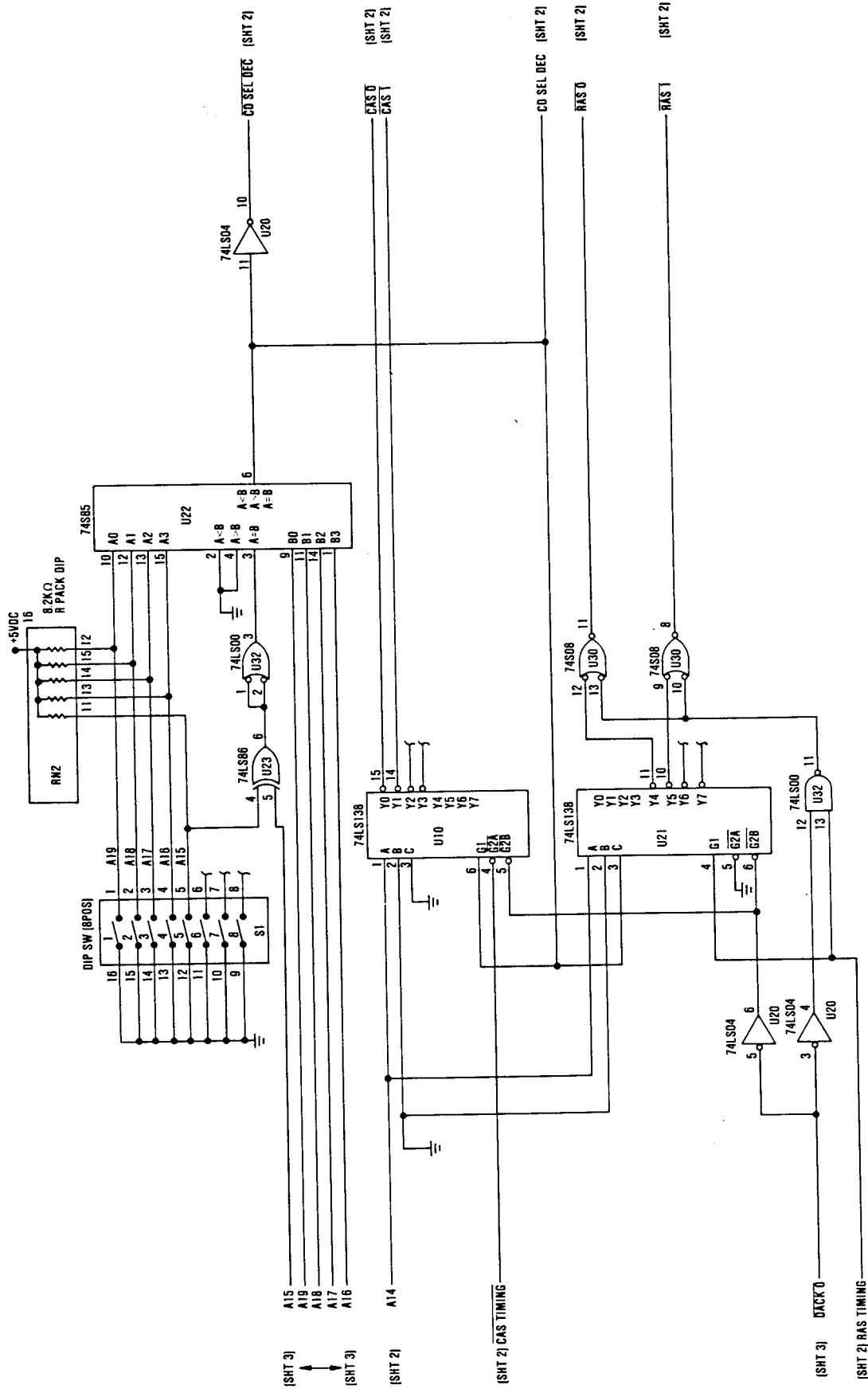
Fixed Disk Drive - Type 2 (Sheet 1 of 3)



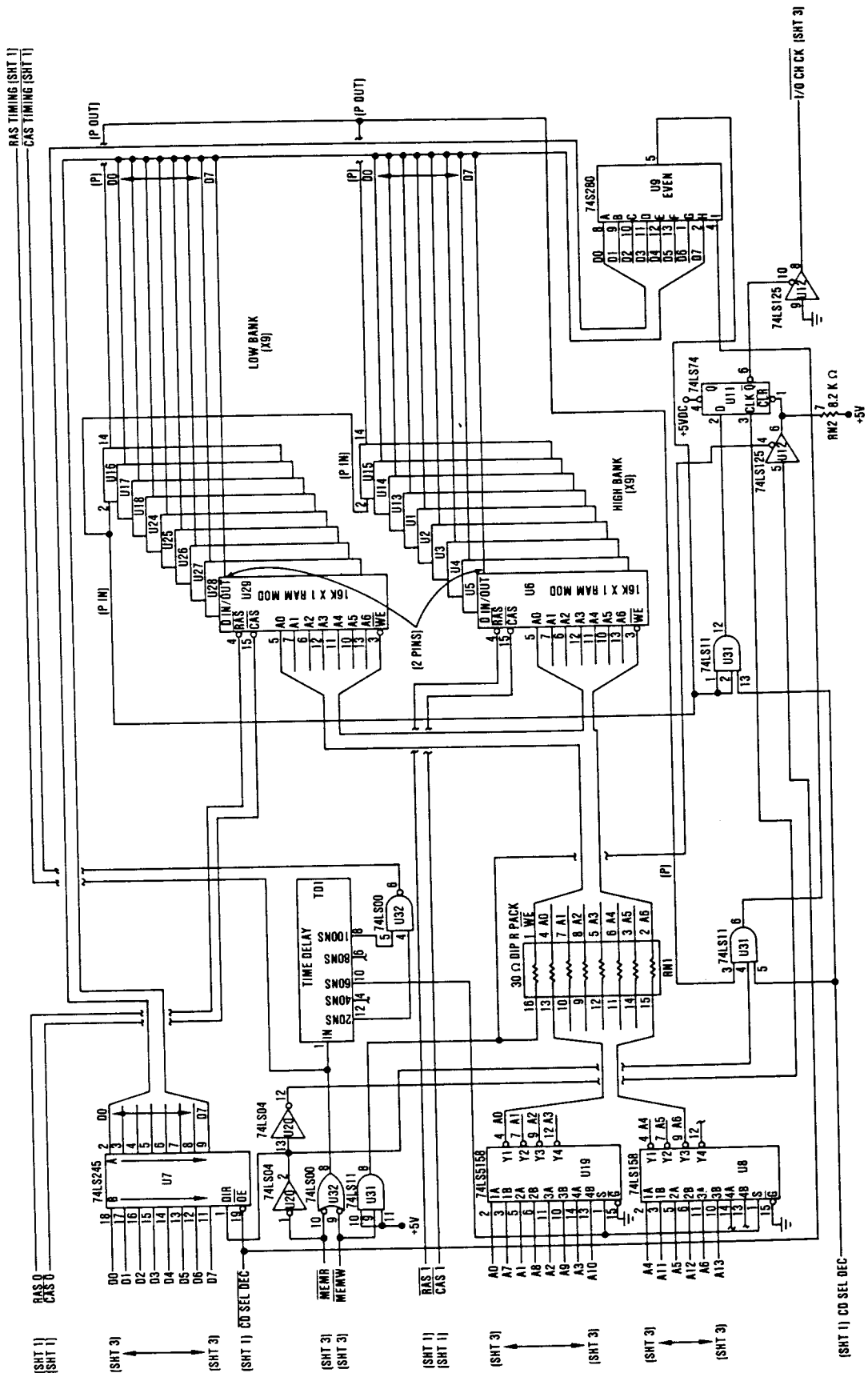
Fixed Disk Drive - Type 2 (Sheet 2 of 3)



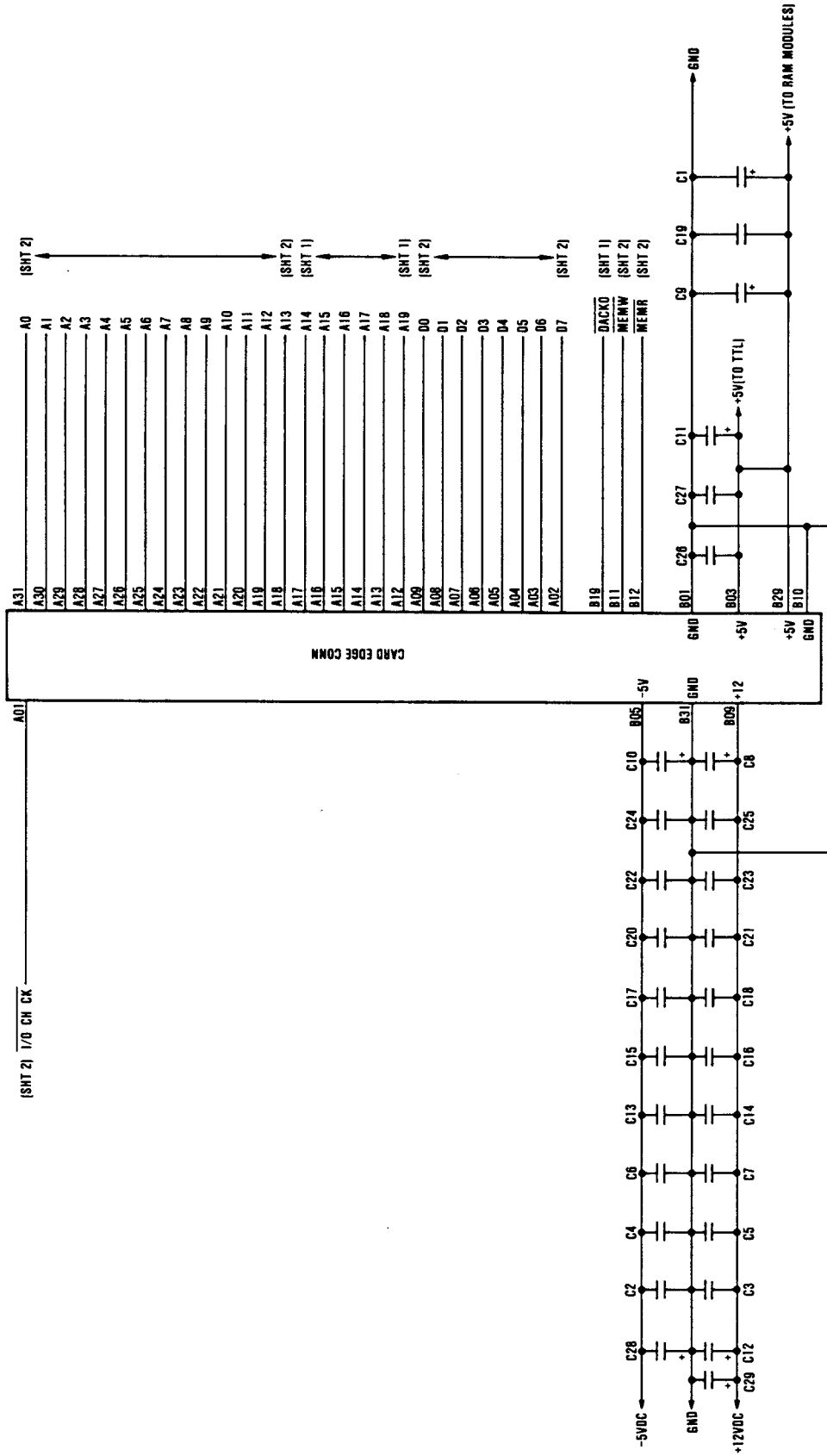
Fixed Disk Drive - Type 2 (Sheet 3 of 3)



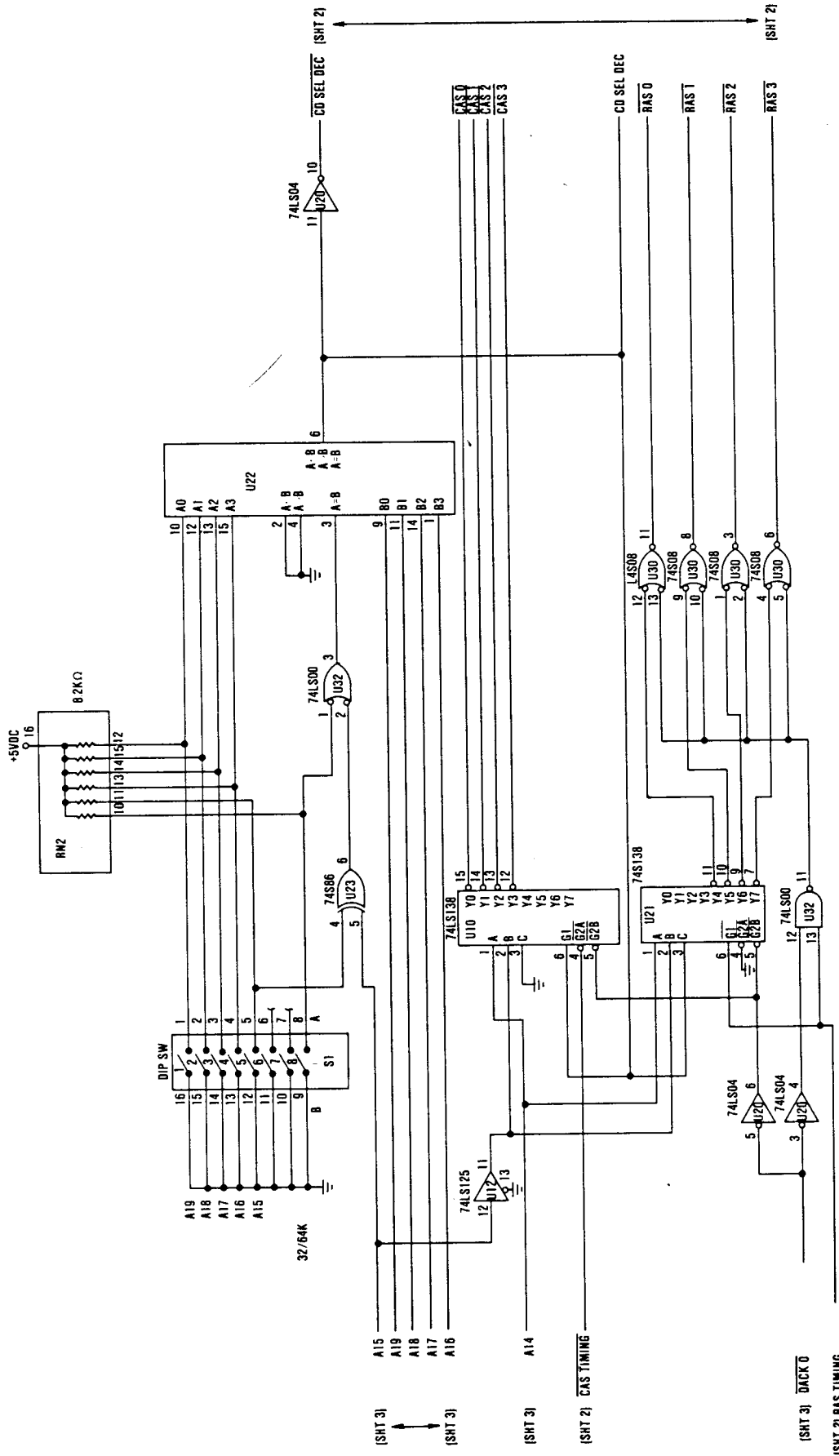
32K Memory Expansion Option (Sheet 1 of 3)



32K Memory Expansion Option (Sheet 2 of 3)

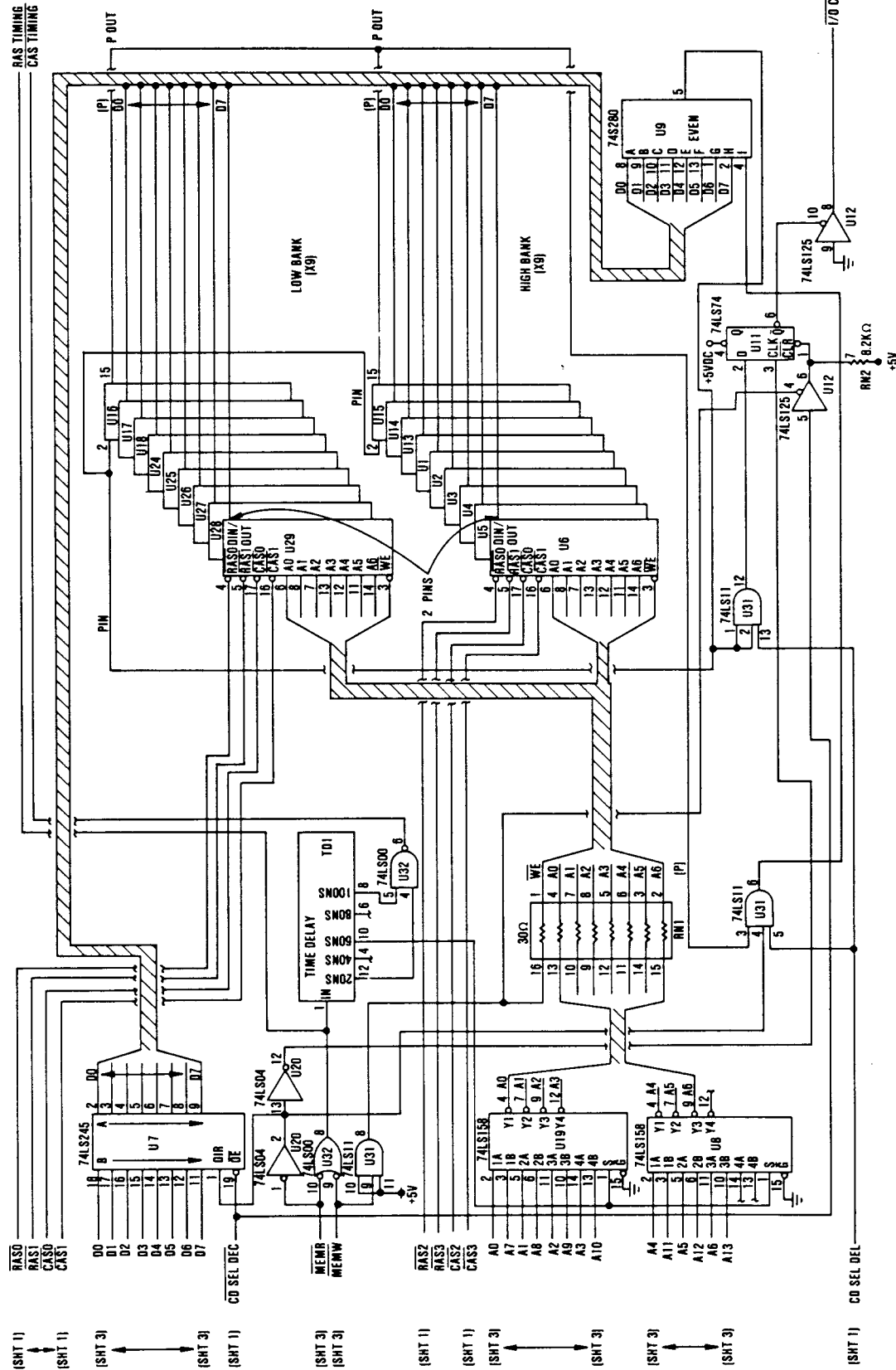


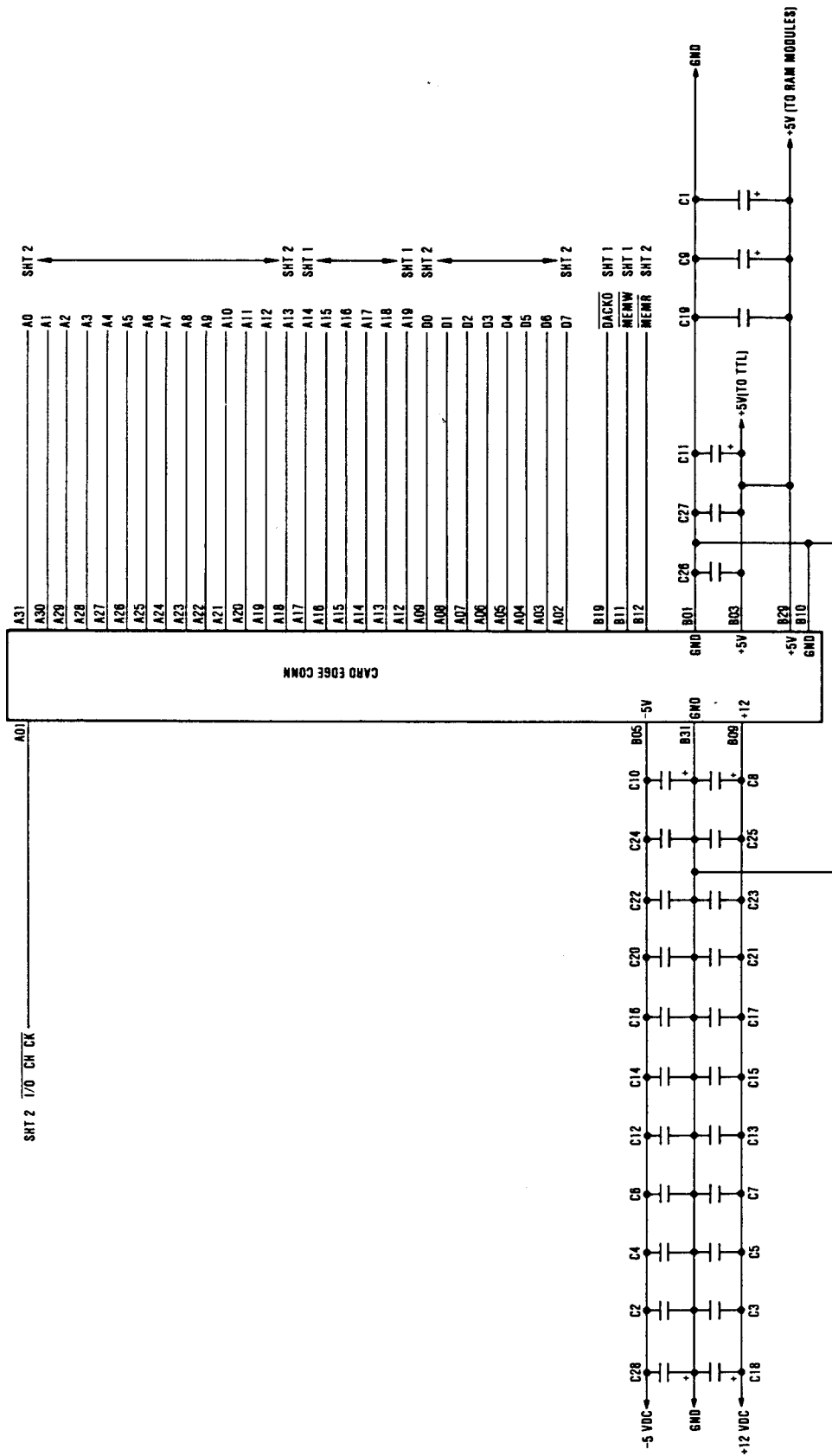
32K Memory Expansion Option (Sheet 3 of 3)



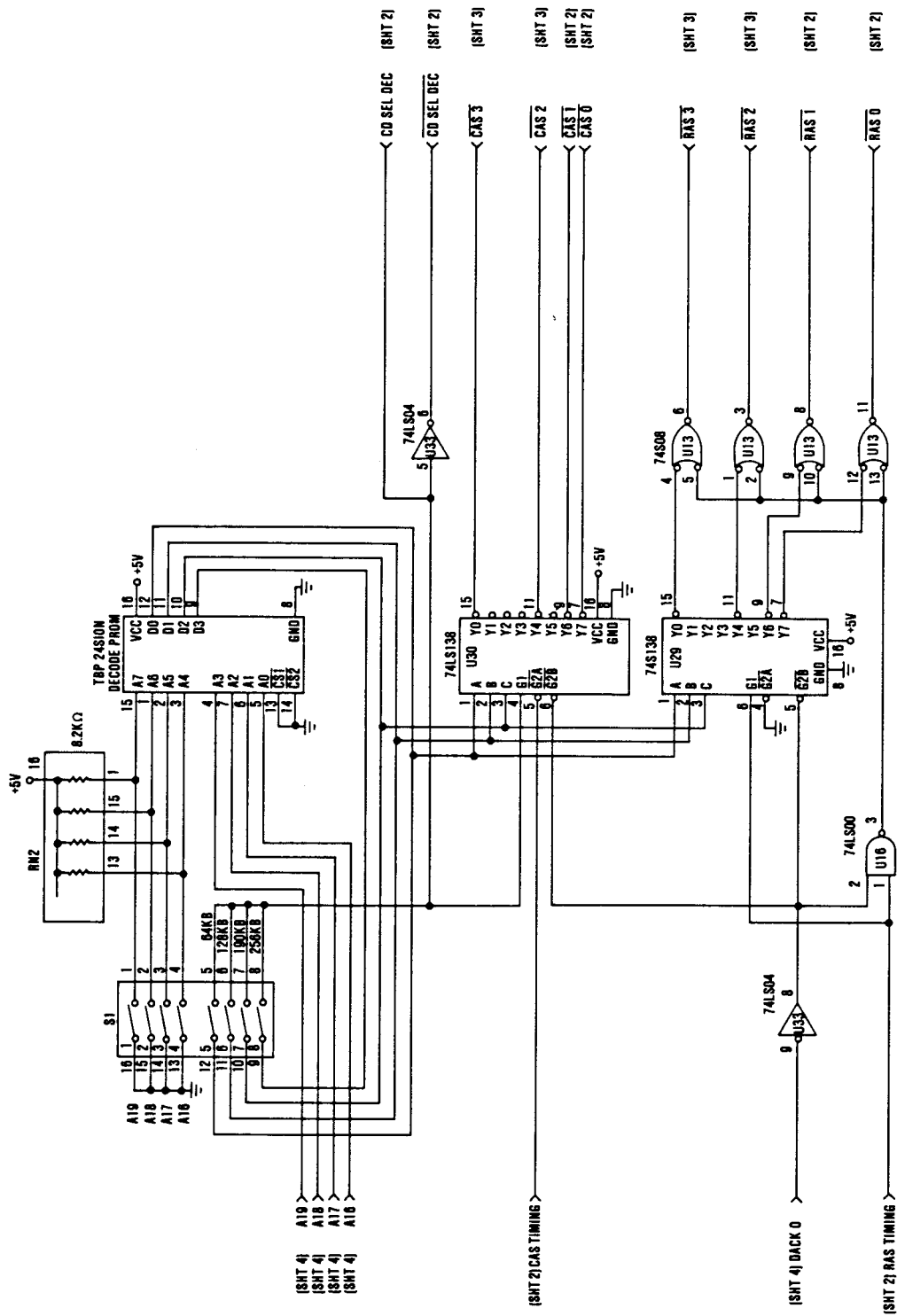
64K Memory Expansion Option (Sheet 1 of 3)

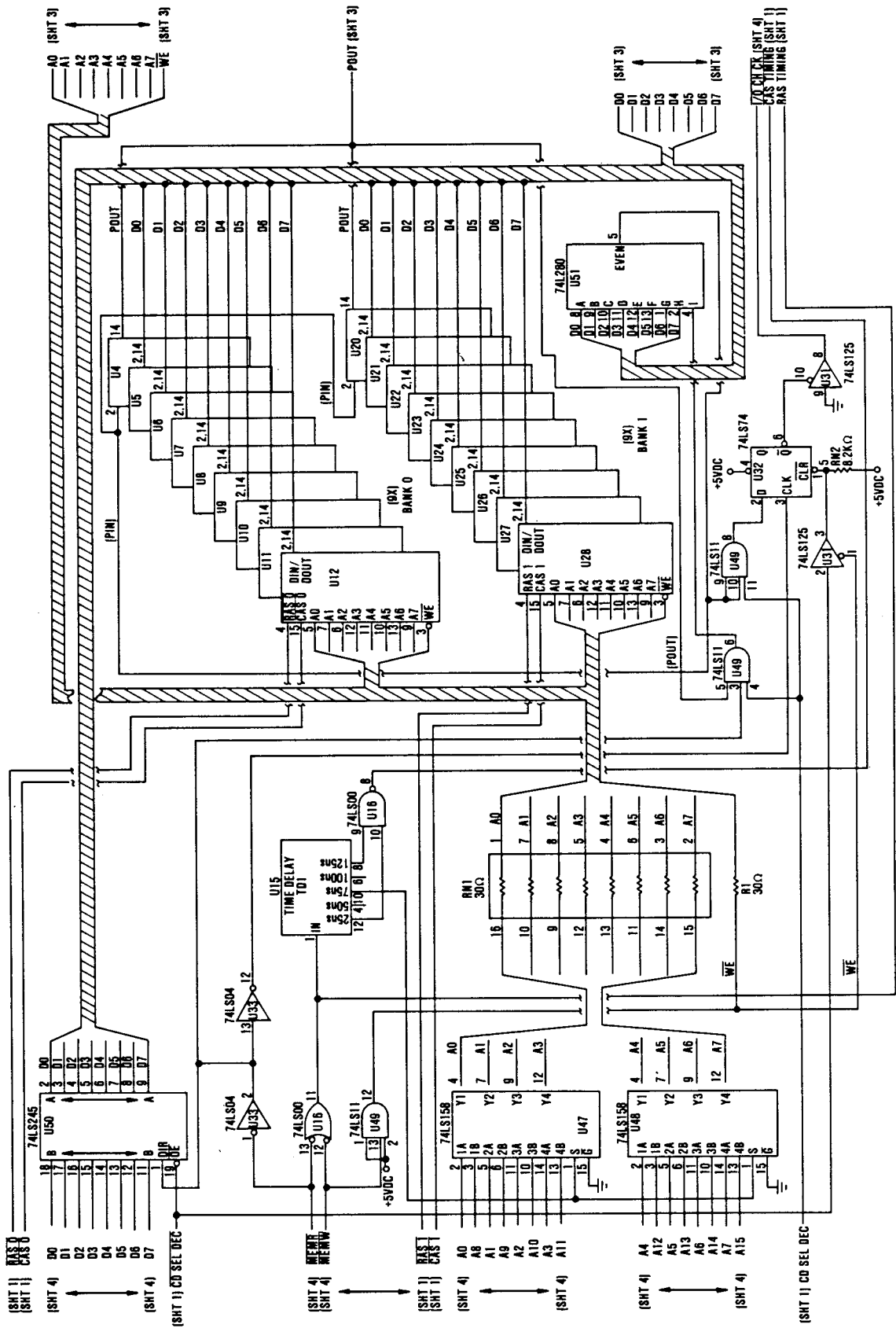
(SHT 1)
(SHT 1)



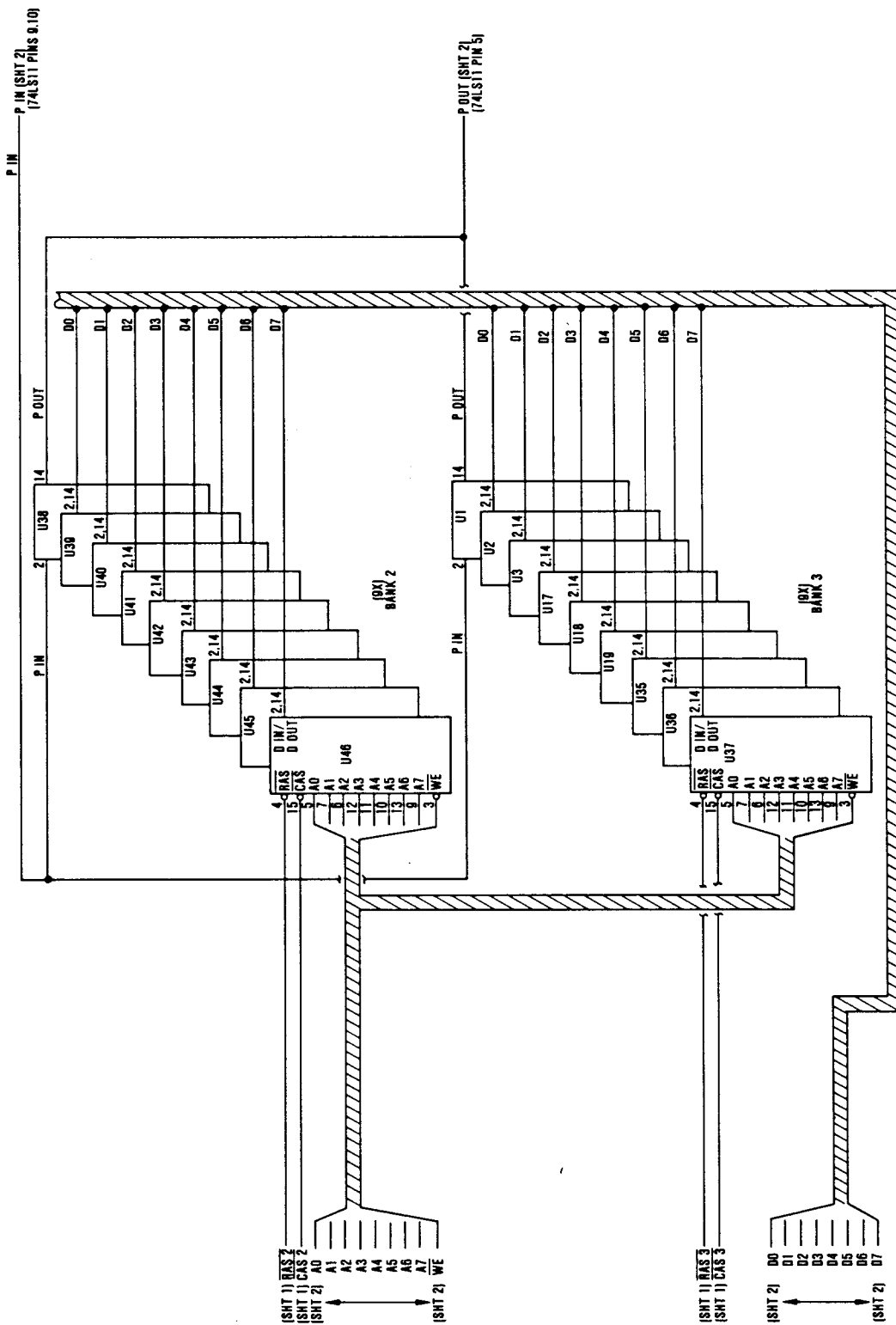


64K Memory Expansion Option (Sheet 3 of 3)

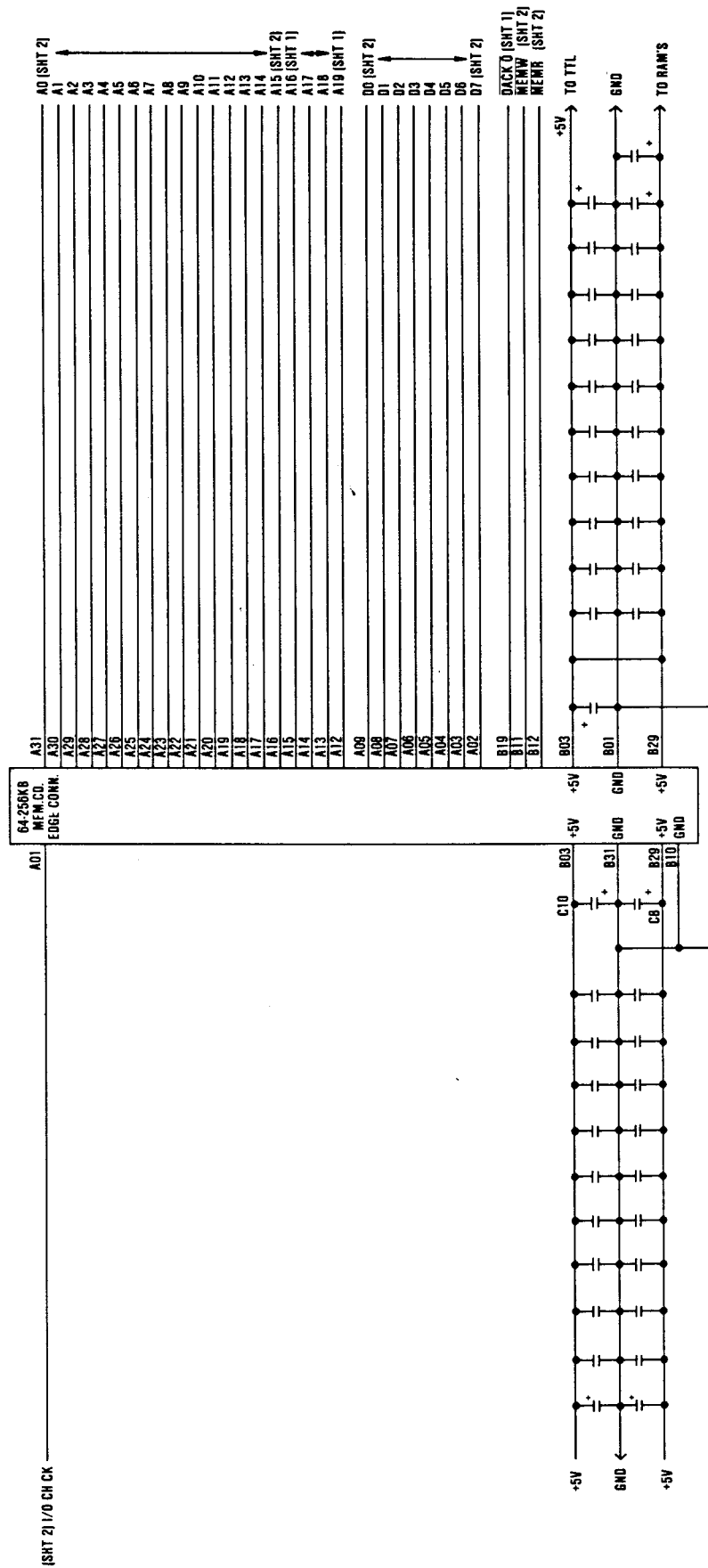




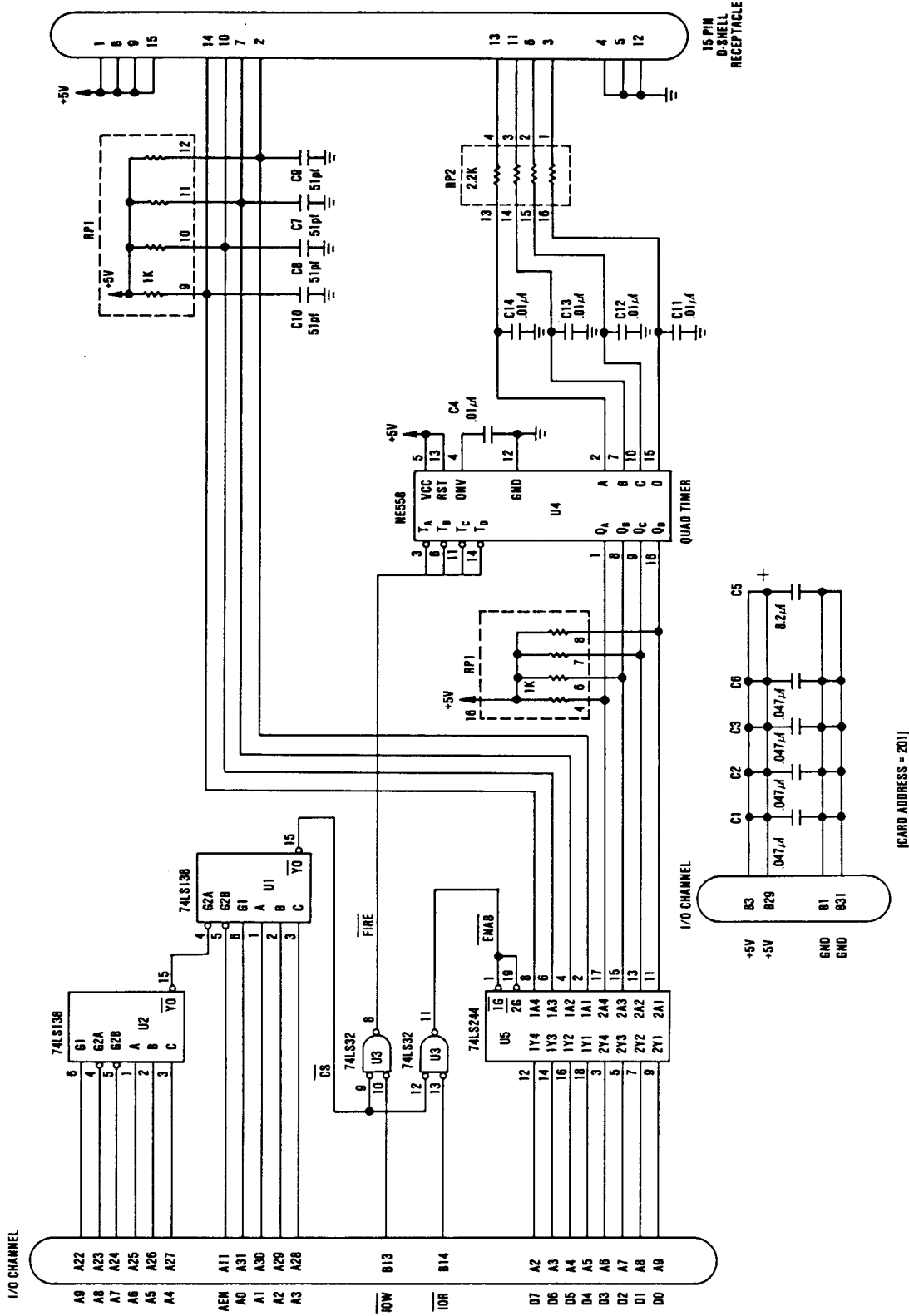
64/256K Memory Expansion Option (Sheet 2 of 4)



64/256K Memory Expansion Option (Sheet 3 of 4)

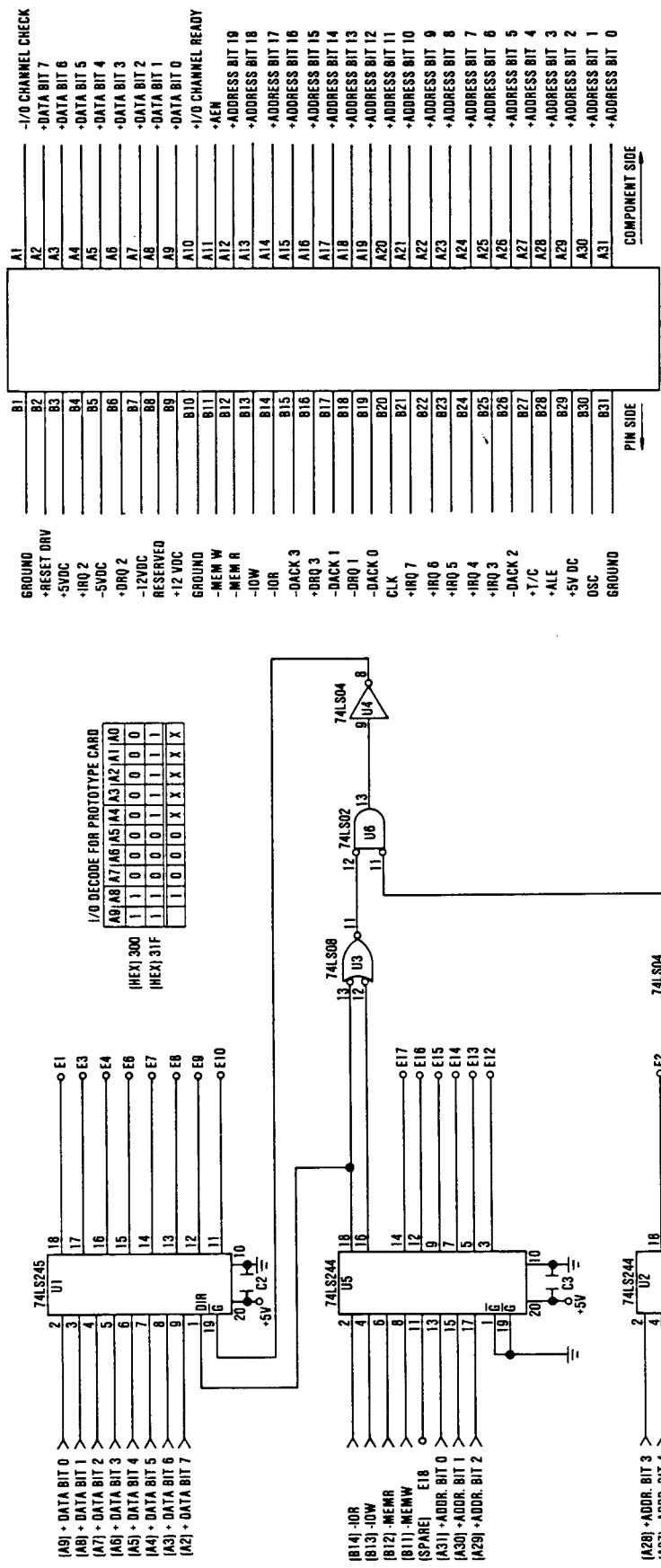


64/256K Memory Expansion Option (Sheet 4 of 4)



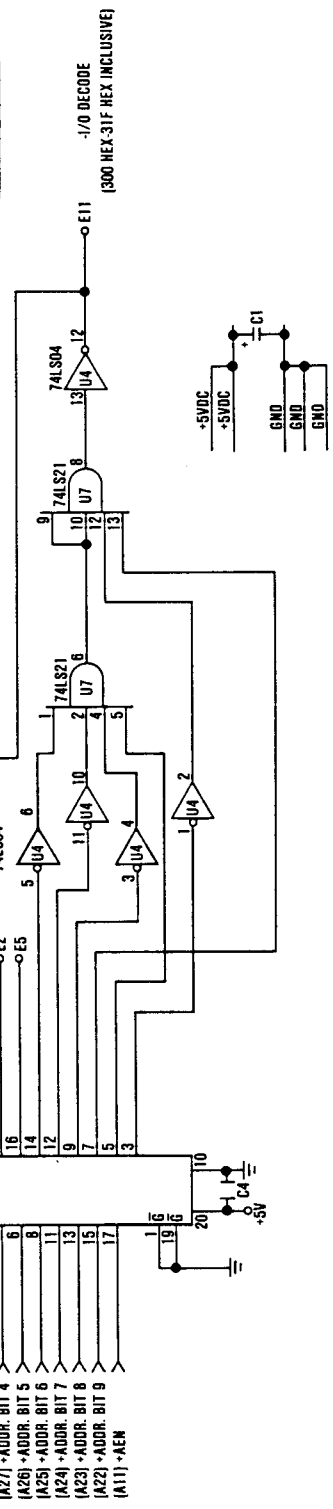
ICARD ADDRESS = 2011

Game Control Adapter (Sheet 1 of 1)



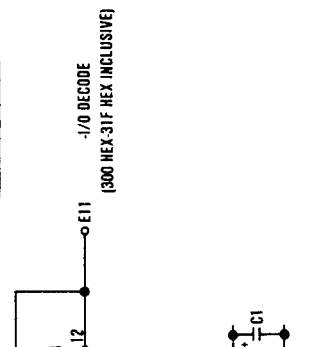
I/O DECODE FOR PROTOTYPE CARD

(A9) 300	1	1	0	0	0	0	0	0	0
(HEX) 31F	1	1	0	0	1	1	1	1	1
(A2) 31F	1	1	0	0	0	0	0	0	0



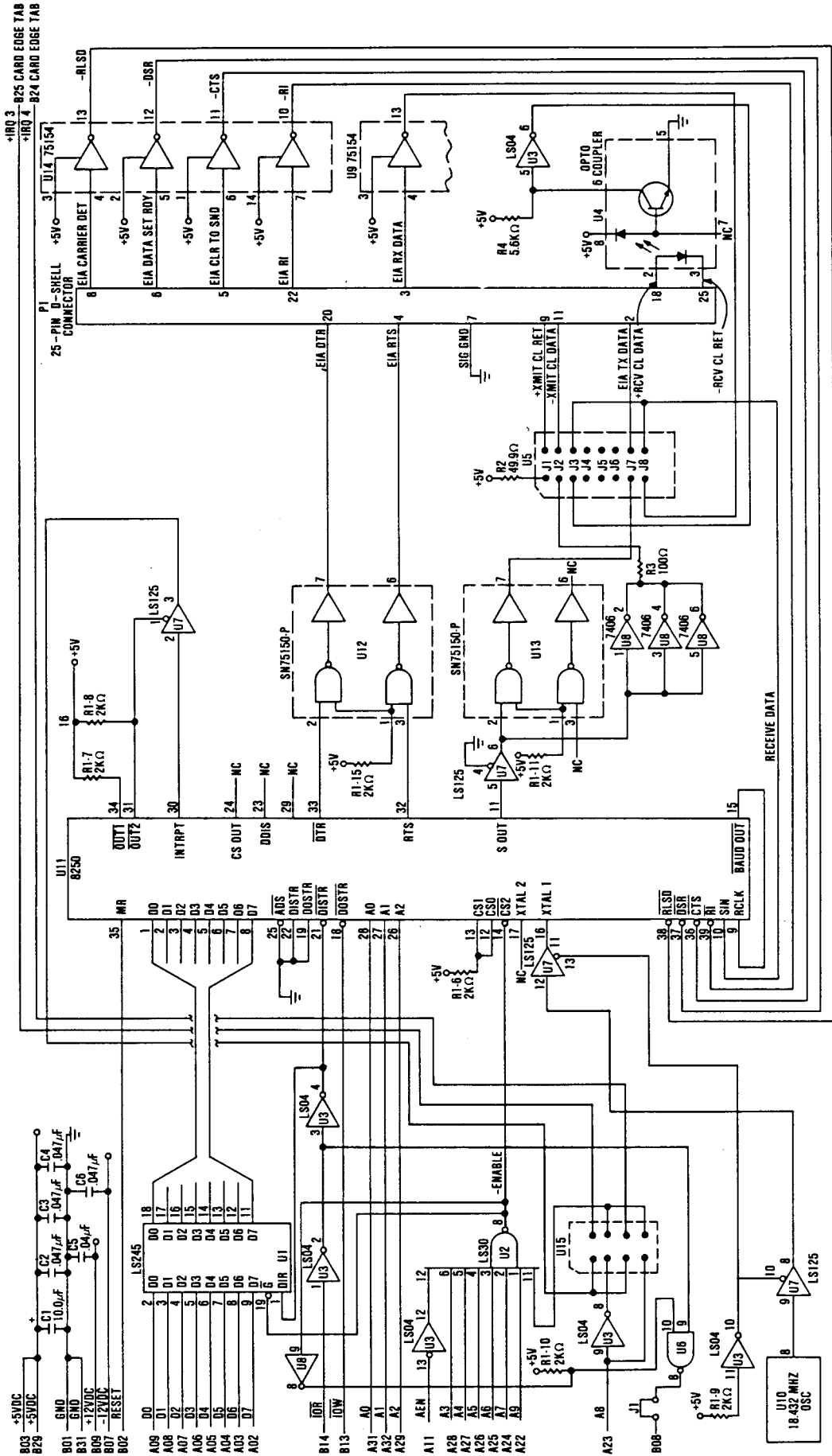
B1	GROUND
B2	+RESET DRV
B3	+5VDC
B4	-IRQ 2
B5	-5VDC
B6	-DRQ 2
B7	-12VDC
B8	RESERVED
B9	+12 VDC
B10	GROUND
B11	-MEM W
B12	-MEM R
B13	-IOW
B14	-IOR
B15	-DACK 3
B16	-DRQ 3
B17	-DACK 1
B18	-DRQ 1
B19	-DACK 0
B20	CLK
B21	+IRQ 7
B22	+IRQ 6
B23	+IRQ 5
B24	+IRQ 4
B25	+IRQ 3
B26	-DACK 2
B27	+T/C
B28	+ALE
B29	+5V DC
B30	DSC
B31	GROUND

A1	-I/O CHANNEL CHECK
A2	+DATA BIT 7
A3	+DATA BIT 6
A4	+DATA BIT 5
A5	+DATA BIT 4
A6	+DATA BIT 3
A7	+DATA BIT 2
A8	+DATA BIT 1
A9	+DATA BIT 0
A10	-I/O CHANNEL READY
A11	+AEN
A12	+ADDRESS BIT 19
A13	+ADDRESS BIT 18
A14	+ADDRESS BIT 17
A15	+ADDRESS BIT 16
A16	+ADDRESS BIT 15
A17	+ADDRESS BIT 14
A18	+ADDRESS BIT 13
A19	+ADDRESS BIT 12
A20	+ADDRESS BIT 11
A21	+ADDRESS BIT 10
A22	+ADDRESS BIT 9
A23	+ADDRESS BIT 8
A24	+ADDRESS BIT 7
A25	+ADDRESS BIT 6
A26	+ADDRESS BIT 5
A27	+ADDRESS BIT 4
A28	+ADDRESS BIT 3
A29	+ADDRESS BIT 2
A30	+ADDRESS BIT 1
A31	+ADDRESS BIT 0

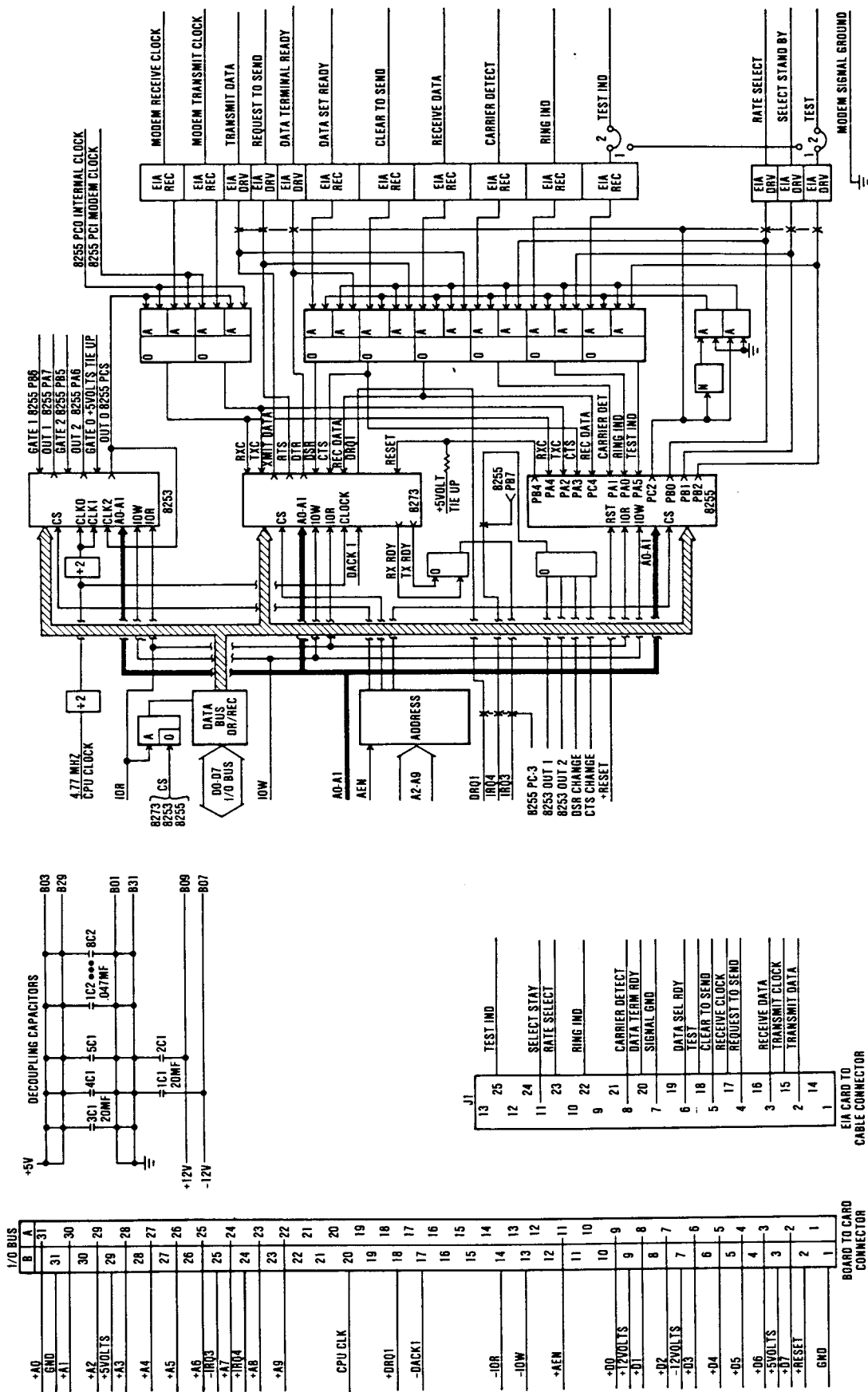


Prototype Card (Sheet 1 of 1)

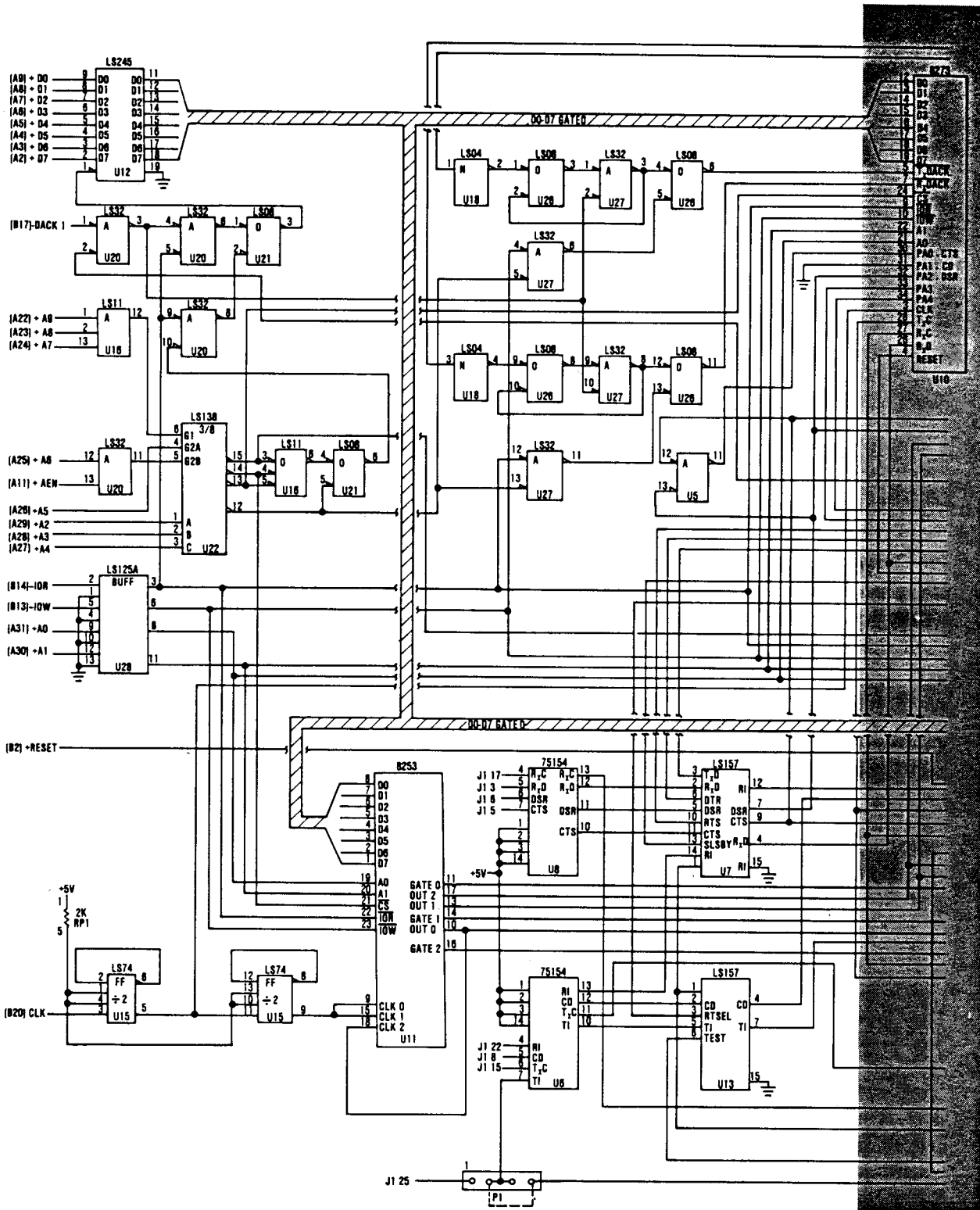
D-76 Logic Diagrams



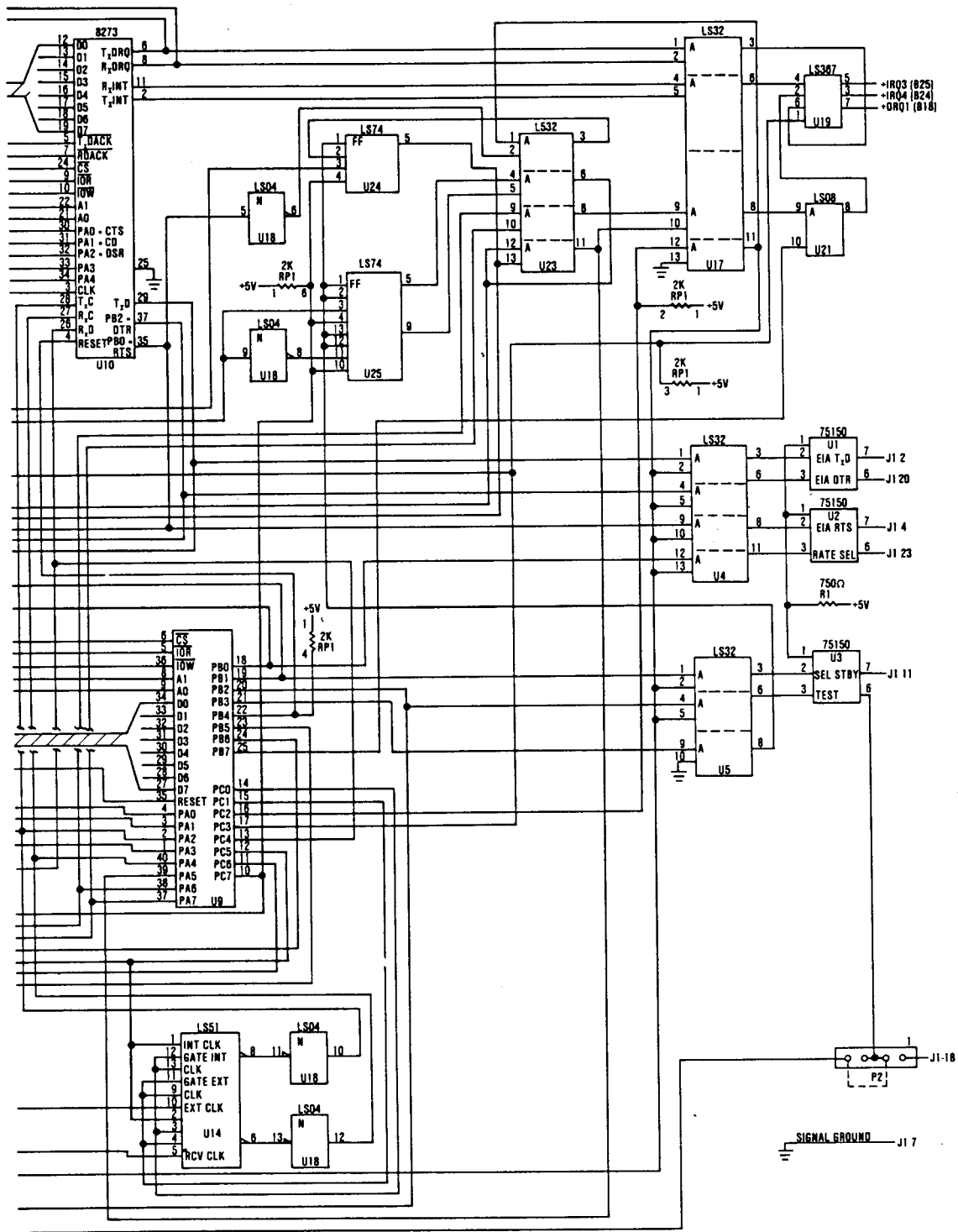
Asynchronous Communications Adapter (Sheet 1 of 1)



SDLC Communications Adapter (Sheet 1 of 2)



SDLC Communications Adapter (Sheet 2 of 2)



SDLC Communications Adapter (Sheet 2 of 2)

Notes: